

Extraction et Gestion Automatique de la sémantique dans les nuages de points

Florent Poux



**Hyper-
Automation**

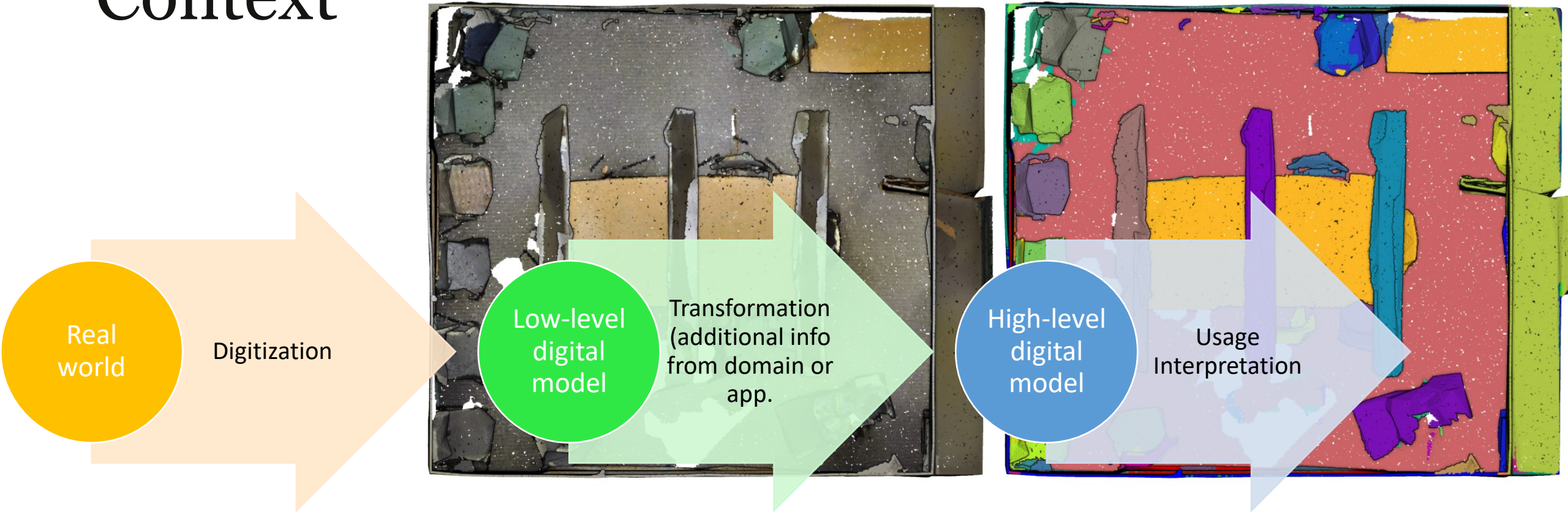
**Reality /
Virtuality**

Key concepts
Point Cloud

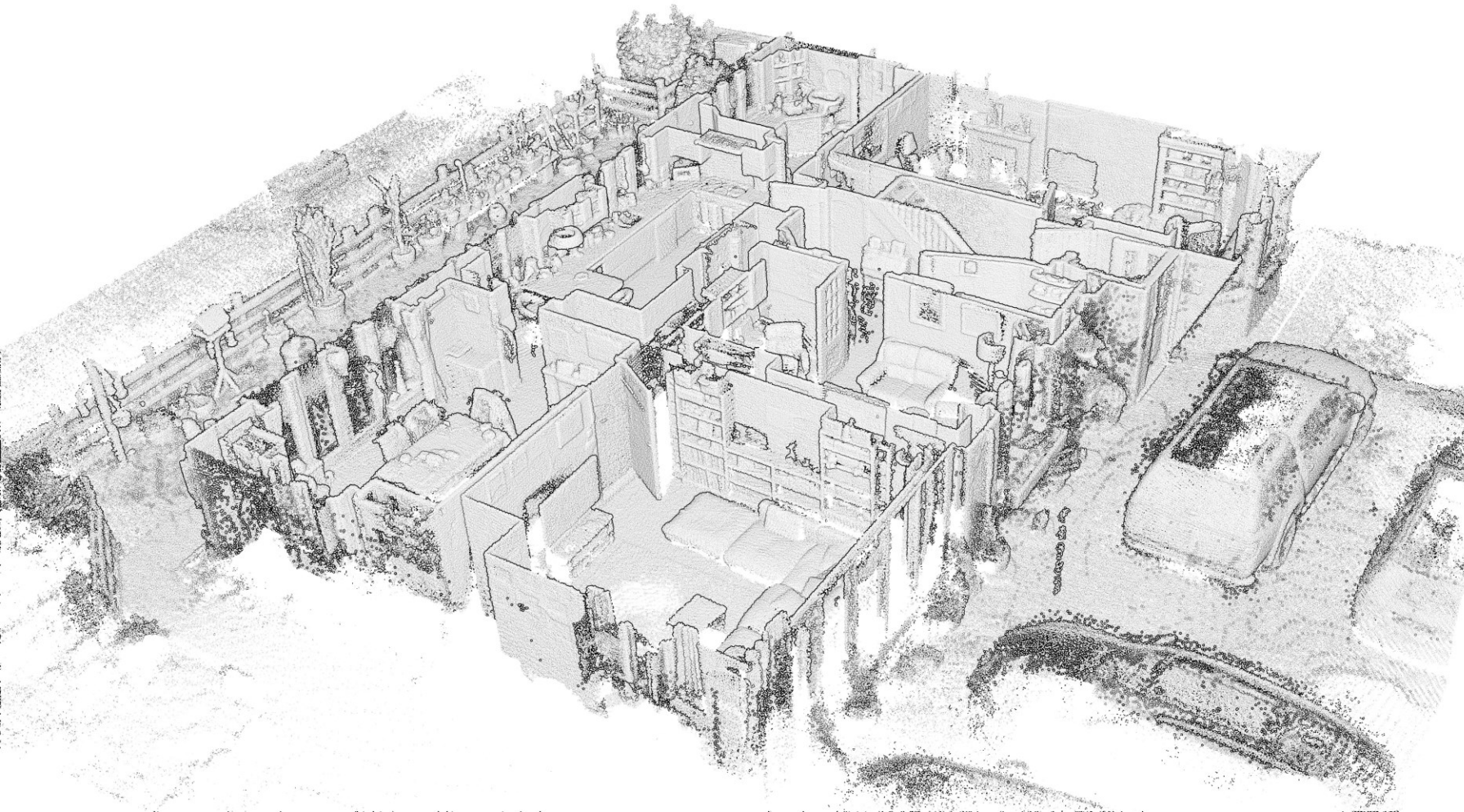
Added-value

Generalization

Context



Automation



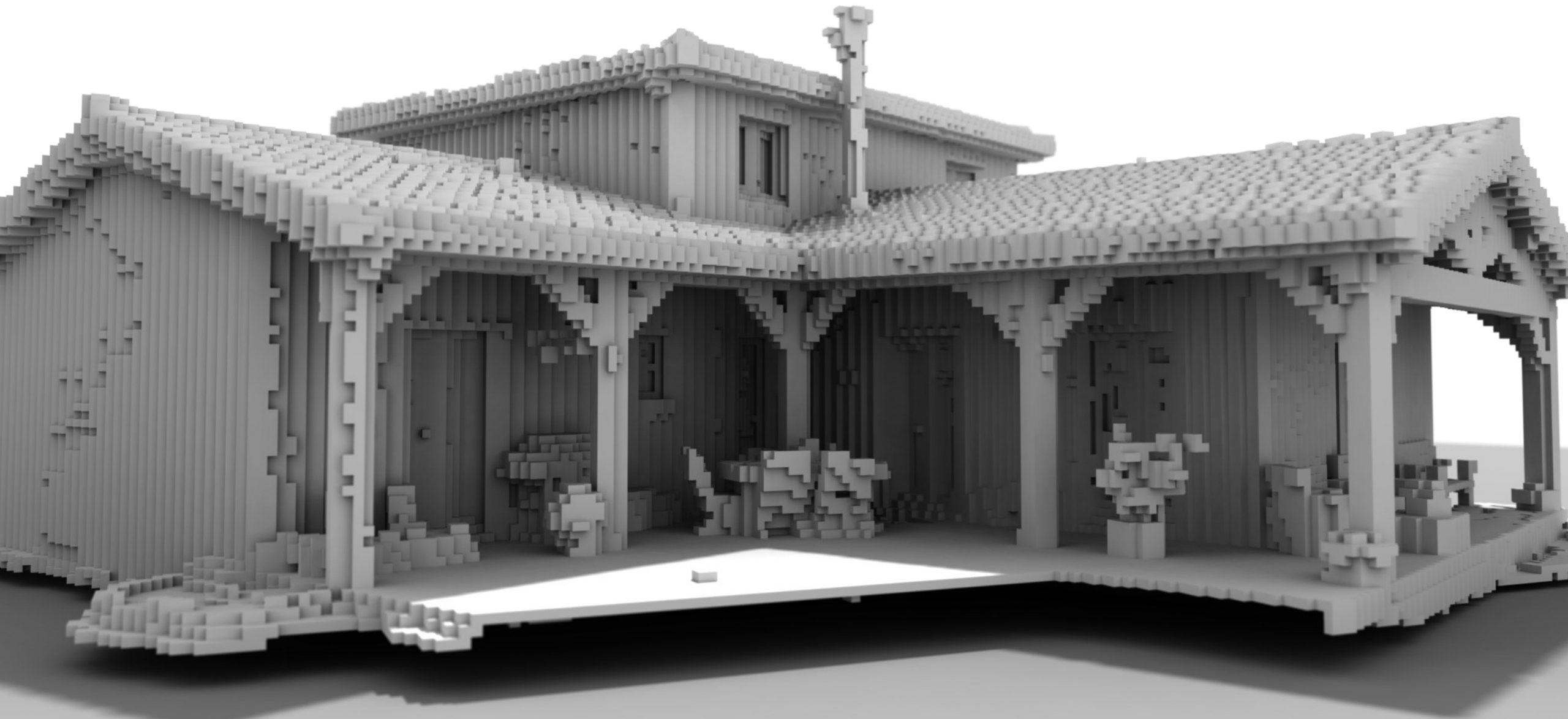
- + Increased productivity
- + Higher quality output
- + Shorter workweeks

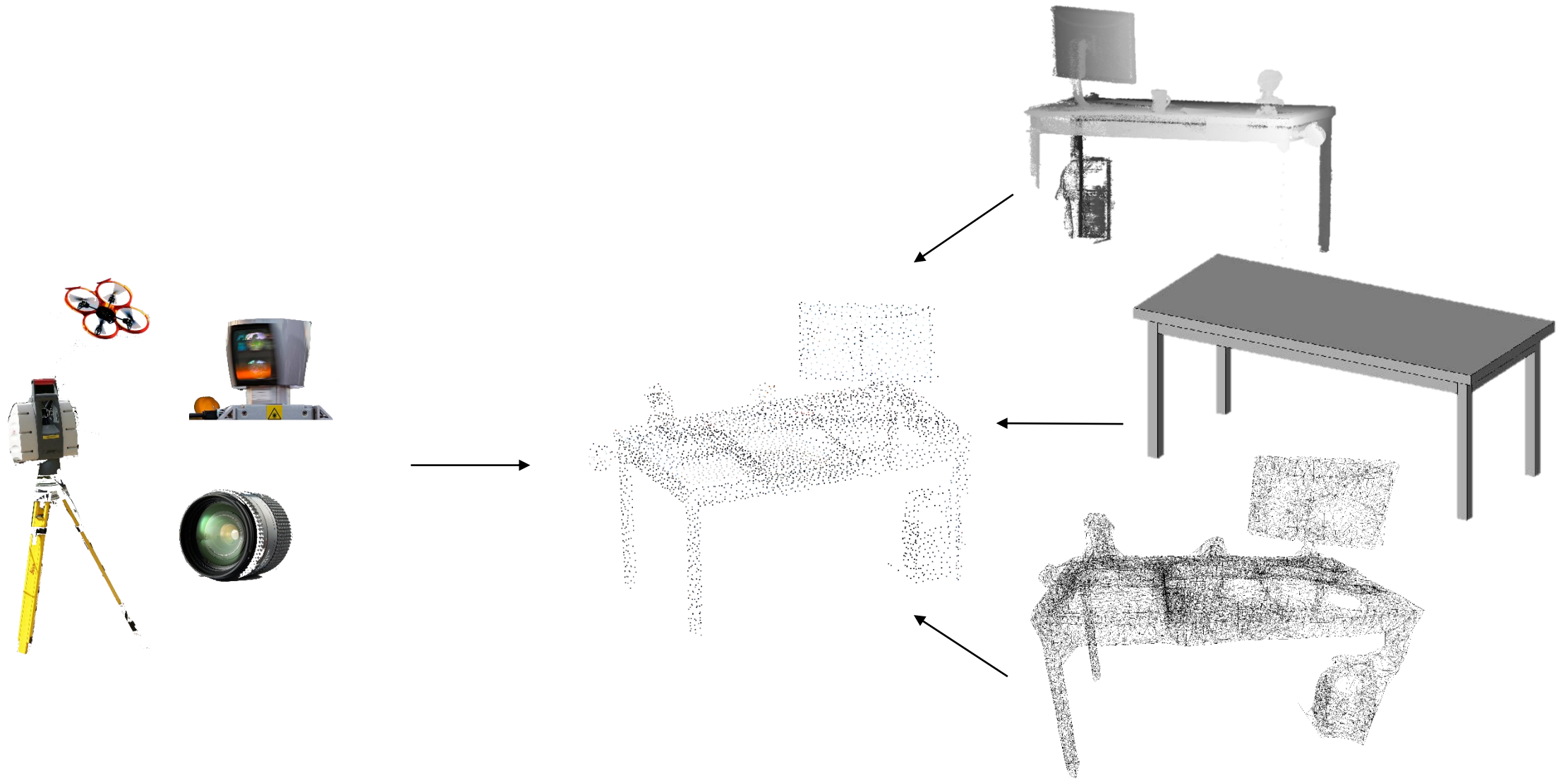


3D Point Cloud Specificities



Representation & Structuration



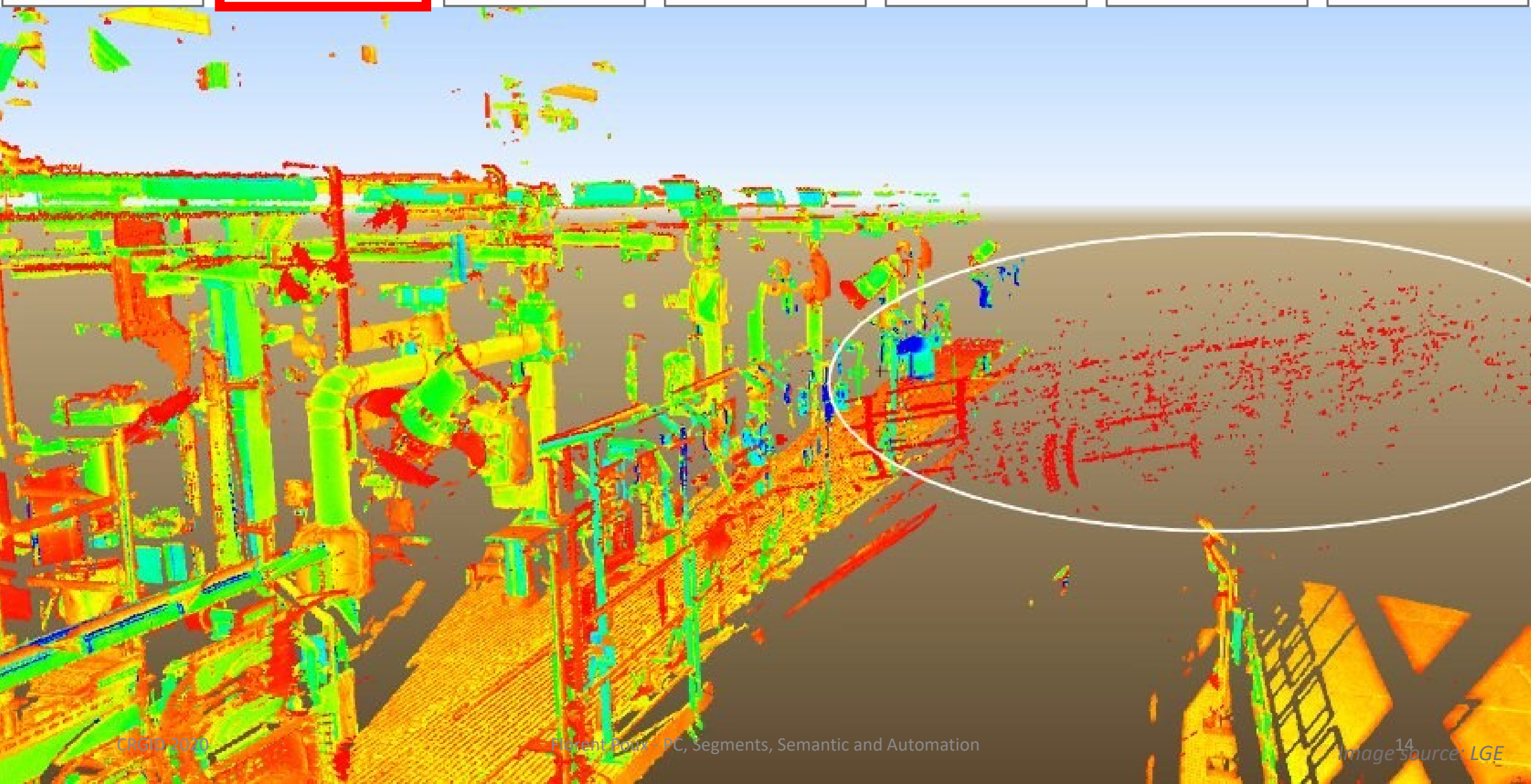


Automation

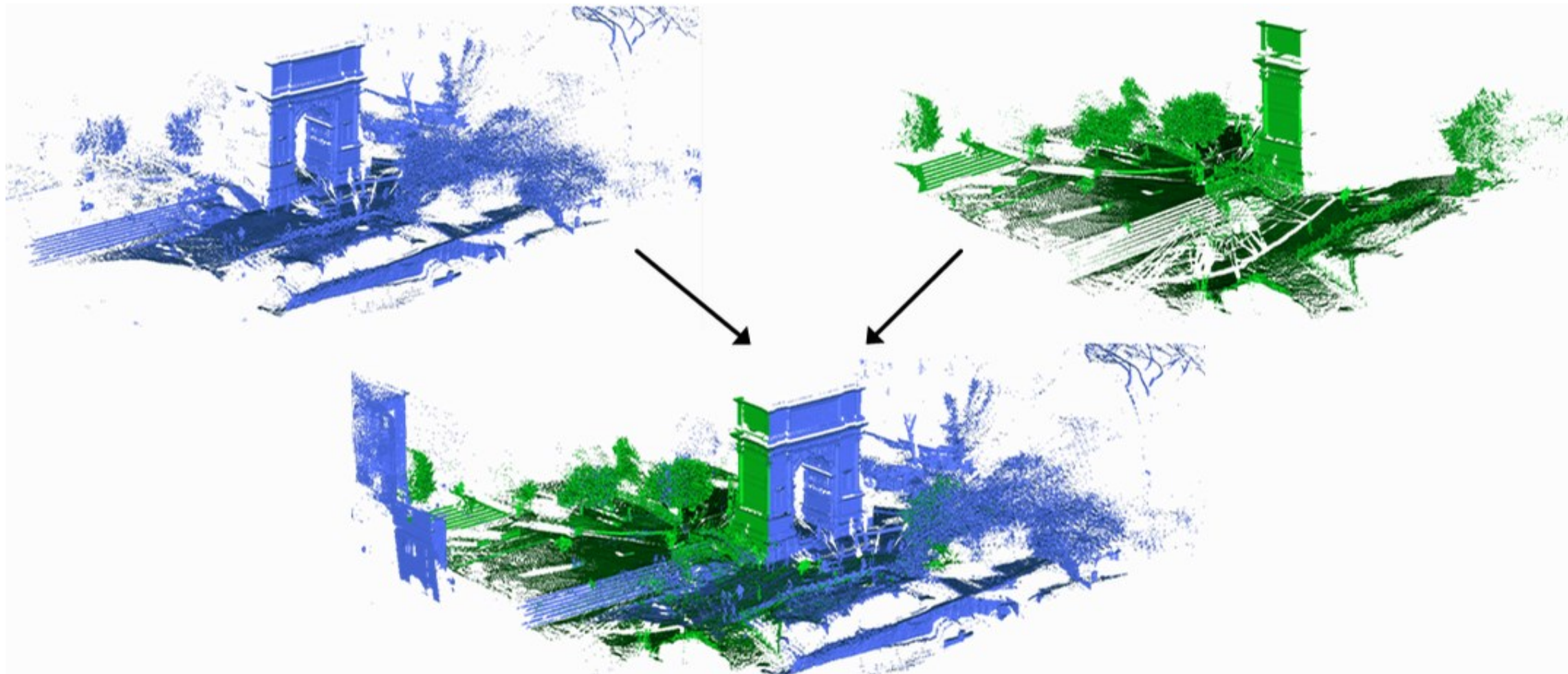
1 Acquisition	2 Pre-processing	3 Registration	4 Segmentation	5 Classification	6 Structuration	7 Application
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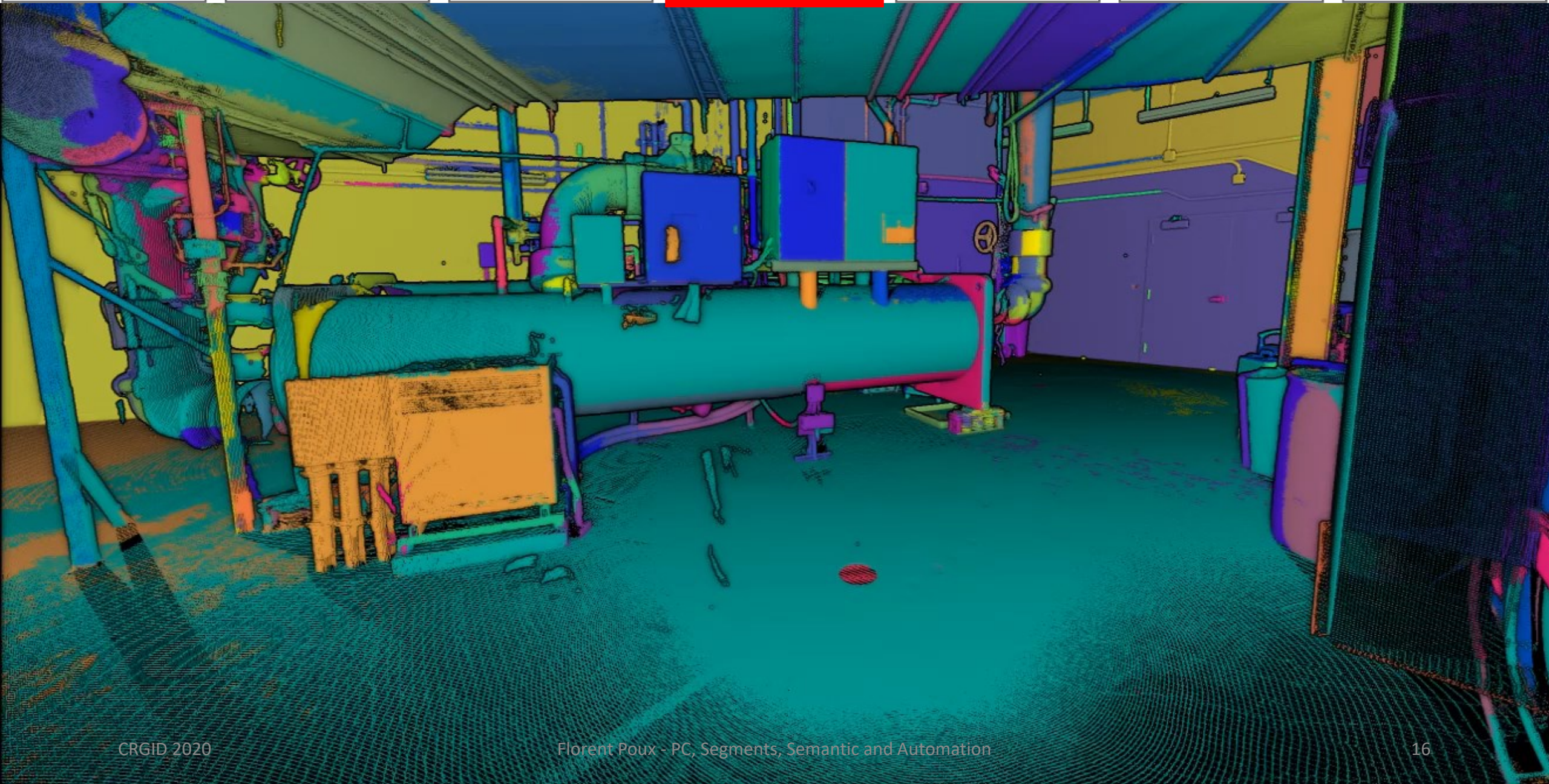
- 1 Acquisition
- 2 Pre-processing
- 3 Registration
- 4 Segmentation
- 5 Classification
- 6 Structuration
- 7 Application



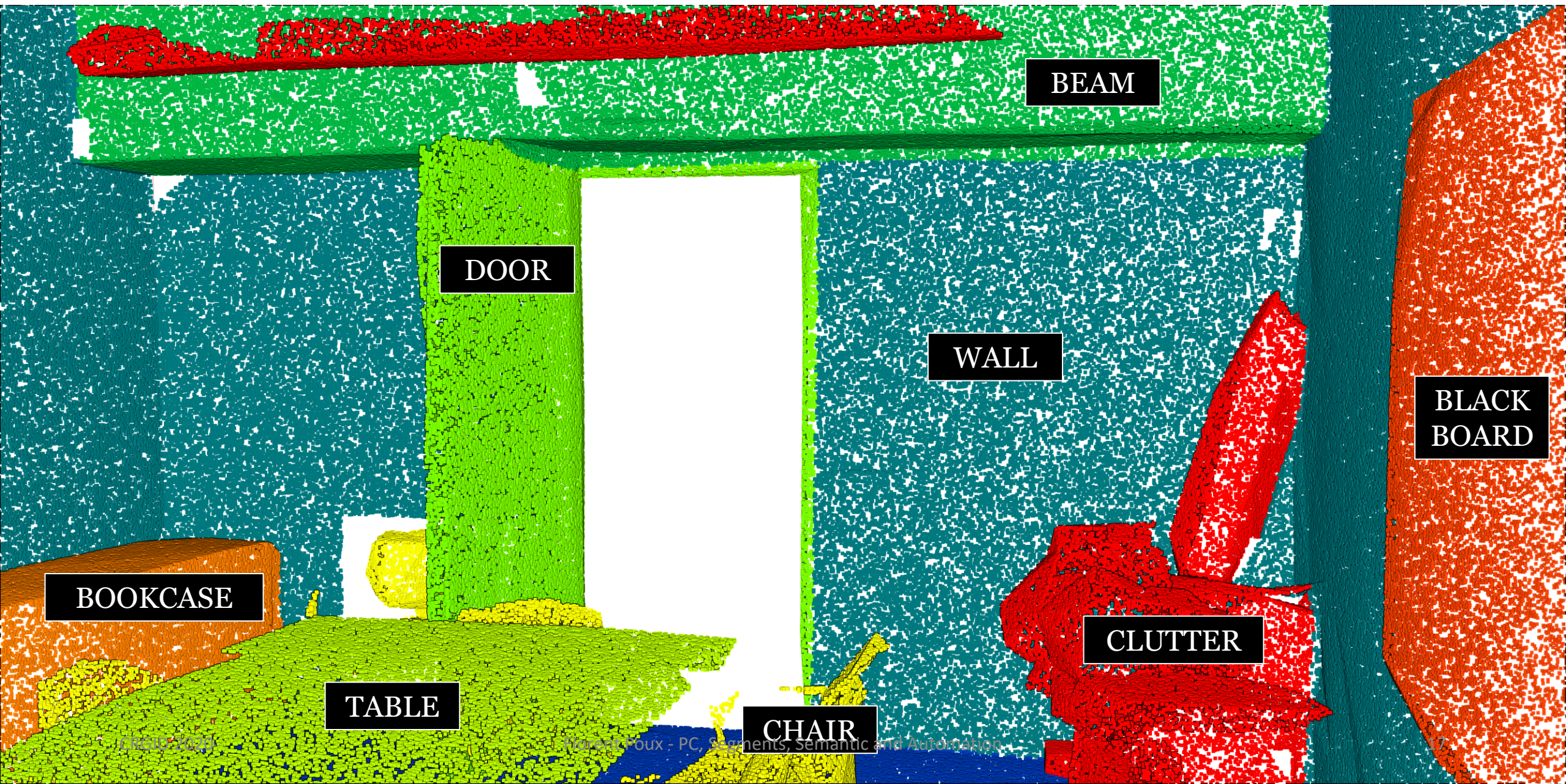
- 1 Acquisition
- 2 Pre-processing
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- 5 Classification
- 6 Structuration
- 7 Application

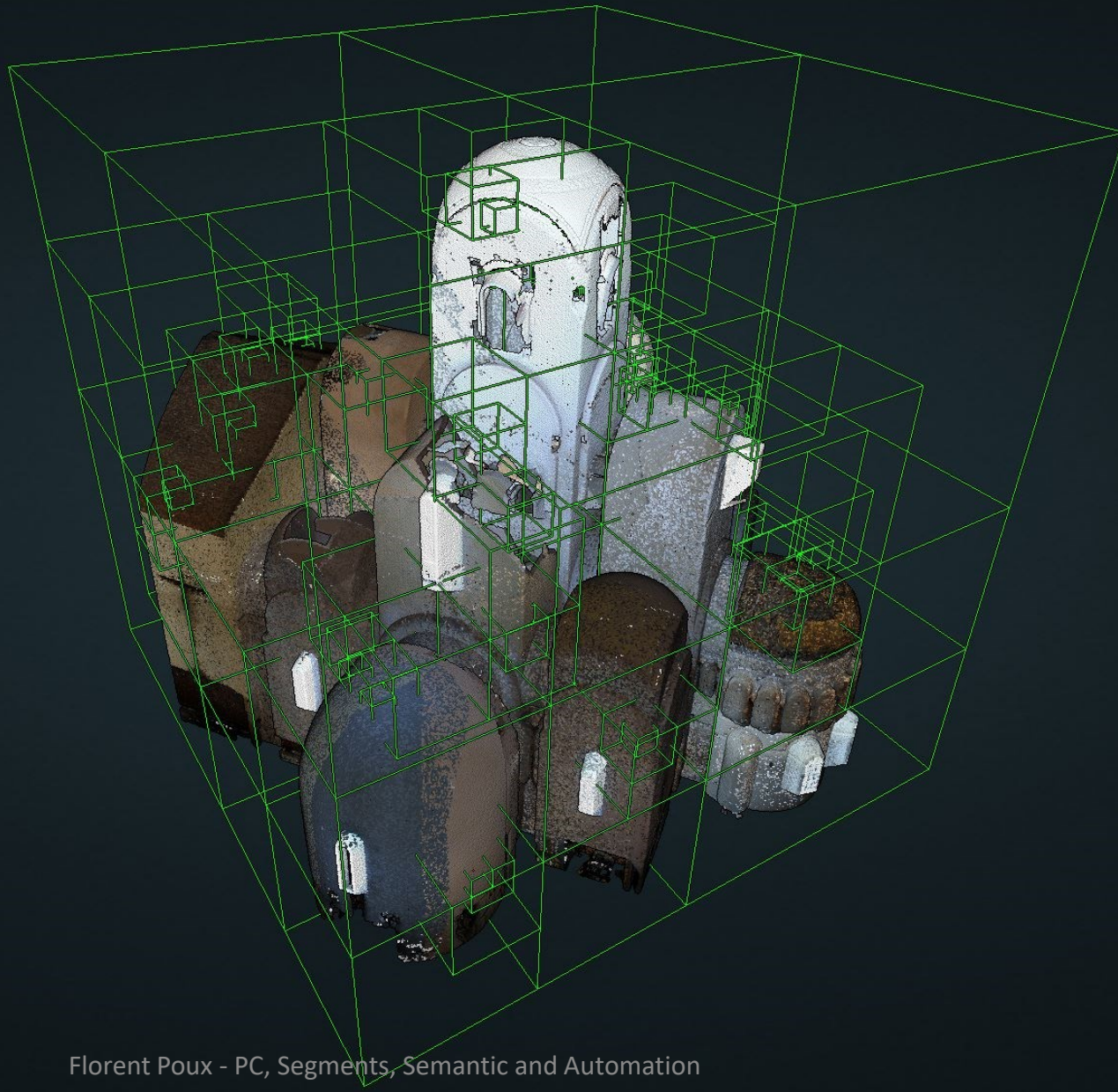


1 Acquisition	2 Pre-processing	3 Registration	4 Segmentation	5 Classification	6 Structuration	7 Application
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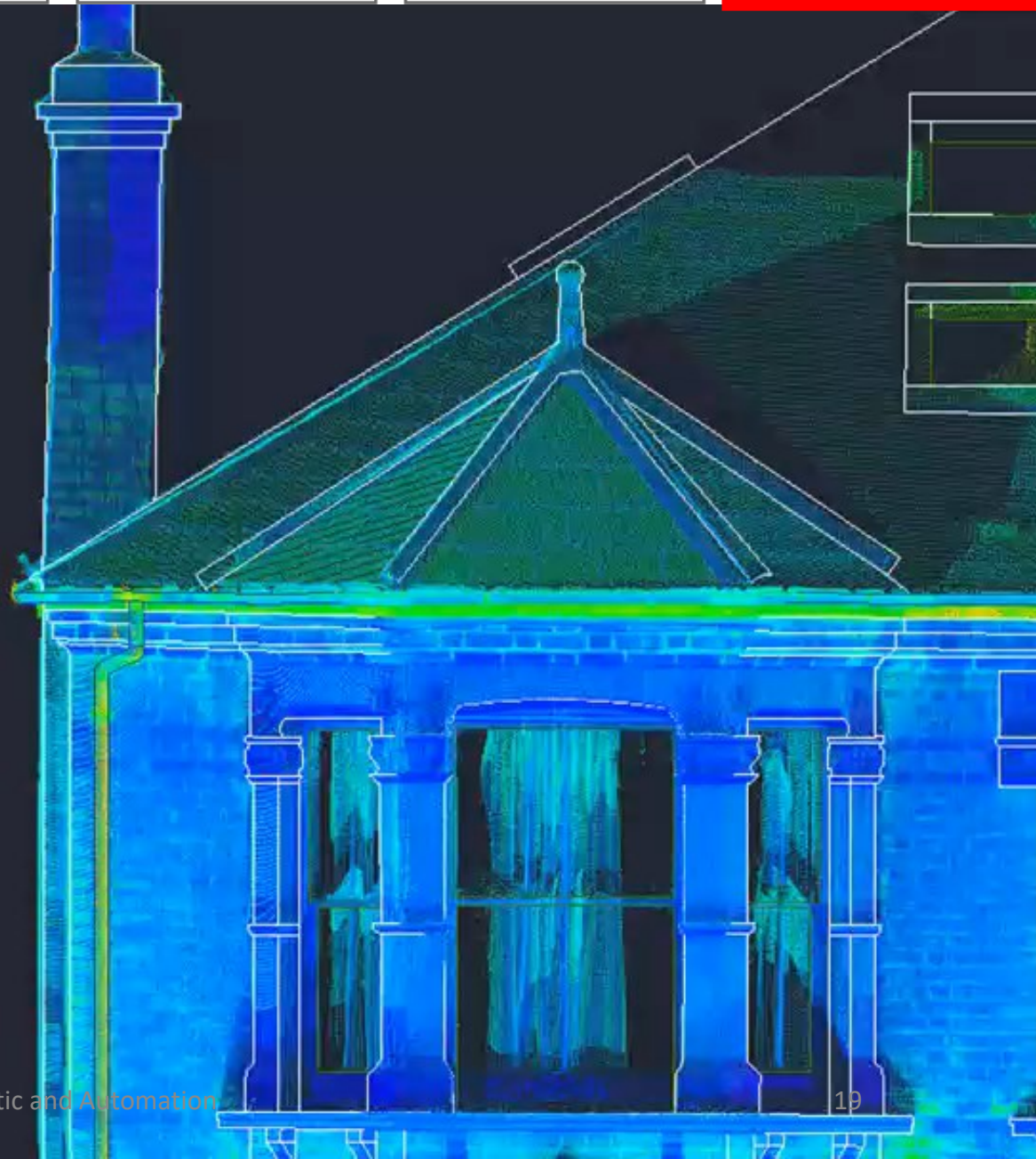


- 1 Acquisition
- 2 Pre-processing
- 3 Registration
- 4 Segmentation
- 5 Classification
- 6 Structuration
- 7 Application



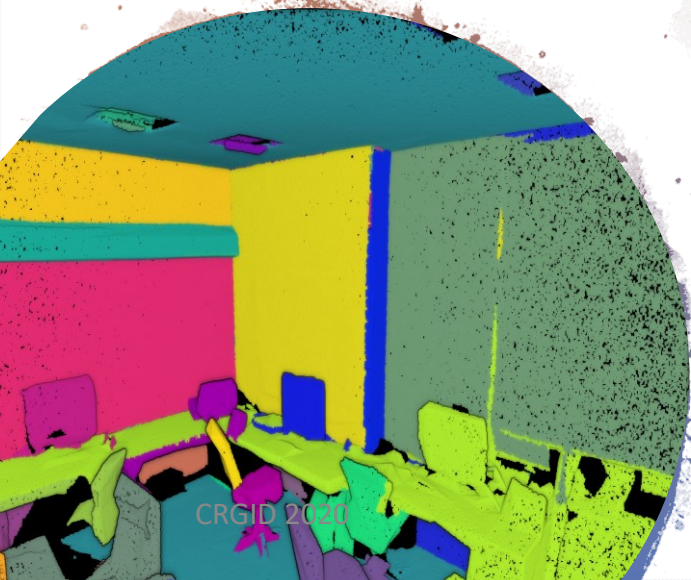
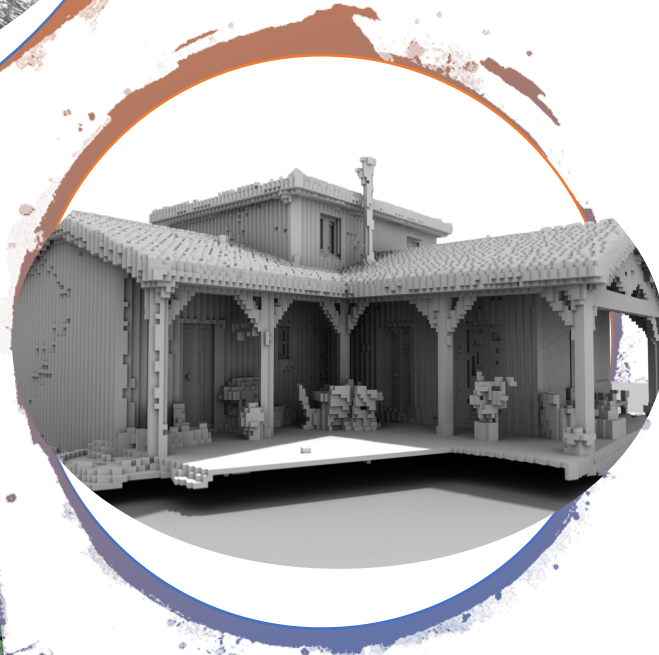


1 Acquisition	2 Pre-processing	3 Registration	4 Segmentation	5 Classification	6 Structuration	7 Application
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Point Clouds

1. Specificities
2. Representation
3. Automation



1 Acquisition

2 Pre-processing

3 Registration

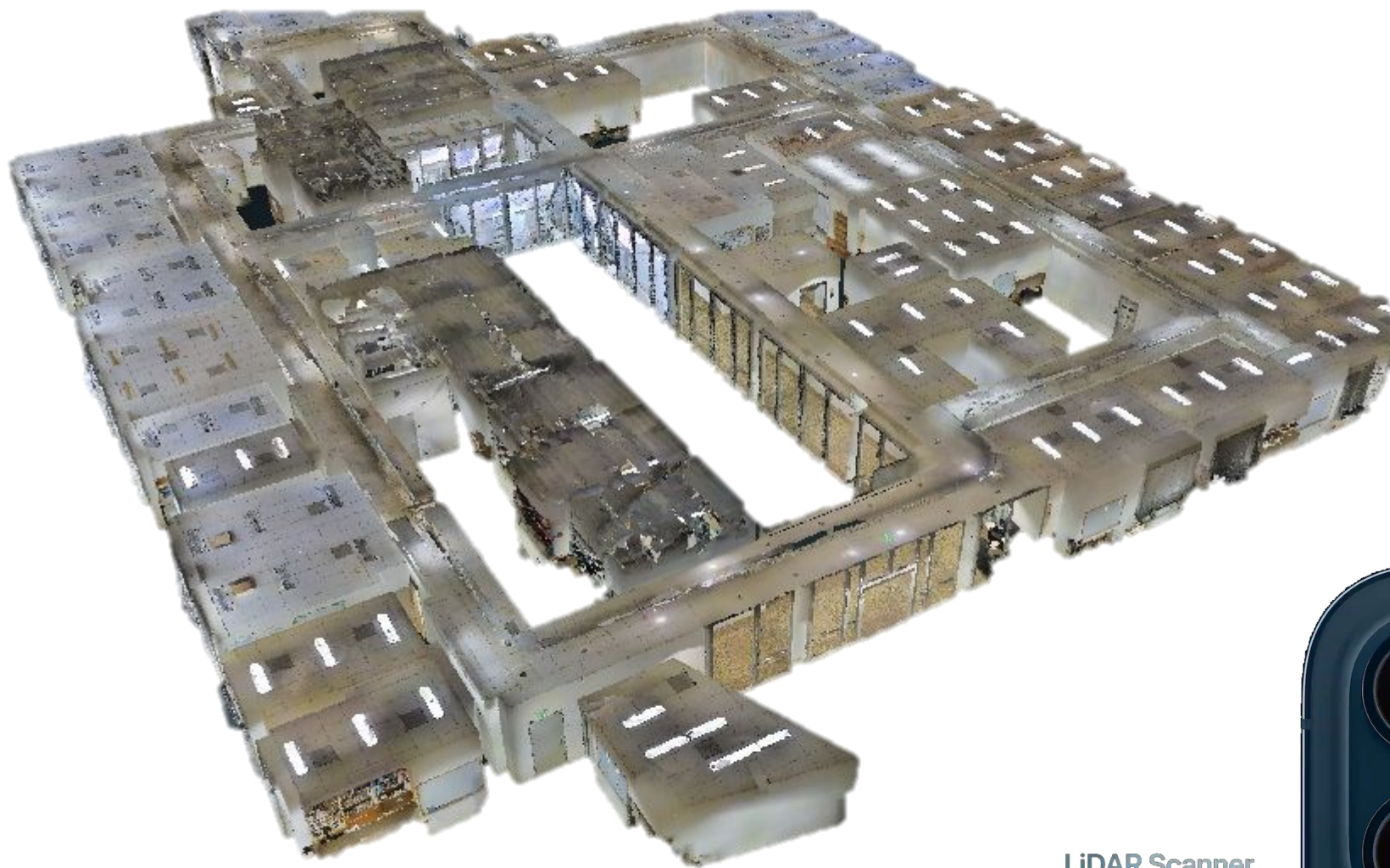
4 Segmentation

5 Classification

6 Structuration

7 Application

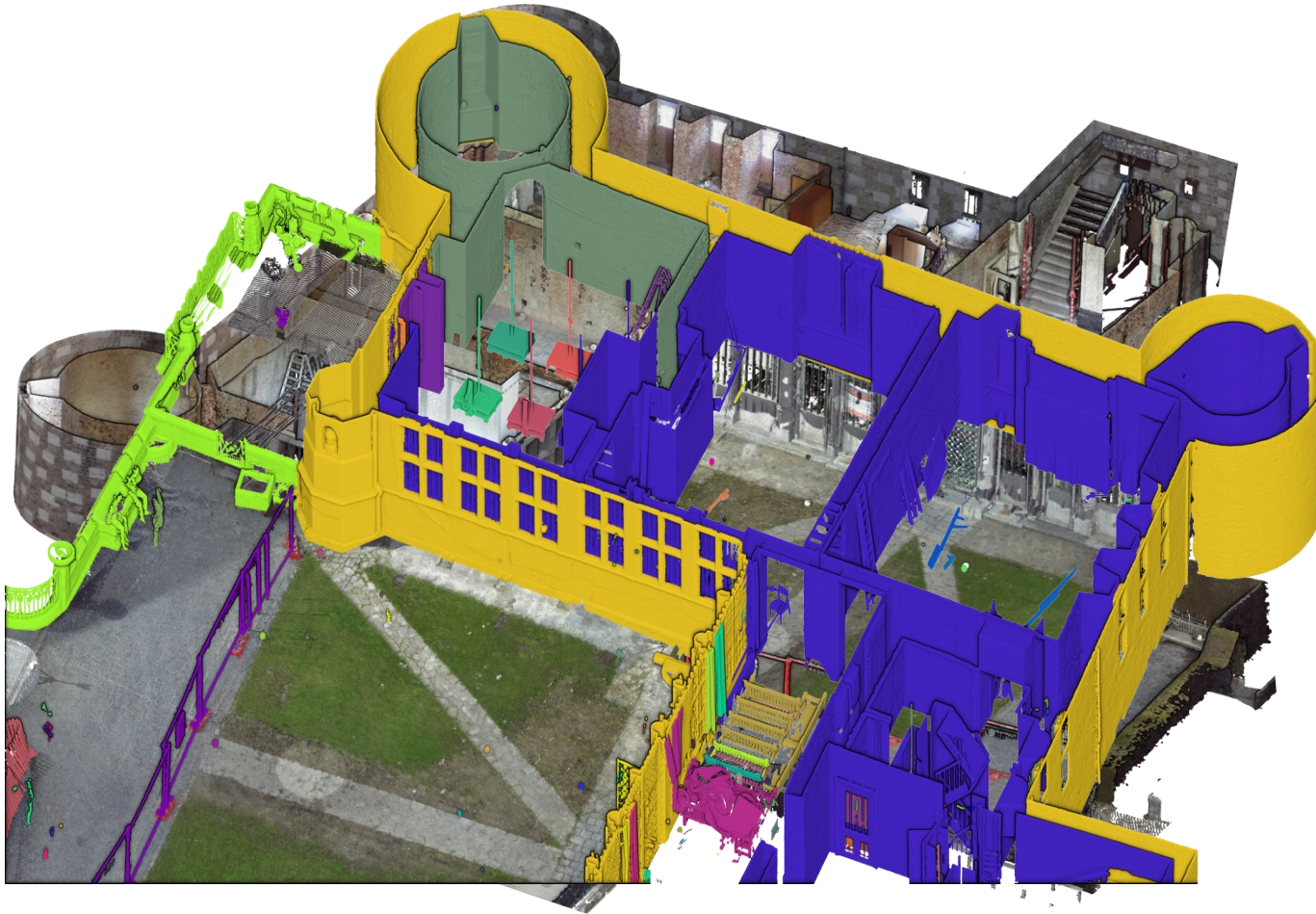
Low-level
digital
model



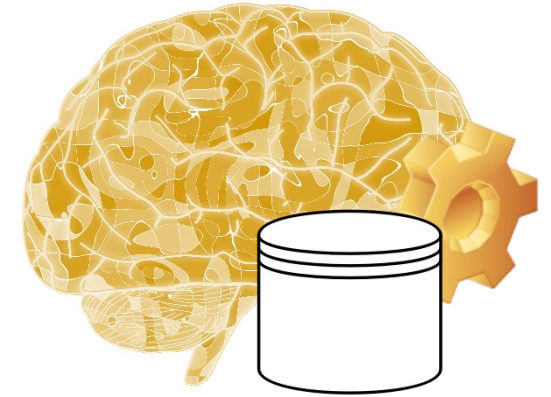
LiDAR Scanner



Semantics & Knowledge Integration



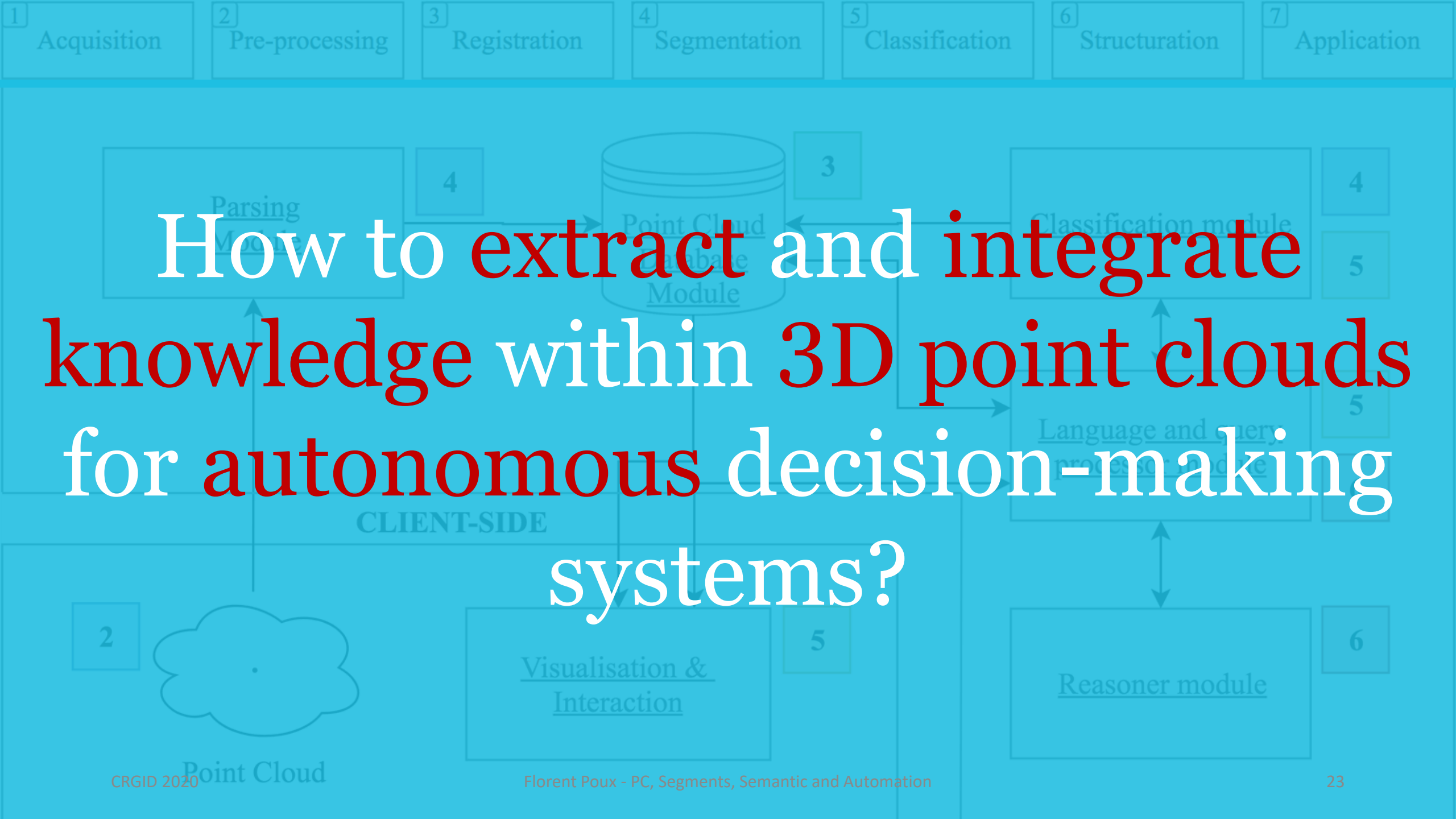
TODAY
←→
WHAT WE WANT



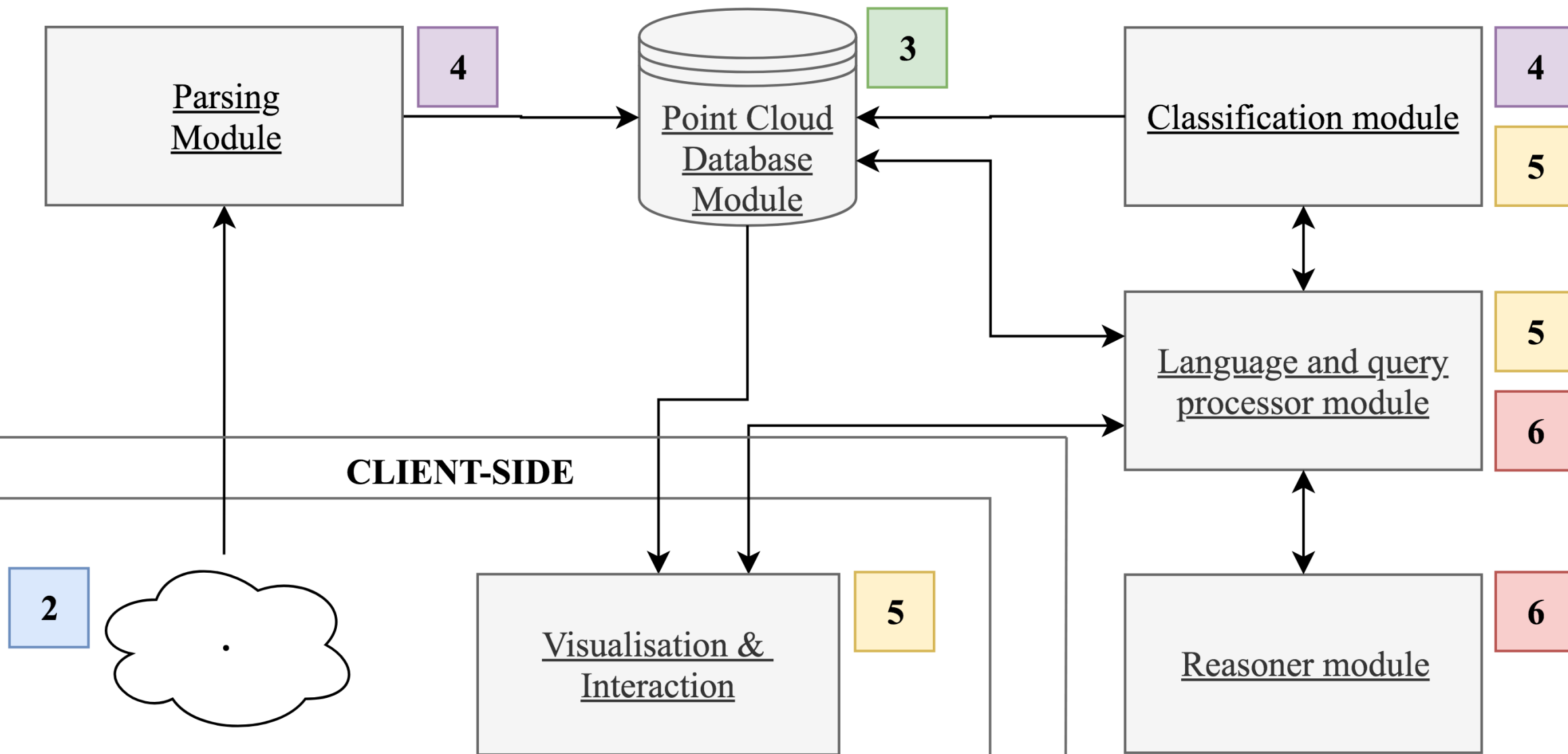
KNOWLEDGE



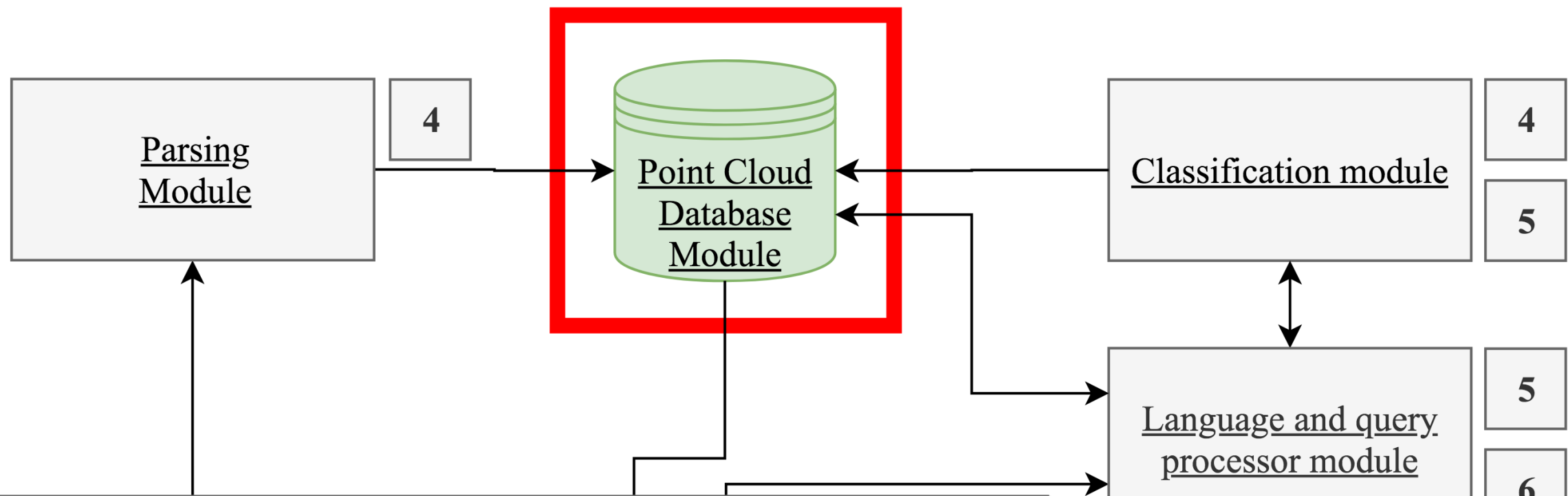
DELIMITATION
EXTRACTION, ...
SIMULATION, ...



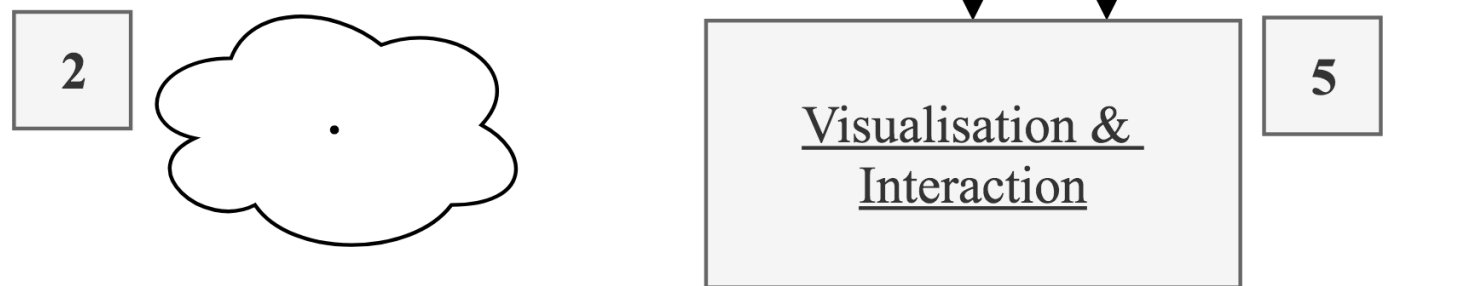
How to extract and integrate knowledge within 3D point clouds for autonomous decision-making systems?



SERVER-SIDE

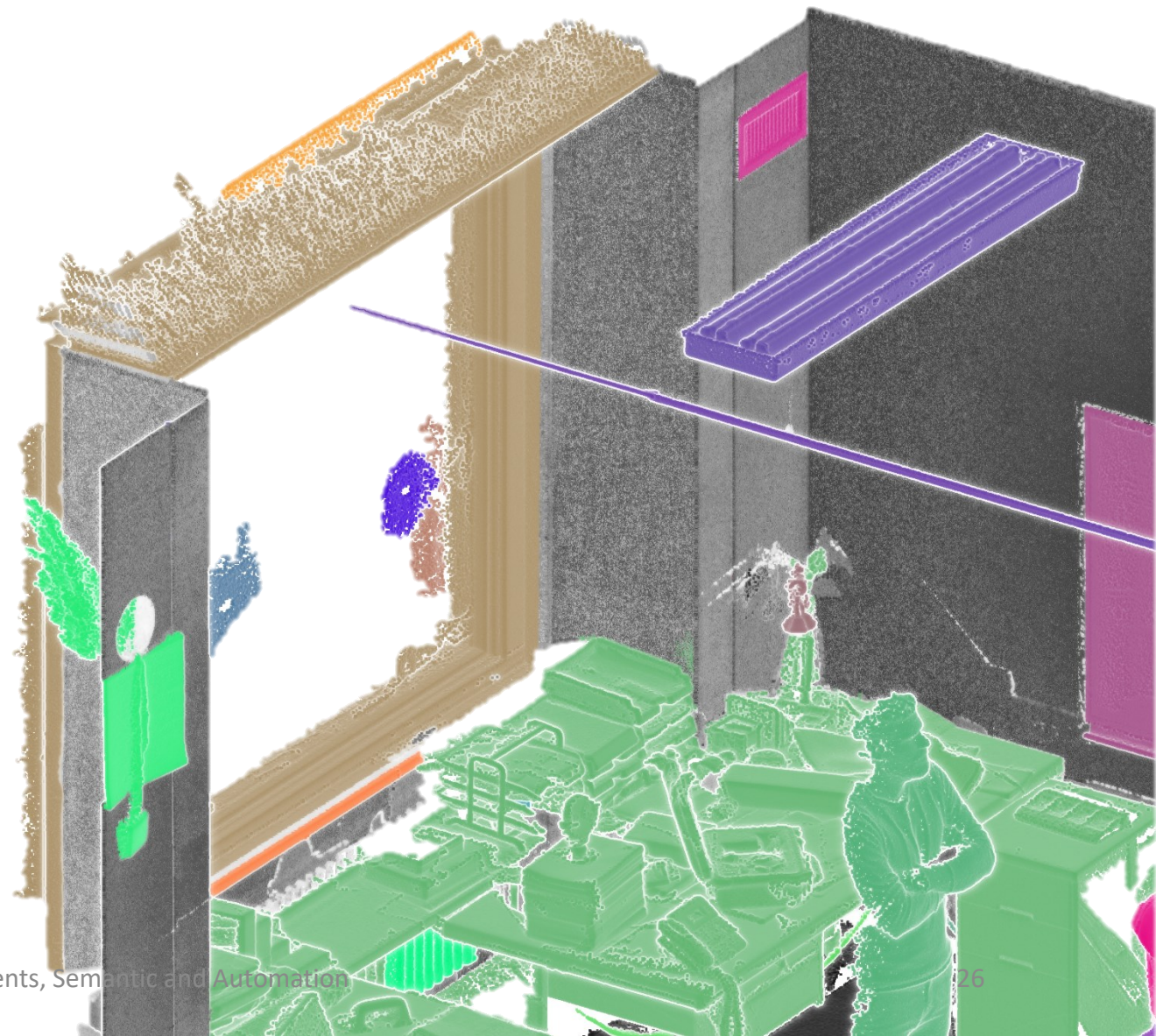
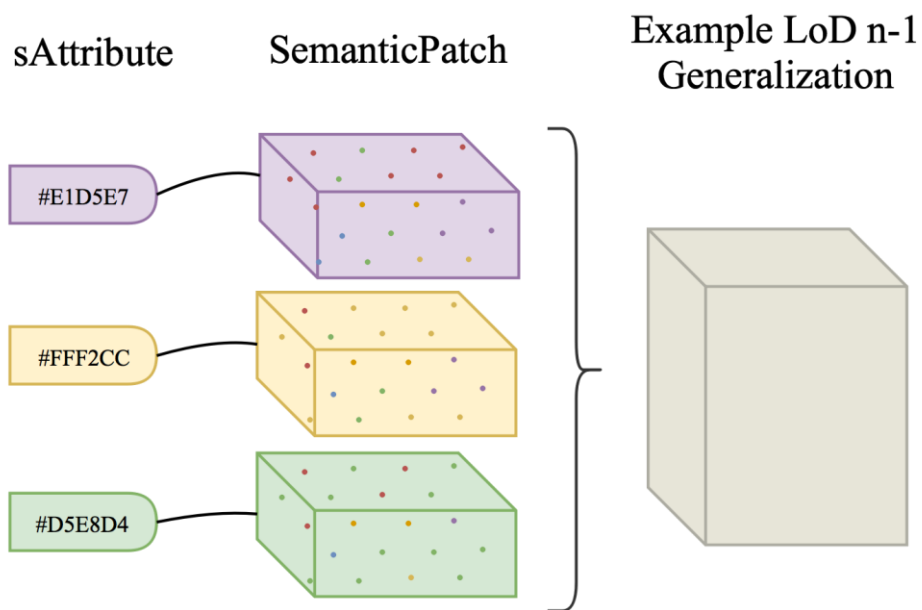


CLIENT-SIDE

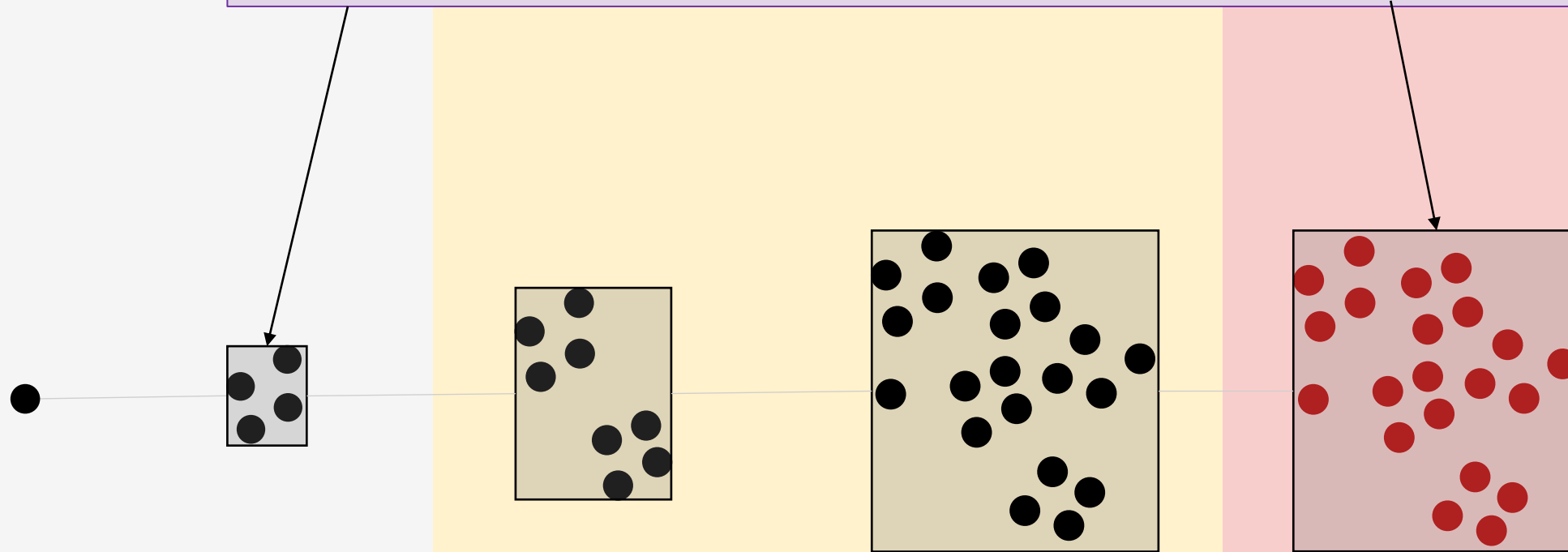


Point Cloud Specificity

*Unstructured and too sparse
for DBMS per-row insertion*



Knowledge



Point

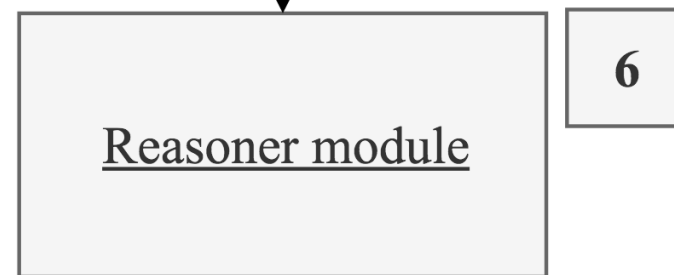
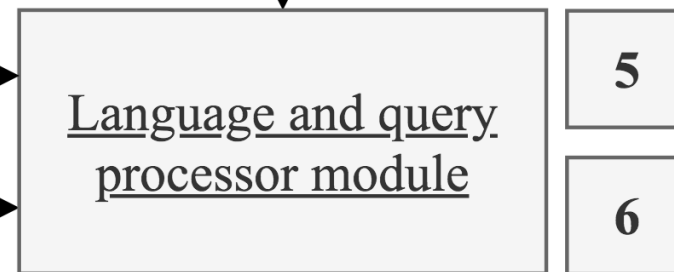
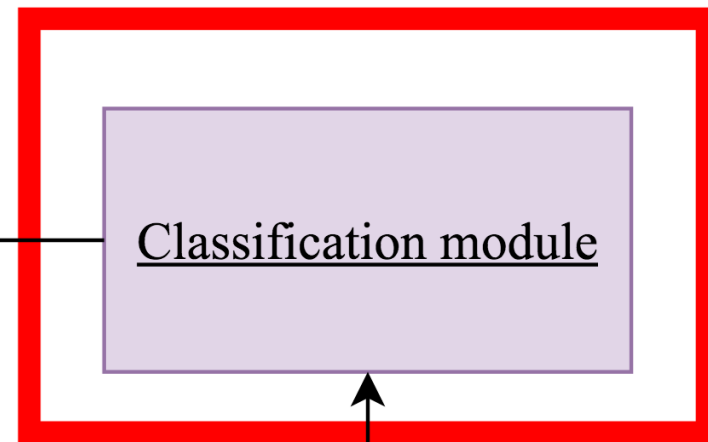
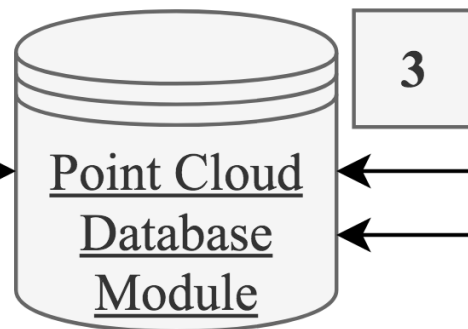
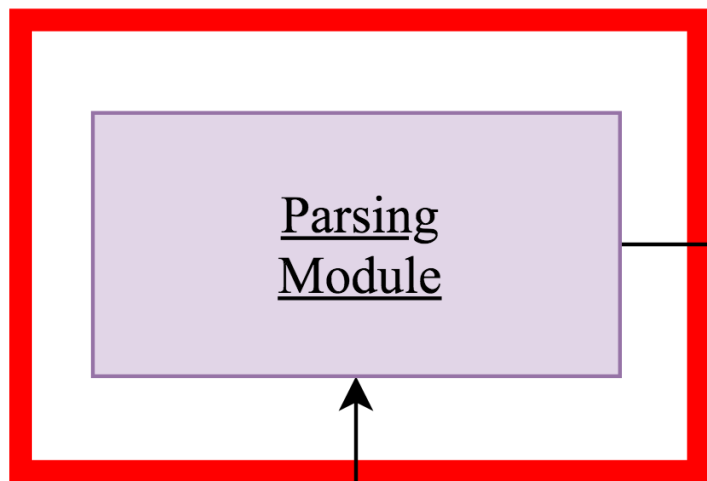
Semantic
Patch

Connected
Element

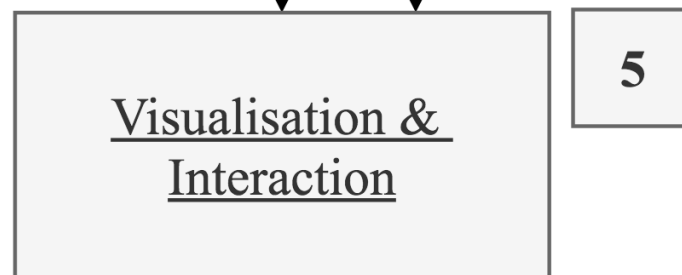
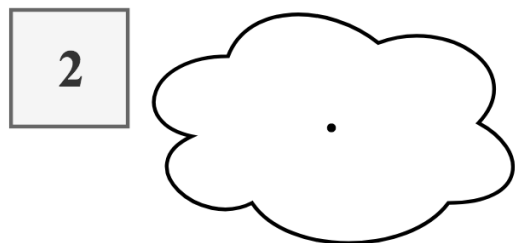
Aggregated
Element

Class
Instance

SERVER-SIDE



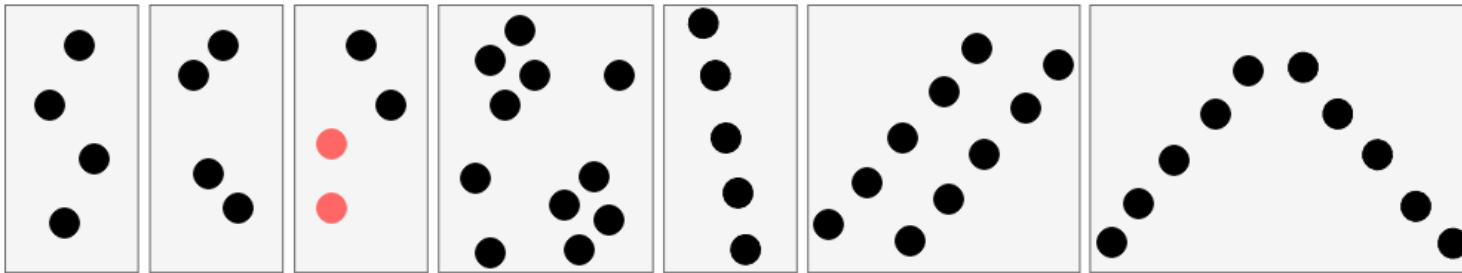
CLIENT-SIDE



CRGID 2010 Point Cloud

Florent Poux - PC, Segments, Semantic and Automation

Gestalt's theory



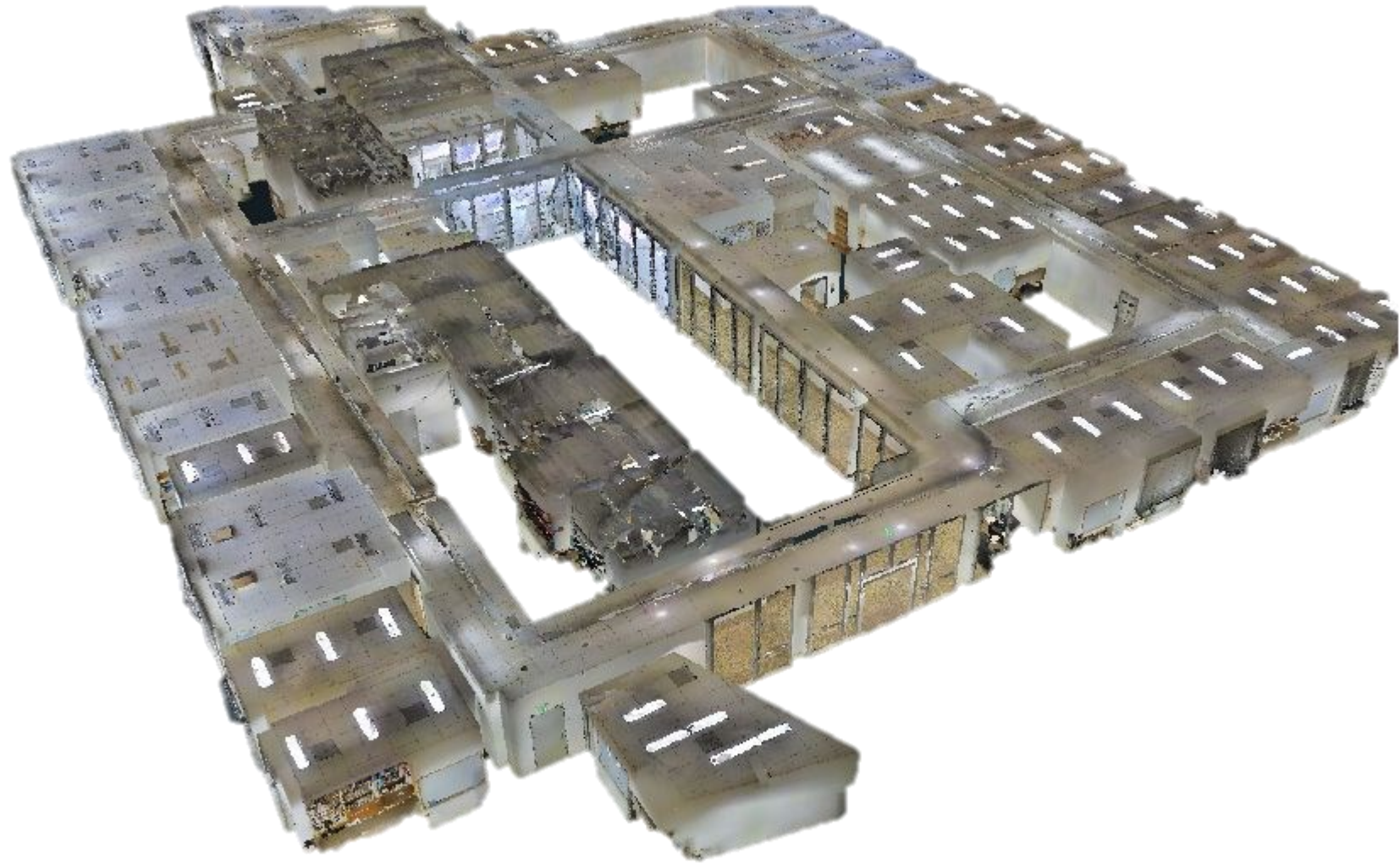
Visual patterns on points



Deep learning > feature-engineering

Visual patterns on points

Point Cloud Datasets



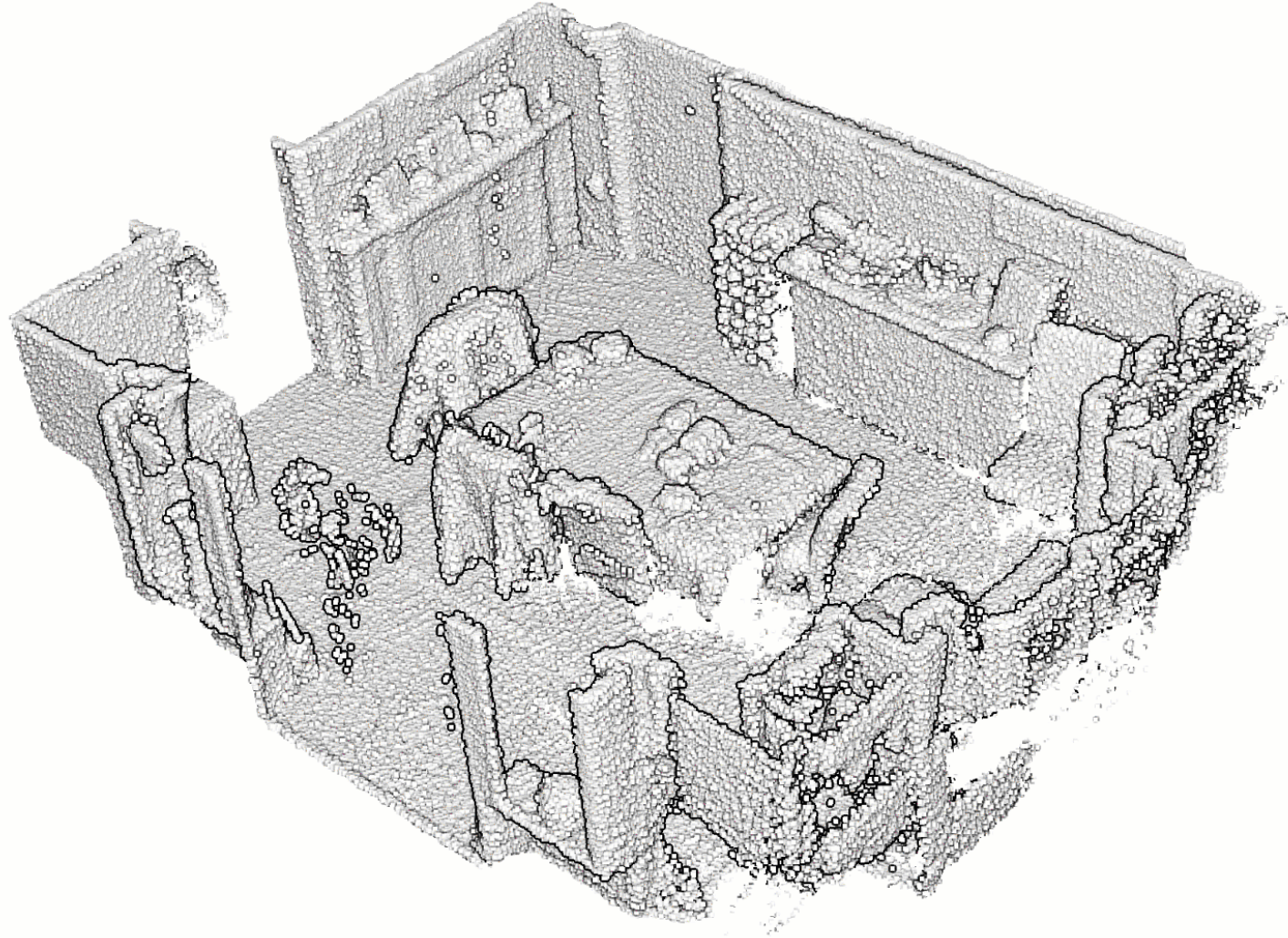
Point Cloud Dataset

Deep learning < feature-engineering

Constitution of labelled datasets



Unsupervised direction



chair chair
 chair - chair
 chair - chair
 chair
 chair

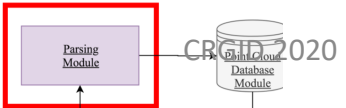
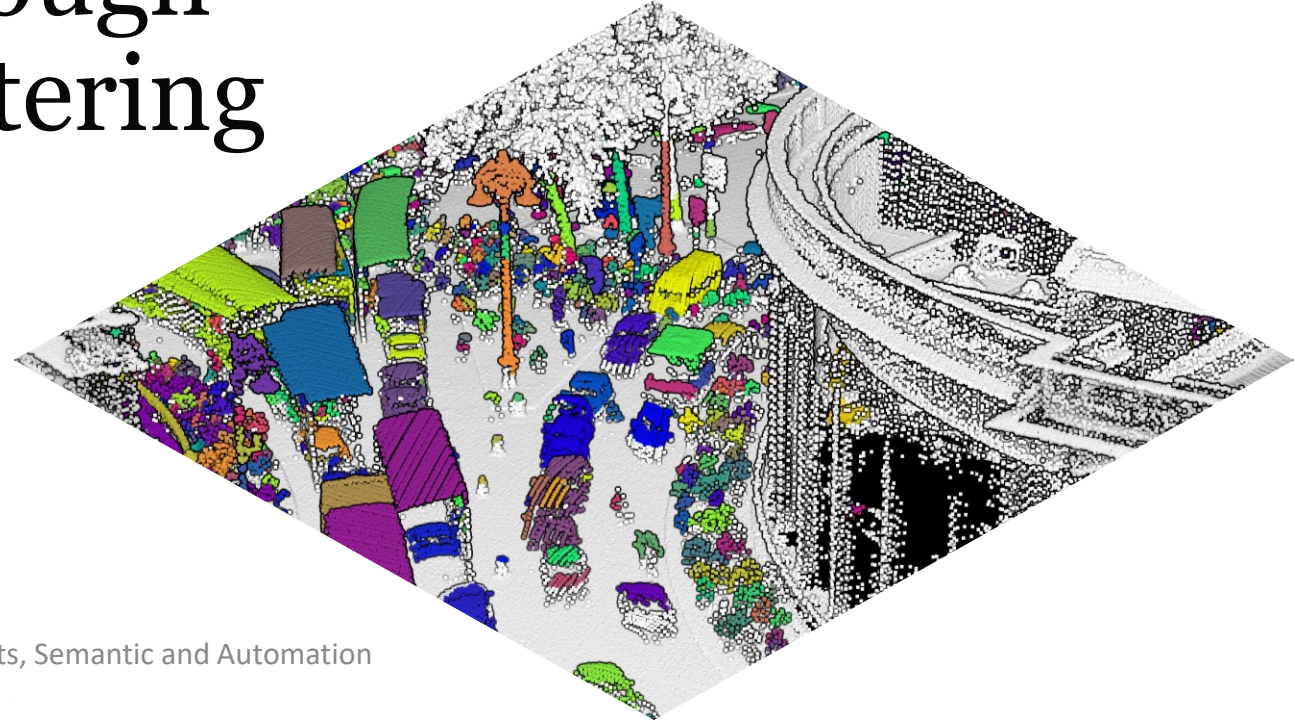
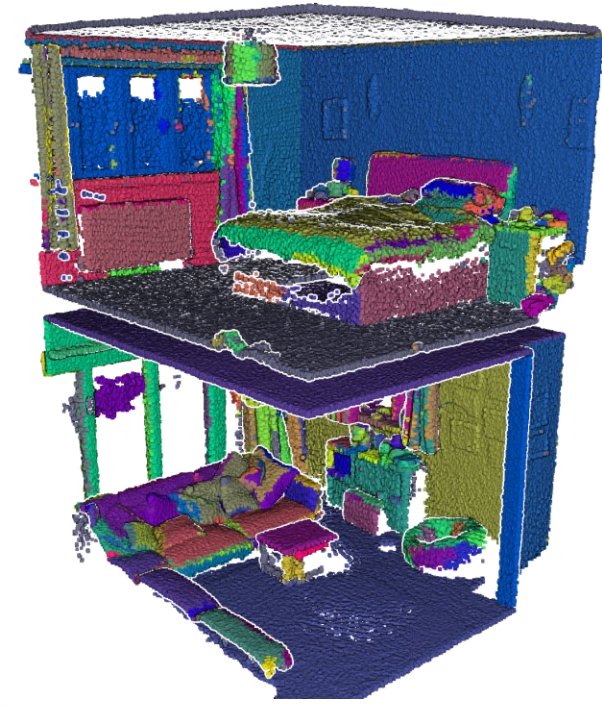
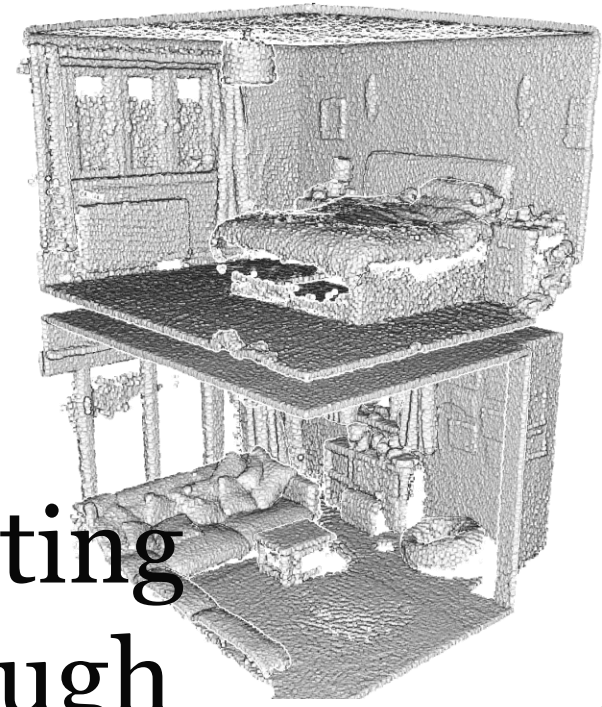
- chair
- chair
- chair
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- chair

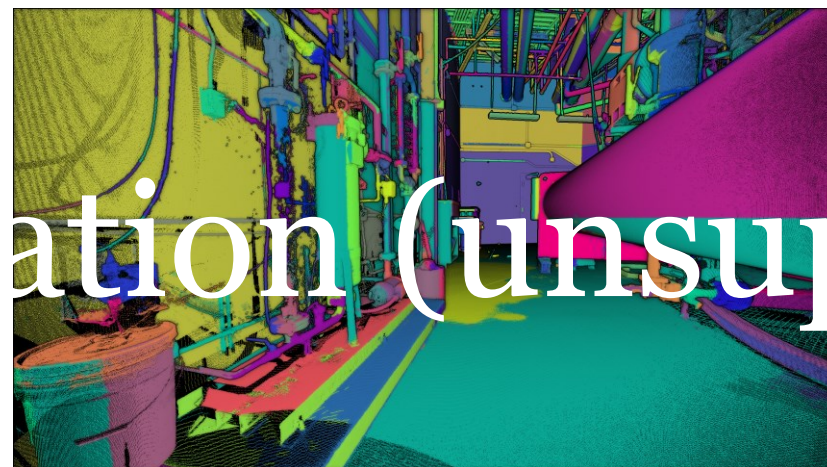
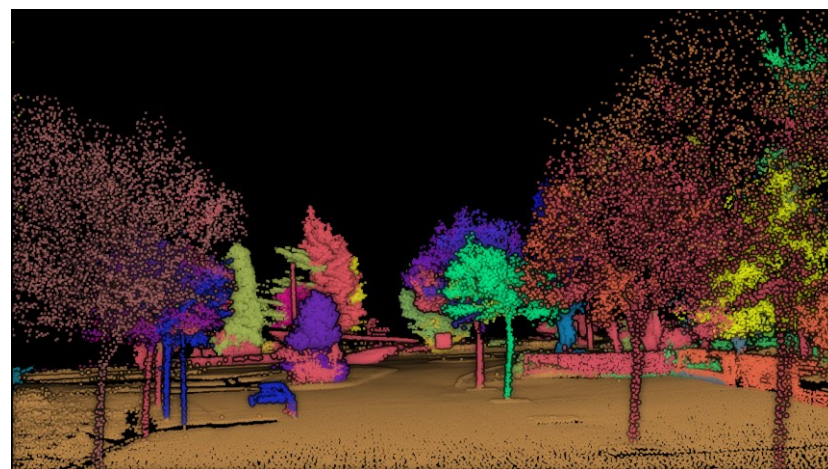
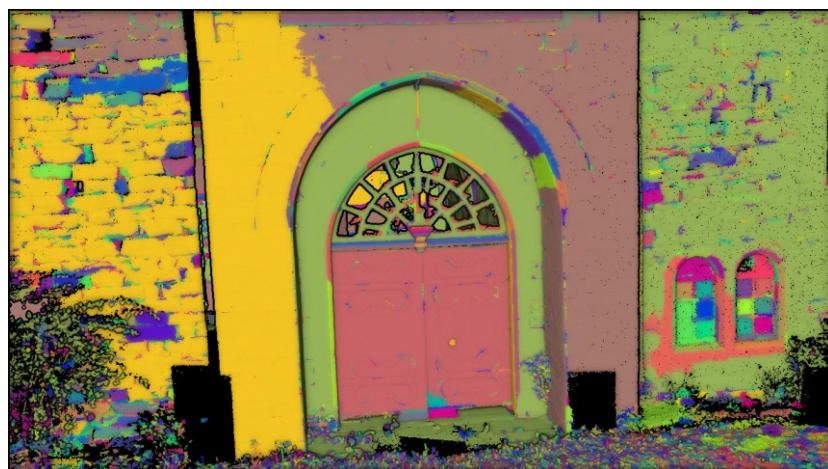
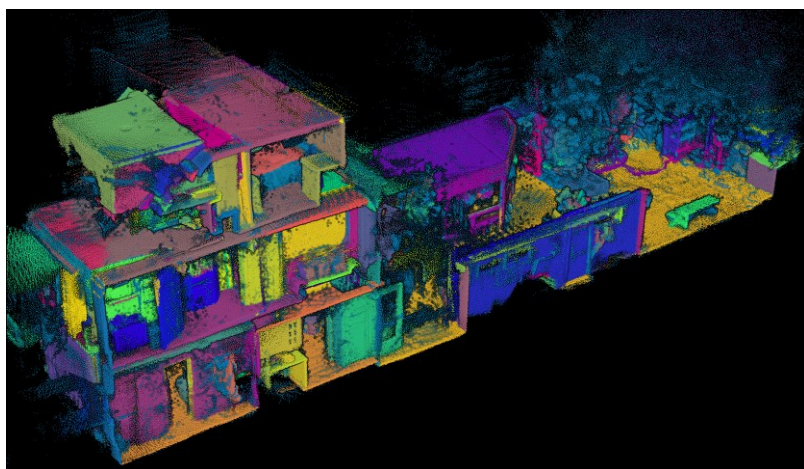
CLASS = CHAIR

C1 chair
 C2 1 chair
 C3 - chair

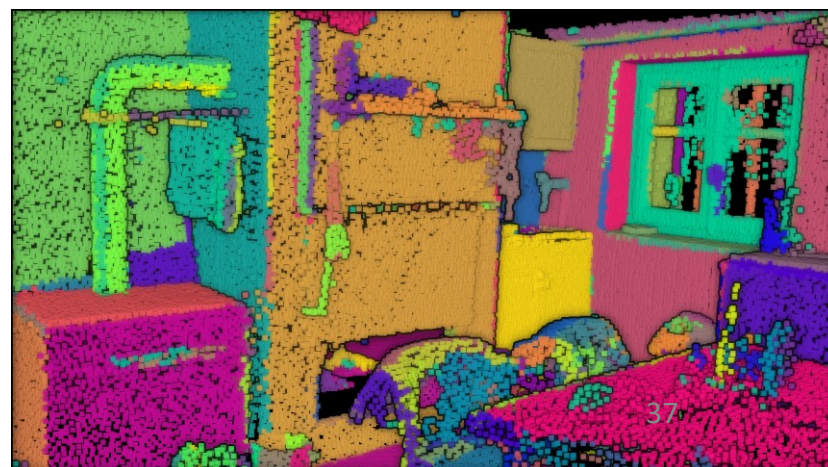
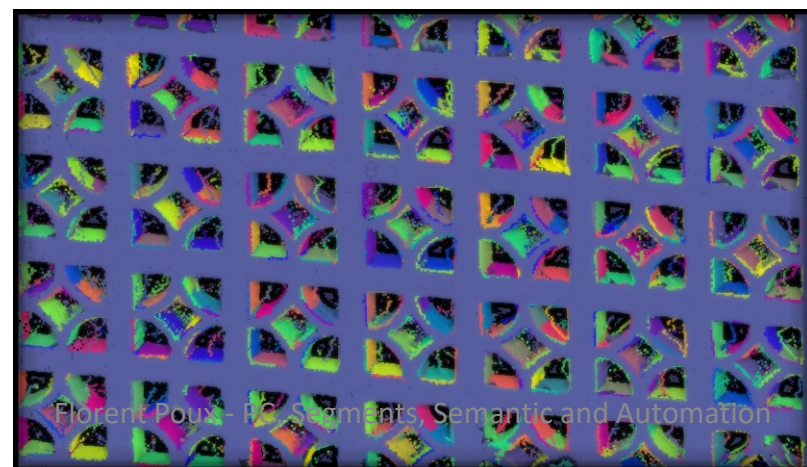
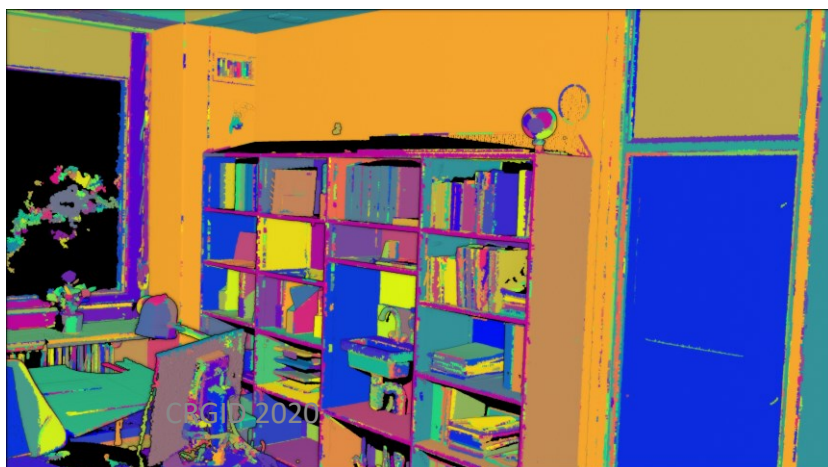
CLASS = CHAIR

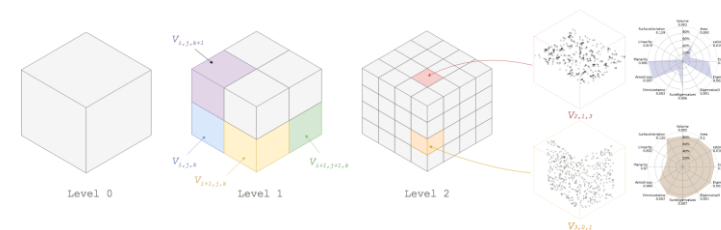
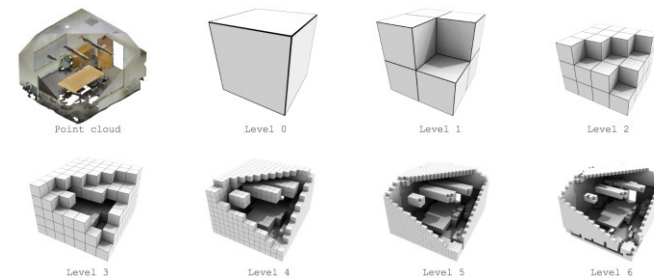
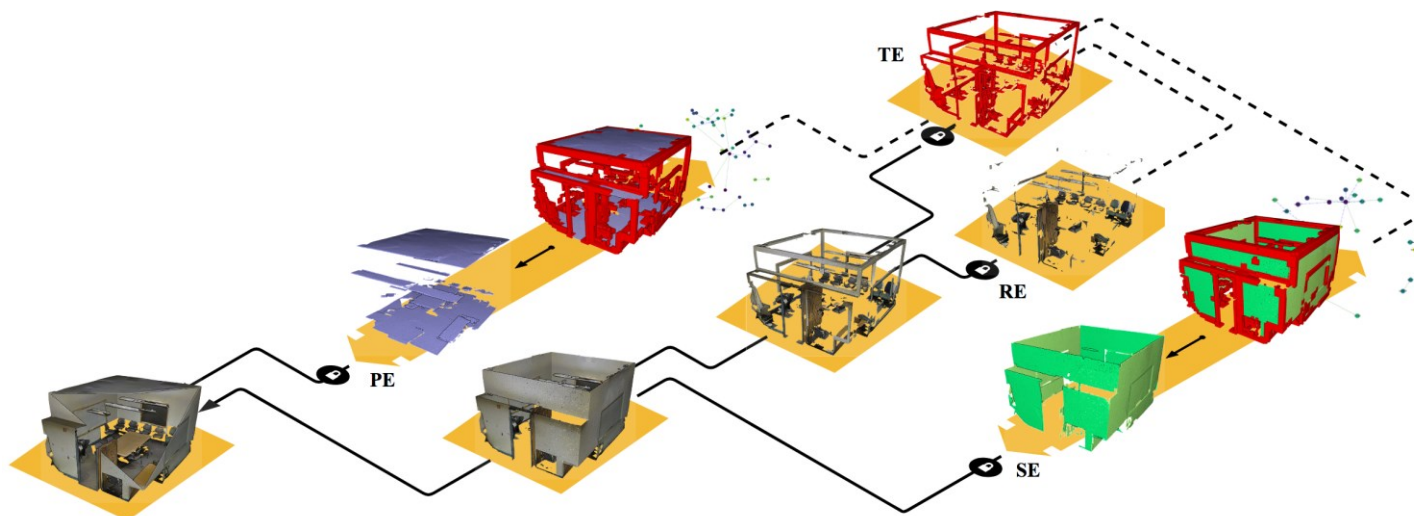
Creating through Clustering



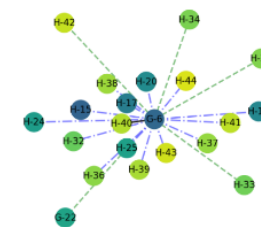
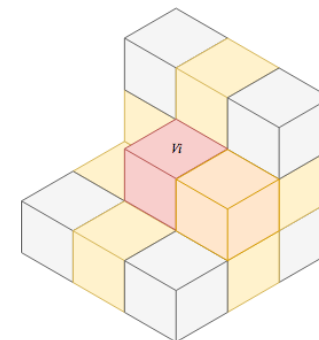
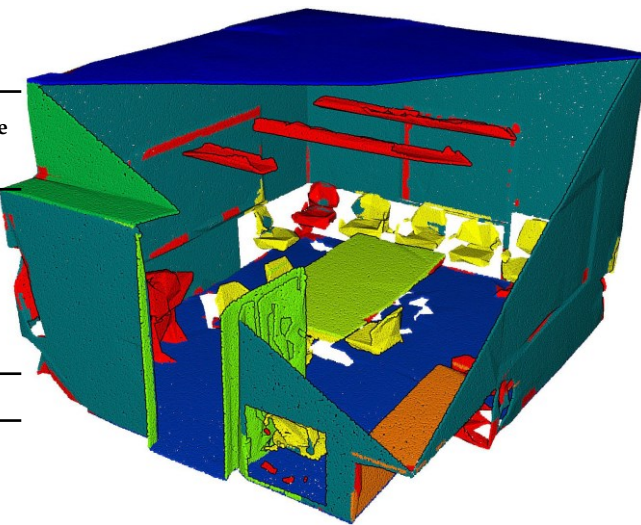


Segmentation (unsupervised)

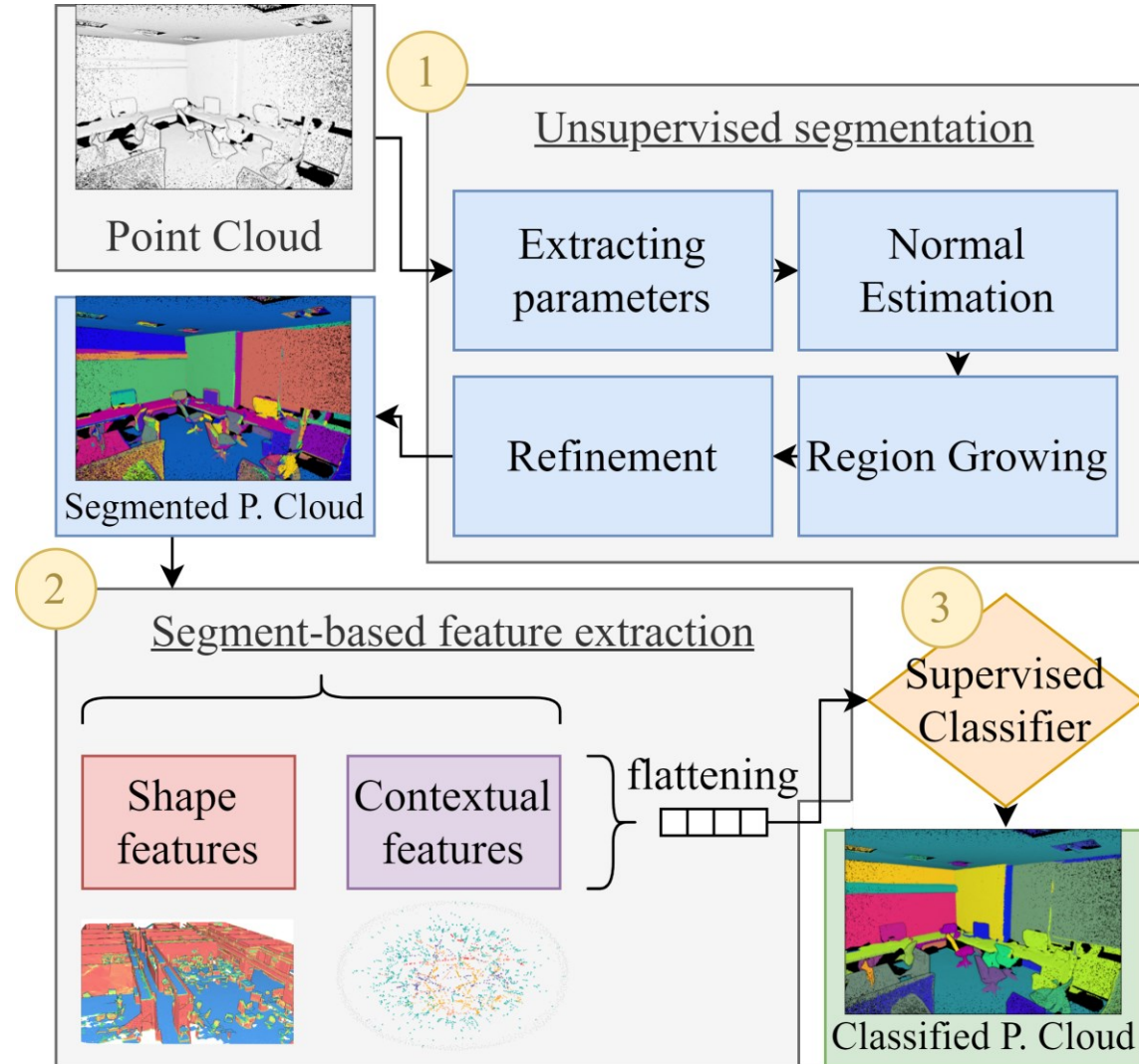




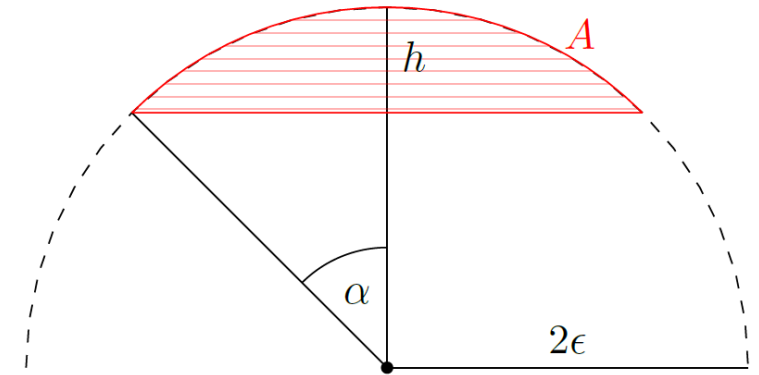
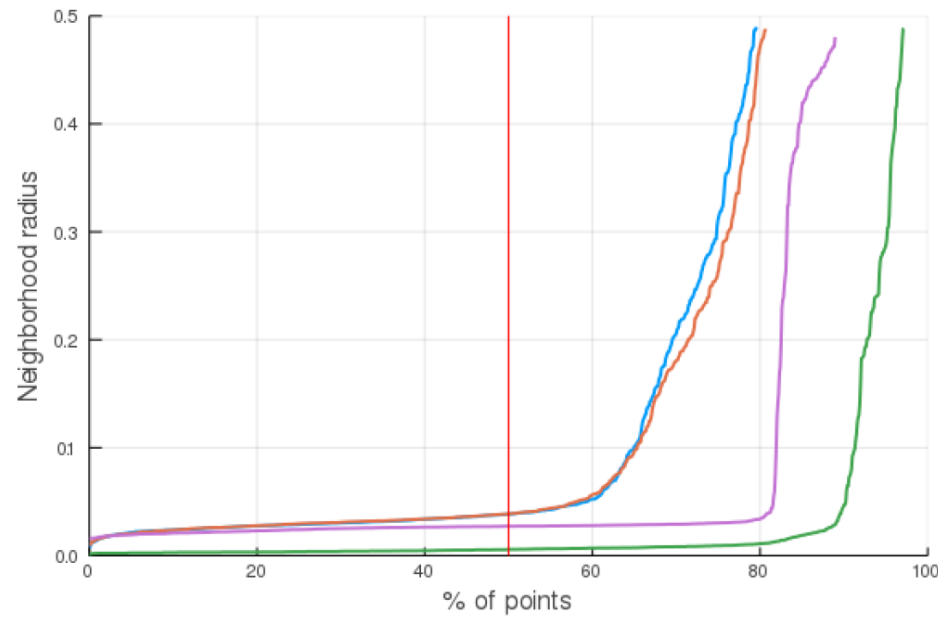
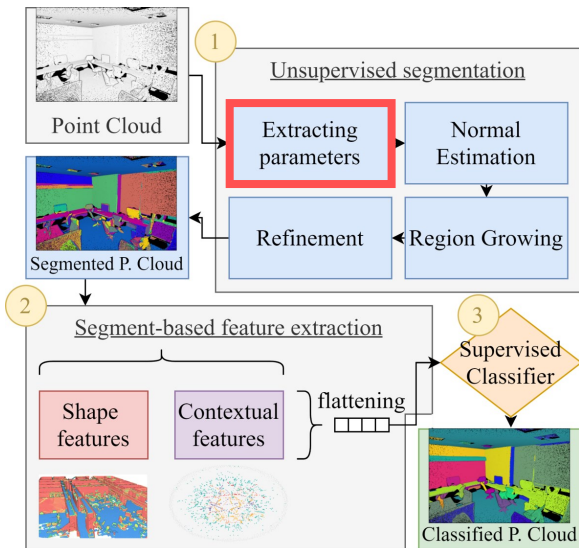
Overall	Ceiling	Floor	Wall	Beam	Door	Table	Chair	Bookcase
Precision	0	1	2	3	6	7	8	10
Baseline (no colour) [16]	0.48	0.81	0.68	0.68	0.44	0.51	0.12	0.52
Baseline (full) [16]	0.72	0.89	0.73	0.67	0.54	0.46	0.16	0.55
Ours	0.94	0.96	0.79	0.53	0.19	0.88	0.72	0.2



Methodology

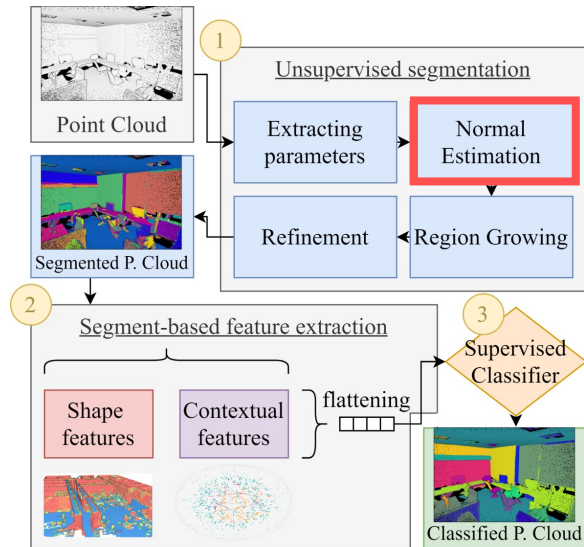
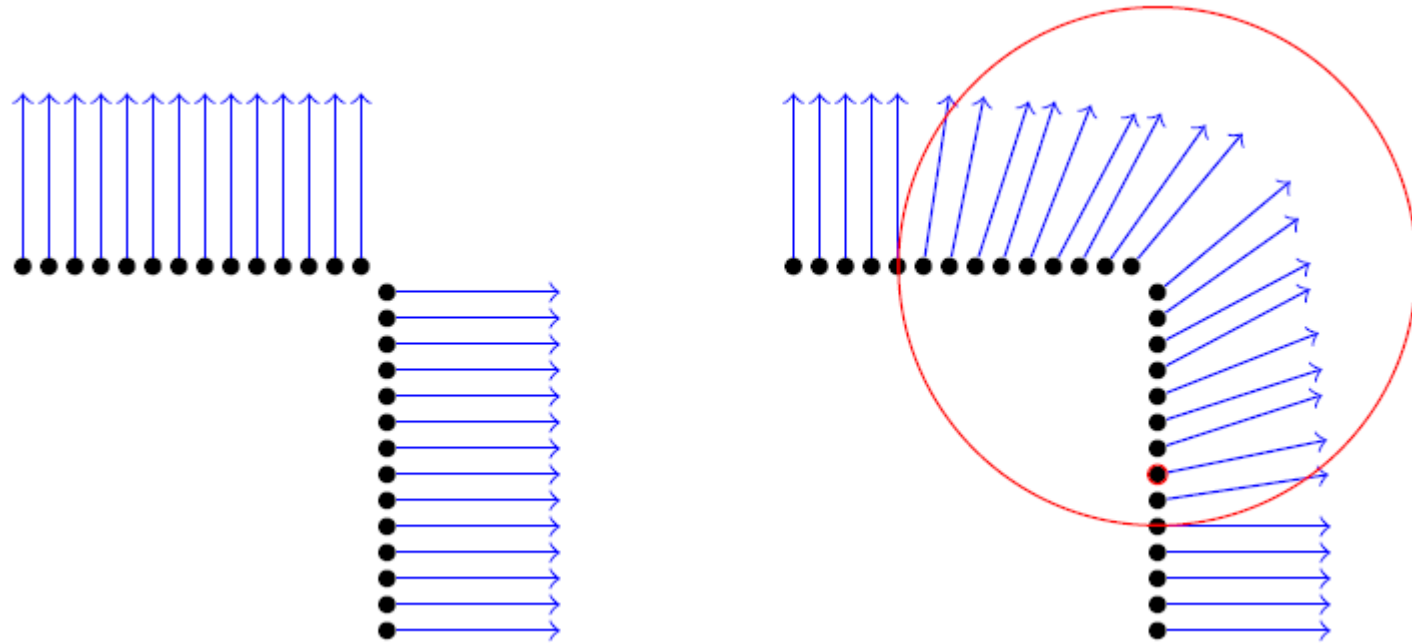


Data analysis

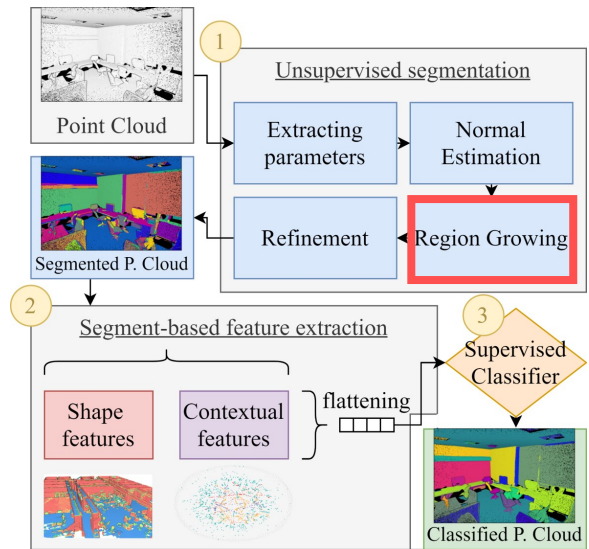
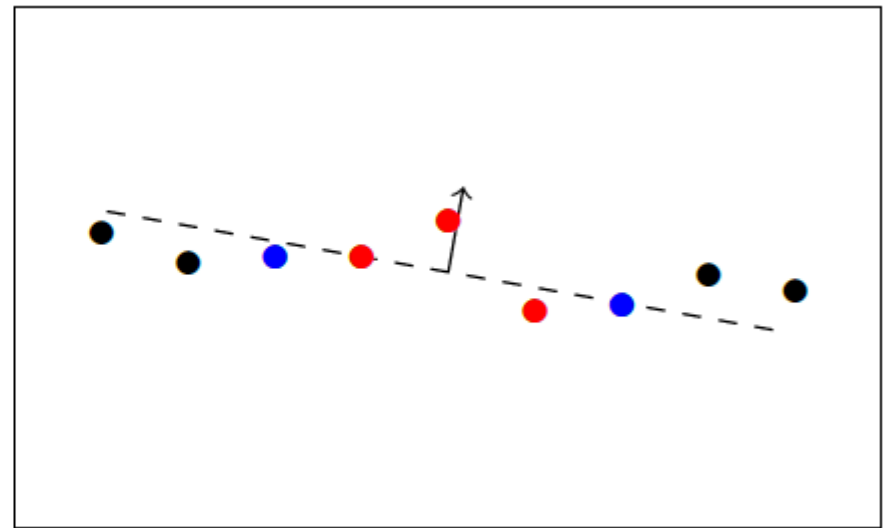
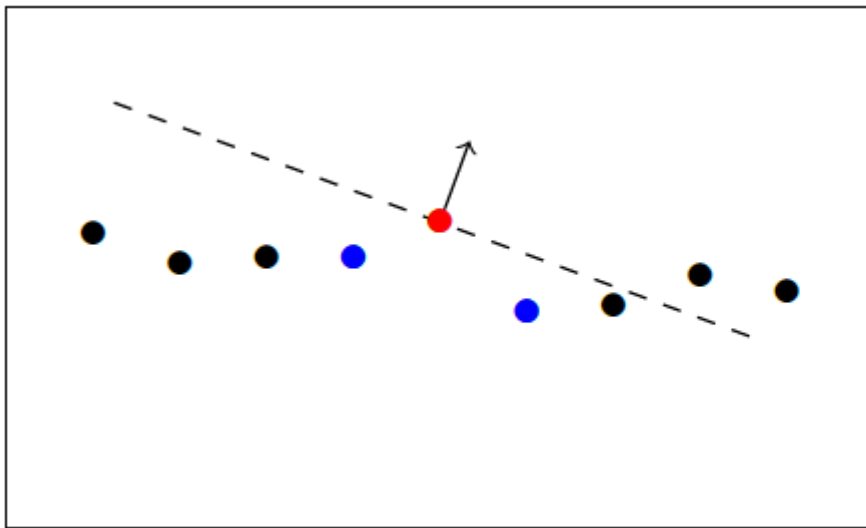


ϵ	t	$1 - n \cdot n_0$
0.005	1.19s	0.81
0.01	2.24s	0.40
0.02	2.32s	$1.5 * 10^{-2}$
0.03	2.65s	$1.7 * 10^{-3}$
0.05	3.38s	$1.88 * 10^{-4}$
0.1	5.48s	$1.12 * 10^{-5}$

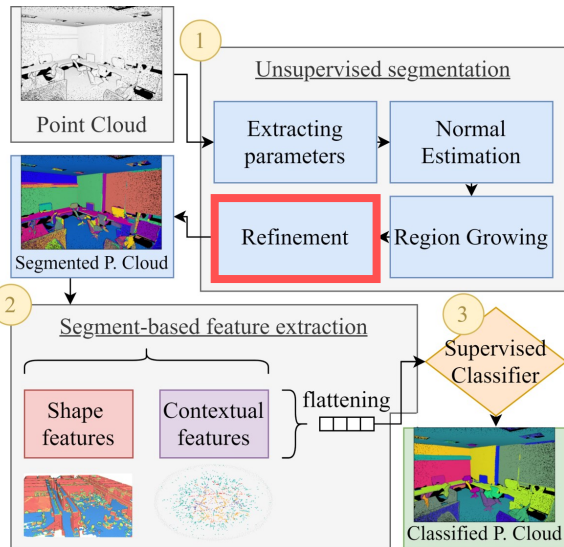
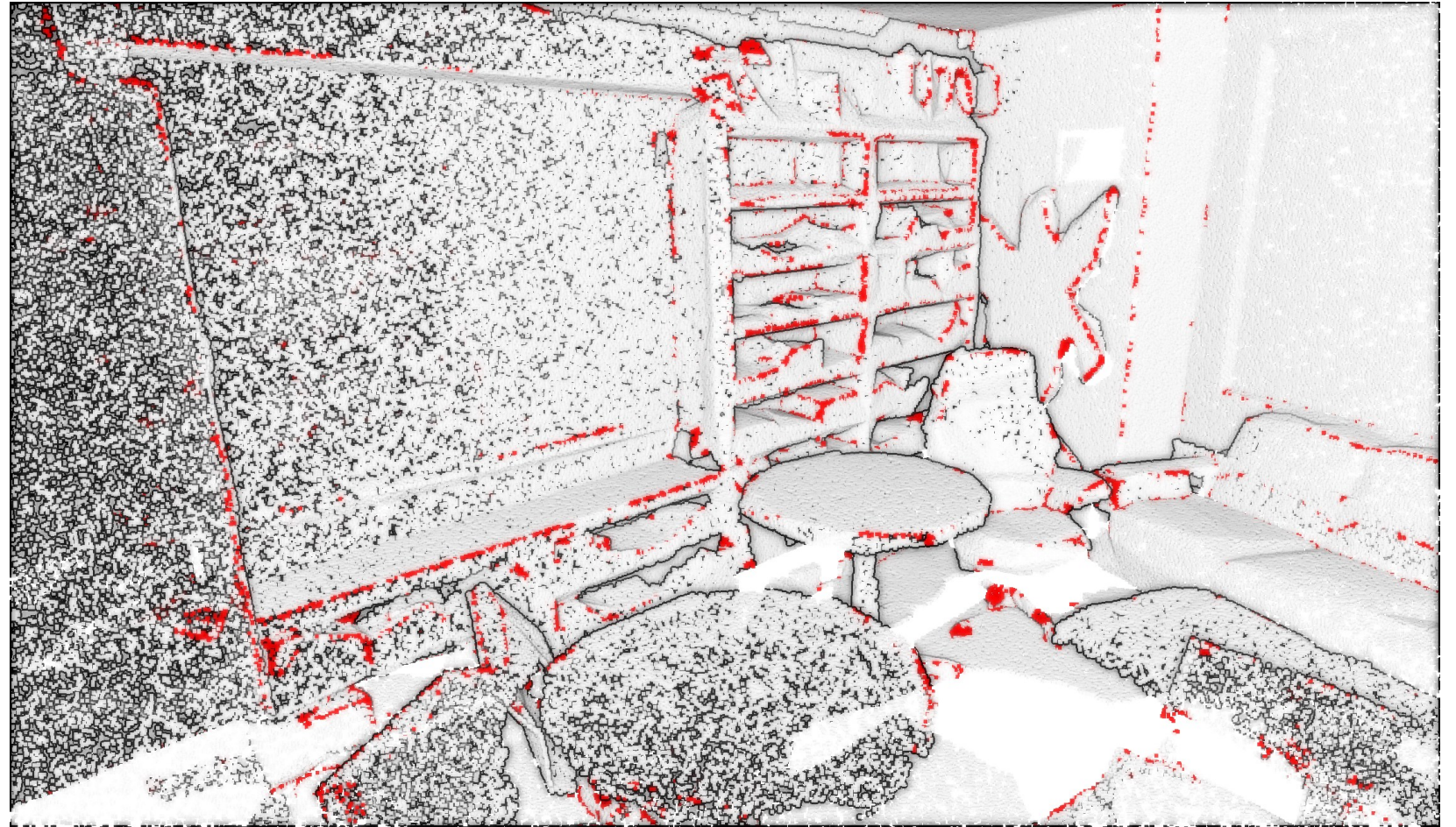
Normal estimation



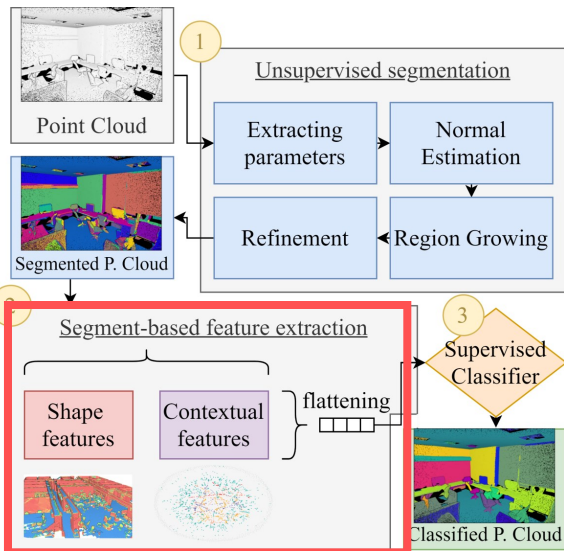
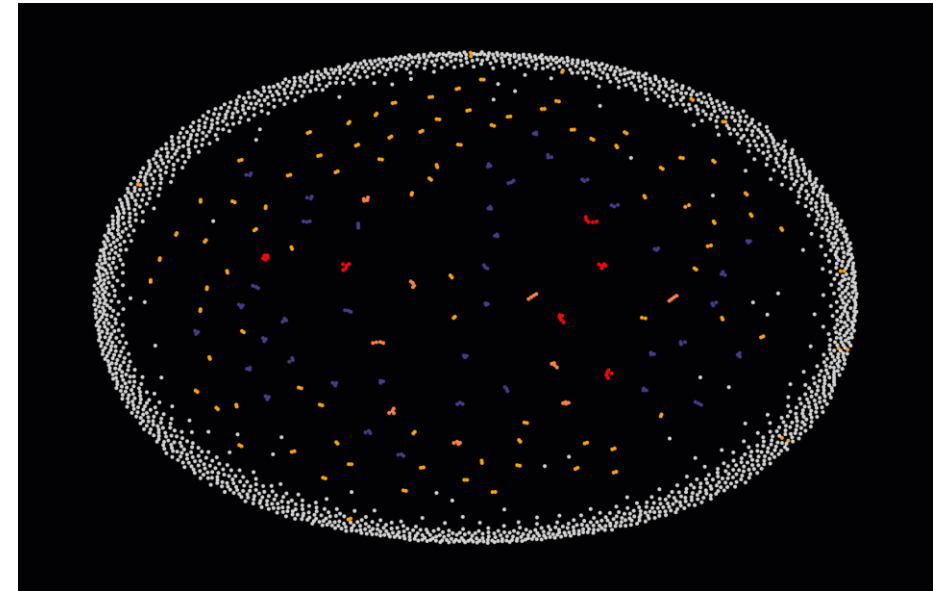
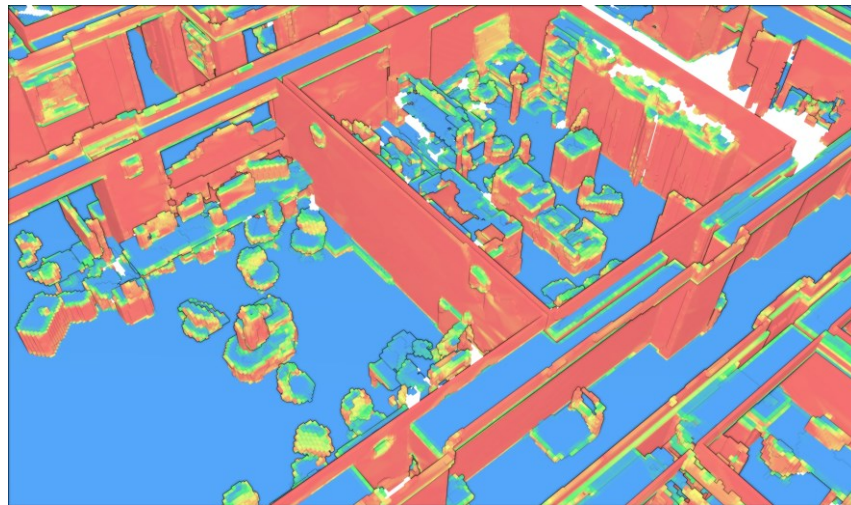
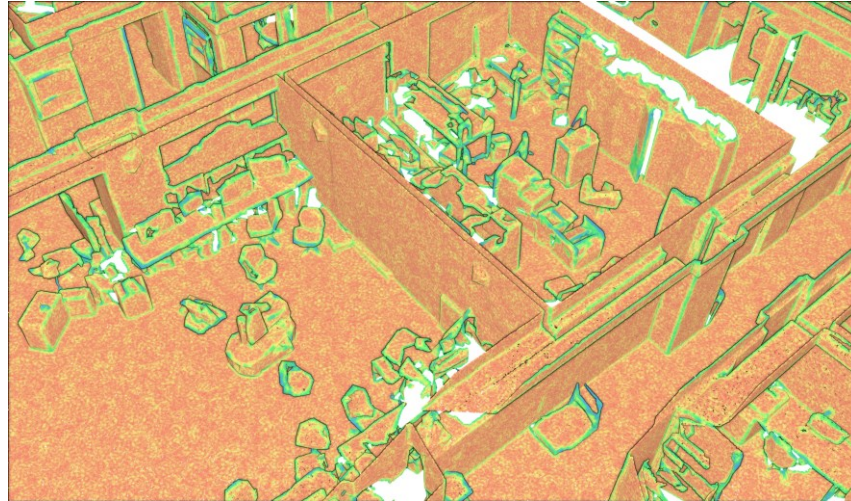
Region growing

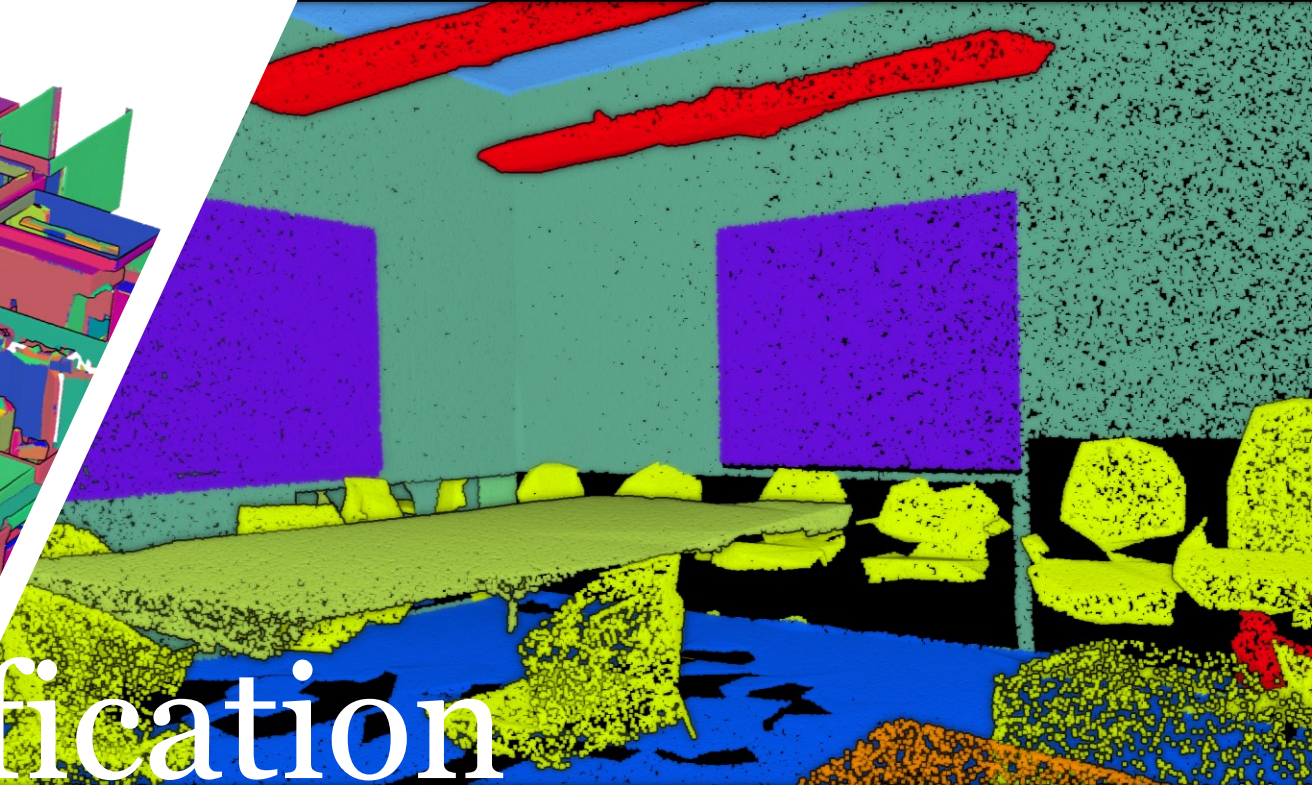
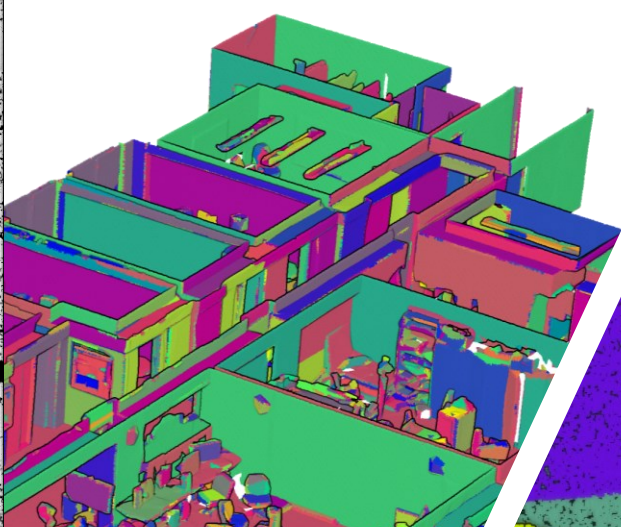
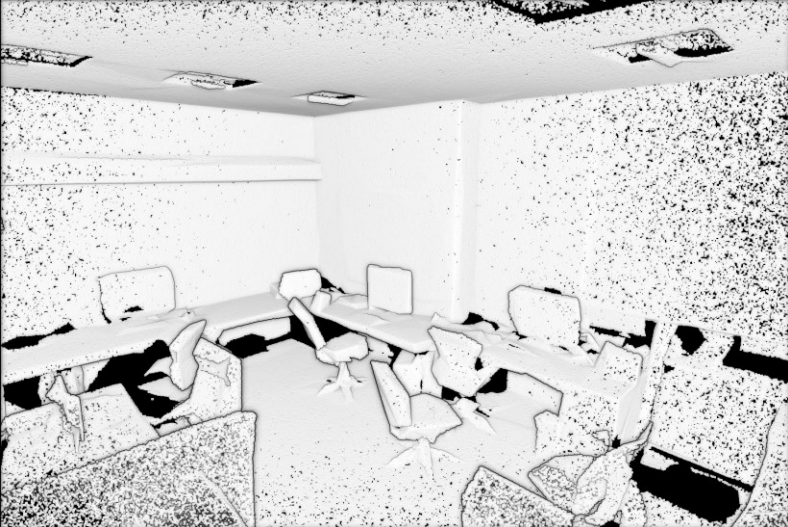


Refinement

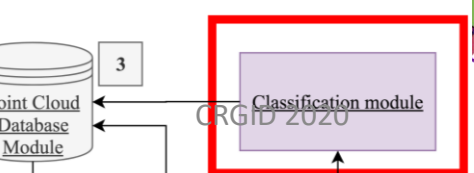
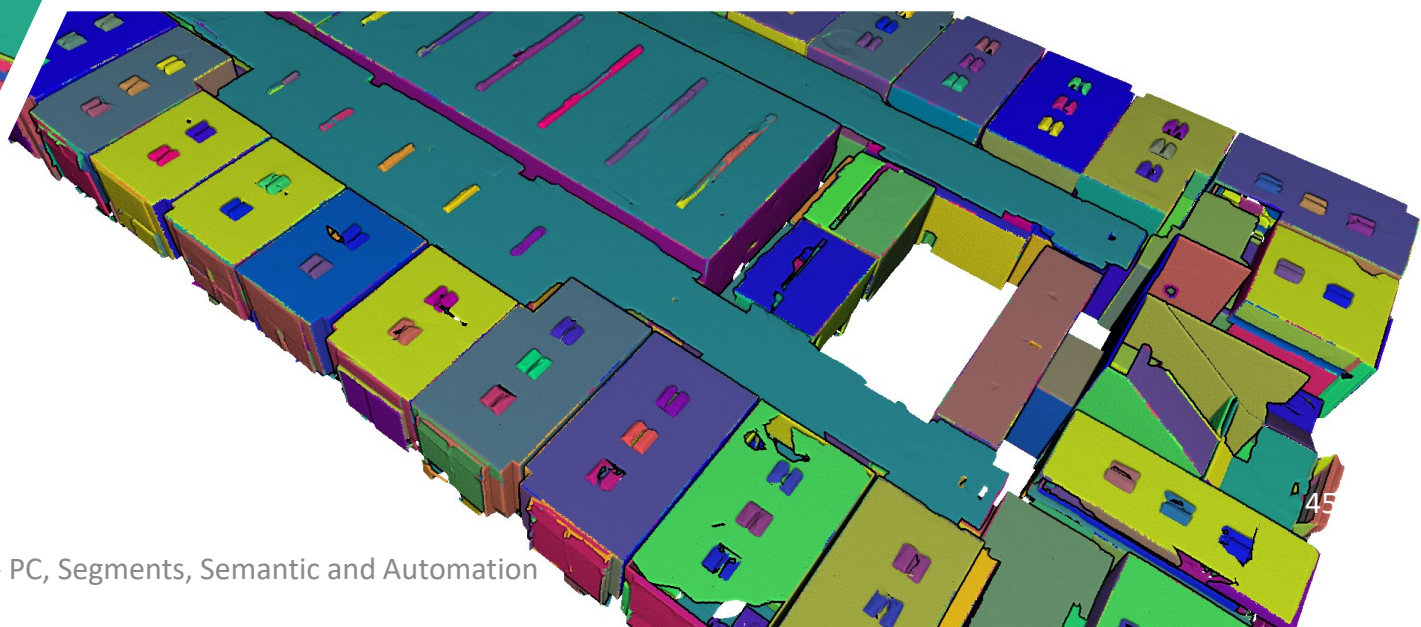
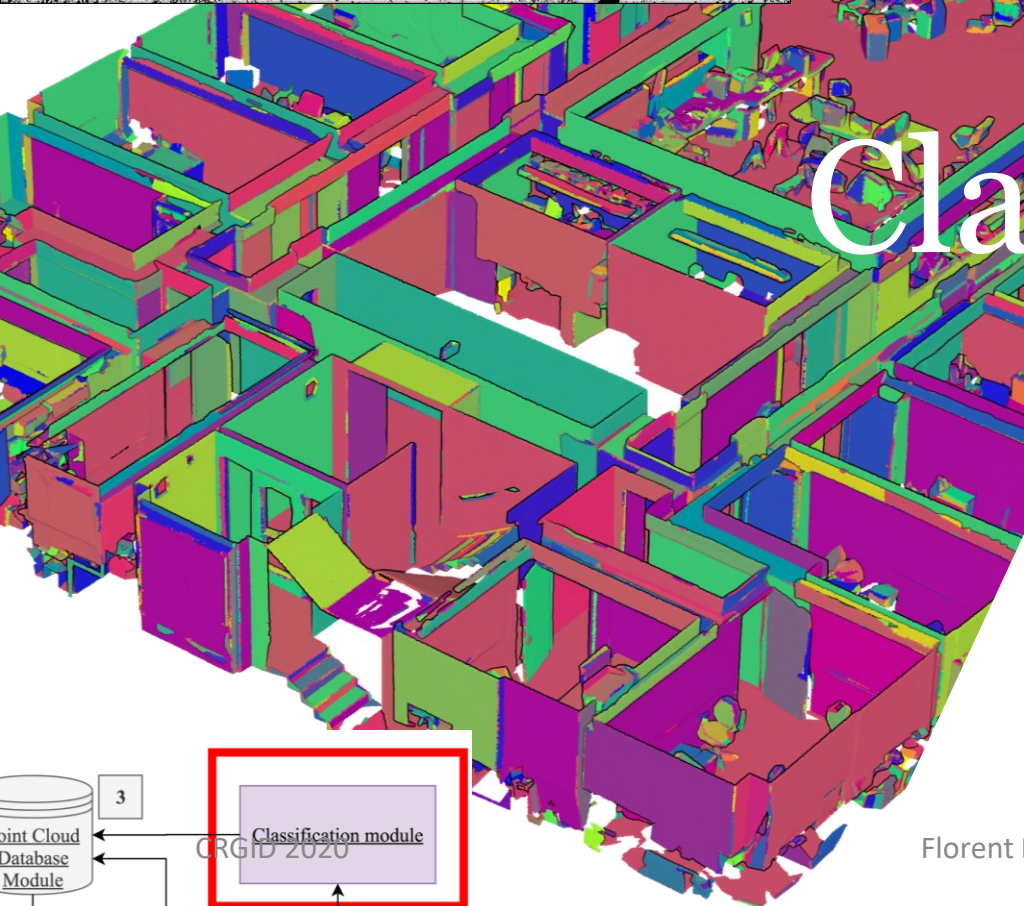


Segment-based feature extraction





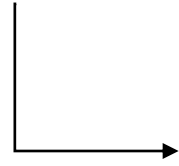
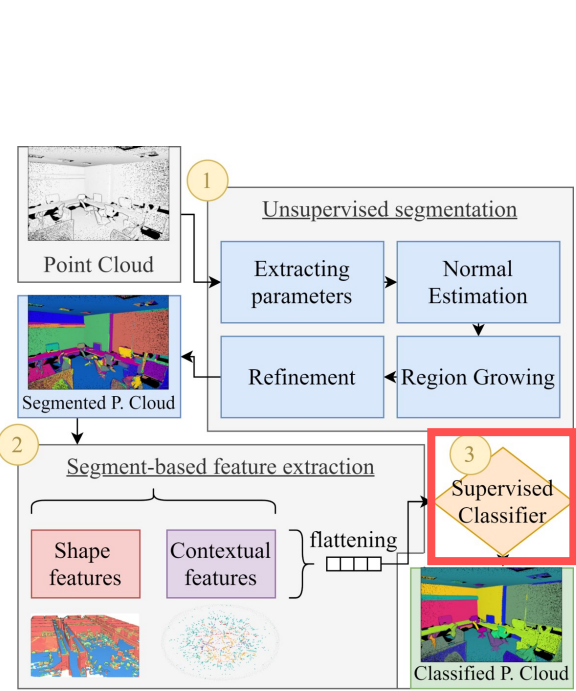
Classification



Supervised classification

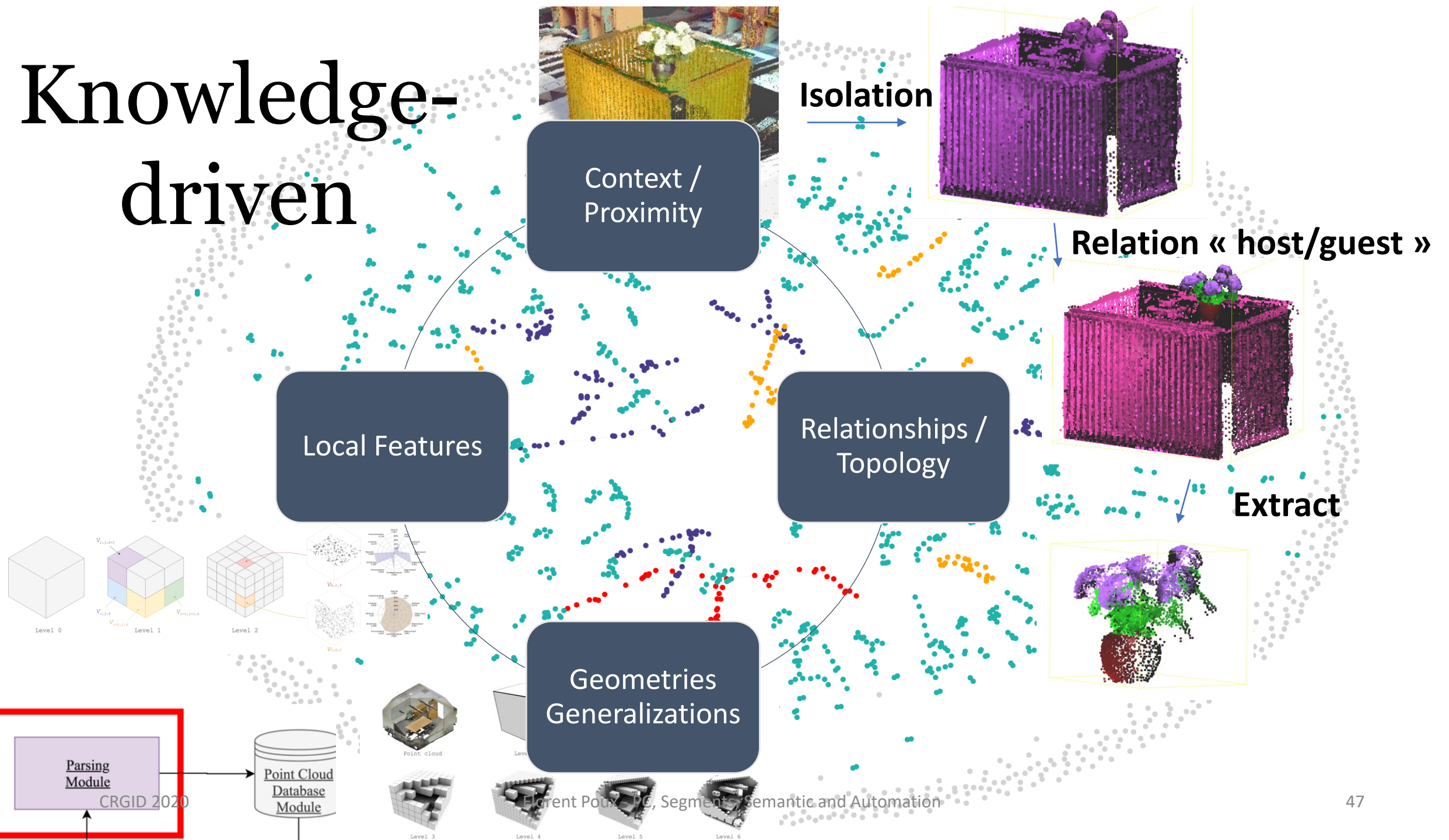
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PCID5_Area_1.txt PCID5_Area_1.csv
1 "region";"size";"c_x";"c_y";"c_z";"n_x";"n_y";"n_z";"n_v";"min_x";"min_y";"min_z";"max_x";"max_y";"max_z";"t_x";"t_y";"t_z";"t_v";"b_x";"b_y";"b_z";"b_v";"class_instances";"dominant_class";"class_overlap"
2 1;105252;-9.575316;5.171289;2.5803957;-0.00080603594;-0.0051674023;0.9999863;1.6372062e-5;-13.029;4.366;2.533;-6.134;5.952;2.591;-0.9999878;0.0048642755;-0.00078090257;3.9600978;-0.004859984;-0.9999746;-0.0051712617;0.19752292;"(0,
3 2;73846;-8.200151;1.7167768;2.2110684;-0.9999941;0.0017084326;0.0029632938;1.4633276e-5;-8.219;0.498;-0.005;-8.183;3.35;4.515;-0.003405169;-0.41528076;-0.9096869;1.7162296;-0.00032354146;-0.90969163;0.41528416;0.30590907;"(2, 33) =
4 3;207284;-18.13789;39.021595;3.173104;-0.0029935492;0.0052707903;0.9999816;8.590412e-5;-20.529;36.811;3.111;-15.757;41.253;3.206;0.9998373;0.017808437;0.002899251;1.8795681;0.017792761;-0.9998275;0.0053232433;1.5969721;"(0, 40) =>
5 4;806732;-4.7358313;23.329819;2.7269266;-0.0012451629;0.001413865;0.9999982;0.00018165607;-6.0415;3.9375;2.625;-3.3935;42.8855;2.802;-0.003937032;-0.9999914;0.0014089526;121.85008;0.9999915;-0.003935272;0.0012507186;0.38948435;"(0,
6 5;53514;-3.8195767;37.737034;1.0725787;-0.99995154;0.008669987;0.004661228;0.0015415465;-3.9085;36.858;-0.021;-3.742;38.48;2.161;0.005078239;0.04871505;0.99879974;0.38442546;-0.008432537;-0.9987751;0.04875672;0.1548802;"(2, 77) =>
7 6;1425;-19.144423;35.671528;0.61222804;0.013771733;-0.070434324;-0.9974213;9.114115e-5;-19.416;35.462;0.574;-18.939;35.862;0.641;0.9490313;-0.3132078;0.03522121;0.013663678;-0.314881;-0.94706905;0.06253097;0.009783583;"(8, 0) => 14
8 7;5417052;-10.095664;21.070015;0.0067797024;0.0016743005;-0.0008986343;0.99999815;0.0008971762;-20.902;-1.939;-0.112;1.81;45.973;0.155;-0.04660645;-0.9989129;-0.0008196259;163.88496;0.9989119;-0.04660487;-0.0017143629;41.595848;"(1
9 8;64885;-9.599919;16.103174;0.5506317;-0.0049851714;-0.006380162;0.9999672;0.00014718481;-11.091;14.808;0.517;-7.987;17.478;0.661;-0.99349487;-0.1137352;-0.00567858;0.7365124;0.11376786;-0.9934905;-0.0057716705;0.44258046;"(13, 323
10 9;80608;-7.712195;9.3241005;1.3495656;-0.0051039457;0.99994963;0.00863042;5.8591366e-5;-9.501;9.293;0.007;-6.096;9.353;2.574;-0.9811324;-0.006675422;0.19322166;0.8954167;-0.1932695;0.007481426;-0.9811171;0.4994856;"(2, 91) => 80242
11 10;99766;-12.296879;0.7069866;3.092452;-0.00089496933;-0.008085594;0.9999669;6.535401e-5;-13.408;-2.073;2.984;-11.255;3.365;3.15;0.018031796;-0.99980503;-0.008068144;2.5667646;0.99983704;0.01802398;0.0010405926;0.39722216;"(0, 28)
12 11;20762;-15.663225;14.767419;1.0821447;-0.28027517;0.95990896;0.0045273732;9.23872e-5;-16.237;14.612;0.001;-15.151;14.932;2.154;0.012622753;-0.0010304777;0.9999198;0.36639374;0.9598367;0.2803098;-0.01182788;0.0925124;"(6, 83) => 1
13 12;2071;-14.200738;0.16244327;1.7010247;0.04645007;-0.0038808882;0.99891305;2.5744628e-5;-14.32;-0.208;1.676;-14.025;0.613;1.726;0.1206311;-0.99265224;-0.0094659915;0.043928787;0.99161005;0.1209397;-0.045640618;0.0056981626;"(10, 3
14 13;136139;-0.7689931;38.292843;3.0882318;-0.000151023;-0.0007382373;0.9999997;2.7442054e-5;-3.312;36.8;3.071;1.794;39.767;3.107;0.99997145;0.007557571;0.00015659802;2.2165673;0.00755769;-0.99997103;-0.0007370748;0.7652779;"(0, 21)
15 14;30206;-13.137964;32.5025;1.4776487;-0.99120545;0.014692605;-0.13151395;0.001367271;-13.181;31.156;0.248;-12.877;33.627;2.139;-0.04387787;-0.97408664;0.22187842;0.49596137;-0.124845974;0.22569765;0.9661646;0.16408584;"(2, 184) =>
16 15;33340;-16.780153;25.404144;1.1334536;-0.99993724;0.011157464;0.0010075002;0.00010277976;-16.812;24.615;0.041;-16.734;26.221;2.198;0.0014555681;0.040223595;0.9991896;0.3704423;-0.011107899;-0.9991283;0.04023732;0.20556074;"(2, 20
17 16;121266;-0.62898433;27.659338;1.8487586;-0.0009511113;0.9999603;0.008872645;2.2411346e-5;-3.313;27.644;0.005;1.766;27.701;3.116;-0.9979965;-0.0015106797;0.06325226;1.9074966;0.06326316;-0.008794691;0.9979581;0.5641115;"(2, 48) =>
18 17;630;-6.603506;22.584764;0.23133175;0.57028615;-0.7831471;-0.24789982;7.156103e-5;-6.738;22.483;0.022;-6.435;22.739;0.517;-0.23748207;-0.44608206;0.8629096;0.022937631;-0.7863689;-0.43323362;-0.4403778;0.0030174116;"(13, 267) =>
    
```

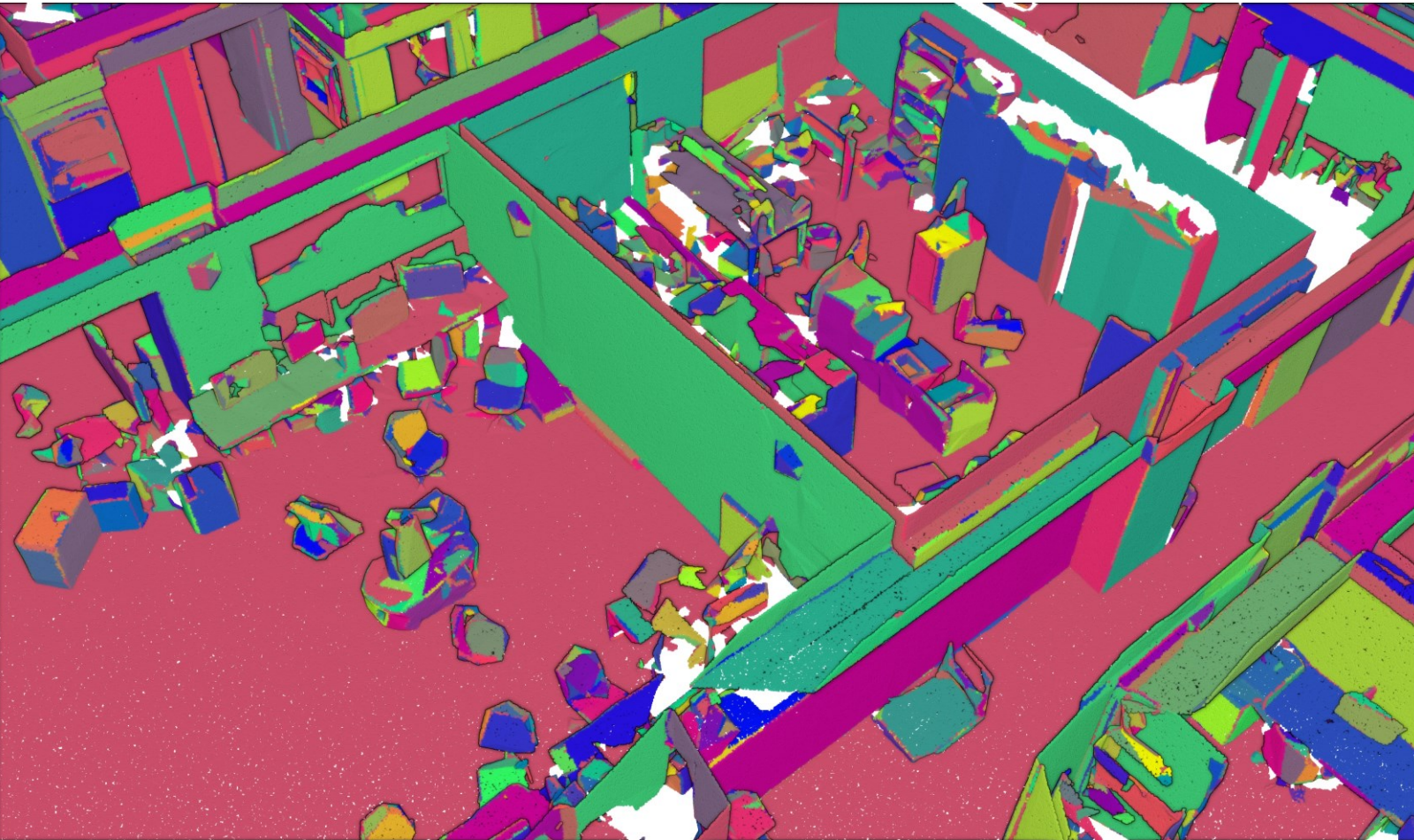


Model = Random Forests
 Hyperparameters = standard (no fine-tuning)
 Training = 1 Area
 Testing = the other 5 areas

Knowledge-driven

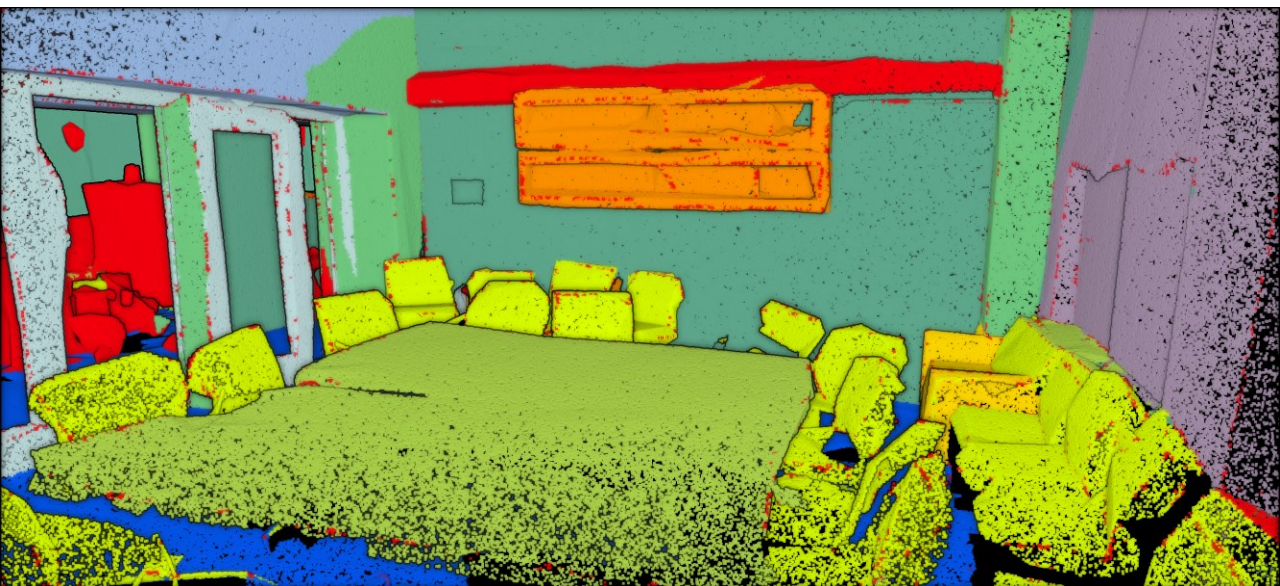


Segmentation results

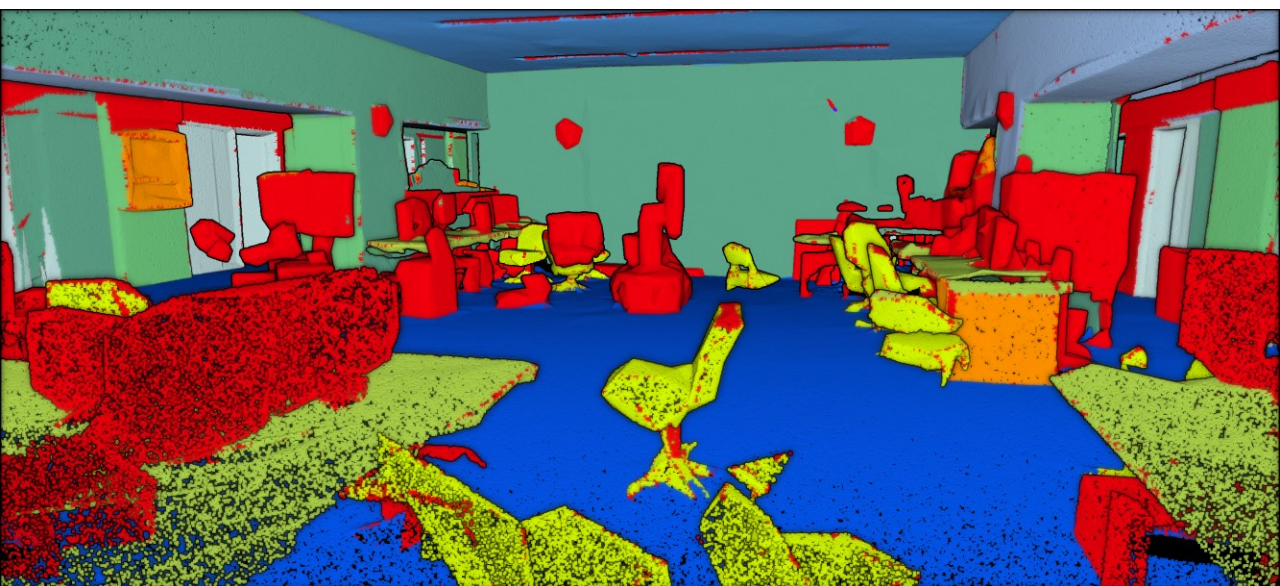


Data set	Over Seg.			Under Seg.		Sharpness
	Median	75%	Max	99%	Max	
1	11	17	3883	1	9	89.92%
2	12	20	644	1	13	90.34%
3	11	21	427	1	9	91.25%
4	9	19	896	1	15	89.86%
5	10	18	1525	1	21	86.10%
6	11	18	794	1	9	90.61%

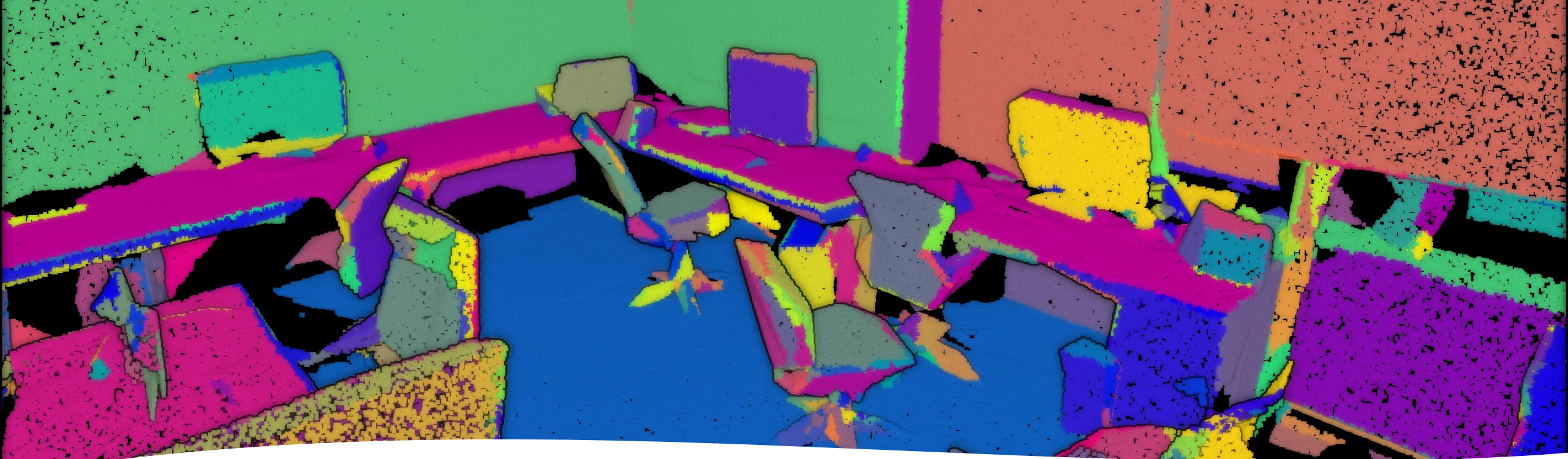
Classification results



Areas	Ceil.	Floor	Wall	Win.	Door	Table	Chair	Board	Clutter
	0	1	2	5	6	7	8	11	13
A-1	98.8	98.4	86.8	80.0	73.8	84.6	83.9	33.1	83.1
A-2	97.0	89.2	89.0	97.6	67.9	87.6	97.2	33.4	67.2
A-3	98.5	99.3	87.0	72.8	79.0	88.5	93.1	30.4	78.0
A-4	95.3	98.8	89.4	82.5	79.5	86.6	89.9	16.3	71.5
A-5	97.6	99.0	89.4	69.0	83.7	85.9	81.3	4.1	71.7
A-6	98.1	98.8	86.5	77.6	76.5	88.9	90.1	19.9	80.7

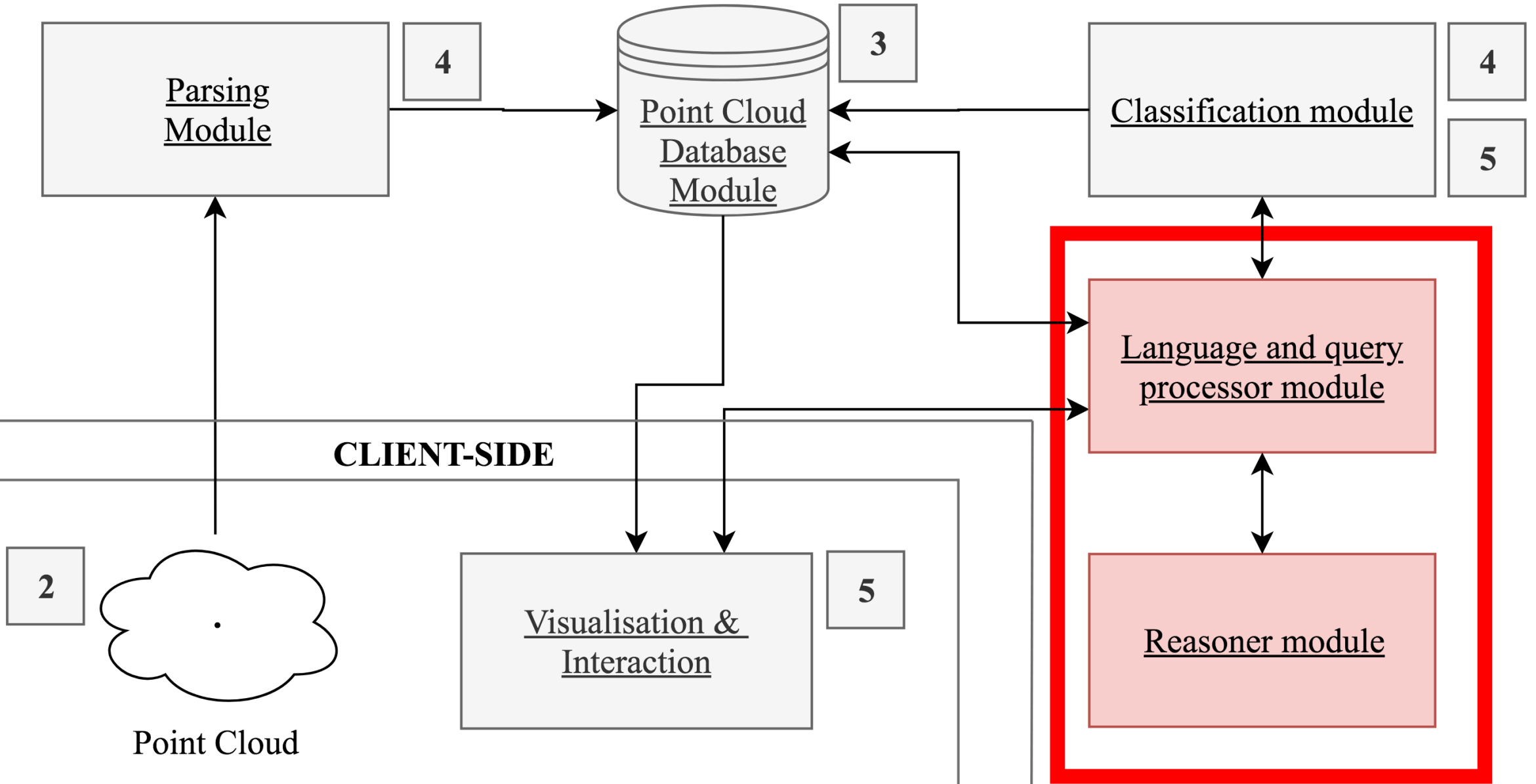


Weighted F1-score = 88.1%



Key take-aways

- + Relatively simple approach (good replication)
- + Object-based classification = high scalability
- + Good performances (both in terms of accuracy and comp. d.)
- + High potential for semi-automated classification
- + Usable for a large panel of applications (registration, modelling ...)
- + In-test for highly variable scenes





A classified entity



chair

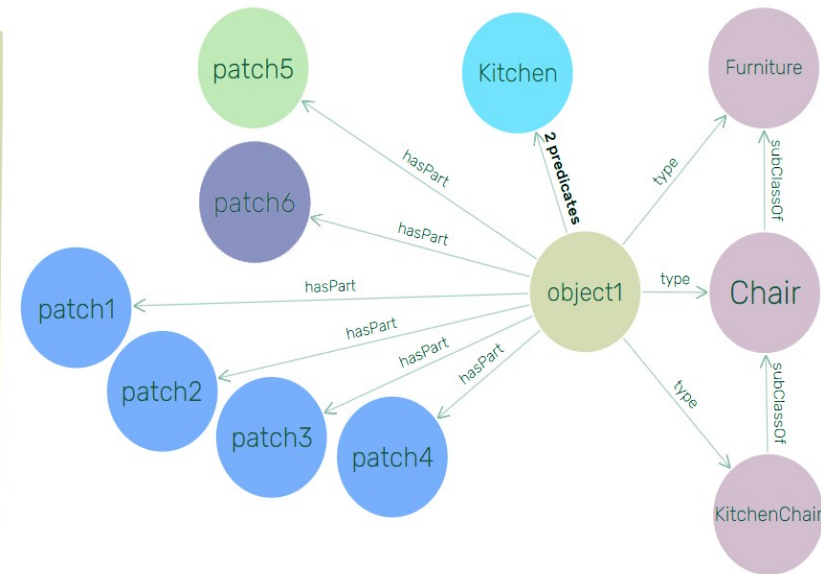
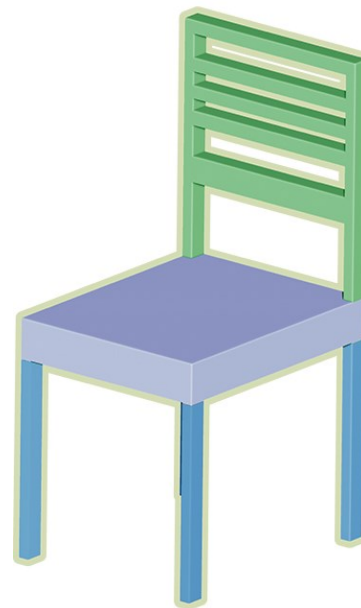
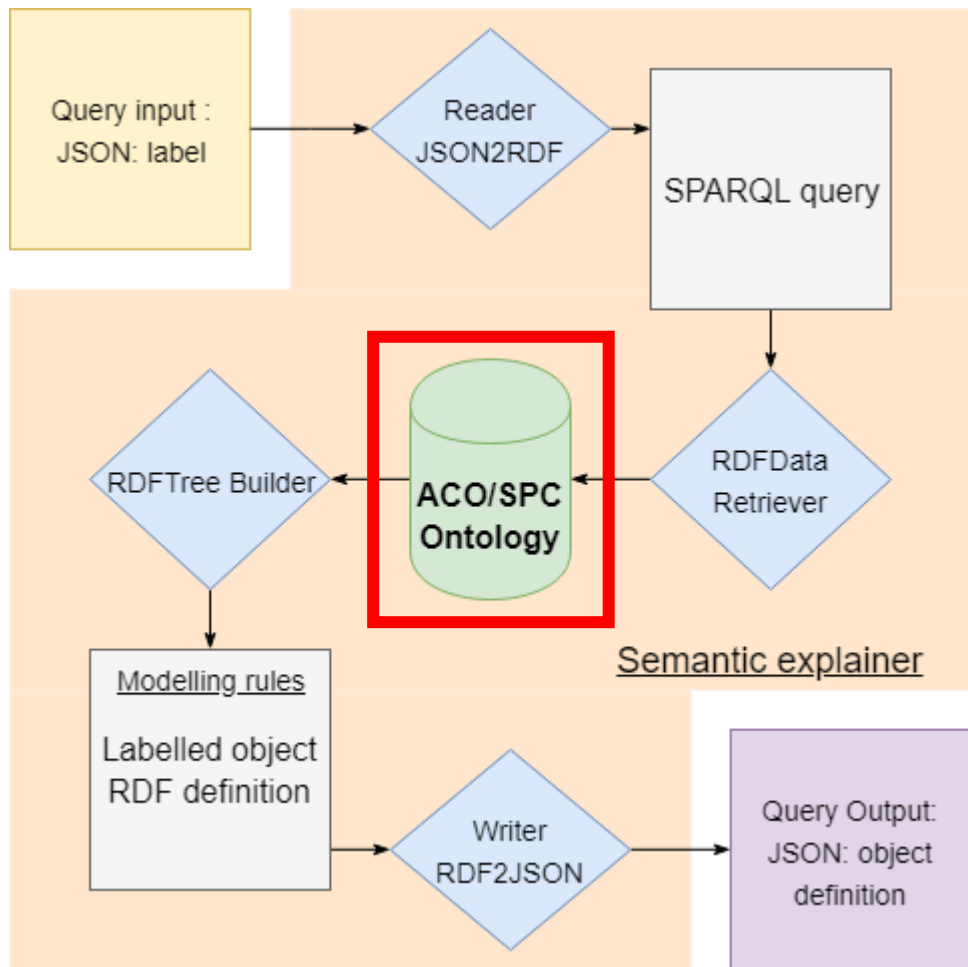


About: Chaise

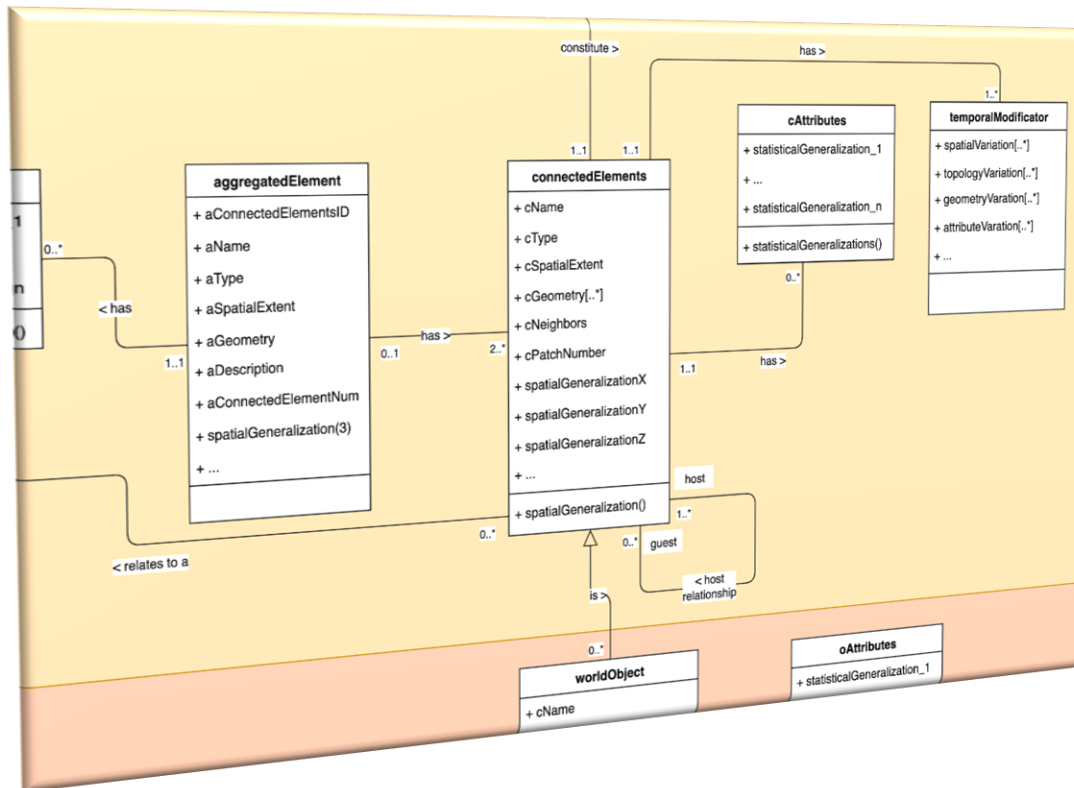
An Entity of Type : Œuvre musicale, from Named Graph : <http://dbpedia.org>, within Data Space : dbpedia.org

Une chaise est un type de siège, c'est-à-dire de meuble muni d'un dossier et destiné à ce qu'une personne s'assoie dessus. Un siège pour une personne sans dossier ni repose-bras est un tabouret ; pour plus d'une personne c'est un sofa ou un banc. Un repose-pieds séparé pour une chaise s'appelle un ottoman. La chaise comporte : * un piètement, généralement composé de quatre pieds, parfois renforcé par une entretoise ; * une assise, la profondeur d'assise d'une chaise est comprise entre 45 et 55 cm, et sa hauteur est normalement de 45 cm ; * un dossier.

Property	Value
dbo:abstract	<ul style="list-style-type: none"> A chair is a piece of furniture with a raised surface, commonly used to seat a single person. Chairs are supported most often by four legs and have a back; however, a chair can have three legs or can have a different shape. Chairs are made of a wide variety of materials, ranging from wood to metal to synthetic material (e.g., plastic), and they may be padded or upholstered in various colors and fabrics, either just on the seat (as with some dining room chairs) or on the entire chair. Chairs are used in a number of rooms in homes (e.g., in living rooms, dining rooms and dens), in schools and offices (with desks), and in various other workplaces. A chair without a back or arm rests is a stool, or when raised up, a bar stool. A chair with arms is an armchair and with upholstery, reclining action, and a fold-out footrest, a recliner. A permanently fixed chair in a train or theater is a seat or, in an airplane, airline seat; when riding, it is a saddle and bicycle saddle, and for an automobile, a car seat or infant car seat. With wheels it is a wheelchair and when hung from above, a swing. An upholstered, padded chair for more than one person is a couch, sofa, settee, or "loveseat", or if is not upholstered, a bench. A separate footrest for a chair, usually upholstered, is known as an ottoman, hassock or pouffe. ^(en) Une chaise est un type de siège, c'est-à-dire de meuble muni d'un dossier et destiné à ce qu'une personne s'assoie dessus. Un siège pour une personne sans dossier ni repose-bras est un tabouret ; pour plus d'une personne c'est un sofa ou un banc. Un repose-pieds séparé pour une chaise s'appelle un ottoman. Le dossier s'élève parfois au-dessus de la hauteur de la tête, et souvent ne s'étend pas jusqu'au siège, permettant une circulation d'air. Le dossier et parfois l'assise sont souvent faits de matériaux poreux ou sont ajourés à fins de décoration et de ventilation. Il y a quelquefois des repose-têtes séparés. La chaise comporte : * un piètement, généralement composé de quatre pieds, parfois renforcé par une entretoise ; * une assise, la profondeur d'assise d'une chaise est comprise entre 45 et 55 cm, et sa hauteur est normalement de 45 cm ; * un dossier. Elle ne comprend que très rarement des accotoirs (bras) réservés aux fauteuils, mais elle peut comporter un accoudoir sur le haut du dossier comme pour le Prie-Dieu ou la chaise ponteuse. ^(fr)
dbo:thumbnail	<ul style="list-style-type: none"> wiki-commons:Special:FilePath/PostureFoundationGarments05fig3.png?width=300
dbo:wikiPageID	<ul style="list-style-type: none"> 262642 ^(xsd:integer)
dbo:wikiPageRevisionID	<ul style="list-style-type: none"> 744995471 ^(xsd:integer)
dct:subject	<ul style="list-style-type: none"> dbc:Chairs



Connected Elements



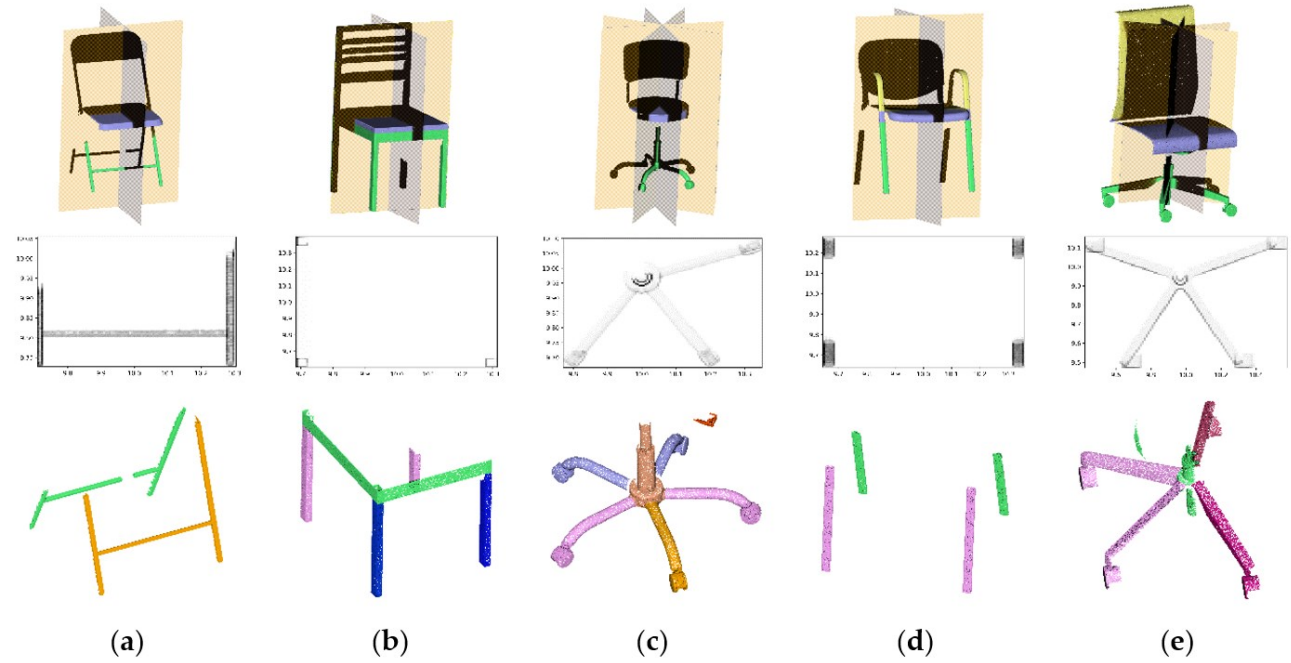
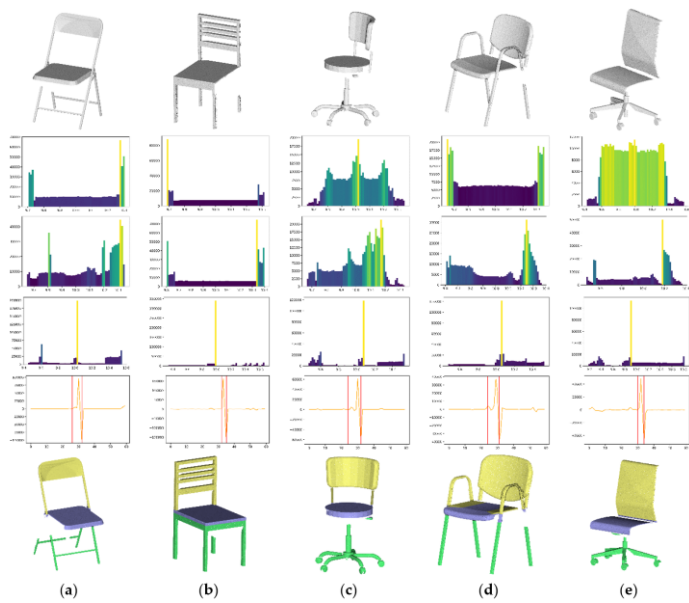
- Aggregated-Element
- Normal-Element
- Sub-Element



Chair = AE

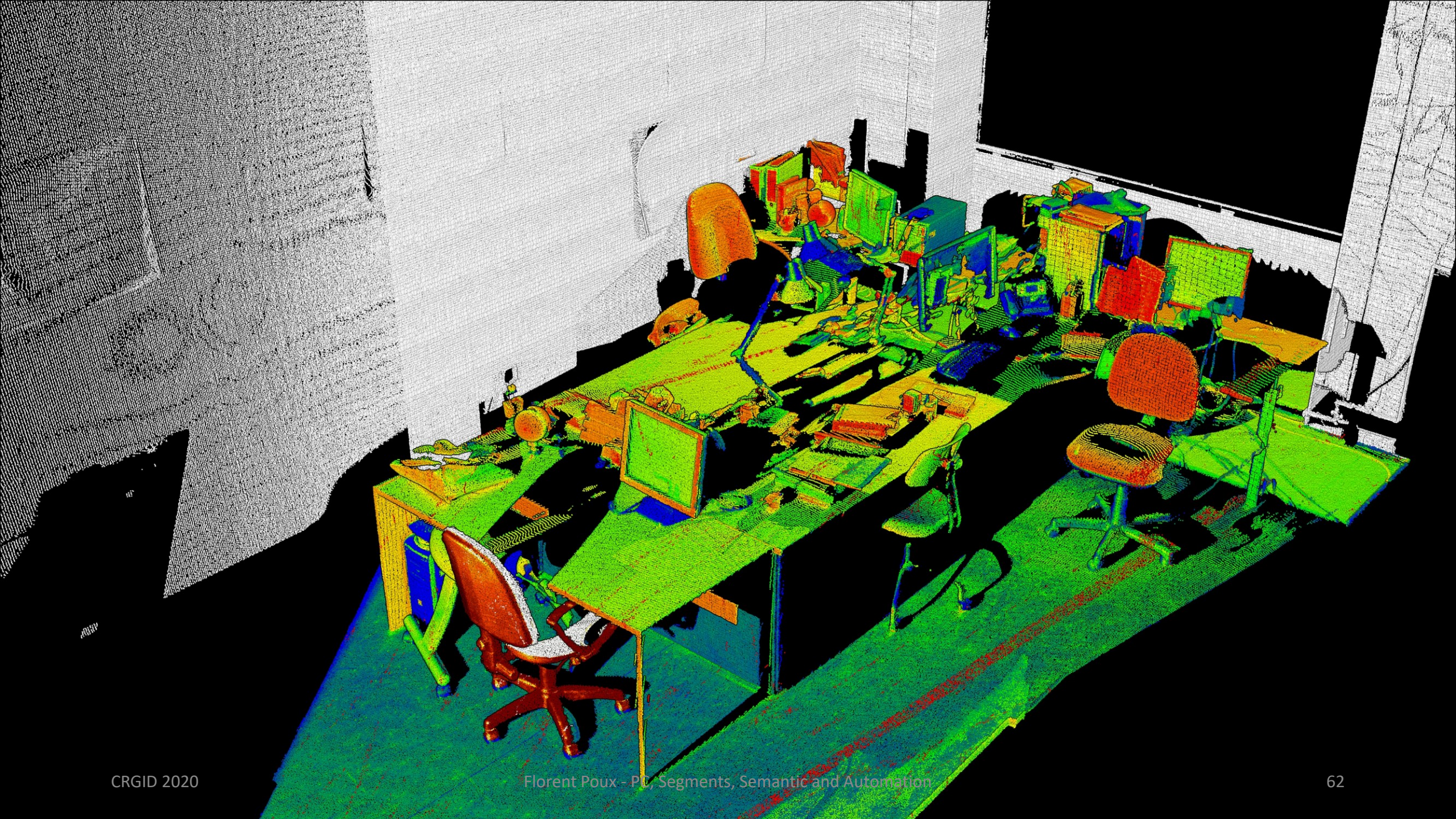


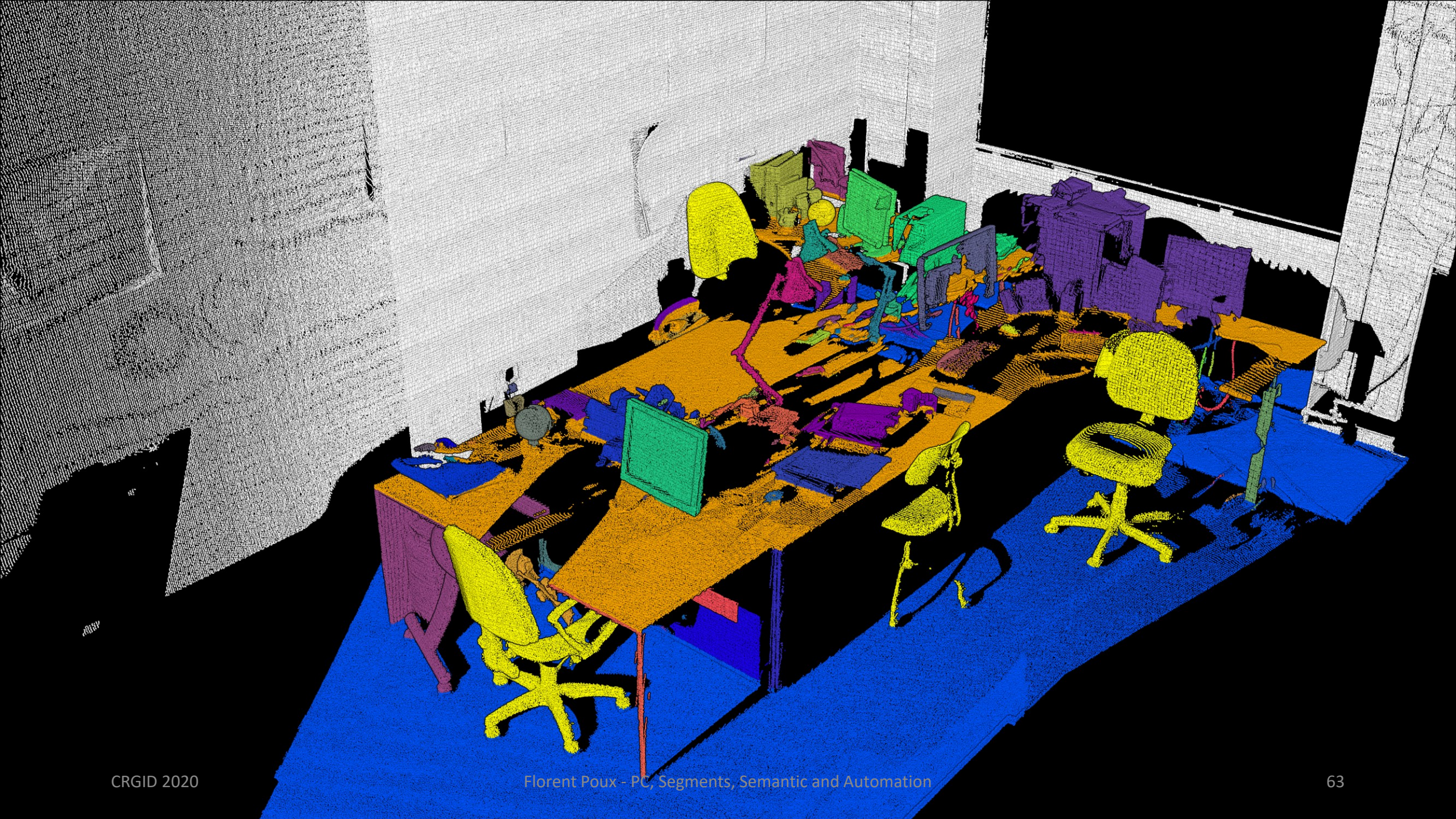
Part segmentation

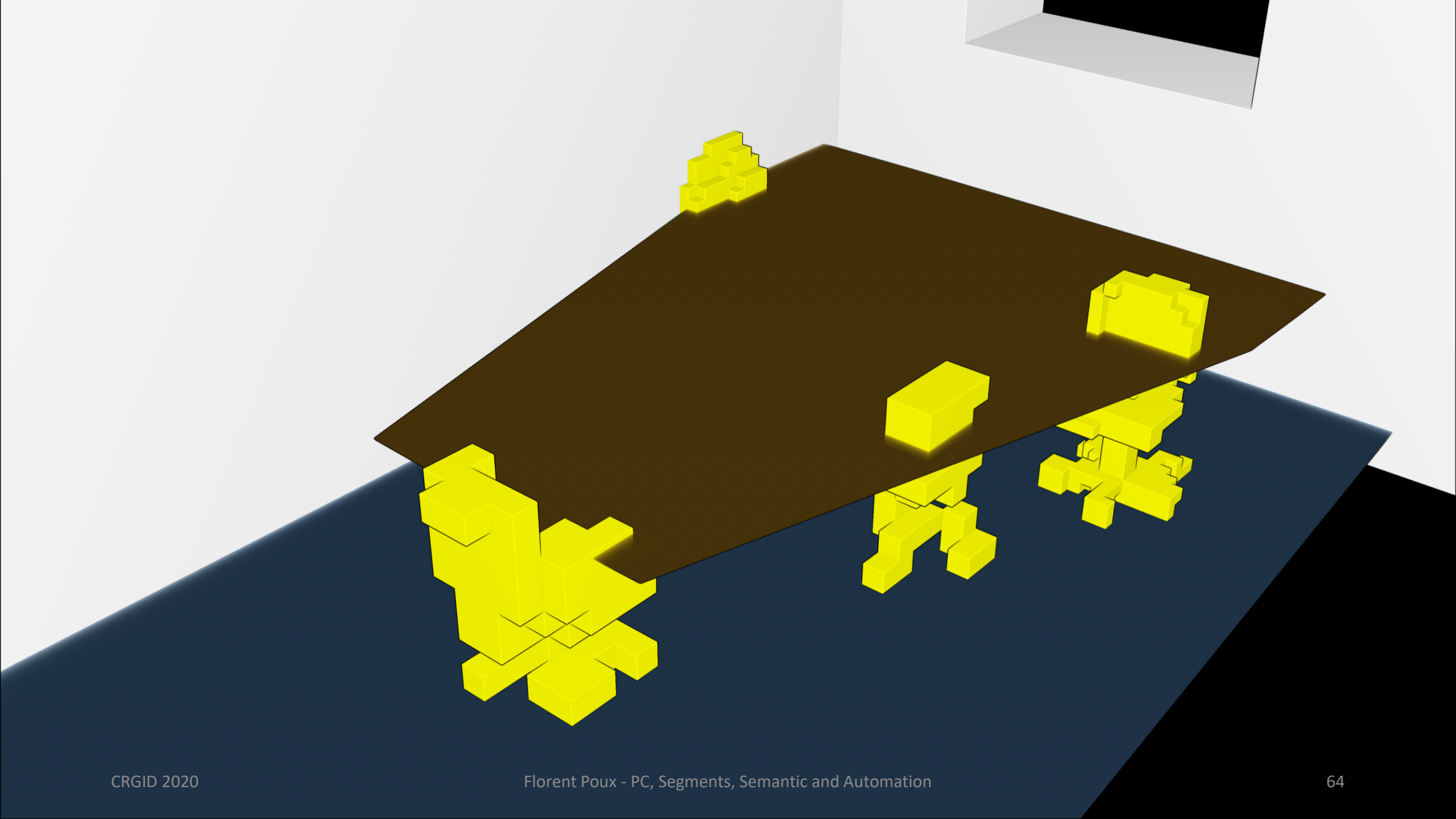


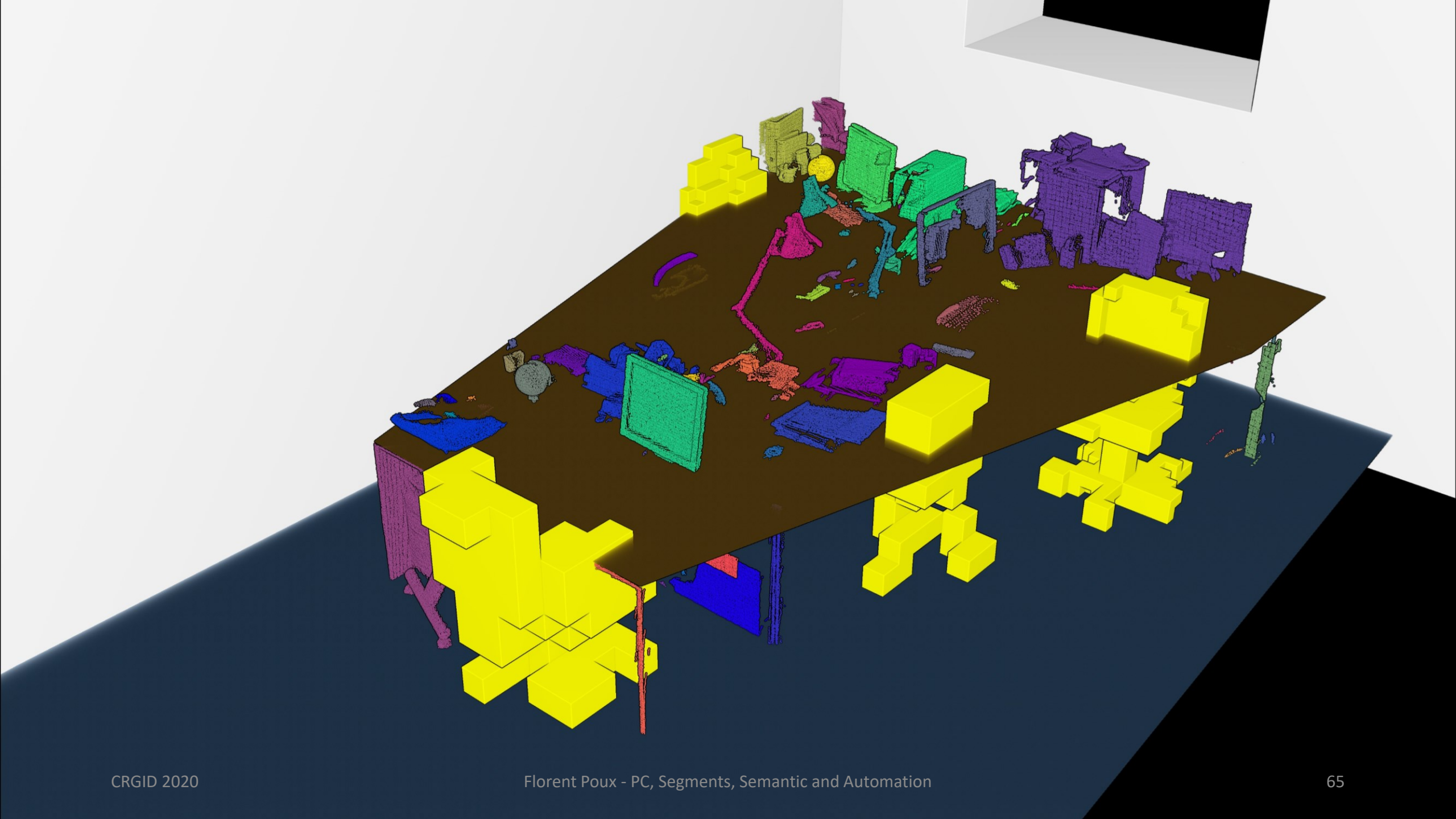


Characterization refinement



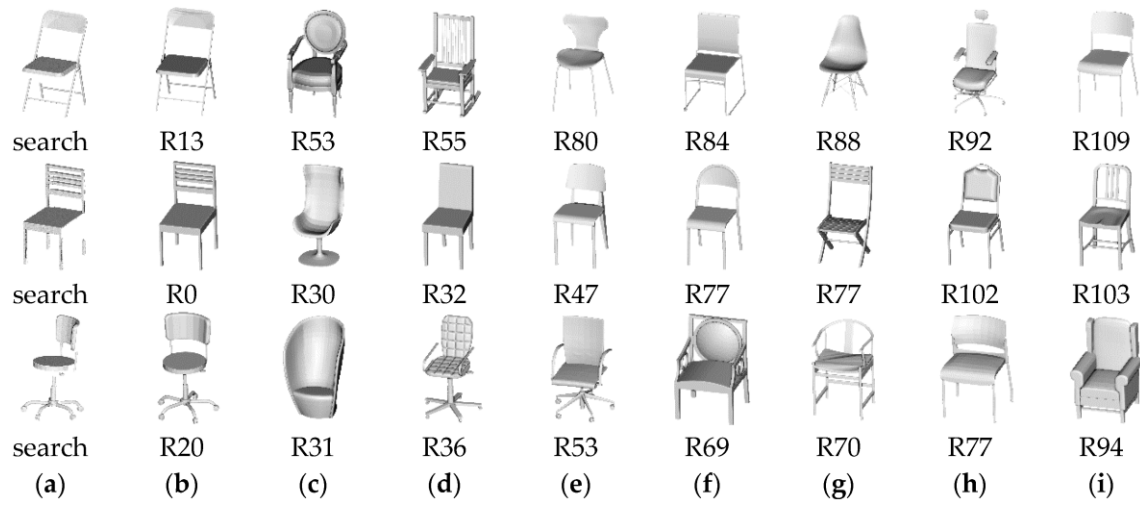




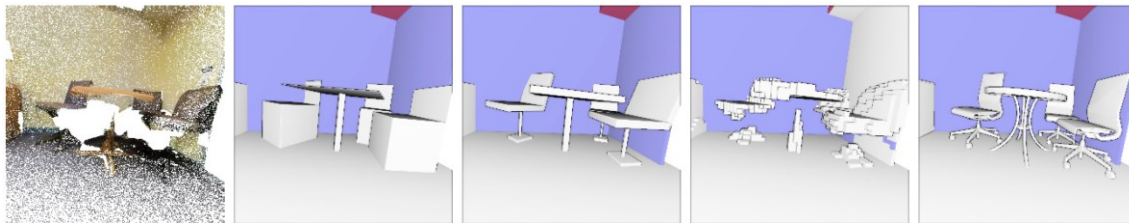
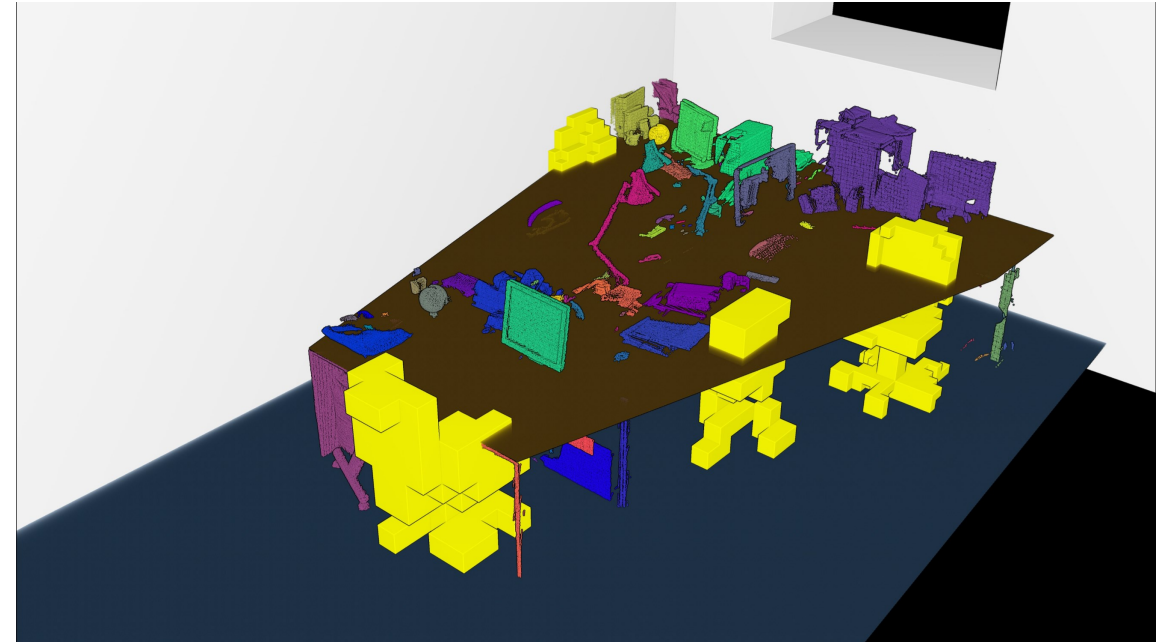




Semantic Representation



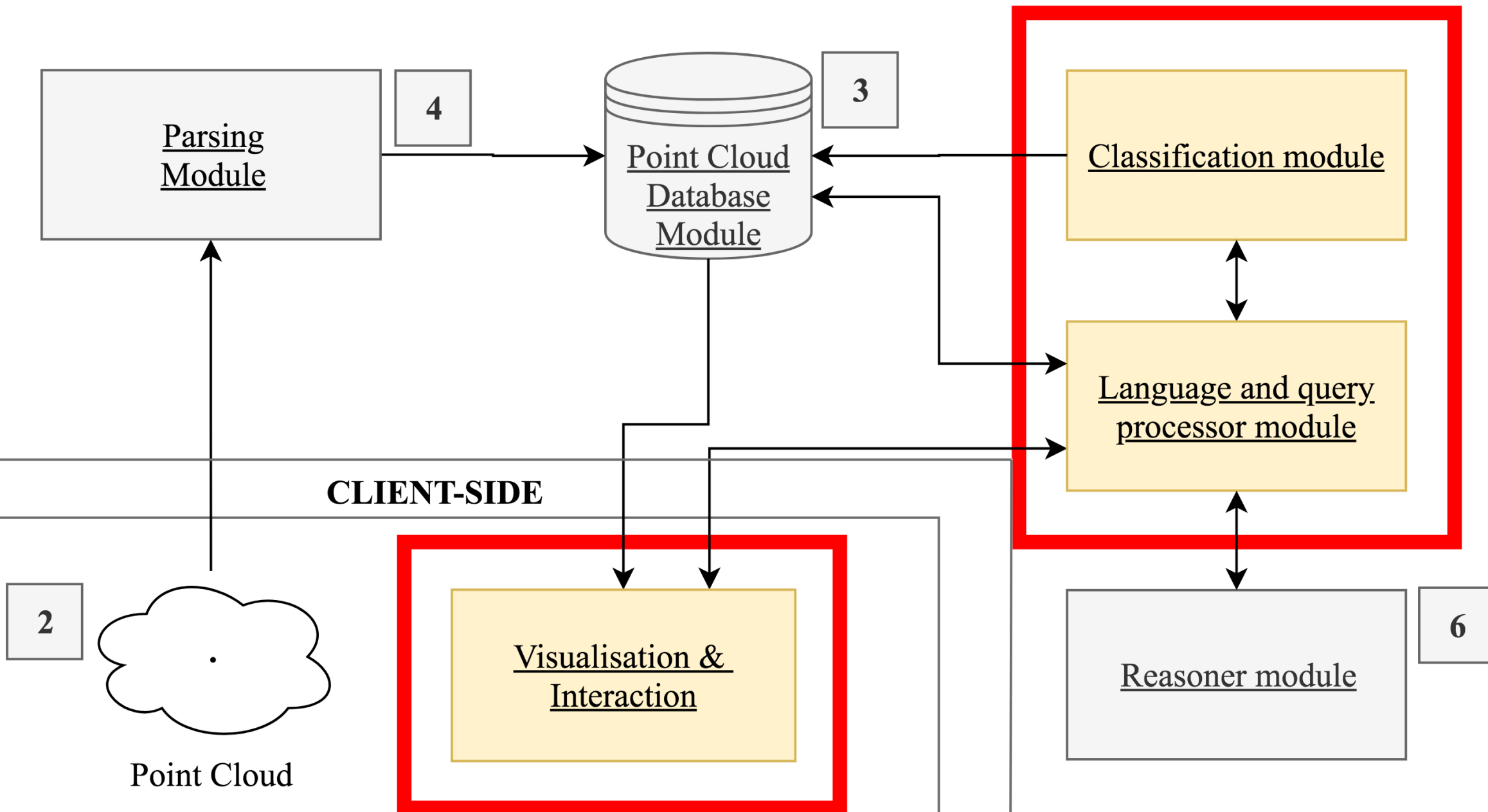
Semantic Representation

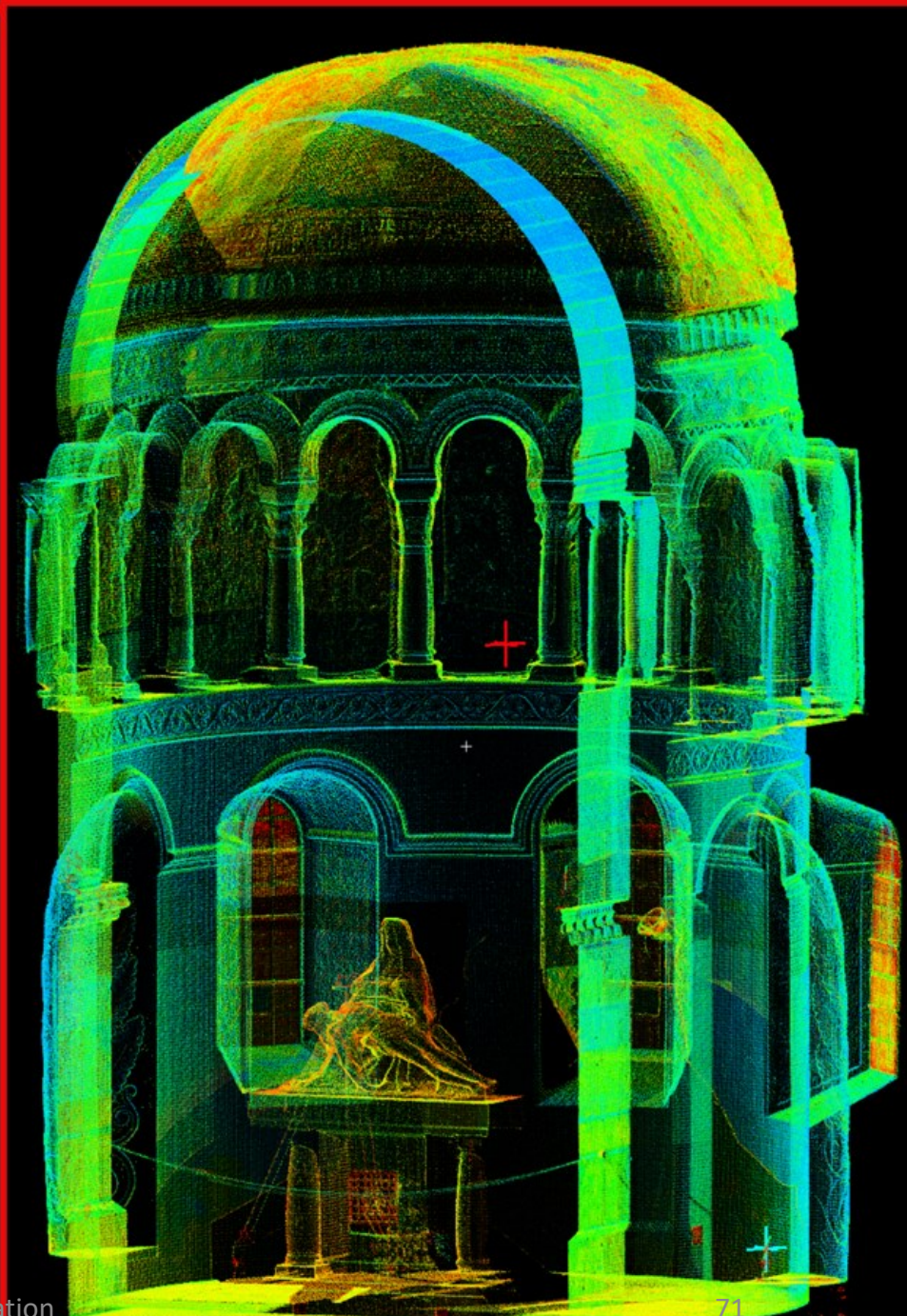
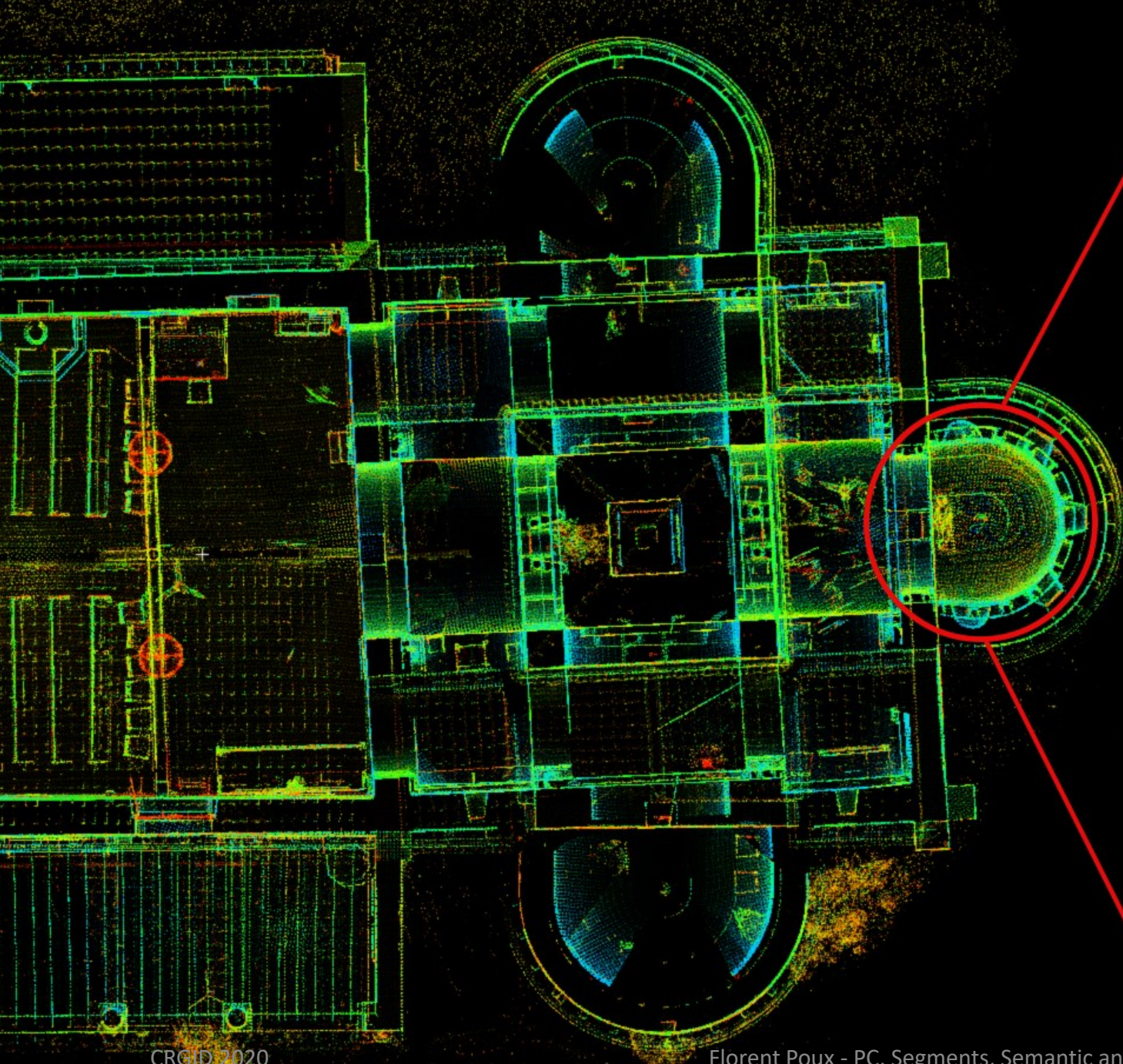


How to **extract** and **integrate**
knowledge within **3D** point clouds
for **autonomous** decision-making
systems?

1. Using a multi-level conceptual structure
2. Parsing PC at the lowest possible level
3. Plug a domain formalization through an ontology of classification
4. Generate a modular semantic representation

... Automatically ...







INITIAL

GOLD

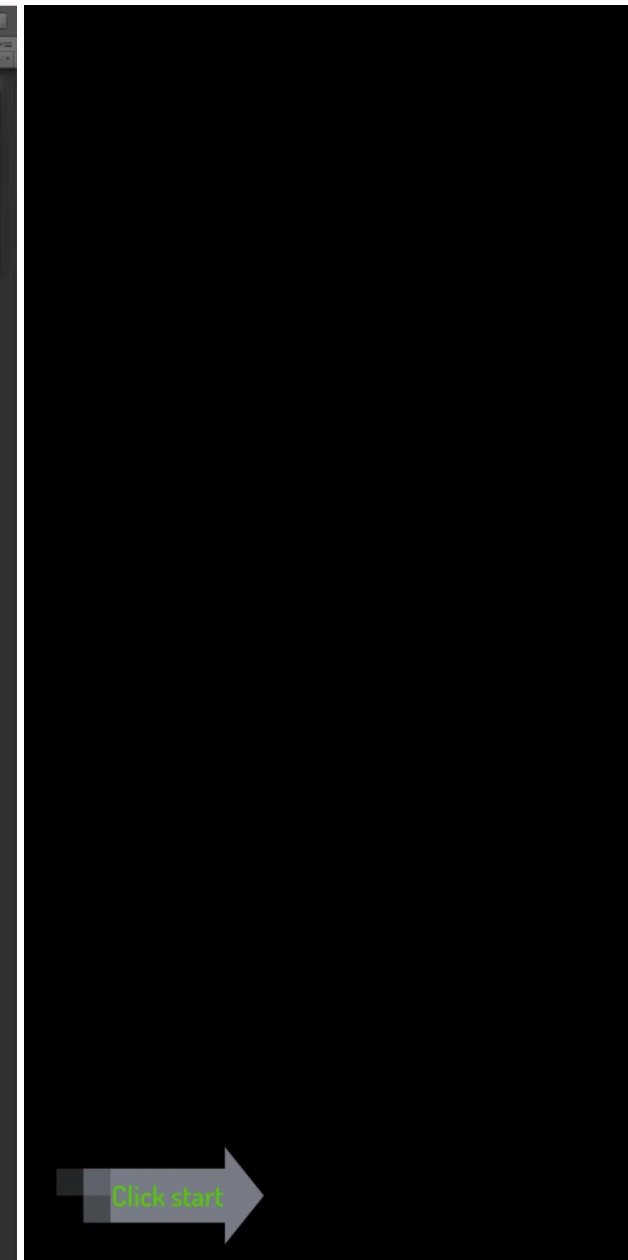
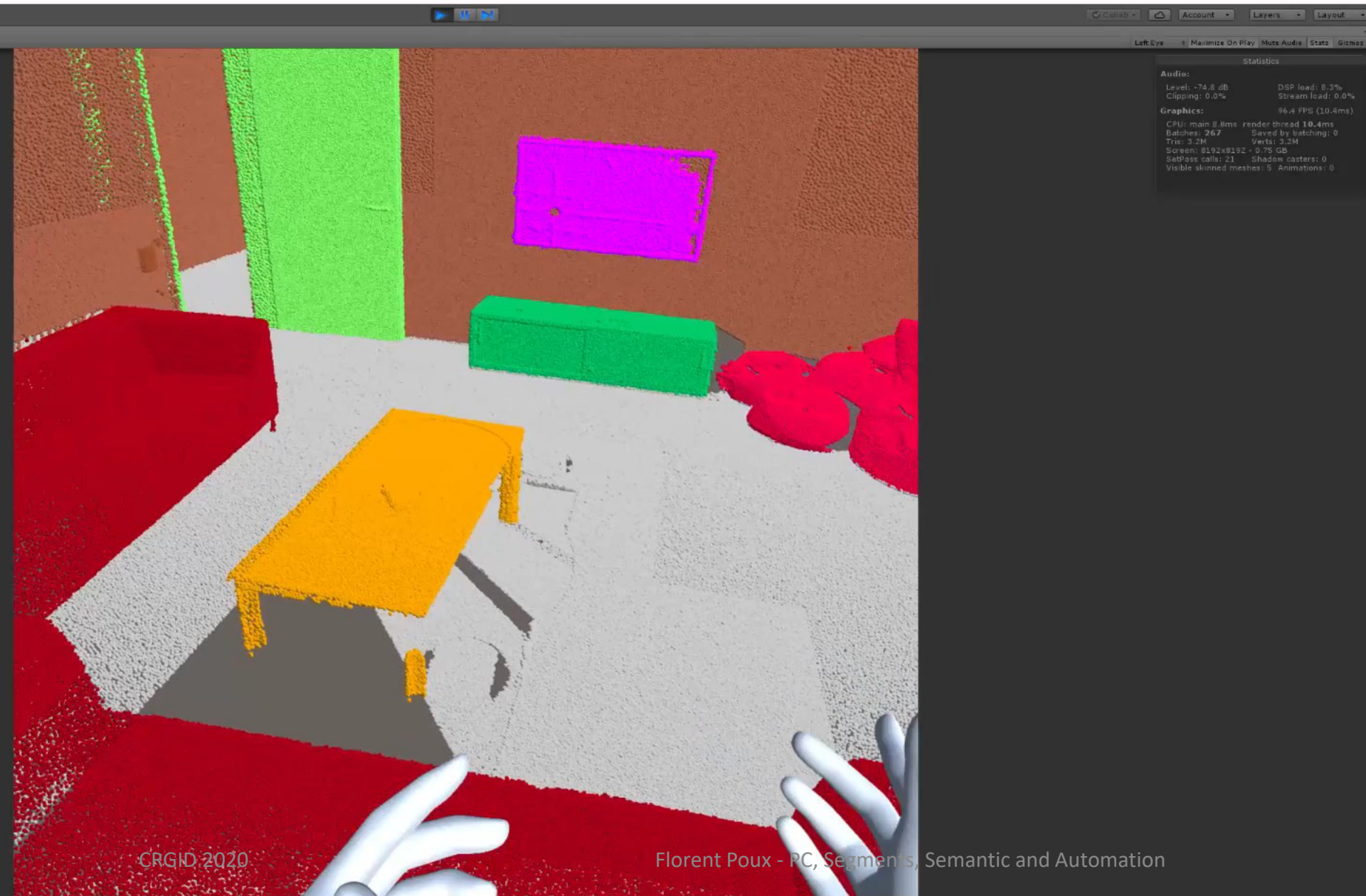
FAIENCE

SILVER



VR APPILCATION

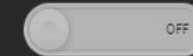
AR APPLICATION



The SPC in 5 points

Double right-click to select a point.

Activate selection mode :



DOUBLE RIGHT-CLICK TO SELECT A POINT

VALIDATE

- Interoperable point cloud data structure...
- ... leveraged for automated object detection...
- ... providing a large domain connectivity...
- ... unsupervised and robust to variability...
- ... modular and efficient.

Loading Octree of LAS files

Double right-click to select a point.

Activate selection mode :

OFF

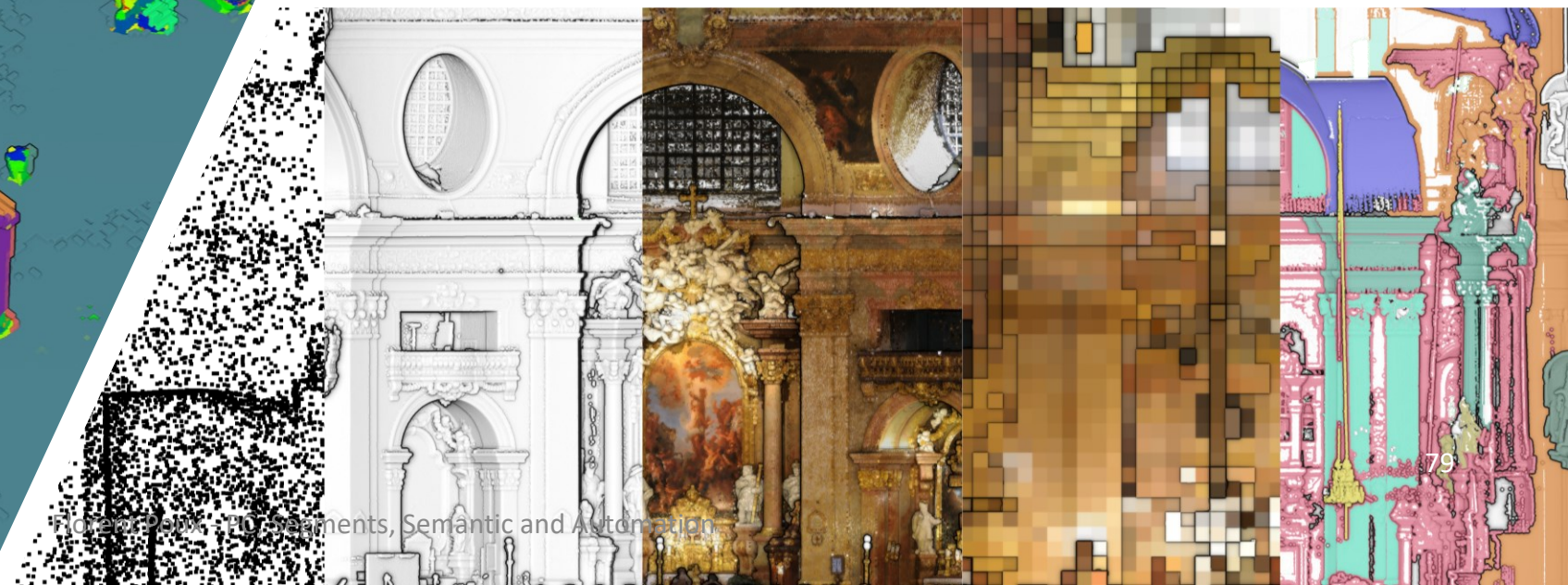
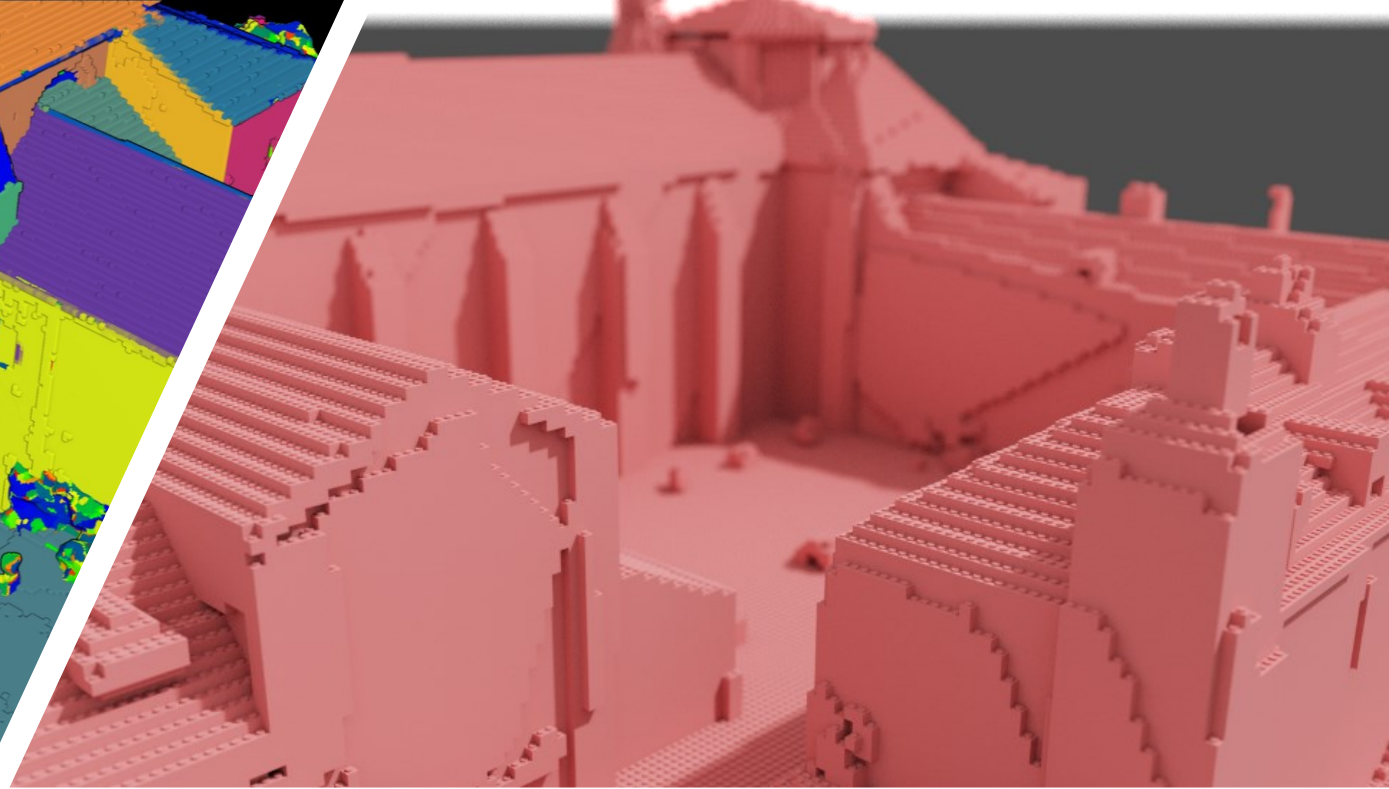
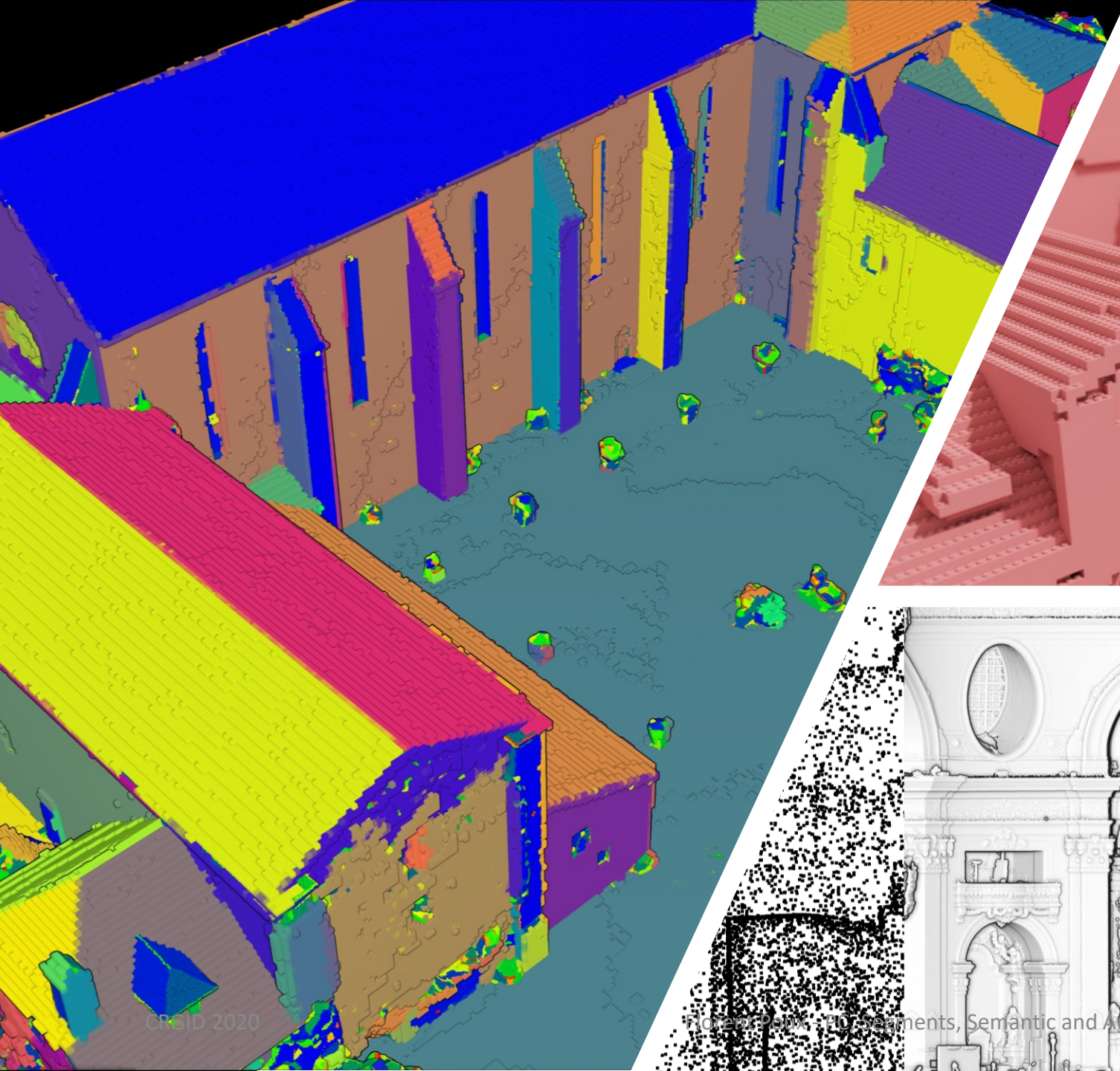
MULTIPLE SELECTION

VALIDATE

Query Form

(c) Florent POUX - Smart Point Cloud - BUILD PRE-ALPHA

- Define powerful SPC-based AI Agents
- Increase generalization / specialization
- Dynamic data and LoD management
- Enhance unsupervised segmentation
- Enhance classification
- Integrate natural processes





Projet 1

Création d'une plateforme en ligne
pour les professionnels

Statut: Ouvert à la BETA

Projet 2

Création d'une plateforme
d'entraînement pour la
communauté (gratuit)

**Statut: Recherche de financement
(sponsors, projets, autre)**





Projet 3

Formation en ligne 3D Geodata
pour les sociétés,
entrepreneurs et étudiants.

Statut ouvert:
learngeodata.eu

Segmentor 3D en pre-order



fpoux@uliege.be – learngeodata.eu





LIÈGE université
Sciences

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12. Poux, F. Vers de nouvelles perspectives lasergrammétriques : optimisation et automatisation de la chaîne de production de modèles 3D Florent Poux To cite this version : HAL Id : dumas-00941990. **2014**.
13. Novel, C.; Keriven, R.; Poux, F.; Graindorge, P. Comparing Aerial Photogrammetry and 3D Laser Scanning Methods for Creating 3D Models of Complex Objects. In *Proceedings of the Capturing Reality Forum*; Bentley Systems: Salzburg, 2015; p. 15.