

vegetation building



Transforming Semantic Point Clouds into Functional 3D Objects: Exploring City Digital Twin Technology

Prof. Roland Billen | PhD, Ing. Zouhair Ballouch | Dr. Jean-Paul Kasprzyk |

Africa SmartCity Forum - Vector to Sustainable Territorial Development, Benguerir, 17-20/04/2024

Who are we?

LIÈGE université GeoScITY



ABOUT TEAM RESEARCH - RESOURCES - TEACHING

Geospatial Data Science and City Information Modeling

GeoScITY

The "Geospatial Data Science and City Information Modeling" Lab is a research group specialising in spatial information modelling. Its activities cover both theoretical aspects (qualitative spatial reasoning, spatial ontologies, etc.) and operational developments (use of AI methods in geospatial data processing, development of spatial data infrastructures, etc.). Research focuses mainly on urban applications, from the territorial to the building scale, without excluding other themes such as digital heritage.

Acquisition, processing and display of geographical data "from territory to building scale"

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City Digital Twin

Some recent projects



Some on-going or recent PhD Thesis

Semantic segmentation of aerial LiDAR data using deep learning Towards a 3D property valuation with BIM-CIM based data

City digital twins: levels of data integration

Change detection using mobile LiDAR point's cloud From consistency to flexibility: shifting the structure

3D semantic objects for urban applications (SEM 3D)



Scientific objectives

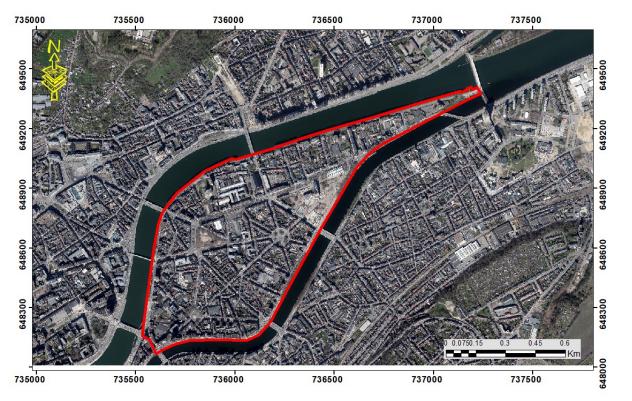
Implementation of procedures for extracting semantically enriched urban 3D objects based on data from airborne or ground-based sensors (LiDAR and spectral) using Deep Learning (DL) type artificial intelligence (AI) techniques.

In practice...

Enabling the City of Liège to improve urban management using 3D objects (buildings, trees, roads, etc.) obtained from data made available by the Walloon Region.

SEM 3D – case study





Outremeuse island – City of Liege, Belgium





LiDAR

Images

2D vector data









SEM 3D – colorized point cloud

Cleaning the point cloud and colouring from images



SEM 3D – Point classification



Classification of points into several categories using deep learning techniques (AI)





SEM 3D – Extracting 3D objects

Based on classified points and 2D vector data

Building and road



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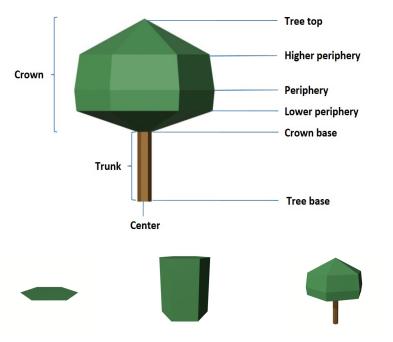


SEM 3D – Extracting 3D objects

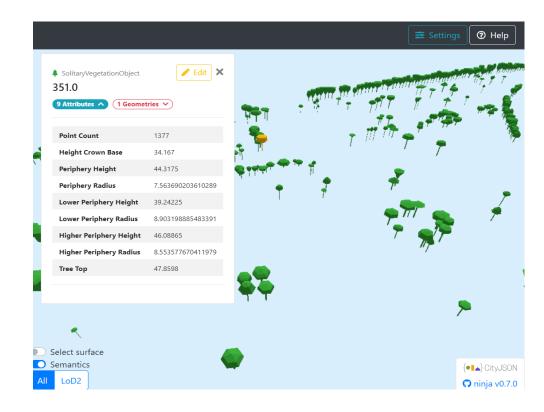
LOD2

Vegetation

LOD0



LOD1













Obtention d'objets sémantiques 3D pour les applications urbaines (SEM3D)

Financé par : Tremplin IA Digital Wallonia

Roland Billen | Zouhair Ballouch | Jean-Paul Kasprzyk | Michel Duc | Natacha Linder | Bernard Lechanteur



References

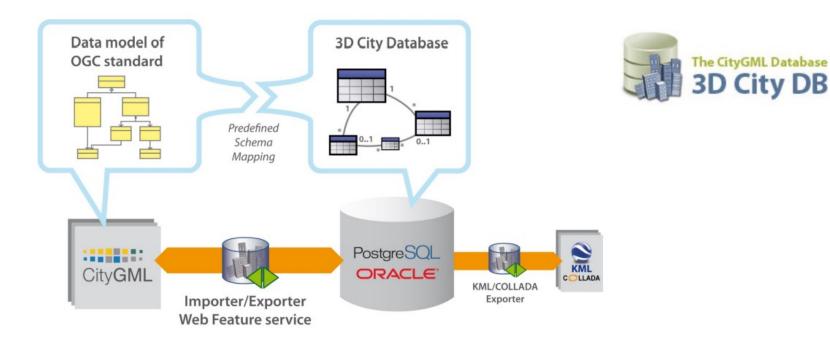


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CERBERE – 3D platform

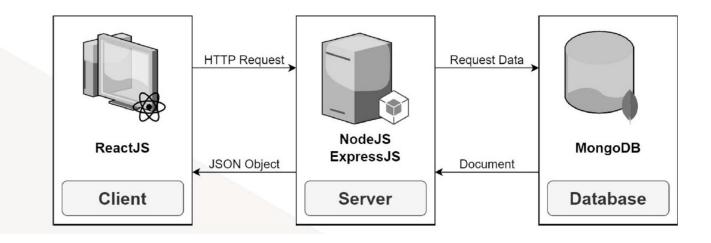
An alternative (or a complement) to the 3D CityDB solution



CERBERE – 3D platform



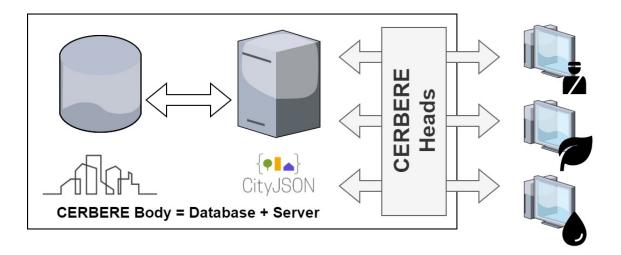
- A MERN application (MongoDB, ReactJS, ExpressJS and NodeJS) to manage CityJSON files
- Guarantee of the logic and quality of the model passed from the database to the midleware



CERBERE – 3D platform



The middleware acts as an input and output filter, making it possible to handle all kinds of data from heterogeneous sources.



References



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Perspectives



- Optimize 3D urban object extraction procedures our core business
- Expand Digital Twin to other Liège Districts
- Scale to Other Cities: Wa-LOD2 project full territory of Wallonia.

- Demonstrate Digital Twin Benefits: Explore applications in energy, transport, etc., to showcase relevance.
- Integrate Smart Cities dynamics...
- Explore Diverse Urban Contexts: engage with cities in Morocco, Rwanda, etc.

References



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- Jeddoub, I., Nys, G.-A., Hajji, R., & Billen, R. (05 August 2023). Digital Twins for cities: Analyzing the gap between concepts and current implementations with a specific focus on data integration. International Journal of Applied Earth Observation and Geoinformation





GeoScITY| geoscity.uliege.be Allée du Six Août 19 (B5A) 4000 Liège