Al for energy: a bright and uncertain future ahead



Prof. Damien ERNST



"Recent" changes in AI: 1. Deep neural nets



A deep-learning neural network (DNN) is an artificial neural network (ANN) with multiple layers between the input and output layers. No universally agreed upon threshold of depth separates shallow learning from deep learning, but most researchers agree that deep learning involves a chain of transformations from input to output higher than 2. 1. Outperform supervised learning algorithms but more tuning is often necessary as well as much higher computational costs for training.

2. Dedicated hardware architectures have been developed for training and executing those networks (e.g., GPU networks).

3. Open-source software libraries for designing and training DNNs are available and very well created. The most popular ones include: PyTorch (Facebook's AI Research Lab) or Tensorflow (Google Brain).

O PyTorch



2. Generalised adversarial nets (GANs)





Examples of Photorealistic GAN-Generated Faces. Taken from Progressive Growing of GANs for Improved Quality, Stability, and Variation, 2017



Figures taken from: "Model-Free Renewable Scenario Generation Using Generative Adversarial Networks". Yize Chen, Yishen Wang, Daniel Kirschen and Baosen Zhang, 2018.

3. Powerful new reinforcement learning agents





Lee Sedol, is a former South Korean professional Go player with a 9 dan ranking.

He was defeated by the computer program AlphaGo (based on RL algorithms combined with DNN) in a series in March 2016.

On 19 November 2019, Lee announced his retirement from professional play as artificial intelligence had created an opponent that "cannot be defeated."



electric power system control/decision				(Automatic)		elig. traces		
Problem	Type of control	RL method	Reference(s)	control)		Q-learning $R(\lambda)$	Ahamed et al. (2012) Yu et al. (2012b)	
Electricity market simulation	Market decision	Q-learning	Harp et al. (2000) Rahimiyan et al. (2010) Nanduri and Das (2007)	Economic dispatch	Normal	Q-learning	Jasmin et al. (2011) Yu et al. (2016)	
			Kim et al. (2012) Kim et al. (2016) Krause et al. (2006)	Wide-area control	Emergency	TD Q-learning	Yousefian et al. (2016) Yan et al. (2016) Hadidi and Jeyasurya (2013)	
Transient angle	Emergency	Q-learning	Ernst et al. (2004) Glavic (2005)	Households control	Normal	Q-learning	Wang et al. (2016) Yan et al. (2016)	
instability		Fitted Q	Glavic et al. (2005a) Glavic et al. (2005b) Li and Wu (1999) Ernst et al. (2009)	$\begin{array}{c} \text{Wind} \\ \text{generation} \\ \text{control} \end{array}$	Normal	Q-learning $Q(\lambda)$	Wei et al. (2015) Tang et al. (2015) Yu et al. (2012a)	
		iteration Policy search	Mohagheghi et al. (2006)	Demand control	Normal	Fitted Q iteration	Ruelens et al. (2016) Vandael et al. (2015)	
Oscillatory angle	Emergency	Q-learning	Ernst et al. (2004) Wang et al. (2014)	System restoration	Restorative	Q-learning	Ye et al. (2011)	
instability			Glavic et al. (2005a) Ademoye and Feliachi (2012) Karimi et al. (2009)	Congestion management	Emergency	Q-learning	Zarabbian et al. (2016)	
Voltage control	Normal	Q-learning	Xu et al. (2012) Vlachogiannis et al. (2004)	Microgrids control	Normal	Q-learning Policy search	Khorramabady et al. (2015) Li et al. (2012) Venayagamorthy et al. (2016)	

AGC

Normal $Q(\lambda)$ with

Yu et al. (2011)

Table 1. Summary of RL considerations for

Table taken from: "Reinforcement Learning for Electric Power System Decision and Control: Past Considerations and Perspectives". M. Glavic, R. Fonteneau and D. Ernst. Proceedings of the 20th IFAC World Congress.

Learning:

Input : x_t, u_t, r_t and x_{t+1} $\delta \leftarrow (r_t + \gamma \max_{u \in U(x_{t+1})} Q(x_{t+1}, u)) - Q(x_t, u_t)$ $Q(x_t, u_t) \leftarrow Q(x_t, u_t) + \alpha \delta$

Exploration/exploitation: Do not always take the action that is believed to be optimal to allow exploration.

Generalisation: Generalise the experience gained in certain states to other states.

			Wall	+1
	Wall		Wall	
	Wall			
	Wall			
			-1	-1
Start		-1	-1	+1





First control law for stabilizing power systems every computed using reinforcement learning. More at: "Reinforcement Learning Versus Model Predictive Control: A Comparison on a Power System Problem". D. Ernst, M. Glavic, F.Capitanescu, and L. Wehenkel. IEEE Transactions on Systems, Man, An Cybernetics—PART B: Cybernetics, Vol. 39, No. 2, April 2009.



RL for trading flexibility in the intraday market



Taken from: "A Deep Reinforcement Learning Framework for Continuous Intraday Market Bidding". Ioannis Boukas et al., 2020.

RL for trading flexibility in the intraday market (Contd.)

Very complex decision-making problem.

Good results could be obtained by using the RL Fitted Q Iteration algorithm (FQI) combined with DNNs.

Trajectories generated artificially on the order the book.

1.5% increase in profit!

Table 4. Descriptive statistics of the returns obtained on the days of the test set for policies π^{FQ} and π^{RI} . The last column also provides the corresponding profitability ratios.

	π^{FQ} returns (\in)	π^{RI} returns (\in)	r (%)
mean	8583	8439	1.50
min	2391	2366	-0.73
25%	5600	5527	0.23
50%	7661	7622	0.87
75%	10823	10721	2.22
max	37902	36490	6.56
sum	935552	919871	1.7

"A critical present objective is to develop deep RL methods that that can adapt rapidly to new tasks."

Deepmind, "Learning to reinforcement learn." (2016).



Walking: a meta-RL problem solved through synaptic plasticity and neuro-modulation



Classical architecture for solving meta-RL problems:



Our new architecture:





Benchmark description: The RL agent has to navigate on a plane to reach the blue target that leads to high rewards. The environments differ through the positions of the target.



Results: Blue curve represents the neuromodulated neural net. Orange curve represents the classical architecture.



More: "Introducing neuromodulation in deep neural networks to learn adaptive behaviours". N. Vecoven, D. Ernst and G. Drion, 2020.

A question that I was asked a few months ago, and my answer

What types of power system problems can one resolve with machine *learning*?

We could potentially address them all, but I fear that the power system community will not address many of them in the future. Why? Because the power system community will never be able to attract enough bright machine-learning scientists who prefer the high-paying salaries of major companies and corporations (e.g., Facebook, Google) or working on problems related to robotics that they believe are 'fancier'. The power system community should therefore scale back its ambitions to build a very intelligent grid and focus on the building of grids which do not require a lot of intelligence to be effectively operated.

But what if big tech was disrupting the energy industry with its fancy AI solutions?



Autonomous electrical vehicle going out to collect electricity that is discharged into domestic batteries afterwards.

No need to be connected to the electrical grid anymore.



Self-driving EV cars could be charged next to electricity sources at a cheap price. Afterwards, EVs could directly sell their electricity (without using the grid) to any electricity consumer at a higher price. As such, they will act as a true competitor for the utility grid.