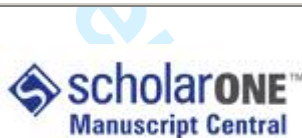




**Partially segregated neural networks for spatial and contextual memory  
in virtual navigation.**

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Review

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4 **Partially segregated neural networks for spatial and contextual memory in**  
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6 **virtual navigation**  
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For Peer Review

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**Abstract**

Finding our way in a previously learned, ecologically valid environment concurrently involves spatial and contextual cognitive operations. The former process accesses a cognitive map representing the spatial interactions between all paths in the environment. The latter accesses stored associations between landmark objects and their milieu. Here, we aimed at dissociating their neural basis in the context of memory-based virtual navigation. To do so, subjects freely explored a virtual town during one hour then were scanned using fMRI while retrieving their way between two locations, under four navigation conditions designed to probe separately or jointly the spatial and contextual memory components. Besides prominent commonalities found in a large hippocampo-neocortical network classically involved in topographical navigation, results yield evidence for a partial dissociation between the brain areas supporting spatial and contextual components of memory-based navigation. Performance-related analyses indicate that hippocampal activity mostly supports the spatial component, whereas parahippocampal activity primarily supports the contextual component. Additionally, the recruitment of contextual memory during navigation was associated with higher frontal, posterior parietal and lateral temporal activity. These results provide evidence for a partial segregation of the neural substrates of two crucial memory components in human navigation, whose combined involvement eventually leads to efficient navigation behavior within a learned environment.

## Introduction

Route retrieval and way finding in a previously learned environment are critical prerequisites to successfully carry out most of our daily activities. These cognitive abilities involve the creation of a cognitive map of the environment, where are coded its landmarks, paths and their spatial relationships (Maguire et al., 1998a; Berthoz, 2001; Pazzaglia and De Beni, 2001). Neuroimaging studies have revealed that navigation in a virtual environment involves an extended neural network, mostly including hippocampal and parahippocampal areas, frontal, posterior parietal and occipital cortices as well as the caudate nucleus (Aguirre et al., 1996; Ekstrom et al., 2003; Maguire et al., 1998b; Hartley et al., 2003; Voermans et al., 2004; Peigneux et al., 2004; Orban et al., 2006). Within these areas, spatial memory-based navigation prominently relies upon activity in the hippocampal formation (e.g. Burgess et al., 2002; Maguire et al., 1998b), also crucially involved in episodic memory. In contrast, procedural memory-based navigation (i.e., moving along a well-known pathway in a kind of automatic fashion) is rather contingent upon activity in the striatal complex (e.g. Packard and Knowlton, 2002; Hartley et al., 2003; Iaria et al., 2003; Orban et al., 2006). Additional experiments have indicated a role for the parahippocampal gyrus in the storage of object location as a part of the neural mechanisms underlying successful navigation (Janzen and van Turenout, 2004) and retrieval of objects' spatial context (Burgess et al., 2001). Recently, promising attempts have been made to track the neural correlates of spontaneous mentalizing and behaviors during virtual navigation (Spiers and Maguire, 2006a, 2006b).

In the present study, we have focused on another possible dissociation between cognitive processes engaged in route retrieval and way-finding, considering that these actions are supported by manifold memory processes in which two prominent

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3 cognitive components may be identified. The first one, spatial representation memory,  
4 involves creation of and/or access to a cognitive map of the environment, where are  
5 specified the spatial relationships between the streets independently of the salient  
6 features of the environment. For instance, when attempting to reach the school from  
7 the church, one can keep in mind an “abstract” map-like representation indicating the  
8 appropriate direction to follow at each crossroad, independently of specific  
9 environmental cues along the way. Besides this “streets configuration” component, a  
10 second, complementary process can be used. It refers to a contextual representation  
11 memory (or “landmarks memory”) where are stored specific associations between  
12 salient landmark objects and their milieu. For instance, one may remember that from  
13 church to school, there is a right turn just after the library and then a left turn in front  
14 of the red telephone box close to the grocery store. In most cases though, both  
15 memory constituents are engaged simultaneously during route retrieval or way finding  
16 in a previously learned environment, in that navigation involves the creation of a  
17 cognitive map coding both the relationships between paths and between landmarks in  
18 episodic memory (Maguire et al., 1998a; Berthoz, 2001; Pazzaglia and De Beni,  
19 2001).

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44 Using functional magnetic resonance imaging (fMRI), we investigated the  
45 neural bases of spatial (map-like streets configuration) and contextual (milieu-related  
46 landmarks) components of navigation memory. To do so, 16 volunteers were scanned  
47 under four complementary memory conditions during route retrieval. Before testing,  
48 they freely explored during one hour a complex 3D virtual town, composed of three  
49 different surroundings in the same city, with distinctive wall and ground features, and  
50 landmark objects (Peigneux et al., 2004, 2006; Orban et al., 2006). In the *Natural*  
51 testing condition, they were positioned in the same environment as during the training  
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period and asked to reach target locations from various starting points. This classical testing condition (e.g., Maguire et al., 1998b; Peigneux et al., 2004, 2006; Orban et al., 2006) actually does not dissociate the spatial and contextual components of memory-based navigation since circulating in such an enriched environment may rely on either or both, or even rely on a stimulus-response associations strategy mediated by the striatum (Iaria et al., 2003; Voermans et al., 2004; Bohbot et al., 2004; Orban et al., 2006). Thus, to engage subjects using more specifically the spatial memory component of navigation, they had, in the *Impoverished* testing condition, to reach target locations in this same environment after removal of all landmark objects and after that the walls and ground were made uniform. In this spatial condition indeed, subjects must rely on their abstract knowledge of the spatial relationships of the streets to find a way towards the target. Likewise in the *Alternate* condition, the scene was the same as in the Natural task but the optimal path between the starting location and the designated target was blocked by an impassable barrier. In this case, previously identified landmark objects and other contextual features become less relevant for navigation: subjects should rather rely on a more spatial, less contextualized representation of the navigation space to build an alternate route. Thus, this condition further allowed investigating the spatial component by promoting alternative route-finding strategies. And finally, to specifically assess the contextual component of memory in navigation, subjects were asked in the Recognition condition to follow the same pathways while paying particular attention to the potential changes made to the town's scenery. To minimize the requirements for spatial information, they had to follow color dots positioned on the ground all along the pathway. Additionally, a forced-choice recognition task was proposed after each walk to reveal *a posteriori* the presence or absence of subjects' awareness of

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3 contextual changes. Besides targeted differences, it should be mentioned that all these  
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5 conditions involve episodic memory, although additional contribution of procedural  
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7 memory cannot be excluded.  
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11 The analysis of brain imaging data aimed at unraveling the specificity of the  
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13 spatial and contextual memory components of memory-based navigation, by  
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15 conducting between-tasks comparisons. Additionally, correlation analyses between  
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17 functional imaging data and behavioral performance aimed at evidencing the brain  
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19 structures whose activity differentiates efficient from poor navigation at the within-  
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21 subject level, and good from bad navigators, at the between-subject level, across the  
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23 various experimental conditions. We hypothesized that although all tasks would elicit  
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25 grossly similar activity in the neural network classically engaged in navigation  
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27 (Aguirre et al., 1996; Maguire et al., 1998b; Burgess, 2002; Hartley et al., 2003;  
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29 Peigneux et al., 2004), those conditions relying more on the spatial memory  
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31 component should induce higher activity in the hippocampal/parahippocampal region  
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33 as well as posterior cortical areas. In contrast, tasks more based on the contextual  
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35 memory component should rather rely upon frontal (Ranganath and Knight, 2003) and  
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37 lateral temporal (Ojemann et al., 2002) cortices activity, as well as the  
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39 parahippocampal gyrus known to be involved in visual recognition memory (Meunier  
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41 et al., 1993; Rauchs et al., 2006).  
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## 50 **Materials and Methods**

### 51 *Subjects*

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53 Sixteen healthy right-handed volunteers (8 females, 8 males; mean age of the group:  
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55 22.1 years; range: 18-30 years) gave their informed, written consent to participate in  
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57 this experiment approved by the Ethics Committee of the University of Liège. They  
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3 were free of neurological or psychiatric disease and had a normal structural MRI brain  
4 scan on visual inspection.  
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### 10 *Navigation task*

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12 Subjects were trained in a virtual environment developed and validated in our  
13 laboratory (Peigneux et al., 2004, 2006; Orban et al., 2006), adapted from a  
14 commercially available computer game (Duke Nukem 3D, 3D Realms Entertainment,  
15 Apogee Software Ltd., Garland TX) using the editor provided (Build, Ken Silverman,  
16 Realms Entertainment). The environment was a complex town composed of three  
17 districts (Far West, Urban and English) that were made distinct from each other by  
18 different visual backgrounds and objects along the streets. Each of these districts  
19 contained a target location identified by a rotating medallion (Fig. 1). The virtual  
20 town also contained 10 starting points that were each 35 virtual units apart (optimal  
21 path) from their associated target location. Subjects navigated at a constant speed  
22 within the environment at the ground level using a four-direction keypad with their  
23 right hand. During training, the virtual environment was presented on a desktop 800-  
24 MHz Pentium-III PC (screen size, 17"). For testing in the scanner, a mirror allowed  
25 the participants to see the display of the virtual town projected on a screen.  
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46 *Learning phase:* Participants were trained outside of the scanner during four  
47 15-minute exploration periods. They were explicitly instructed to learn the layout of  
48 streets, districts and target locations by moving freely within the environment. During  
49 the entire training session, pictures of the three target locations and their associated  
50 names were continuously available to the subject.  
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**Test conditions:** At the end of the training session, subjects were scanned using fMRI while performing four different tasks that aimed at assessing spatial and contextual components involved in memory-based navigation (Fig. 2a).

In the Natural, Impoverished and Alternate conditions, subjects had to retrieve, as fast as possible and in no more than 35 s, the route between two locations in the learned environment. In the Impoverished condition, the environment was made plainly uniform by removing all wall/ground features and objects. In the Natural and Alternate conditions, the environment was identical as during the exploration. In the Alternate condition however, optimal pathways between starting and target points were blocked by an impassable barrier to promote alternative route-finding strategies and to prevent from using a routine navigation behavior. Thus, the Impoverished condition allows to assess the spatial memory component and the Natural condition allows the investigation of both memory processes (spatial and contextual). The Alternate condition was designed to assess spatial memory since, in this task, previously identified landmark objects and contextual features become less relevant for navigation. Indeed, subjects should rather rely on a more spatial, less contextualized representation of the navigation space to build an alternate route. For each of these three tasks, the fMRI scanning session consisted of 10 blocks of tests, each lasting for 35 s, that alternated with 10 blocks of rest, during which a black screen was displayed for a duration randomly lasting from 10 to 17 s. During rest periods, subjects were instructed not to think to anything in particular and to relax as the study is long and demanding. Within the last two seconds of the rest period preceding each test, the target location for the test was indicated orally through MR compatible headphones. After test time elapsed, a quantitative measure of route retrieval performance was determined as the distance remaining between the subject's

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actual location and the target to reach, proportional to the length of the optimal path between the starting point and the target. Although various indicators of performance can be computed (e.g. success, walked distance, effective navigation speed, crossroads, dead end errors, ...), the distance remaining to target was selected as the main behavioral measure of navigation, in reference to previous studies in our group (Peigneux et al., 2004, 2006) in which the remaining distance (or conversely the distance towards destination) was shown the most sensitive measure of navigation ability. At variance with the Impoverished and Natural conditions in which all targets were 35 virtual units apart from the starting point, the use of barriers in the Alternate condition makes that the average optimal distance was 52 virtual units (SD = 5.8, range 39-58). Therefore, to render performance in the Alternate condition comparable with those in the two other conditions, performance was measured as the distance remaining between the subject's actual location and the position located at 35 virtual units from the starting point on the shortest path towards the target. For the Impoverished, Natural and Alternate conditions, the same 10 tests were administered in a counterbalanced order, both at the between- and within-subjects levels.

In the Recognition condition, subjects had to pay attention to the environmental features of the town during 35s while following colored dots on the ground that signaled the path to follow between the starting and target points. They were instructed to determine whether and where environmental changes were made as compared to the town explored during the learning phase. All changes were easily detectable and did not necessitate stopping along the walk. At the end of each 35-s walk, they were presented with a four-choice panel composed of three pictures taken along the route just previously followed, and a white square (Supplementary Fig. 1). Using a keypad with their left hand, they had to indicate in no more than 10 s the

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modified image, or to select the white square if they thought that no modification was made. For the Recognition condition, 22 tests were administered in a pseudo-randomized order (4 possible lists), and alternated with short blocks of rest during which a black screen was displayed for 10-17 seconds. Behavioral performance was measured as the number of correct recognitions. This measure was used to associate a performance index with brain imaging data obtained during the walk between the starting and target points, here deemed as a contextual recognition task as subjects were actively engaged in the detection of potential modifications in the learned environment.

For all subjects, the four tasks were proposed in the following fixed order: Impoverished, Recognition, Natural then Alternate. Although administrating the various tasks in a randomized order would have ruled out the possibility of decreased medial temporal lobe activation as the pathways become familiar (Nyberg, 2005), it was much more important for the purpose of the present study to avoid as much as possible interference between the four tasks. Thus, to minimize re-learning of the contextual details of the environment or of the spatial layout of the routes, the Impoverished and Recognition conditions were administered before the Natural navigation condition. Additionally, although only optimal paths were blocked in the Alternate condition, some subjects never discovered these during the initial exploration period and actually learned an alternate route in which they perseverated. Therefore, we analyzed our subjects' data in the Alternate condition based on the pathways (either optimal or not) followed by them in the immediately preceding Natural condition. Two strategies were differentiated in this condition: true alternate way finding and routine strategy (see Brain Imaging and Results sections for details).

### ***fMRI data acquisition.***

Brain imaging data were obtained using a 3 Tesla head-only MRI system (Allegra, Siemens, Erlangen, Germany) equipped with an actively shielded gradient coil system (max gradient amplitude 40 mT/m). For each testing session, the functional multi-slice T2\*-weighted images were obtained using a blood oxygen level dependent (BOLD) sensitive single-shot echo planar (EPI) sequence (TR = 2130 ms; TE = 40 ms; flip angle = 90°; FoV = 220x220 mm<sup>2</sup>; matrix size = 64x64x32) covering the whole brain (128 mm high). Each functional volume consisted of 32 slices, with a thickness of 3 mm (inter-slice gap = 1 mm) and a voxel size of 3.4x3.4x3 mm<sup>3</sup>. The four initial scans of each session were discarded to control for magnetic saturation effects.

A high-resolution structural MRI scan was also acquired for each subject using a standard three-dimensional T1-weighted sequence (TR = 1960 ms; TE = 4.43 ms; flip angle = 8°; 176 slices; FOV = 230x173 mm<sup>2</sup>; matrix size = 256x192x176; voxel size = 0.9x0.9x0.9 mm<sup>3</sup>). The mean and individual MR images were used for a precise identification of loci of activation.

### ***fMRI data analysis.***

Functional volumes were pre-processed and analysed using the Statistical Parametric Mapping software SPM2 (Wellcome Department of Cognitive Neurology, London, UK, <http://www.fil.ion.ucl.ac.uk/spm/spm2>) implemented in MATLAB (Mathworks Inc., Sherborn, MA). For each subject, spatial preprocessing included realignment and adjustment for movement related effects, co-registration of functional and anatomical data, spatial normalization into standard stereotactic MNI space, and spatial smoothing using a Gaussian kernel of 6 mm full width at half maximum (FWHM).

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Data were analyzed using a mixed-effects model, aimed at showing stereotypical effect in the population from which the subjects are drawn (Penny and Holmes, 2003). This procedure was implemented in two processing steps accounting respectively for fixed and random effects. For each subject, changes in BOLD responses were estimated in a first-level intra-individual analysis using a general linear model at each voxel. For each experimental condition, the regressors of interest were built using boxcar functions corresponding to each block of navigation convolved with the canonical hemodynamic response function. In the Impoverished, Natural and Alternate conditions, the 10 pre-test 2-s periods during which subjects were orally indicated the name of the target to reach were modeled explicitly. In the Recognition condition, the time during which subjects were presented the four-choice response panel and made their response was also modeled explicitly.

Additionally, the strategy used by the subjects in the Alternate condition was modeled in the design matrix as follows. For each test in this condition, if a subject had followed the optimal path in the Natural condition, its brain activity was analyzed separately for the time spent in the detour portion of the walk, outside of its usual pathway. Otherwise if the subject had followed a non-optimal path during the Natural condition for a given test, and did not encounter the barrier in the Alternate condition for the same test, its brain activity during this period of time was not taken as a detour-related activity. It was rather analyzed as a routine-related navigation activity if the pathway was the one previously followed by the subject or explicitly modeled as a “lost” condition when the subject appeared to be completely disoriented in the environment as compared to his/her behaviour in the Natural condition (i.e., going round in circles, going in a totally wrong direction, entering already known dead

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3 ends...). Only the results of comparisons between detour and routine strategies are of  
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5 interest here.  
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8 Furthermore, in order to test whether modifications of neuronal activity in  
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10 navigation-related areas were linked to behavioral performance (navigation accuracy  
11 or recognition performance), performance regressors were added to the model. This  
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13 allowed computing at the within-subject level the correlation between navigation (and  
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15 recognition) performance and the navigation-related regional BOLD response. Hence,  
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17 within-subjects' correlation analyses looked for cerebral structures in which BOLD  
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19 response during tests of place finding (or during the recognition task) correlated with  
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21 subject's trial-to-trial variations in performance.  
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27 In all individual analyses, movement parameters derived from realignment of  
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29 the functional volumes (translations in  $x$ ,  $y$  and  $z$  directions and rotations around  $x$ ,  $y$   
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31 and  $z$  axes) were included as covariates of no interest in the design matrix. High-pass  
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33 filtering was implemented in the matrix design using a cut-off period of 128 seconds  
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35 to remove low frequency drifts from the time series. Serial correlations in fMRI signal  
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37 were estimated with a restricted maximum likelihood (ReML) algorithm, using an  
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39 intrinsic autoregressive model during parameter estimation. The effects of interest  
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41 (i.e., main effects of condition, direct comparisons between the four tasks and intra-  
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43 individual modulations by performance) were then tested by linear contrasts,  
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45 generating statistical parametric maps [SPM( $T$ )]. Since no inference was made at this  
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47 fixed effects level of analysis, individual summary statistic images were thresholded  
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49 at  $p < 0.95$  (*uncorrected*).  
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55 The individual summary statistics images resulting from these contrasts were  
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57 then further spatially smoothed (6 mm FWHM Gaussian kernel) and entered in a  
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59 second-level analysis, corresponding to a random effects (RFX) model in which  
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3 subjects are considered random variables. A global null analysis (Friston et al., 2005)  
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5 computed at the RFX level aimed at highlighting the brain areas commonly engaged  
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7 during navigation in the four experimental conditions. Restricted maximum likelihood  
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9 estimates of variance components were used to allow possible departure from the  
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11 sphericity assumptions in conjunction analyses (Friston et al., 2002). It should be  
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13 noted that a significant conjunction does not mean all contrasts were individually  
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15 significant (i.e., conjunction of significance), but rather means that the contrasts were  
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17 consistently and jointly significant (Friston et al., 2005). Additionally, we investigated  
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19 the neural activity that differentiated good navigators from bad ones in our  
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21 population. To do so, correlations were computed at the RFX level between each  
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23 subject's individual contrast image of the main effect of navigation and its average  
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25 behavioral performance for this condition.  
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32 The resulting set of voxel values for each contrast constituted a map of the  $t$   
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34 statistic [SPM(T)], thresholded at  $p < 0.001$  (uncorrected for multiple comparisons).  
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36 Statistical inferences were then obtained after corrections at the voxel level using  
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38 Gaussian random field theory (Worsley et al., 1996), either  $p^{corr} < 0.05$  (FWE)  
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40 corrected for multiple comparisons in the whole brain volume, or  $p^{svc(10mm)} < 0.05$ ,  
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42 corrected in a small spherical volume (radius 10 mm) around a priori locations of  
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44 activation in structures of interest, taken from the literature (Table 1, Supplemental  
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46 Data). Uncorrected values at  $p < .001$  are reported descriptively only.  
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51 Finally, posterior probability maps enabled conditional or Bayesian inferences  
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53 about regionally specific effects, allowing us to ensure that a lack of significant  
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55 statistical effect in a given contrast was not merely due to a failure to detect this effect  
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57 using classical inferences (Friston and Penny, 2003).  
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For all activated voxels, anatomical localization was determined based both on stereotactic coordinates using the co-planar stereotactic atlas of the human brain (Talairach and Tournoux, 1988) after coordinates conversion using M. Brett's set of linear transformations (<http://www.mrc-cbu.cam.ac.uk/Imaging/mnispace.html>) and an automatic algorithm labelling (AAL toolbox; Tzourio-Mazoyer et al., 2002). Confirmation of precise anatomical localization was made based on individuals' and mean structural MR images.

## Results

### *Behavioral performance*

In the Impoverished, Natural and Alternate conditions, subjects were required to reach within 35 s a given target from a designated starting point. A quantitative estimate of navigational performance was given by the distance remaining between the subject's actual location at the end of testing and the target, relative to the total length of the shortest possible route. Thus, a value comprised between 0 and 1 indicates that the subject moved towards the target on the optimal path and the smaller the value the closer the subject was from the target. In contrast, a value >1 indicates a displacement in the direction opposite to the target.

As expected given the absence of contextual cues during route retrieval, performance in the Impoverished condition was weaker than in the Natural condition (Table 1a,  $p < 0.001$ ). In order to render performance comparable in the Alternate condition with the index obtained in the other tasks, we measured not only the absolute performance (mean distance remaining to the target relative to the total length of the path = 0.40; SD = 0.16) but also a corrected index relative to an imaginary point located 35 units apart from the starting point on the new optimal path.

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3 This latter measure allows a direct comparison of the subjects' efficiency to find their  
4 way between the Alternate and the other conditions. Note that both measures were  
5 correlated at the within-subject level ( $r = 0.78$ ,  $p < 0.001$ ). Results indicate that  
6 corrected performance in the Alternate condition was better than in the Impoverished  
7 ( $p < 0.001$ ) but did not differ from the Natural ( $p > 0.6$ ) condition (see Table 1a). This  
8 result indicates that the Impoverished condition was harder than the two other  
9 conditions. In contrast, forcing subjects to find an alternative route to a given target  
10 does not reduce their navigation efficiency as performance, when expressed relative to  
11 the same path length, did not differ in the Alternate and Natural conditions.  
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25 Additionally, we found that performance in the Natural condition was  
26 correlated with performance in the Recognition memory task (i.e. number of correct  
27 recognitions;  $p < 0.01$ ) and in the Impoverished condition ( $p < 0.01$ ; see Table 1b).  
28 Performance in the Impoverished condition was also correlated with performance in  
29 the Alternate condition ( $p < 0.05$ ; see Table 1b). These results indicate that both spatial  
30 and contextual memory components contribute to accurate navigation in the Natural  
31 condition. It also suggests that performance in the Alternate condition, where subjects  
32 had to devise an unfamiliar path to reach the target, relies more on the capacity to  
33 elaborate an accurate cognitive map of the town, likewise in the Impoverished  
34 condition.  
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### 50 ***Brain imaging data***

#### 51 *Navigation-related activations*

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53 A conjunction analysis across the Natural, Impoverished, Alternate and Recognition  
54 conditions revealed an increase in navigation-related blood oxygen level dependent  
55 (BOLD) responses in an extended hippocampo-neocortical network, including the  
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3 hippocampus bilaterally as well as occipital, parietal and frontal areas ( $p^{\text{corr}} < 0.05$ ;  
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6 Table 2; see Fig. 2b for navigation effects in separate conditions).  
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10 Besides these commonalities, differences in navigation-related brain activity  
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12 were found between the four conditions. There was higher activity in the Natural than  
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14 in the Impoverished condition in the left fusiform gyrus ( $p^{\text{svc}} < 0.05$ ), right superior  
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16 temporal gyrus and cuneus ( $p < 0.001$ ; Table 3). The reverse comparison was non  
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18 significant. As compared to the Natural condition, there was higher activity in the left  
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20 parahippocampal gyrus ( $p^{\text{svc}} < 0.05$ ), the bilateral frontal areas (anterior cingulate and  
21  
22 superior, inferior and middle frontal gyri) and in the caudate nuclei ( $p^{\text{svc}} < 0.05$ ) in the  
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24 Alternate condition. The reverse comparison was non significant. As compared to the  
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26 Impoverished condition, there was higher activity mainly in the bilateral fusiform gyri  
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28 ( $p^{\text{corr}} < 0.05$ ; Table 3) in the Alternate condition, but also in the lateral temporal and  
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30 frontal areas ( $p < 0.001$ , uncorrected). The reverse comparison did not yield any  
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32 significant activation. Finally, navigation in the Recognition condition was associated  
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34 with higher activity than in the three other conditions in frontal areas, lateral temporal  
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36 cortex (superior and middle temporal gyri), precuneus, retrosplenial and posterior  
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38 parietal cortices ( $p < 0.001$ , uncorrected, see Table 4).  
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44 In the Alternate condition, the regional cerebral activity was analyzed  
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46 separately as a function of the subjects' behavior during navigation. The underlying  
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48 hypothesis was that finding an alternative to the pathway previously learned as  
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50 optimal by the subject should engage more actively the hippocampus and  
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52 parahippocampal area than navigating along a well-known route. We also speculated  
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54 that navigating along the subject's usual path could possibly rely on a response-based  
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56 (habit) navigation strategy associated with caudate activity (Iaria et al., 2003; Orban et  
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58 al., 2006). Therefore, the regional cerebral activity associated with navigation in the  
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3 known portion of the route (i.e. corresponding to the portion of the route taken by the  
4 subject in the immediately preceding Natural condition) was contrasted within each  
5 trial with the activity associated with the portion of the route that corresponded to a  
6 detour. This analysis revealed higher activity in the detour than in the well-known part  
7 of the route bilaterally in the left ([-30 -50 -6], Z score = 4.38,  $p^{\text{corr}} < 0.05$ ) and right  
8 ([30 -42 -10] Z score = 4.13,  $p^{\text{svc}} < .05$ ; Fig. 3) parahippocampal gyrus, as well as in  
9 fusiform and frontal, parietal and occipital areas ( $p < 0.001$  uncorrected; Table 5). In  
10 contrast, the analysis failed to evidence differential activation in the caudate nucleus  
11 between routine and detour behaviors. Posterior probability maps (Friston and Penny,  
12 2003) indicated a low probability to disclose a caudate activation in the detour part of  
13 the road (all  $P < 0.27$ , range 0.05-0.27).  
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### 32 *Performance-related activations*

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34 Next, to evidence the brain areas where activity varies from trial to trial according to  
35 navigation efficiency within an individual, we looked at the correlation between  
36 BOLD response during navigation and the performance measure at each trial within  
37 each condition (i.e., performance was the distance remaining to target in the Natural,  
38 Impoverished and Alternate conditions; the correct recognition score in the  
39 Recognition condition). This analysis highlighted correlation profiles between  
40 performance and activity in medial temporal areas (Fig. 4): left hippocampal activity  
41 was correlated with navigation performance in the Impoverished and Natural  
42 conditions, whereas bilateral parahippocampal activity was associated with  
43 performance in the Recognition and Alternate conditions. Additionally, performance  
44 was correlated with left parietal activity in the Natural condition, with right or  
45 bilateral parietal activity in the Recognition and Alternate conditions respectively, and  
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3 with predominant left frontal activity in the Recognition condition (Table 6). Finally,  
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5 an interaction analysis revealed that activity in the left hippocampus,  
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7 parahippocampal gyri, parietal lobe (mainly on the right side), frontal areas,  
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9 precuneus and caudate nuclei correlated more with navigation performance in the  
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11 Alternate than in the Natural condition (Table 7).  
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16 In a second step, we determined the brain areas where activity varies between  
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18 subjects according to their global navigation efficiency, i.e. the brain regions that  
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20 differentiate good from poor navigators. At the between-subjects level, we evidenced  
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22 correlations between subjects' average performance score and their navigation-related  
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24 BOLD response within each condition. Positive correlations indicate brain areas that  
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26 activated more in good than poor navigators. Results are summarized in Table 8 and  
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28 illustrated in Fig. 4. Positive correlations with hippocampal activity were found only  
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30 in the Impoverished condition ( $p^{\text{svc}} < 0.05$ ). At variance, performance was positively  
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32 correlated with activity in the right lateral temporal cortex in all conditions, and with  
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34 activity in the precuneus, inferior parietal lobule and frontal areas in the  
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36 Impoverished, Natural and Alternate conditions.  
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## 43 Discussion

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45 The present study aimed at unravelling the neural substrates of spatial and  
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47 contextual components of spatial memory-based navigation during route retrieval in  
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49 an ecologically valid environment. Besides prominent commonalities found in a large  
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51 hippocampo-neocortical network known to be involved in topographical learning in  
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53 humans (Aguirre et al., 1996; Maguire et al., 1998b; Burgess et al., 2002; Hartley et  
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55 al., 2003; Voermans et al., 2004; Peigneux et al., 2004, 2006; Orban et al., 2006;  
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57 Spiers and Maguire, 2006a), our results yield evidence for a partial dissociation  
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3 between the brain areas that sustain these primary memory components, eventually  
4 leading to efficient navigation within a newly learned environment.  
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8 Between-tasks comparisons revealed subtle differences in navigation-related  
9 brain activity that may relate to various cognitive processes. We interpret the higher  
10 fusiform, superior temporal and cuneus activity in the Natural than in the  
11 Impoverished condition (also found for the fusiform gyrus in the comparison between  
12 Alternate and Impoverished conditions) as being induced by the profuseness of visual  
13 details (objects, colors, textures, ...) in the former case, in line with Maguire et al.  
14 (1998a) who found increased activation in fusiform and parahippocampal regions  
15 when the navigated environment was visually enriched. Better performance in the  
16 Natural than in the Impoverished condition is also in accordance with rodent studies  
17 having demonstrated that exposure to an enriched environment enhances memory  
18 performance in spatial tasks (Rosenzweig and Bennett, 1996; Frick et al., 2003). In  
19 the Alternate condition, in which subjects had to find a new way to reach the target,  
20 higher activity was observed in the left parahippocampal gyrus and frontal areas than  
21 in the Natural condition. Since the degree of enrichment was similar between those  
22 conditions, we propose that higher parahippocampal activity in the Alternate  
23 condition reflects an increased dependency upon map-like representations of the  
24 environment to find an alternative route near the target. At variance, higher prefrontal  
25 involvement may be explained by increased requirements for strategy switching in the  
26 presence of obstacles, a reading consistent with prior studies having used tasks with  
27 similar cognitive demands (Maguire et al., 1998b; Rosenbaum et al., 2004; Spiers and  
28 Maguire, 2006a). Frontal activations are also in line with a role for these areas in  
29 planning (Shallice, 1982) and decision making (Fellows, 2004 for review) in the  
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3 Alternate condition, and increased working memory demands when updating  
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6 topographical information (Gron et al., 2000).  
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8 In the Recognition task, cerebral activity was consistently higher than in the  
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10 three other conditions in a large set of brain areas encompassing the precuneus,  
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12 retrosplenial and posterior parietal cortices, and frontal and lateral temporal cortices.  
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14 Frontal areas are well known to be involved in contextual and source memory tasks  
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16 (Ranganath and Knight, 2003). Their involvement in the Recognition condition could  
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18 therefore reflect the effortful process associated with retrieving the environmental  
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20 information acquired during the exploration period, in order to ascertain possible  
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22 differences with the actual scene when following the track. Also, fMRI studies have  
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24 highlighted a role for the precuneus and posterior parietal cortex in source memory  
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26 tasks (Lundstrom et al., 2003, 2005; Cavanna and Trimble, 2006), and activations in  
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28 these regions, extending to posterior cingulate and retrosplenial cortices as well as to  
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30 the inferior parietal lobule, have been consistently linked to episodic retrieval  
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32 processes (Wagner et al., 2005). Finally, higher activity in the lateral temporal cortex  
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34 in the Recognition condition is in line with the results of intracerebral recording in  
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36 superior, middle and temporal regions in patients performing a series of memory tasks  
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38 (Ojemann et al., 2002). The authors observed significant changes of neural activity  
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40 during a recognition task mainly in the superior temporal gyrus and the superior part  
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42 of the middle temporal gyrus, confirming the role of lateral temporal cortex in  
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44 memory.  
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53 It is worth noticing that activation of the hippocampus *per se* was not different  
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55 between the four navigation conditions. Beyond its well-known role in human  
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57 navigation, numerous studies indicate that the hippocampus is also involved in  
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59 relational memory (Davachi, 2006, for review; Tendolkar et al., 2007). Such a double  
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3 role could explain why hippocampal activity is observed in all memory tasks, even if  
4 they were designed to tap selectively spatial or associative (contextual) memory  
5 processes. A lack of differential involvement of the hippocampus across tasks could  
6 also be due to the fixed order in which we administered the tasks. Indeed, such an  
7 order constraint, that limits interference between conditions, could have masked  
8 hippocampal activation since neural activity in this region is known to decrease as  
9 stimuli become more familiar (Nyberg, 2005). Nevertheless, even if the same  
10 pathways were presented several times, objects were presented in an unexpected  
11 context in the Recognition condition. Detection of contextual novelty also implies the  
12 hippocampus (Nyberg, 2005) and may have compensated, at least in part, for the  
13 repetition of pathways. Furthermore, in the Alternate condition, the fact that we added  
14 barriers along the road created another form of novelty, and may have compensated  
15 for the fact that this condition was the last administered. Though, a comparable  
16 hippocampal involvement both in spatial and contextual memory is consistent with  
17 the report of independent codes for spatial and episodic memory within this same  
18 region (Leutgeb et al., 2005). Independent encoding patterns may enable a  
19 simultaneous representation of spatial and episodic information, giving additional  
20 ground for these two cognitive components to be generally both involved in  
21 navigation. However, when brain activity in the Alternate condition was analyzed  
22 separately as a function of the subjects' behavior, we found that the  
23 hippocampus/parahippocampal area and the fusiform gyrus were more activated in the  
24 detour than in well-known part of the route. This result can not be attributed solely to  
25 a novelty effect as the alternate routes to reach the target are, for the most part, known  
26 by the subjects. This confirms that two different navigation strategies were embedded  
27 in the Alternate condition, that must be segregated to find out the neural correlates of  
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3 the spatial component. Indeed, it is mostly in the detour portion of the test trial that  
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5 subjects actually need to rely more heavily on a mental map of the environment to  
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7 find an alternative route to reach the target, and therefore activate more regions  
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9 known to be involved in spatial memory. Notwithstanding, an alternative  
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11 interpretation could be that differences in brain activity between these two conditions  
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13 relate to behavioral or attentional processing differences, as subjects might have  
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15 attended more to particular aspects of the environment during the detour than in the  
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17 routine segments. These results also confirm those reported by Rosenbaum et al.  
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19 (2004) but depart from those of Spiers and Maguire (2006a), who disclosed an  
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21 involvement of the retrosplenial cortex in planning new routes, i.e. when  
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23 topographical representations need to be updated, whereas we did not. However, this  
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25 apparent discrepancy could be resolved considering that the retrosplenial cortex is  
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27 always activated throughout the navigation process, as acknowledged by these authors  
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29 themselves. Therefore, a direct comparison between navigation conditions would be  
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31 unable to evidence a retrosplenial activity-related behavior. Finally, when comparing  
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33 brain activity associated with routine and detour behavior within the Alternate  
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35 condition, no differential activation of the caudate nucleus was evidenced (although  
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37 caudate activity was globally higher than in the Natural condition). Prior studies  
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39 indicate that navigation-related caudate activity is present when the environment is  
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41 well-learned (Packard and Knowlton, 2002; Hartley et al., 2003) and/or consolidated  
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43 for the long-term after sleep (Orban et al., 2006). Therefore, a lack of differential  
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45 caudate activation between routine and detour strategies suggests an incomplete  
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47 consolidation of the town's knowledge at the time of testing.  
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57 Although the hippocampus is involved in all navigation conditions, hints for a  
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59 dedicated association of the hippocampus with the spatial memory component come  
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3 from correlation analyses in which we seek the brain areas associated with variations  
4 in behavioral performance. At the within-subject level, trial-by-trial variations in  
5 place-finding efficiency was correlated with hippocampal activity in the Impoverished  
6 and Natural conditions, in line with prior studies indicating that the hippocampus is  
7 involved in accurate navigation (e.g., Maguire et al., 1998b; Hartley et al., 2003;  
8 Peigneux et al., 2004). Similarly at the between-subjects level, we found greater  
9 hippocampal activation in accurate than in poor navigators, like Maguire et al.  
10 (1998b) and Orban et al. (2006), but only in the Impoverished condition. This latter  
11 correlation, exclusively disclosed in the most difficult task, suggests that only those  
12 subjects who were truly able to create a hippocampus-related spatial representation of  
13 the town during the exploration period have been able to rely successfully on this  
14 map-like representation at the time of testing in a non-enriched, un-contextualised  
15 environment. As a whole, these findings concur with the idea that hippocampus  
16 activity sustains accurate way-finding in man (Hartley et al., 2003). Contrary to our  
17 expectations however, no correlation was found with hippocampal activity in the  
18 Alternate condition, also designed to probe the spatial memory component. A  
19 potential explanation for this lack of effect could be due to the fact that this condition  
20 came last in the protocol, which may have contributed to the reduction in individual  
21 performance variability ( $SD = .13$ ) as compared to the other conditions ( $SD > .2$ ),  
22 decreasing the power of correlation.  
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51 At variance in the Recognition condition, correlations between navigation-  
52 related cerebral activity and trial-by-trial variations in correct recognition scores were  
53 found in the parahippocampal area, noticeably in the perirhinal cortex (Brodmann  
54 areas 35 and 36) known to be a key region for visual recognition memory (Meunier et  
55 al., 1993; Rauchs et al., 2006). The parahippocampal cortex, and notably the  
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3 parahippocampal place area, is also known to selectively respond to and identify  
4 individual visual scenes (Epstein and Higgins, 2007) and encode the geometry of the  
5 local environment (Epstein and Kanwisher, 1998). Still, this role cannot solely explain  
6 the correlations found in the contextual condition, in which subjects had to recognize  
7 landmarks in their specific context. In contrast, our results are consistent with the idea  
8 that the parahippocampal cortex is also involved in binding processes, mediating  
9 contextual associations between spatial and non-spatial stimuli (Aminoff et al., 2007).  
10 Such a function has already been aforementioned for the hippocampus. Nevertheless,  
11 it appears that a clear-cut dissociation between the contribution of the hippocampus  
12 and parahippocampal cortex to memory is not so obvious (see for example Gold et al.,  
13 2006). However, Bohbot et al. (1998) found that some patients with hippocampal  
14 lesions were still able to retain information over half an hour in a human adaptation of  
15 the Morris water maze task, whereas other patients with parahippocampal areas  
16 damage were not, suggesting implication of the parahippocampal cortex itself in  
17 spatial memory. Aminoff et al. (2007) additionally provided evidence for a functional  
18 dissociation within the parahippocampal cortex, with its anterior part involved in  
19 associations of non-spatial elements, and its posterior part (overlapping with the  
20 parahippocampal place area) mediating associations of spatial stimuli. In our study,  
21 correlations were observed in the perirhinal cortex (i.e., the anterior part of the  
22 parahippocampal gyrus) in a condition in which subjects had to associate landmarks  
23 and their specific context. In the framework of the dissociation proposed by Aminoff  
24 et al. (2007), this suggests that performance in the contextual condition was indeed  
25 achieved with minimal requirements for the spatial memory component.

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Beside segregated correlations between hippocampal (respectively parahippocampal) activity and spatial (respectively contextual) memory, we found

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3 that trial-by-trial, within-individual variations in navigation efficiency also correlate  
4 with cerebral activity in a set of neocortical regions essentially encompassing the  
5 inferior parietal lobe (IPL) and the left frontal cortex. Activity in the left IPL was  
6 correlated with performance in the Natural, Recognition and Alternate conditions,  
7 confirming the role of this brain area in episodic retrieval and retrieval success  
8 (Wagner et al., 2005). Since IPL activity was linked to behavioral indexes both in the  
9 Alternate, Recognition and Natural conditions, it suggests that this area integrates  
10 spatial and contextual information to enable accurate navigation. Conversely,  
11 performance in the Recognition task was correlated with left frontal activity, which  
12 confirms the crucial role of the left frontal cortex in retrieval success (Cabeza and  
13 Nyberg, 2000; Konishi et al., 2000), and the involvement of frontal areas in  
14 recognition or source memory tasks, as evidenced using fMRI (Fan et al., 2003).  
15 Finally, activity in bilateral parietal cortices was correlated with navigation  
16 performance in the Alternate condition. Recruitment of the right hemisphere and more  
17 particularly of the right infero-posterior parietal cortex, known to be involved in  
18 spatial processes (e.g., Woelbers et al., 2004), is compatible with increased reliance  
19 upon a spatial map when forced to find an alternative route to reach the target after a  
20 barrier has prevented using the optimal path. Note however that correlations between  
21 performance and activity in the parahippocampal gyrus were found both in the  
22 Recognition and Alternate conditions. These data suggest that besides a crucial  
23 involvement of the spatial component in the Alternate condition, concurrent  
24 processing and remembering of contextual information is not to be excluded.

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Finally, correlation analyses conducted at the between-subject level aimed at  
evidencing the neural structures whose activity differentiates good from poor  
navigators, based on their average measure of performance in each condition. Our

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3 study essentially confirms the results obtained by Hartley et al. (2003) who made a  
4 comparison between navigation-related activity in novel versus well-learned routes.  
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6 Here, we have additionally extended these observations to other navigation-related  
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8 behaviors or strategies. As previously reported (Hartley et al., 2003), there was a  
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10 significant association between lateral temporal activity and performance in all  
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12 experimental conditions. Furthermore, in all experimental conditions except the  
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14 Recognition one, navigation performance was correlated with BOLD responses in a  
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16 network including the frontal areas bilaterally, the precuneus and the parietal areas  
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18 notably including the inferior parietal lobule. An association between performance  
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20 levels and activity in frontal areas may reflect the successful involvement of executive  
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22 functions in planning routes (Maguire et al., 1998b; Hartley et al., 2003), whereas  
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24 posterior parietal activations are consistent with a role for this area in visuospatial  
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26 attention (Grefkes and Fink, 2005) and in mental imagery (Cavanna and Trimble,  
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28 2006). One may speculate that the most accurate navigators are those individuals who,  
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30 besides higher hippocampal involvement, more efficiently allocate their visuospatial  
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32 attention and executive functioning resources to the task.  
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41 To sum up, the present study provides evidence for a partial segregation of the  
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43 neural bases of two primary memory processes usually embedded during active  
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45 navigation in humans. Although these memory components primarily rely on the  
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47 integrity of a large hippocampo-neocortical network during navigation, behavior-  
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49 based analyses suggest that activity in the hippocampus mostly sustains spatial  
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51 memory, whereas parahippocampal activity preponderantly supports contextual  
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53 memory. Their combined action eventually leads to successful route retrieval in an  
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55 ecologically valid, virtual environment. Further investigations should assess whether  
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57 dissociation between the spatial and contextual memory components may be observed  
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3 in patients with circumscribed hippocampal lesions, and how compensatory cognitive  
4 mechanisms may be promoted to help them coping with their memory impairment in  
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**Figure legends:****Figure 1: Virtual environment.**

The map depicts an aerial view of the 3D virtual town in which subjects navigated at the ground level. Snapshots show the three locations used as target for testing during the fMRI sessions. The 10 starting points are represented by letters (from A to J) with associated symbols indicating the target location to reach.

**Figure 2:**

**a. Navigation conditions.** The four images illustrate the same location in the environment as viewed by the subject in the four experimental conditions. In the Impoverished condition, subjects were placed in the same environment as during the exploration period, but uniformly deprived of all objects, wall and ground features. In the Natural and Alternate conditions, the environment was exactly the same as in the exploration but in the Alternate condition a barrier blocked the direct, optimal pathway between the starting point and its associated target. In the Recognition task, subjects had to follow a route marked with red or green dots on the floor while paying attention to the environment. They had then to determine using a multiple-choice panel (see Supplementary Figure) if and where was any contextual modification as compared to the town explored during learning.

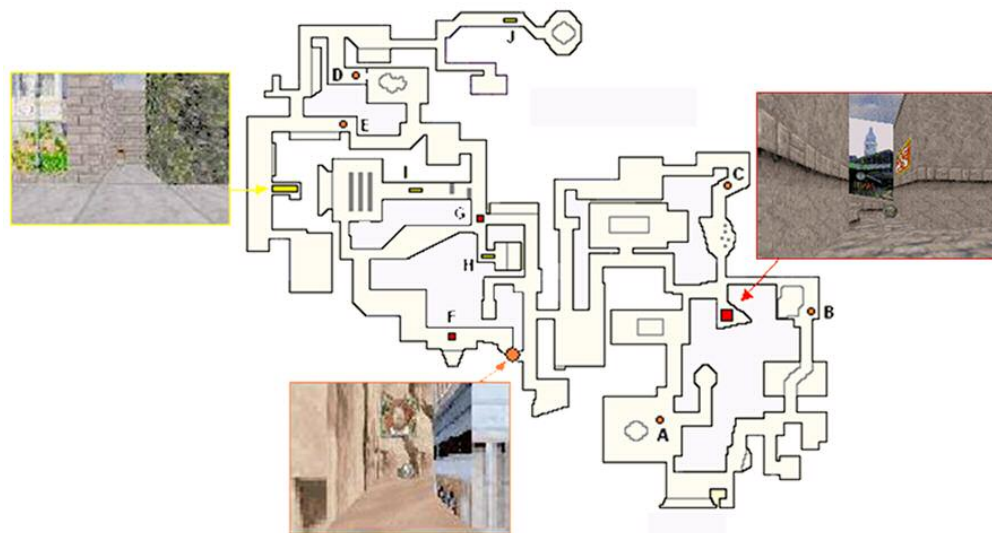
**b. Navigation-related cerebral activity.** Each image shows areas where BOLD response is greater than the mean (baseline) activity at the population level, during navigation blocks within the experimental condition illustrated above. Contrasts are displayed at  $p^{corr} < 0.05$  superimposed on the MNI template. The blue crosshair locates the hippocampus. The colour bar indicates the  $t$  statistic associated with each voxel.

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5 **Figure 3: Detour-related activation in the hippocampus.** Left panel illustrates  
6 brain areas where activity was higher in the detour than in the well-known portion of  
7 the route in the Alternate condition. Contrasts are displayed at  $p < 0.001$  (uncorrected).  
8 The image shows the main peak of activation, located in the left parahippocampal  
9 gyrus ( $[-30 -50 -6]$ ,  $p^{\text{svc}(10\text{mm})} < 0.05$ ) superimposed on the MNI template. Detour-  
10 related activation are also reported in the right parahippocampal gyrus, left insula, left  
11 frontal and parietal cortices, cuneus bilaterally and right superior and inferior  
12 temporal gyri ( $p < 0.001$  (uncorrected), Table 5). The color bar indicates the  $t$  statistic  
13 associated with each voxel. Right panel illustrates the size of effect for each behavior  
14 (D: detour, K: well-known) in the right and left hippocampus and parahippocampal  
15 gyrus. Error bars are standard deviations.  
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33 **Figure 4: Brain-behavior correlations.** Within-individual between-trials (left panel)  
34 and between-subjects (right panel) correlations of brain activity with navigation  
35 performance in the four experimental conditions. Images are displayed at  $p < 0.001$   
36 (uncorrected). The color bar indicates the  $t$  statistic associated with each voxel.  
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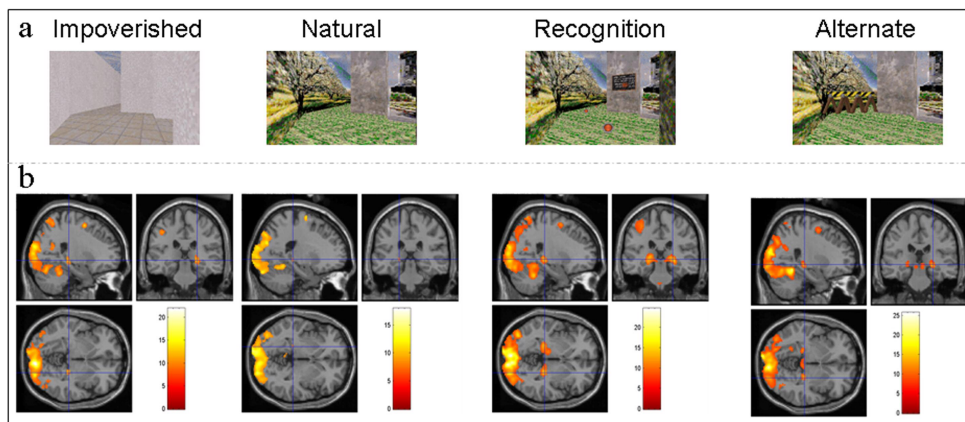
#### 45 **Figure in Supplemental Data:**

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47 **Figure 1: Choice panel of the recognition task.** At the end of each 35-s walk,  
48 subjects were presented a four-choice panel composed of three pictures taken along  
49 the road just previously followed and a white square. Using the keypad, they had to  
50 indicate in no more than 10 s the modified image, or to select the white square if they  
51 thought that no modification was made. Once their choice made, the selected image  
52 appears surrounded by a yellow rectangle.  
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**Figure 1: Virtual environment. The map depicts an aerial view of the 3D virtual town in which subjects navigated at the ground level. Snapshots show the three locations used as target for testing during the fMRI sessions. The 10 starting points are represented by letters (from A to J) with associated symbols indicating the target location to reach.**

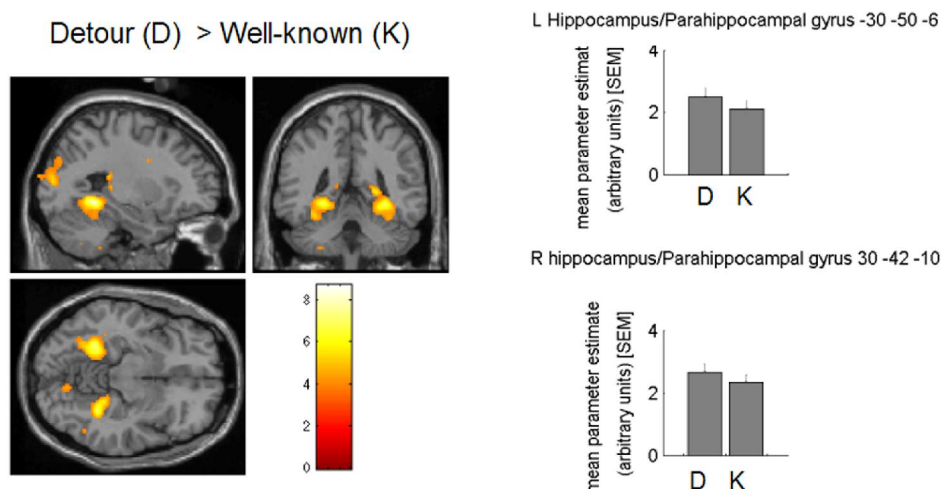
75x52mm (300 x 300 DPI)



**Figure 2: a. Navigation conditions.** The four images illustrate the same location in the environment as viewed by the subject in the four experimental conditions. In the Impoverished condition, subjects were placed in the same environment as during the exploration period, but uniformly deprived of all objects, wall and ground features. In the Natural and Alternate conditions, the environment was exactly the same as in the exploration but in the Alternate condition a barrier blocked the direct, optimal pathway between the starting point and its associated target. In the Recognition task, subjects had to follow a route marked with red or green dots on the floor while paying attention to the environment. They had then to determine using a multiple-choice panel (see Supplementary Figure) if and where was any contextual modification as compared to the town explored during learning. **b. Navigation-related cerebral activity.** Each image shows areas where BOLD response is greater than the mean (baseline) activity at the population level, during navigation blocks within the experimental condition illustrated above. Contrasts are displayed at  $p_{corr} < 0.05$  superimposed on the MNI template. The blue crosshair locates the hippocampus. The colour bar indicates the t statistic associated with each voxel.

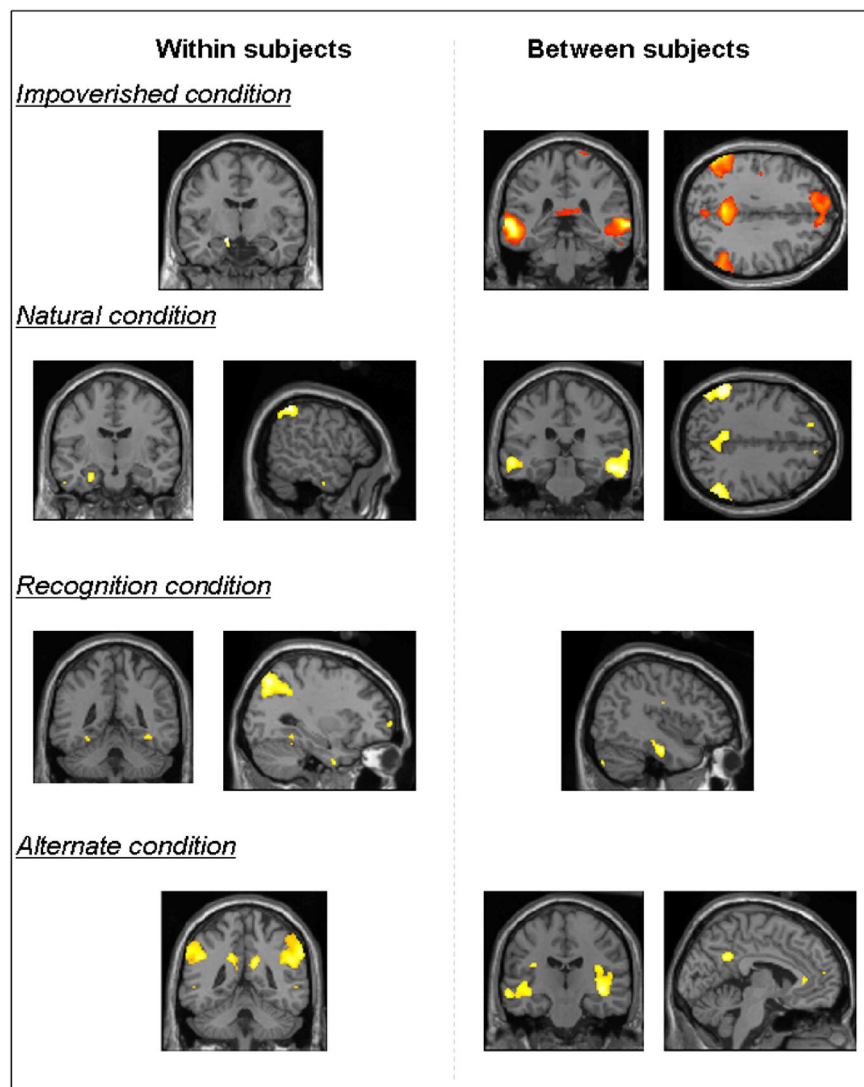
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**Figure 3: Detour-related activation in the hippocampus. Left panel illustrates brain areas where activity was higher in the detour than in the well-known portion of the route in the Alternate condition. Contrasts are displayed at  $p < 0.001$  (uncorrected). The image shows the main peak of activation, located in the left parahippocampal gyrus ( $[-30 \times 50 \times 6]$ ,  $psvc(10mm) < 0.05$ ) superimposed on the MNI template. Detour-related activation are also reported in the right parahippocampal gyrus, left insula, left frontal and parietal cortices, cuneus bilaterally and right superior and inferior temporal gyri ( $p < 0.001$  (uncorrected), Table 5). The color bar indicates the t statistic associated with each voxel. Right panel illustrates the size of effect for each behavior (D: detour, K: well-known) in the right and left hippocampus and parahippocampal gyrus. Error bars are standard deviations.**

Figure 4



**Figure 4: Brain-behavior correlations. Within-individual between-trials (left panel) and between-subjects (right panel) correlations of brain activity with navigation performance in the four experimental conditions. Images are displayed at  $p < 0.001$  (uncorrected). The color bar indicates the t statistic associated with each voxel.**

190x254mm (300 x 300 DPI)

**Table 1: a. Behavioral performance**

Condition	Mean performance $\pm$ SD (arbitrary units)	p
Natural	0.29 $\pm$ 0.24	<0.001 (a)
Impoverished	0.61 $\pm$ 0.22	<0.001 (a)
Alternate (corrected performance)	0.24 $\pm$ 0.13	<0.001 (b)
<b>Mean percentage of correct recognitions <math>\pm</math> SD</b>		
Recognition	64.1 $\pm$ 13.9 %	

(a): in comparison to the Impoverished or Natural condition; (b): in comparison to the Impoverished condition.

**b. Correlation analyses**

	Natural	Alternate
Impoverished	$r = 0.61$ ( $p < 0.01$ )	$r = 0.56$ ( $p < 0.05$ )
Recognition	$r = -0.61$ ( $p < 0.01$ )	ns

ns: non significant.

**Table 2: Common navigation-related network.**

Region	Cluster size (no. of voxels)	x	y	z	Z	p <sub>FWE-corr</sub>
R lingual gyurs	8269	10	-90	-4	7.15	0.000
middle occipital gyrus		20	-94	6	7.01	0.000
cuneus		22	-92	20	6.63	0.000
L middle occipital gyrus	280	-46	-76	2	6.36	0.000
R middle / superior frontal gyrus	114	26	2	56	6.10	0.000
L cerebellum	260	-32	-64	-32	6.10	0.000
R hippocampus	74	24	-28	-4	5.94	0.000
L precentral gyrus	128	-28	-4	54	5.77	0.001
R calcarine sulcus	75	-18	-58	14	5.66	0.002
L calcarine sulcus	135	22	-58	16	5.65	0.002
L middle cingulate gyrus	19	-14	-18	44	5.56	0.003
L postcentral gyrus	72	-42	-28	44	5.54	0.003
Vermis	435	0	-74	-32	5.52	0.004
R cerebellum		8	-68	-42	5.35	0.009
L hippocampus	4	-22	-28	-8	5.11	0.025
L superior parietal gyrus	7	-18	-64	66	5.10	0.025
R inferior parietal lobule	7	34	-46	50	5.10	0.026

Conjunction analysis of navigation-related effects in the four conditions. All listed regions are statistically significant at the  $p^{\text{corr}} < 0.05$  level. The coordinates (x, y, z) refer to the strongest activation within a given region. L: left; R: right.

**Table 3: Direct comparisons between navigation-related activity in the Natural, Impoverished and Alternate conditions.**

Region	Cluster size (no. of voxels)	x	y	z	Z
<b><u>Natural &gt; Impoverished</u></b>					
L fusiform gyrus	49	-26	-48	-16	3.78*
R superior temporal gyrus	78	38	16	-28	3.62
R cuneus	144	4	-90	34	3.60
<b><u>Alternate &gt; Natural</u></b>					
L middle frontal gyrus	151	-34	52	-4	4.46
L anterior cingulate gyrus	44	-10	22	46	4.20*
R middle cingulate gyrus		8	26	40	3.88
L superior frontal gyrus		-2	38	40	3.12
R middle frontal gyrus	297	46	38	26	4.13
R inferior frontal gyrus		42	26	26	3.41
R cerebellum	161	12	-82	-28	4.00
L inferior frontal gyrus	144	-38	28	22	3.89
L parahippocampal gyrus	28	-22	-48	-10	3.76*
R precentral gyrus	222	50	10	34	3.71
R caudate nucleus	19	12	10	16	3.70*
L inferior temporal gyrus	38	-60	-58	-14	3.61
L lingual gyrus	18	-16	-76	2	3.60
R angular gyrus	57	54	-50	34	3.59
R thalamus	204	6	-10	-6	3.58
R superior frontal gyrus	29	26	64	10	3.57
L cuneus	15	-6	-66	24	3.57
L precuneus	92	-4	-68	62	3.57
R precuneus		4	-66	62	3.45
R calcarine sulcus	78	20	-56	6	3.55
R cerebellum	23	14	-60	-32	3.45
L caudate nucleus	22	-10	6	16	3.40*
R lingual gyrus	56	20	-76	-2	3.39
R fusiform gyrus		28	-66	-8	3.27
R inferior temporal gyrus	26	66	-28	-18	3.34
R superior parietal gyrus	12	20	-60	54	3.29*
L middle temporal gyrus	15	-60	-36	-12	3.29
L inferior parietal lobule	17	-36	-74	48	3.25
<b><u>Alternate &gt; Impoverished</u></b>					
L fusiform gyrus	2483	-22	-48	-14	6.01#
R fusiform gyrus	1866	30	-50	-16	4.80#
R inferior temporal gyrus	147	48	42	-16	4.18
L superior frontal gyrus	52	-22	50	42	3.90
R superior temporal gyrus	146	34	16	-26	3.82
L middle frontal gyrus	89	-50	34	30	3.79
R pulvinar	132	12	-26	2	3.73
R inferior frontal gyrus	78	44	28	20	3.65
L precuneus	109	-2	-66	56	3.51
R superior frontal gyrus	45	24	16	64	3.46
R supramarginal gyrus	55	54	-52	36	3.33
L medial part, superior frontal gyrus	16	-6	46	32	3.23
L posterior cingulate gyrus	15	-14	-58	12	3.19
R middle temporal gyrus	7	50	-72	24	3.15

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\* :  $p^{svc} < 0.05$ ; # :  $p^{corr} < 0.05$

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**Table 4: Comparisons between navigation-related activity in the Recognition as compared to the 3 ot**

Recognition vs.	Impoverished	Natural
Superior frontal gyrus	[2 48 -14], 4.42; [-8 60 26], 5.33 <sup>#</sup>	[10 46 48], 4.09; [-12 58 28], 3.85
Middle frontal gyrus	[-36 20 50], 3.71	[34 32 48], 3.80; [-36 24 36], 4.55
Inferior frontal gyrus	[56 30 0], 3.96; [-60 20 8], 4.23	[62 26 12], 3.96; [-36 28 24], 5.01 <sup>#</sup>
Middle cingulate gyrus		[-8 -22 36], 3.25
Precentral gyrus	[-36 6 46], 3.99	[42 -10 50], 4.16 ; [-50 -6 44], 3.71
Postcentral gyrus		[62 -8 38], 3.59; [-36 -20 36], 3.55
Supramarginal gyrus	[68 -40 24], 3.86	[66 -30 36], 3.26; [-54 -40 36], 4.30
Angular gyrus	[60 -54 34], 3.67	[-44 -66 42], 3.44
SMA	[6 14 70], 3.59; [-4 10 66], 3.31	
Superior parietal lobule		[22 -58 54], 3.41*
Inferior parietal lobule		[-36 -62 52], 3.55
Paracentral lobule	[-18 -28 66], 4.17	
Superior temporal gyrus	[56 -8 -12], 4.39; [-66 -22 6], 4.95	[48 -36 12], 4.91; [-64 44 16], 4.51
Middle temporal gyrus	[60 -34 4], 4.76; [-52 0 -28], 5.01	[50 -12 -16], 4.60; [-30 10 -34], 3.70
Inferior temporal gyrus	[-28 -4 -42], 3.50	[48 -48 -26], 3.29; [-52 -56 -20], 3.82
Amygdala	[-30 6 -18], 3.40	
Hippocampus	[30 -12 -14], 3.45*	
Parahippocampal gyrus	[26 -38 -10], 3.16*	
Fusiform gyrus	[32 -48 -16], 3.34*; [-34 -82 -18], 4.69	
Lingual gyrus	[-26 -62 -4], 3.71	
Retrosplenial cortex	[0 -42 26], 4.49	[0 -48 24], 4.90
Posterior cingulate cortex		
Precuneus	[4 -58 32], 3.71	[2 -58 48], 4.14*
Cuneus	[8 -90 36], 3.54; [-2 -88 38], 3.79	
Insula	[-36 6 -12], 3.44	
Caudate nucleus		[-6 2 10], 4.11
Putamen	[20 8 -6], 3.97; [-18 4 -10], 4.94	
Thalamus	[12 -24 4], 3.80; [-14 -24 0], 3.79	[-14 -24 2], 3.40
Cerebellum	[-50 -64 -22], 4.18	[6 -30 -50], 3.79; [-50 -64 -20], 3.43

All activations are reported at  $p < 0.001$  (uncorrected) except \* :  $p^{\text{svc}} < 0.05$  and # :  $p^{\text{corr}} < 0.05$ .

Results are displayed as follows: [coordinates in MNI template], z score.

SMA: supplementary motor area.

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**Alternate**

[54 30 -2], 3.94  
[-4 -22 42], 3.57\*  
[50 0 40], 3.85; [-22 -22 60], 3.96  
[22 -36 64], 3.84  
[-64 -48 24] 4.81  
[-48 66 30], 3.85

[60 -6 -4], 5.36#  
[-52 -20 -4], 4.91#

[0 -46 28], 4.41  
[16 -44 30], 3.71  
[4 -46 20], 4.12

[-34 -26 20], 3.68

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For Peer Review



**Table 5: Brain areas significantly more activated in the detour and well-known part of the route (Alternate condition).**

Region	Cluster size ( voxels)	x	y	z	Z
<i>1) Detour &gt; Well-known part of the route</i>					
L parahippocampal gyrus	918	-30	-50	-6	5.12 <sup>#</sup>
L thalamus		-20	-32	4	4.10
L fusiform gyrus		-34	-46	-20	3.92
L insula	148	-32	-2	18	4.58
L inferior frontal operculum		-34	6	20	4.16
L superior parietal gyrus	721	-14	-84	50	4.47
L middle occipital gyrus		-28	-86	12	3.96
L cuneus		-20	-86	26	3.45
R cuneus	1305	14	-90	32	4.34
R superior temporal gyrus	203	46	-78	26	4.26
R parahippocampal gyrus	188	30	-42	-10	4.13 <sup>*</sup>
R inferior temporal gyrus	22	50	-56	-8	3.53
L superior frontal gyrus	43	-20	-4	56	3.52
<i>2) Well-known part of the route &gt; Detour</i>					
R superior temporal gyrus	42	34	14	-44	3.70
L supramarginal gyrus	34	-60	-58	32	3.22

<sup>#</sup>:  $p^{\text{corr}} < 0.05$ ; <sup>\*</sup>:  $p^{\text{svc}} < 0.05$ .

Table 6: Performance effects: within subjects correlations.

Region	Impoverished	Condition		
		Natural	Recognition	Alternate
<b>1) Medial temporal areas</b>				
Hippocampus	L: -14 -8 -16	L: -26 -12 -24		
Parahippocampal gyrus			L: -30 2 -40 R: 38 -44 -12	L: -26 8 -22 R: 34 -34 -12
Fusiform gyrus		L: -58 -10 -30	L: -50 -64 -18	
<b>2) Lateral temporal areas</b>				
Middle temporal gyrus		L: -36 -64 18	L: -58 -34 -4	L: -62 -54 6
Inferior temporal gyrus				R: 68 -22 -20
<b>3) Parietal areas</b>				
Inferior parietal lobule		L: -54 -48 52	R: 36 -62 44	L: -36 -32 44
Post-central gyrus		L: -32 -28 38		L: -48 -28 38
Supramarginal gyrus				L: -48 -46 32 R: 60 -48 34
Lateral sulcus				R: 16 10 -12
Angular gyrus			R: 44 -70 34	
Paracentral lobule				R: 10 -34 70
<b>4) Occipital areas</b>				
Precuneus			L: -3 -72 50	
Middle occipital gyrus			R: 28 -94 0	
<b>5) Frontal areas</b>				
Superior frontal gyrus			L: -30 64 2	R: 8 66 20 L: -2 -30 58
Middle frontal gyrus				L: -38 58 -4 R: 28 -32 40
Inferior frontal gyrus			L: -48 28 18	
Anterior cingulate gyrus				R: 4 40 8
<b>6) Other structures</b>				
Middle cingulate gyrus				L: -2 -6 36
Posterior cingulate gyrus			L: -2 -34 40	L: -14 -44 32
Putamen		L: -28 -16 -8		
Pulvinar				L: -10 -26 6 R: 12 -24 8
Amygdala				L: -24 -4 -18
Cerebellum			R: 44 -72 -40	R: 14 -62 -50

All regions listed are statistically significant at the  $p < 0.001$  level. For brevity, each region that correlated with performance is listed only once; when several peaks were observed in the same region, the coordinates (x, y, z) refer to the strongest activation. L: left; R: right.

**Table 7: Brain areas whose activity correlated more with performance in the Alternate than in the Natural condition, at the within-subject level ( $p < 0.001$ , uncorrected).**

Region	Cluster size (voxels)	x	y	z	Z
R/L precuneus	1595	16	-58	30	4.69
		-14	-60	24	4.53
L middle frontal gyrus	72	-38	60	-2	4.51
R inferior parietal lobule	462	58	-46	40	4.28
R middle temporal gyrus	108	66	-20	-18	4.16
L superior temporal gyrus	39	-58	-20	2	4.12
L caudate nucleus	66	-14	2	20	4.11
R caudate nucleus	49	-14	6	16	4.06
L cerebellum	58	-30	-40	-34	4.01
R anterior cingulate gyrus	94	2	46	6	4.01
R cerebellum	200	14	-62	-48	3.92
R middle cingulate gyrus	38	10	-42	36	3.78
R superior frontal gyrus	40	20	10	52	3.73
R superior parietal lobule	95	-24	-68	60	3.63
L hippocampus	34	-20	-36	-4	3.45
L parahippocampal gyrus		-24	-42	-8	3.35
R parahippocampal gyrus	20	30	-42	-8	3.35
R inferior frontal gyrus	17	42	42	8	3.33
R middle frontal gyrus	17	30	60	10	3.28

Table 8: Performance effects: between subjects correlations.

Region	Impoverished	Condition		
		Natural	Recognition	Alternate
<b>1) Lateral temporal areas</b>				
Superior temporal gyrus				R: 58 -4 0
Middle temporal gyrus	L: -60 -36 0 # R: 66 -34 0 #	R: 54 -28 -14		
Inferior temporal gyrus			R: 42 -16 -24	
<b>2) Medial temporal structures</b>				
Hippocampus	L: -22 -14 -24 *			
<b>3) Parietal areas</b>				
Inferior parietal lobule	R: 52 -60 44 #	L: -54 -52 38		R: 52 -64 46
Post-central gyrus				
Supramarginal gyrus		R: 54 -58 36		L: -62 -48 24
<b>4) Occipital areas</b>				
Precuneus	L: -2 -54 32 #	R: 2 -56 34		L: -4 -52 32 R: 20 -50 36
<b>5) Frontal areas</b>				
Superior frontal gyrus	L: -8 58 28 #	L: -16 56 16		L: -12 56 14
Middle frontal gyrus	L: -40 14 48	L: -48 38 -2		
Inferior frontal gyrus	L: -50 30 4 R: 54 30 0	R: 54 30 8		
Precentral gyrus	R: 20 -26 78			R: 22 -26 51
Anterior cingulate gyrus		R: 10 34 8		L: -16 38 4
Insula	L: -36 -14 20	R: 42 -16 8		
<b>6) Other structures</b>				
Cerebellum	L: -26 -88 -38	R: 28 -82 -38	L: -32 -84 -38 R: 30 -86 -40	

All regions listed are statistically significant, at least, at the  $p < 0.001$  level. For brevity, each region that correlated with performance is listed only once; when several peaks were observed in the same region, the coordinates (x, y, z) refer to the strongest activation. L: left; R: right; #:  $p < 0.05$  (FWE corrected); \*:  $p^{\text{svc}} < 0.05$ .