



The Timely Archiving of Translation Technologies

Transformation, Challenges and Trends

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Where am I coming from?

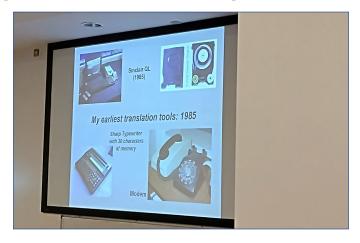
► Game studies, where archiving is already crucial (cf. workshops)

- ➡ Belgian, Japanese, queer/feminist and journalism collections (physical, digitized and digital) of the Liège Game Lab
- Translation studies, where the question has not really surfaced

♦ What about professional/non-cultural software?

Why translation technology?

Important element (and milestone) in professionals' careers

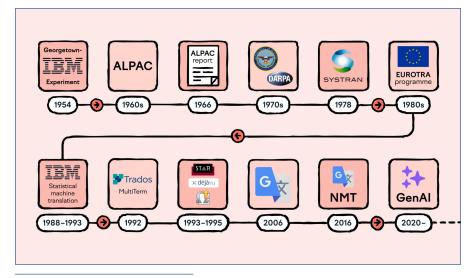


- ▶ Important element (and milestone) in professionals' careers
- ▶ Still possible to recover physical equipment and early digital tools

- ► Transversal issues and challenges related to technology
- ▶ Growing tendency to label everything as "AI" and omit the rest



History of translation technology



Cf. https://lokalise.com/blog/translation-technology-advancements/.

Aims

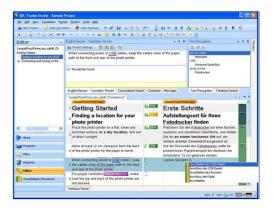
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- A better overview of translation tools would bring much needed nuance to the overly-optimistic/pessimistic discourses on technology
- Document alternative software and uncommon uses of technology
- ▶ Help better understand how translation practice is perceived
- And how tools are perceived by profesionals
- ► In turn, show the impact of technology on the profession*

^{*} Moorkens, Joss (2020). "A tiny cog in a large machine': Digital Taylorism in the translation industry." *Translation Spaces*, vol. 9, no. 1, pp. 12–34.

ULB Aims

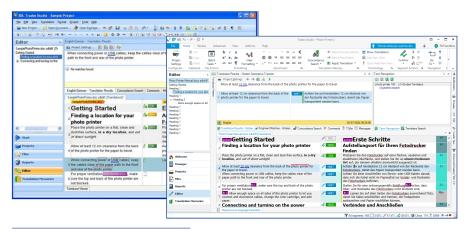
► Track the evolution of the technology



SDL Trados 2009. SDL, 2009. Trados Studio 2024. RWS Group, 2024.

ULB Aims

► Track the evolution of the technology (or lack thereof)



SDL Trados 2009. SDL, 2009.

Trados Studio 2024. RWS Group, 2024.

Types of tools

► Hardware (e.g. electronic dicitonary, dictation, pocket translator)

- ► Software (computer-assisted translation tools, e.g. *MemoQ*)
- ▶ Web and API-based (generative AI, e.g. *ChatGPT*)

Increasing trend towards platformization practices and growing proportion of subscription-based services

Challenges

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► Space and access (as with all physical collections)

- Versioning and device compatibility (as with all digital collections)
- ► Archival of hybrid and online-based software?

♦ Looking for recommendations, similar work, etc.

Don't hesistate to reach out: damien.hansen2@ulb.be @dhansen.bsky.social Slides and references available on my institutional repository (DI-fusion)

Thank you for your attention!