

The Neuromorphic Control toolbox

44th Benelux Meeting on Systems and Control

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March 19, 2025

1. Introduction

2.

Toolbox

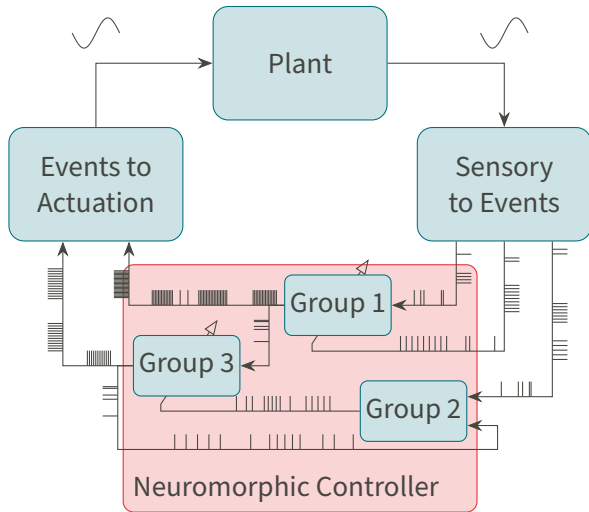
3.

Examples

4.

Conclusion

What is Neuromorphic Control ?



Goal

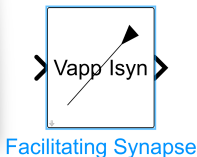
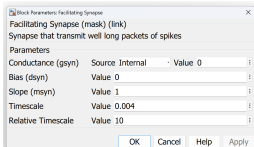
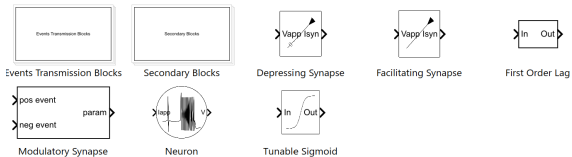
Control a plant with neuromorphic blocks.

Key Points

- 1 bit Events
- Sparse Events
- Semantic Events

Inspired by Schmetterling et al. (2024) "Neuromorphic Control of a Pendulum"

Why the toolbox and What's inside ?



Why ?

- Quicker development
- Visual Representation
- Benefit from Simulink Libraries

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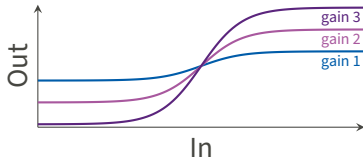
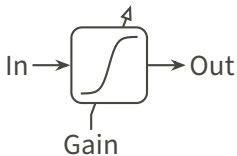
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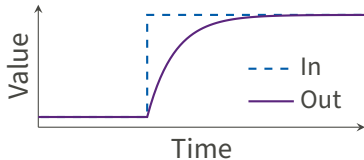
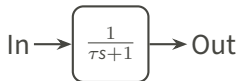
The Primitives : Two blocks are all you need

Tunable Saturation



$$y = g \cdot \tanh(m \cdot x - d)$$

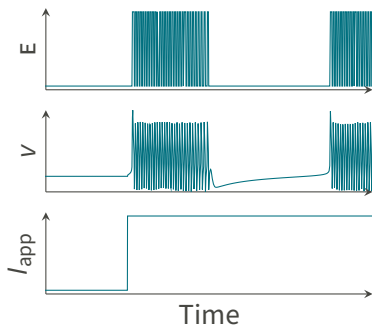
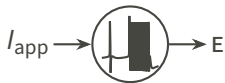
First Order Lag



$$\tau \dot{y} = x - y$$

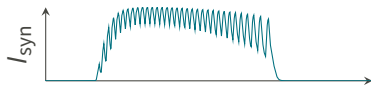
From the primitives : Neurons and Synapses

Mixed-Feedback Neuron ¹



Synapses

With facilitation

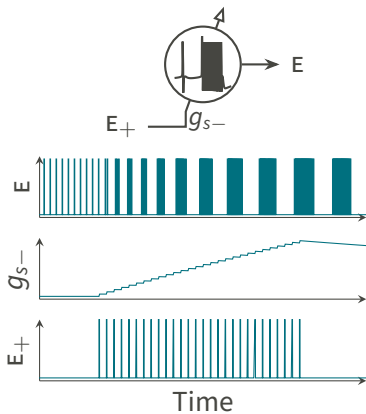
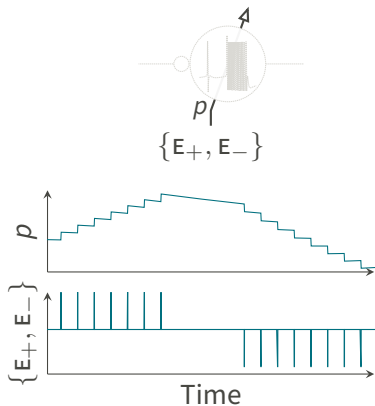


With depression



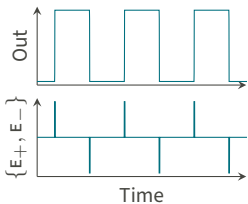
¹Ribar and Sepulchre (2019) "Neuromodulation of Neuromorphic Circuits"

Controlling Neuron : Modulation

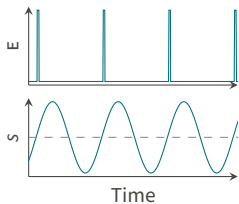


Other Useful Computation Blocks

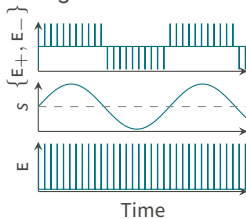
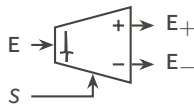
Bistable Relay



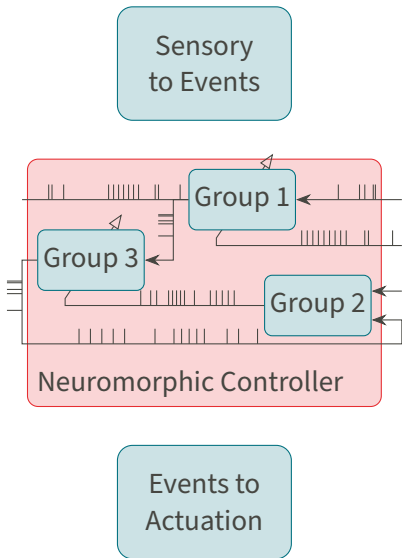
Directional Threshold Detector



Event Selector



Where does it fit in the Paradigm ?



Constraints

- Organize computation into group.
- Communicate between groups using events.
- **BUT** possibility of continuous signal inside groups.

Unmentioned Blocks

- Event Handling Blocks

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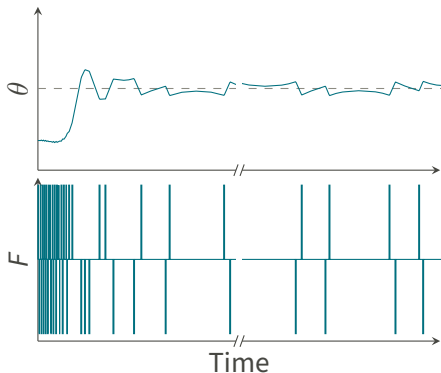
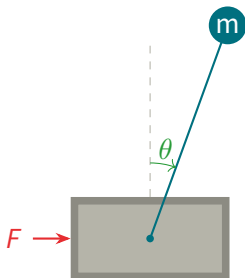
3. Examples

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A Classical Approach : Spiky P(ID)

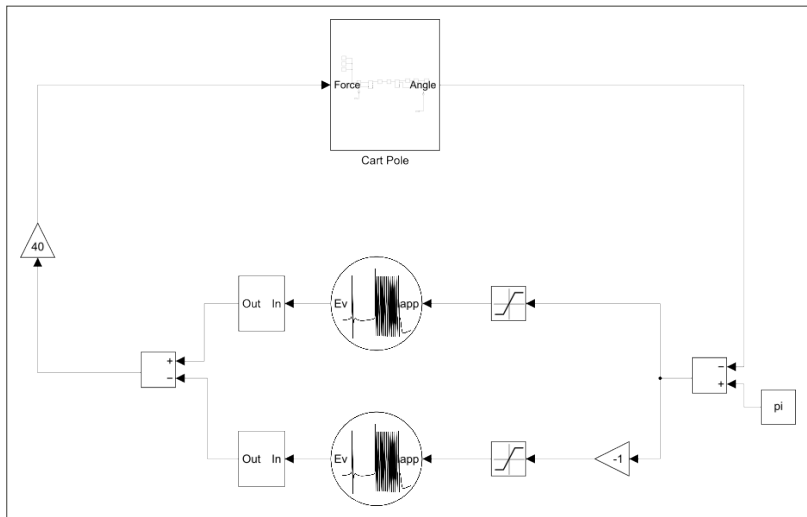
A Cartpole Example



- **Problem** : control the force F to keep the pendulum vertical.

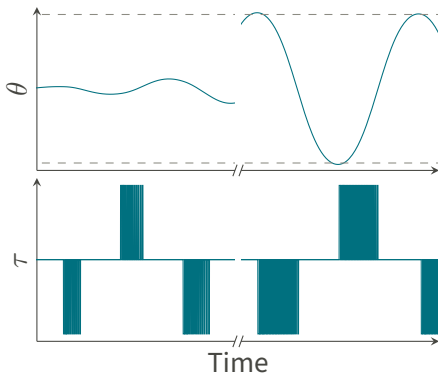
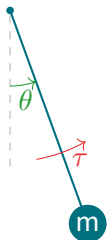
A Classical Approach : Spiky P(ID) (cont.)

A Cartpole Example



Our Approach : Rhythmic Control

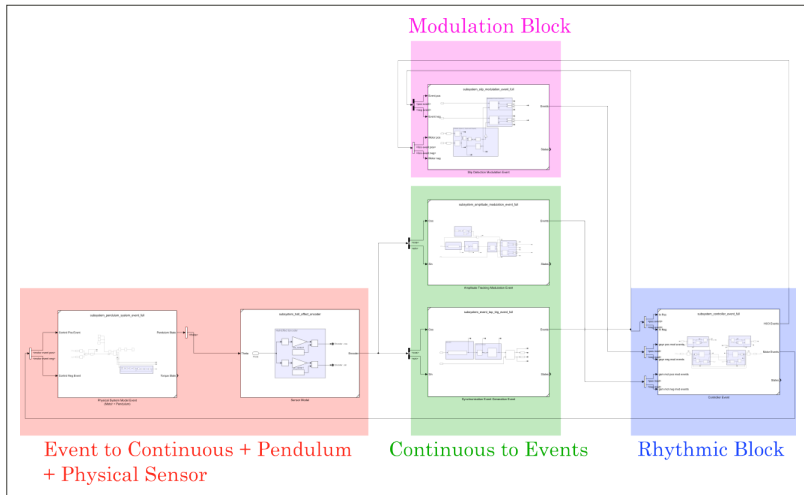
A Pendulum Example



- **Problem** : control the torque τ to keep the pendulum oscillating at a certain amplitude.

Our Approach : Rhythmic Control (cont.)

A Pendulum Example



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Take home message

- The toolbox exist and is still an alpha version.
- A zoo of neuromorphic computing blocks can arise from two primitives.
- It is possible to use these neuromorphic blocks in feedback loops to control systems.

Further Perspectives ?

- Community Development.
 - Name : ”**Neuromorphic Toolbox for Control**”.
 -  <https://github.com/ChristianFernandezLorden/neuromorphic-toolbox-for-control>
 -  <https://nl.mathworks.com/matlabcentral/fileexchange/180432-neuromorphic-toolbox-for-control>
 - We can communicate if you have a specific application in mind.
- Analysis Tools (e.g. mismatch generator).

Bibliography

-  Ribar, Luka and Rodolphe Sepulchre (2019). “Neuromodulation of Neuromorphic Circuits”. In: *IEEE Transactions on Circuits and Systems I: Regular Papers* 66.8, pp. 3028–3040. DOI: 10.1109/TCSI.2019.2907113.
-  Schmetterling, Raphael et al. (2024). “Neuromorphic Control of a Pendulum”. In: *IEEE Control Systems Letters* 8, pp. 1235–1240. ISSN: 2475-1456. DOI: 10.1109/lcsys.2024.3409093. URL: <http://dx.doi.org/10.1109/LCSYS.2024.3409093>.
-  Webb, Andrew, Sergio Davies, and David Lester (2011). “Spiking neural PID controllers”. In: *International Conference on Neural Information Processing*. Springer, pp. 259–267.