# Cracking the genetic code with neural networks

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#### **LIEGE** université **GIGA** institute INTRODUCTION AI: Machine learning and Deep learning A pedagogical showcase Both Machine learning ML and Deep Learning DL are Deep learning holds great promise for part of the broad field of Artificial Intelligence AI biomedical research using omics data □ ML first requires features extraction for classification Applying DL technologies to omics research or regression purposes still faces two difficulties: (i) the 'black box' DL skips the feature extraction and directly uses the problem and (ii) the data quality and raw data to learn from them by training a so called availability problem. neural network Our study is a *pedagogical contribution* to address the black-box problem **MATERIALS & METHODS** vector. From the perceptron (primitive of all neural networks)... ... to the multi-layer-perceptron (MLP), a.k.a. the fully connected feedforward network $\mathbf{h} = \sigma(\mathbf{W}^T \mathbf{x} + \mathbf{b})$ or $\mathbb{R}^{1024}_{\mathbb{R}^{128}} \mathbb{R}^{1024}_{\mathbb{R}^{128}}$ $\mathbb{R}^{64}$ $\mathbb{R}^{64}$ where $\mathbf{h}\in\mathbb{R}^q,\mathbf{x}\in\mathbb{R}^p,\mathbf{W}\in\mathbb{R}^{p imes q},b\in\mathbb{R}^q$ and where $\sigma(\cdot)$ is upgraded to the $\mathbb{R}^{d=10}$ element-wise sigmoid function. $\mathbb{R}^{d=2}$ AUA Learnable layer parameters xW1024×21 tokenization W64×1024 W X×64 $\mathbf{h}$ one-hot encod x σ 64 bits embeddings **Predicted output** input weights backpropagation ReLU ReLU MPKI NSTEVTEEL EEGESSERROHKI VEEVVELTI YL INTI SGNV Cross Entropy loss = MNNVTEFILLGLTHNPELQKFLFVMFLITYLITLAGNLLISVIIF ENST00000619390.1 AUGGGGCUAGAAG ENST000000472952.3 UCCGCAUCCCUAAGGGAACGACACUCAUCACCAACCU ENST00000607853.6 ENST00000619390.1 MLKLVIIENMAE **-**21 $L_{CE} = -\sum_{i=1}^{21} y_i \cdot \log(p_i^{\not{k}}) + (1 - y_i^{\neg}) \cdot \log(1 - p_i)$ Ground truth output MGLEALVPLAVIV LGI ENST00000619390.1 MGLEALVPLAVIV **RESULTS AND CONCLUSIONS** Training performance and data efficiency of the learning process Genetic Code Deciphering with a MLP64-128 d=2 embedding Loss function and training accuracy evolution during learning on the training dataset: = 16.BATCH = 9000 ELAPSED TIME = 63.8 min. 9216000 PAIRS PRESENTED. TRAIN. ACCURACY = 100.00%



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Resorting to AI and Deep Learning to gain data-driven knowledge requires a huge amount of high quality data for training the neural network. The wide generic capacities and modularity of DL networks allow them to be customized easily to learn the deciphering task of the genetic code. The biomedical research community is confronted to a trade-off between model complexity (or understandability) and data efficiency (amount of data needed to produce the inferred rules with a chosen accuracy).

### REFERENCES

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CONTACT

## Deep learning toy project

b**io**mech

training

accuracy

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predicted

cross entropy loss

y ino acid

heatmap

 $\Delta^{c=21}$ 

=21

argma

ground truth

- □ The genetic code is *textbook scientific* knowledge established without resorting to AI
- □ Can DL architectures *crack the code* and unravel the correct knowledge from a training dataset?
- □ The self-learning algorithm will lead to a deciphered code that should not be perceived as a black-box. How much data is needed to decipher the complete genetic code table?

# Basic architectures in Deep Learning: the Multi-Layer Perceptron (MLP)

- A perceptron mimics the behavior of a brain neuron by combining the mathematical properties of linear algebra with an activation function.
- The perceptron receives several input data, multiplies them with weights (learnable parameters) and produces one or several firing signal(s).
- The firing signals may serve as input data to a second layer of perceptrons. The larger the number of layers, the deeper the network (this is DL).
- The output signals may be turned into a set of probabilities (simplex vector) for classification purposes and then compared with a ground truth
- descent method (automatic differentiation, backpropagation). The loss function keeps decreasing during learning on the training dataset.

- The primitive of all neural networks is the *perceptron*, invented by McCulloch and Pitts and improved by Rosenblatt (1943, 1958).

- An objective function (loss function) is computed and optimized by updating the learnable parameters iteratively through a stochastic gradient