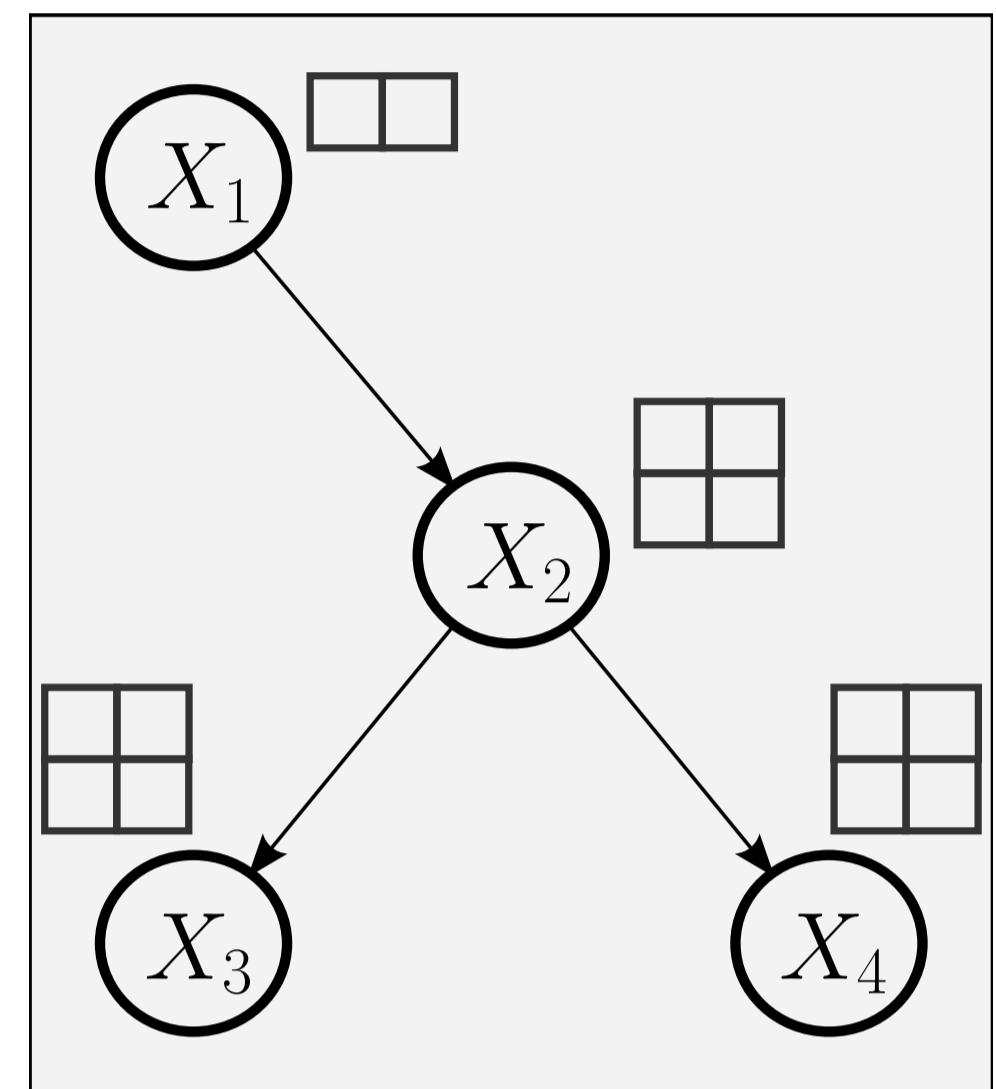


Bayesian Networks efficiently encode a probability distribution on a large set of variables but their **poor scaling** in terms of the number of variables may make them unfit to tackle learning and inference problems of increasing size. **Mixtures of Markov trees** however scale well by design and outperform a single Markov tree maximizing the data likelihood. We show how learning **Mixtures of Bagged Markov Trees** can be accelerated using a by-product from computing a first tree so as to avoid considering poor candidate edges in the subsequently generated trees.

Markov tree T :

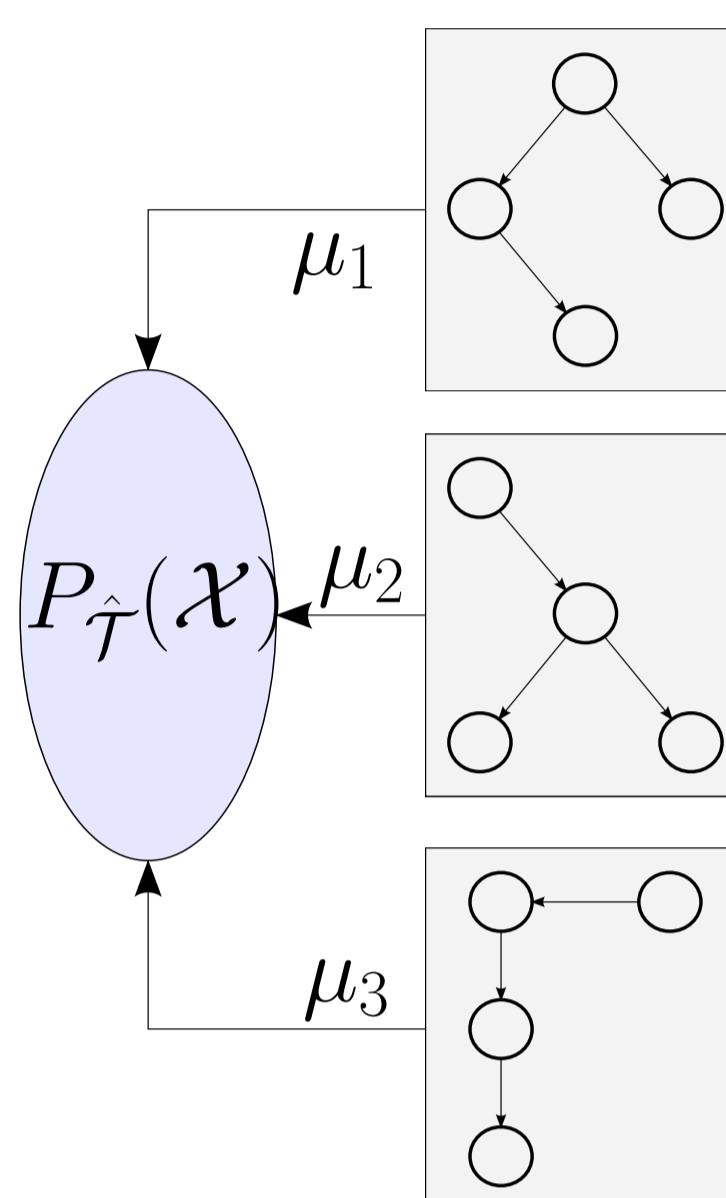


- A class of Bayesian Networks.
- No cycle, each variable has only one parent.
- Encodes a joint probability distribution over n variables \mathcal{X} :

$$P_T(\mathcal{X}) = \prod_{i=1}^n P(X_i | \text{Pa}_G(X_i)) .$$

- Learning from a data set is $\mathcal{O}(n^2 \log(n))$ (Chow-Liu algorithm).
- Inference is $\mathcal{O}(n)$.

Mixture of Markov trees [1]:



- Composed of a set $\hat{\mathcal{T}} = \{T_1, \dots, T_m\}$ of m elementary Markov Tree densities and a set $\{\mu_k\}_{k=1}^m$ of weights.
- Convex combination of tree predictions :

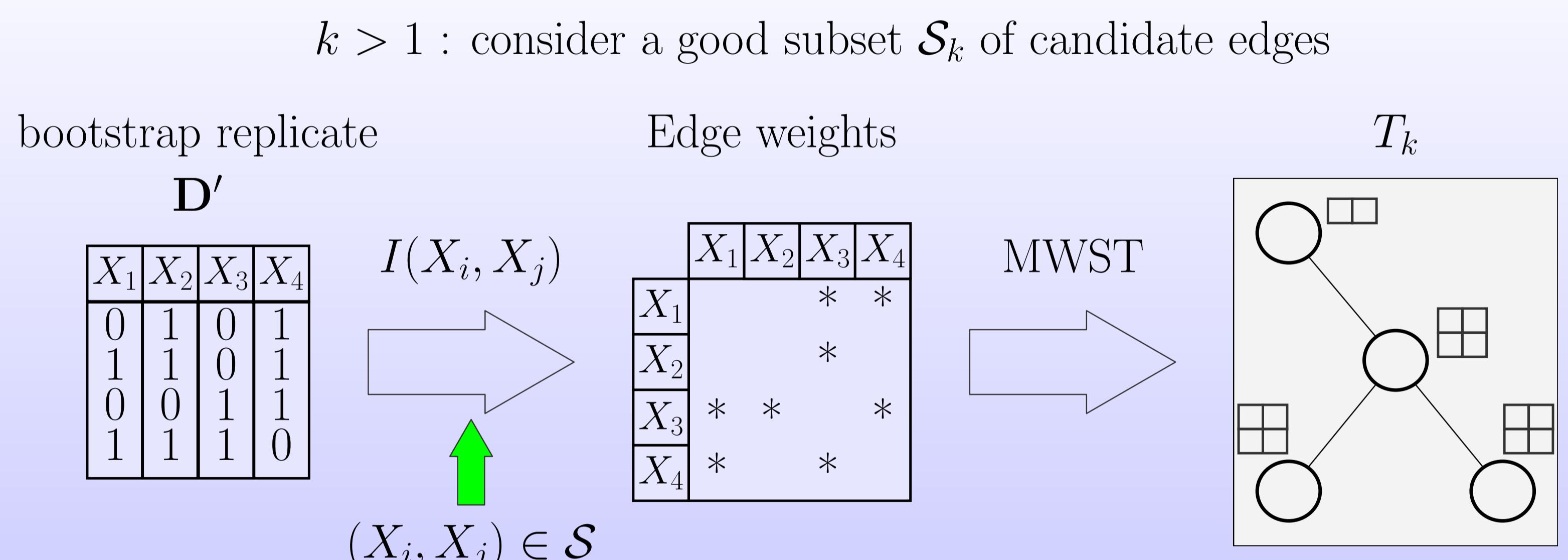
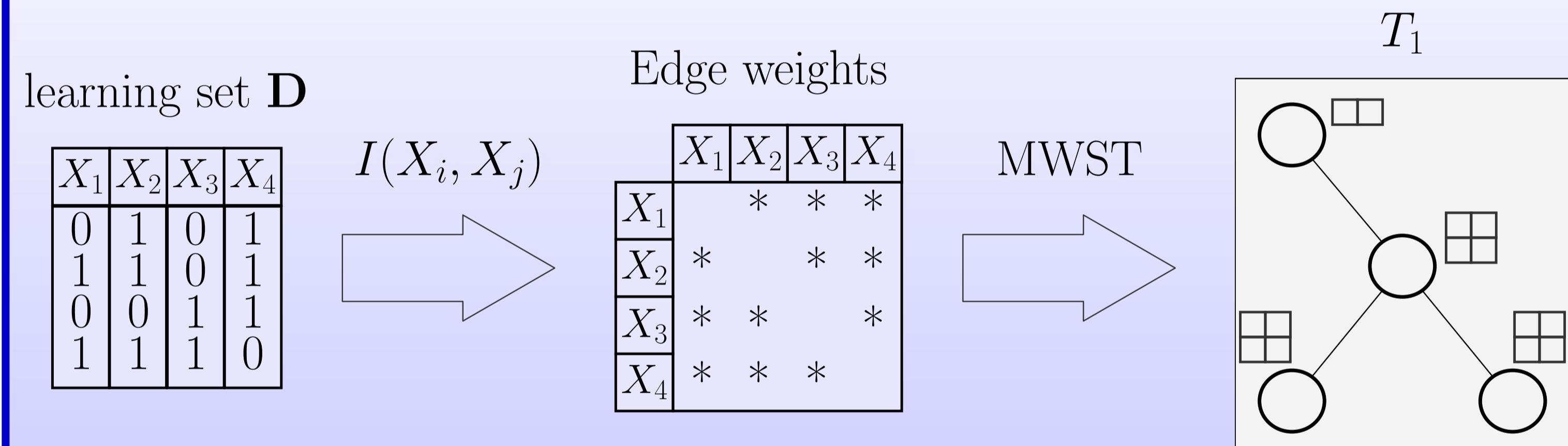
$$P_{\hat{\mathcal{T}}}(\mathcal{X}) = \sum_{k=1}^m \mu_k P_{T_k}(\mathcal{X}) .$$

Key points:

- Trees \rightarrow efficient algorithms.
- Mixture \rightarrow improved modeling power.

We approximate a mixture of bagged Markov trees by exploiting previous trees to select a good subset \mathcal{S}_k of candidate edges for building the subsequent tree:

$k = 1$: maximum-likelihood tree (possibly regularized)



We developed two strategies to build \mathcal{S}_k :

Strategy a: inertial:

\mathcal{S}_k depends on T_{k-1} .

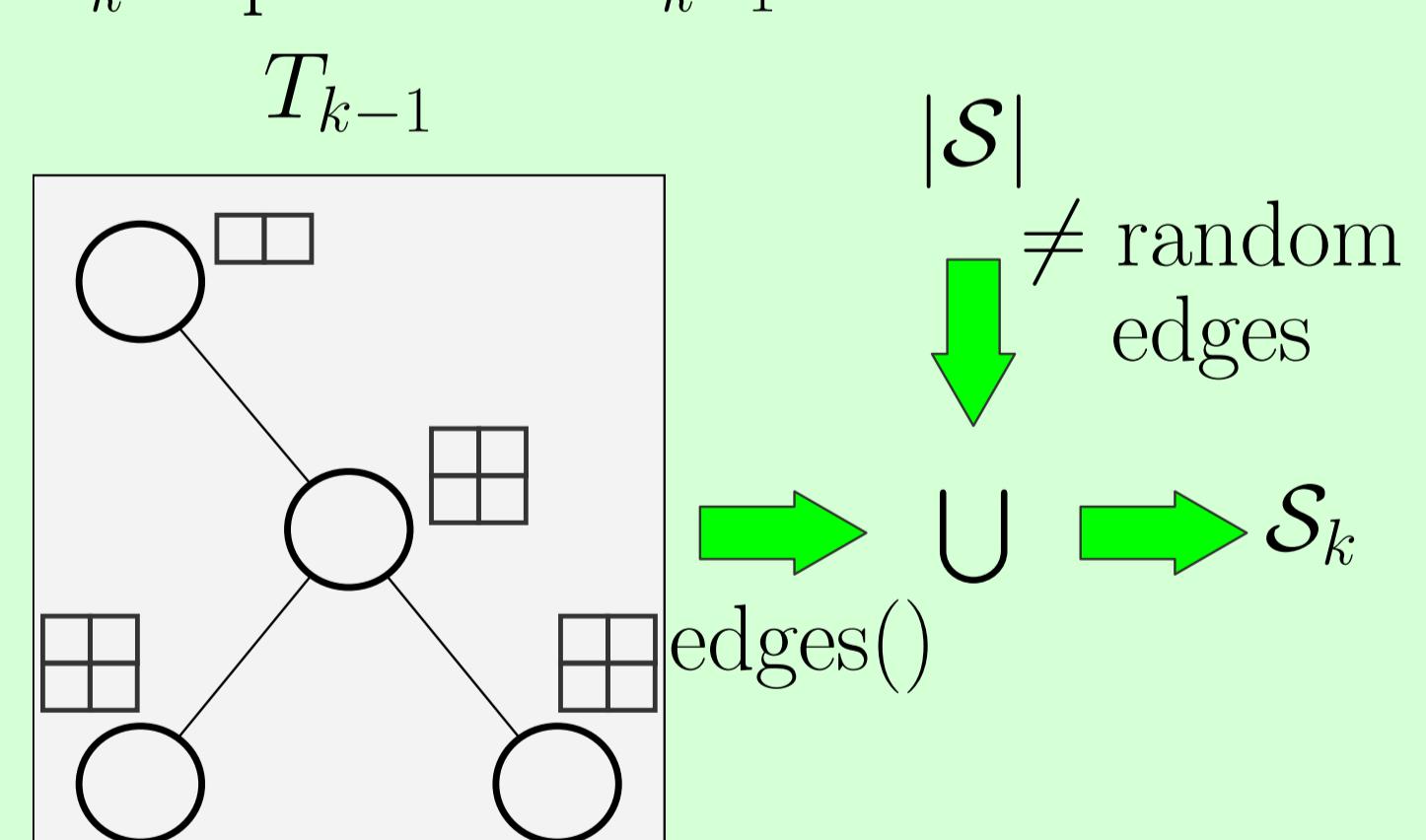


Illustration of the complexity/quality tradeoff :

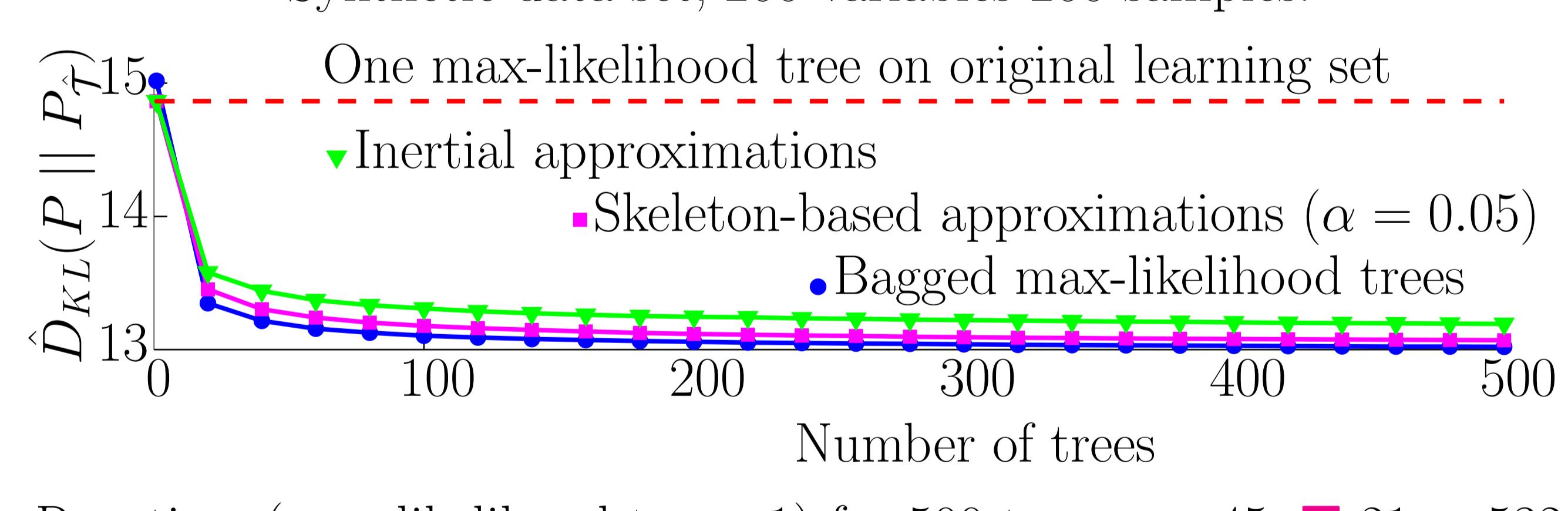
Synthetic data set, 200 variables 200 samples:

One max-likelihood tree on original learning set

• Inertial approximations

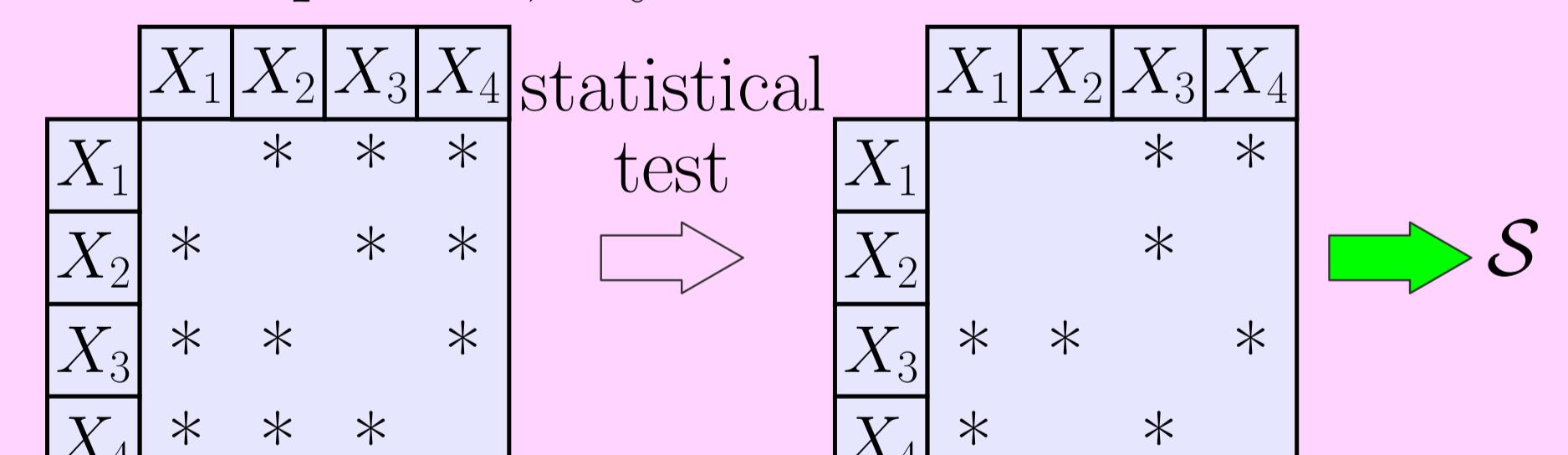
• Skeleton-based approximations ($\alpha = 0.05$)

• Bagged max-likelihood trees



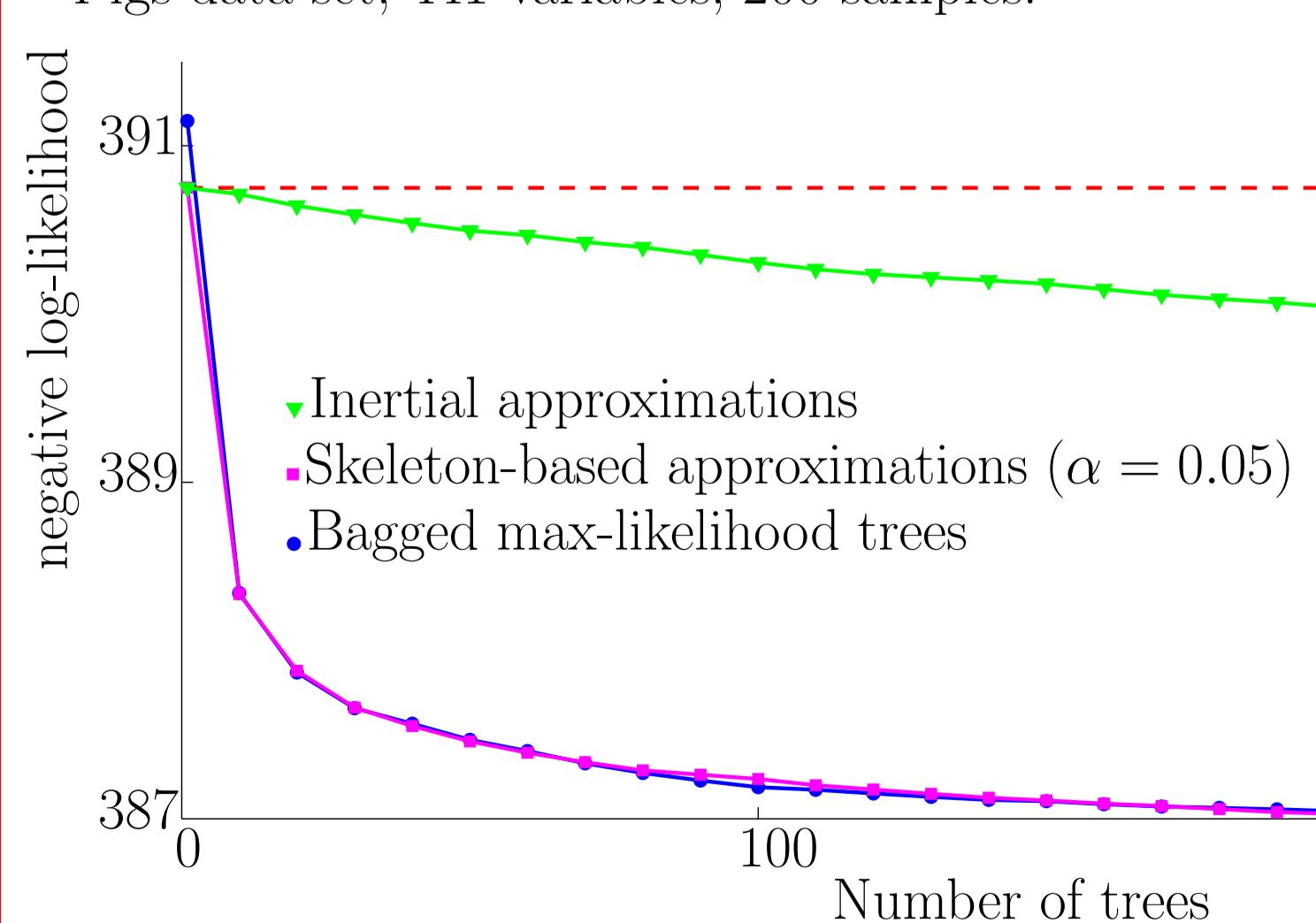
Strategy b: skeleton-based:

$\mathcal{S}_k = \mathcal{S} \forall k$ and is obtained by comparing $I_{\mathbf{D}}(X_i; X_j)$ to a threshold depending on a postulated p -value, say $\alpha = 0.05$ or smaller.

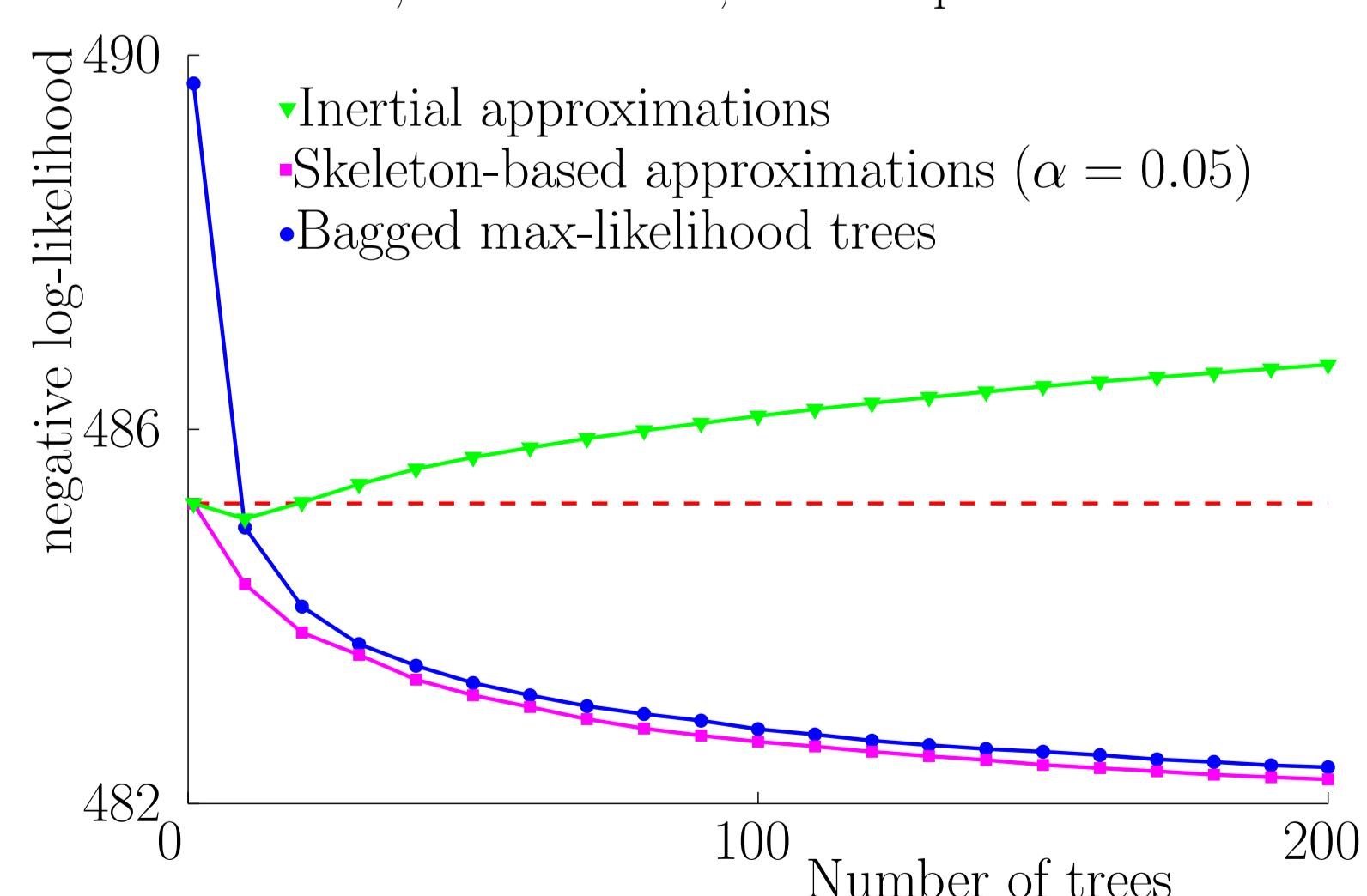


Evaluation on real data sets [2]:

Pigs data set, 441 variables, 200 samples:



Gene data set, 801 variables, 200 samples:



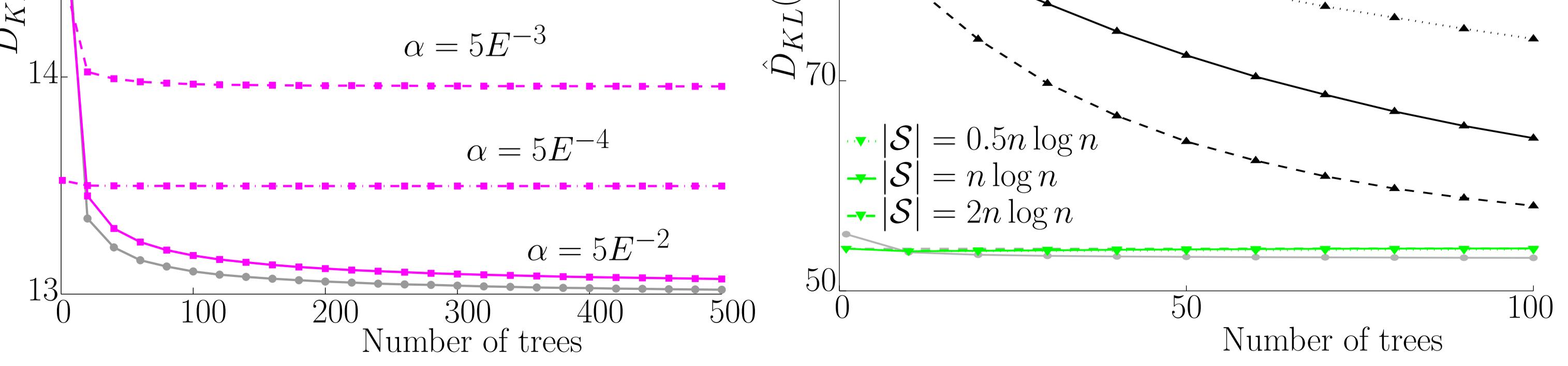
Effects of the parameters:

Influence of α in the skeleton-based approximation:
Synthetic data set, 200 variables 200 samples:

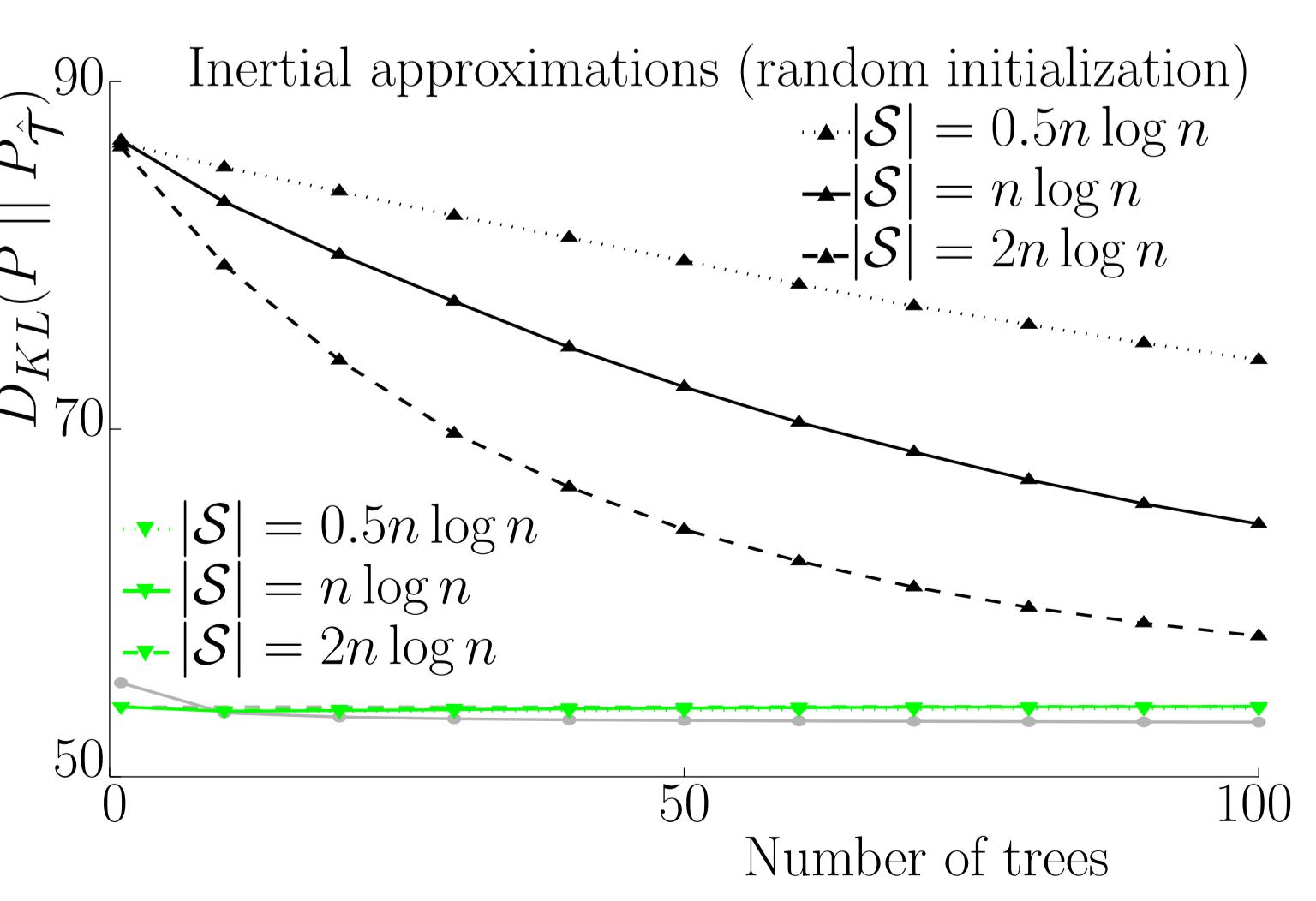
$\alpha = 5E-3$

$\alpha = 5E-4$

$\alpha = 5E-2$



Influence of $|\mathcal{S}|$ in the inertial approximation:
Synthetic data set, 1000 variables 1000 samples:



References

- [1] Meila, M., Jordan, M.: Learning with mixtures of trees. JMLR 1, 1–48 (2001)
- [2] Aliferis, C., Statnikov, A., Tsamardinos, I., Mani, S., Koutsoukos, X.: Local causal and markov blanket induction for causal discovery and feature selection for classification part i: Algorithms and empirical evaluation. JMLR 11, 171–234 (2010)

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