## An interactive activation model of verbal working memory: Simulating psycholinguistic effects Benjamin Kowialiewski<sup>1,2</sup>, Steve Majerus<sup>2</sup> <sup>1</sup>Université Grenoble Alpes, <sup>2</sup>University of Liège, Belgium





Linguistic knowledge impacts Working Memory (WM) performance

## Psycholinguistic effects:

Phonological similarity effect. Phonologically similar vs. dissimilar words
Lexicality. Words vs. nonwords
Lexical frequency. High vs. low frequency words
Neighborhood density. Words drawn from dense vs. sparse lexical neighborhood
Semantic relatedness. Semantically related vs. unrelated words
Imageability. High vs. low imageability words

## These effects are robust **but**:

# There currently exists no integrative architecture that explains all these effects at once.

#### Interactive activation models of language processing.



Dell & et al. (1997) McClelland & Elman (1981)



Low imageability



High imageability

## The Stard-End Model (SEM)



Henson (1998)

# Architecture





## **Simulated Annealing**

```
Fitting the SEM model on the "weakest"
condition
(e.g. low imageability)
Modulating item's linguistic properties
(e.g. number of semantic features)
Prediction
```









![](_page_14_Figure_1.jpeg)

## Lexicality effect?

Requires strong assumptions as regards the way items are represented at the sub-lexical level. This remains unknown.

## **Interactive activation** principles provide a **natural account** to explain the influence of linguistic knowledge on WM performance.

This using the same linguistic architecture.

# Thank you for your attention