

**Listening to a Dysphonic Speaker in Noise May Impede Children's Spoken Language  
Processing in a Realistic Classroom Setting**

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**Abstract**

*Purpose:* The aim of this study was to investigate children's processing of dysphonic speech in a realistic classroom setting, under the influence of added classroom noise.

*Method:* Normally developing 6-year-old primary-school children performed two listening tasks in their regular classrooms: a phoneme discrimination task to assess speech perception, and a sentence-picture matching task to assess listening comprehension. Speech stimuli were played back in either a normal or an impaired voice quality. Children performed the tasks in the presence of induced classroom noise at signal-to-noise ratios (SNR) between +2 and +9 dB.

*Results:* Children's performance in the phoneme discrimination task decreased significantly when the speaker's voice was impaired. The effect of voice quality on sentence-picture matching depended on task demands: easy sentences were processed more accurately in the impaired-voice condition than in the normal-voice conditions. SNR effects are discussed in light of methodological constraints.

*Conclusions:* Listening to a dysphonic teacher in a noisy classroom may impede children's perception of speech, particularly when phonological discrimination is needed to disambiguate the speech input. Future research regarding the interaction of voice quality and task demands is necessary.

*Keywords:* spoken language processing, classroom noise, dysphonic voice, discrimination task, sentence comprehension task, classroom listening

20

## **Listening to a Dysphonic Speaker in Noise May Impede Children's Spoken Language Processing in a Realistic Classroom Setting**

21           A classroom is an environment in which children spend a considerable amount of time  
22 listening to their teacher (Mealings, 2016). In doing so, they acquire knowledge and expand on that  
23 knowledge as they progress through school. However, various factors may interfere with classroom  
24 listening, two of them being a teacher's impaired voice quality (i.e., dysphonia) and background  
25 noise. In this field study, we explored children's perception and comprehension of dysphonic  
26 speech in classroom noise at classroom-typical signal-to-noise ratios (SNR).

### **27 Voice Impairments among Teachers**

28           Voice impairments are a prevalent phenomenon among teachers. Every second teacher  
29 develops voice problems during their career (Roy et al., 2004). Although the etiology is not yet  
30 fully understood, underlying causes are thought to include vocal misuse or overuse in response to  
31 heavy vocal demands. Teachers with voice impairments show symptoms such as vocal fatigue,  
32 throat ache, roughness, and dysphonia (Martins et al., 2014). Although their voice is their primary  
33 tool for work, only about 50% of concerned teachers seek medical treatment for voice problems  
34 (Van Houtte et al., 2011). It can therefore be assumed that many children are taught by dysphonic  
35 teachers. This is problematic, because the dysphonic voice is characterized by acoustic disruptions  
36 (e.g., increased frequency perturbations [jitter], amplitude perturbations [shimmer], or a low  
37 harmonics-to-noise ratio [HNR]; Teixeira & Fernandes, 2015) which may be perceived similarly  
38 to noise. Consequently, dysphonic teachers may be less intelligible and their voices perceived as  
39 unpleasant (Morsomme et al., 2011).

### **40 Classroom Noise and Room Acoustics**

41           Background noise and poor room acoustics pose an additional challenge for classroom  
42 listening. In addition to high noise levels and low SNRs, classroom acoustics are commonly

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43 evaluated based on reverberation time and Speech Transmission Index (STI). Reverberation time  
44 is the time a sound takes to decay by 60 dB in a closed room. The STI gives an indication of the  
45 quality of speech signal transmission (Steeneken & Houtgast, 1980) and ranges between 0 and 1 –  
46 the higher the value, the better the speech intelligibility.

47 The American National Standards Institute (ANSI, 2010) recommends maximum noise  
48 levels of 35 dBA and maximum reverberation times of 0.6 s for unoccupied classrooms. Mealings  
49 (2016) suggested that, for primary-school children, who are more vulnerable to acoustic  
50 interference than older peers, “good” classroom conditions apply when the following criteria are  
51 met: unoccupied noise levels < 30 dBA, SNR > +15 dB, reverberation time < 0.4 s, and STI > 0.75.  
52 Unfortunately, real-world conditions often depart from these recommendations. Unoccupied noise  
53 levels have been reported to vary between 41 and 51 dBA (Crandell & Smaldino, 2000). SNRs  
54 typically range between –7 and +11 dB (Bradley & Sato, 2008; Crandell & Smaldino, 2000).  
55 Reverberation times range from 0.4 to 1.2 s (Crandell & Smaldino, 2000). STI values range  
56 between 0.33 and 0.88, often below 0.75 (Mealings, 2016). A listening scenario characterized by  
57 such noise interference and poor room acoustics is not ideal for classroom learning.

**58 Effects of Impaired Voice and Noise on Children’s Spoken Language Processing**

59 The effects of a speaker’s impaired voice and noise on children’s spoken language  
60 processing were recently investigated in a systematic review (Schiller, Remacle, et al., 2020). The  
61 authors proposed a classification of impaired-voice and noise effects along three processing  
62 dimensions: speech perception (referring to the initial stages of spoken language processing),  
63 listening comprehension (referring to higher linguistic processing stages), and auditory working  
64 memory (referring to information storage, manipulation and recall). Below, we summarize the  
65 main findings.

66 Along the dimension of speech perception, impaired voice and noise may disrupt children’s

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67 processing at an auditory-perceptual level and reduce intelligibility (e.g., Bradley & Sato, 2008;  
68 Howard et al., 2010; Morsomme et al., 2011; Peng & Jiang, 2016; Peng et al., 2016). Along the  
69 dimension of listening comprehension, impaired voice and noise may impede spoken language  
70 processing in terms of semantic and syntactic integration (e.g., Brännström, Kastberg, et al., 2018;  
71 Prodi, Visentin, Borella et al., 2019). Finally, along the dimension of auditory working memory,  
72 impaired voice and noise may interfere with the storage, manipulation, and retrieval of speech-  
73 encoded information (Morton & Watson, 2001; Sullivan et al., 2015).

74         Regarding the dimension of listening comprehension, two laboratory studies suggested the  
75 effect of impaired voice might be mediated by task demands (or cognitive demands related to  
76 solving a listening task) (Lyberg-Åhlander, Haake, et al., 2015; Lyberg-Åhlander, Holm, et al.,  
77 2015). Task demands depend on a combination of different factors, most of which are linguistic.  
78 They include lexical and semantic aspects, word or sentence length, syntactic structure, and even  
79 visual aspects related to response images. Lyberg-Åhlander, Haake, et al. (2015) found that  
80 children's performance in a sentence-picture matching task decreased significantly when listening  
81 to a dysphonic speaker, but only in the case of grammatically difficult sentences. In the study by  
82 Lyberg-Åhlander, Holm, et al. (2015), children with strong working memory skills had less trouble  
83 comprehending a dysphonic speaker than children with weaker skills, but only in the case of  
84 grammatically easy sentences. The nature of the interaction between task demands and a speaker's  
85 voice quality remains unclear and has never been investigated in a field experiment. Thus, this  
86 study takes a closer look at the influence of task demands on children's comprehension of  
87 dysphonic speech.

**88 Methodological Considerations: Laboratory versus Field Experiments**

89         The traditional approach to explore the effects of acoustically degraded speech on  
90 children's spoken language processing is by means of laboratory experiments (e.g., Brännström,

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91 von Lochow, et al., 2018; Lyberg-Åhlander, Haake, et al., 2015; Lyberg-Åhlander, Holm, et al.,  
92 2015; Sullivan et al., 2015). In these experiments, children typically perform listening tasks in quiet  
93 rooms at school or in laboratories; they are tested individually or in small groups, and listen to  
94 speech stimuli via earphones. Laboratory experiments offer a high degree of internal validity.  
95 Controlling for confounding factors, such as reverberation time or unwanted sounds, is relatively  
96 easy. A drawback is the limited generalizability of the results, due to the artificial setup.

97         Field experiments offer greater ecological validity because they are carried out under more  
98 authentic conditions (e.g., Bradley & Sato, 2008; Peng & Jiang, 2016; Peng et al., 2016; Prodi,  
99 Visentin, Borella et al., 2019). By field experiments, we mean listening experiments conducted in  
100 a naturalistic setting (preferably in children's habitual classrooms), with children tested in groups  
101 (preferably together with their classmates), and speech stimuli presented in a diffuse field (via  
102 loudspeakers). The drawbacks of field experiments are that the internal validity is lower and the  
103 effects of interest may be superimposed by confounding factors. Moreover, in most cases, it may  
104 not be possible to collect response times.

105         To bridge the gap between internal and ecological validity, this field experiment builds on  
106 a design that we previously applied in a laboratory experiment (Schiller, Morsomme, et al., 2020),  
107 where we investigated the effects of noise and a speaker's impaired voice in a highly controlled  
108 setting. Normally developing 6-year-old children performed a phonological discrimination task (to  
109 assess speech perception), and a sentence-picture matching task (to assess listening  
110 comprehension). They were tested in quiet rooms at school. Speech stimuli were presented via  
111 earphones in four conditions: normal voice in quiet, impaired voice in quiet, normal voice in noise,  
112 and impaired voice in noise (speech-shaped noise at 0 dB SNR). The results revealed that impaired  
113 voice and noise lowered performance and slowed down children's responses in the discrimination  
114 task. As for sentence-picture matching, there was an interaction between noise and voice quality:

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115 noise disrupted children’s performance when the speaker’s voice was impaired, but not when it  
116 was normal. These findings provided a first indication that a teacher’s impaired voice and noise  
117 might be detrimental for classroom listening. Whether these results hold true under more realistic  
118 circumstances was the starting basis of this work.

119 The aim of this study was to investigate the effects of a speaker’s impaired voice and noise  
120 (at classroom-typical SNRs) on children’s spoken language processing in a real classroom setting.  
121 A secondary aim was to document the acoustic conditions in the classrooms and take into account  
122 their potential effects on children’s results in listening tasks. We used the same listening tasks as  
123 in Schiller, Morsomme, et al. (2020), measuring children’s performance (but not response times)  
124 under different listening conditions. The participants were a new set of normally developing 6-year  
125 old children. Children were examined in their habitual classrooms, together with their peers, and  
126 during regular school hours. Three hypotheses were tested:

- 127 • H1: Listening to an impaired voice will reduce children’s performance in the speech  
128 perception task.
- 129 • H2: Listening to an impaired voice will reduce children’s performance in the listening  
130 comprehension task, and this effect may interact with task demands.
- 131 • H3: Children’s performance in classroom noise will drop with decreasing SNR,  
132 particularly when listening to an impaired voice.

### 133 **Methods**

#### 134 **Participants**

135 The participant selection procedure is depicted in Figure 1. Participants were first-graders  
136 recruited from eight primary schools in the French-speaking region of Belgium. From a total of  
137 121 children who participated in the experiment, we discarded the data of 44 children due to non-

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138 compliance with the inclusion criteria presented below. Statistical analyses were run on a final  
139 sample of 77 children (38 girls, 39 boys) with a mean age of 6;6 years ( $SD = 3$  months).

140 Children were required to meet the following criteria: (a) 5 to 6 years old; (b) French as  
141 mother tongue; (c) normal auditory development; (d) normal speech-language development; (e)  
142 hearing threshold  $\leq 25$  dB HL at octave frequencies between 500 and 4000 kHz; (f) normal or  
143 above-normal receptive lexical skills (i.e., score  $\geq 25$ th percentile in the LexR subtest of the  
144 Évaluation du Langage Oral (ELO) [Oral Language Assessment]; Khomsi, 2001); and (g) normal  
145 or above-normal auditory selective attention (i.e., score  $\geq 25$ th percentile in the AA subtest of the  
146 Bilan NEuroPSychologique de L'Enfant 2 (NEPSY-II) [Developmental NEuroPSYchological  
147 Assessment]; Korkman et al., 2007).

148 Compliance with criteria (a) to (d) was evaluated based on parental report, using a self-  
149 administered questionnaire. Compliance with criteria (e) to (g) was based on the results of pre-  
150 tests. In these pre-tests, children individually underwent a pure-tone audiometric screening  
151 (MAICO-MA 50 audiometer with DD45 earphones) and performed the receptive lexical task  
152 (Khomsi, 2001) and the auditory selective attention task (Korkman et al., 2007).

153 Oral informed consent was obtained from the participants and written informed consent  
154 from their parents. This study was approved by the ethics committee of the Faculty of Psychology,  
155 Speech and Language Therapy, and Education (University of Liège, Belgium; file no. 1617-54).

## 156 **Tasks**

157 Children performed two listening tasks. Speech perception was assessed with the Épreuve  
158 Lilloise de Discrimination Phonologique (ELDP; Macchi et al., 2012), and listening  
159 comprehension with the C2 subtest from the ELO (Khomsi, 2001). For the purpose of this study,  
160 we created pen-paper versions of both tasks and used speech stimuli recorded for this research  
161 project (available from the NODYS database; Schiller et al., 2019a).



**162 *Speech Perception***

163           The ELDP task (Macchi et al., 2012) is a phonological discrimination task. Children listen  
164 to pairs of pseudo-words (i.e., nonexistent words that comply with the phonotactic rules of French)  
165 and have to decide whether the two words sounded the same or different. We used list 1 of the  
166 ELDP task, developed for 5- to 6-year-old children. This list includes 36 speech items (pseudo-  
167 word pairs). Half of them consist of two identical pseudo-words, the other half of two slightly  
168 different pseudo-words, such as /parum/ – /pamur/ (structural opposition) or /muko/ – /luko/  
169 (phonemic opposition). In the original task, children respond by pointing to response images of  
170 either two identical-looking planets (words sounded the same) or different-looking planets (words  
171 sounded different). In our version of the task, participants circled the planet images in their answer  
172 booklets. Correct responses were coded as 1, incorrect responses as 0.

**173 *Listening Comprehension***

174           The C2 subtest from the ELO (Khomsi, 2001) is a sentence-picture matching task, designed  
175 for 5- to 10-year-old children. The children's task is to listen to a sentence and match it to the  
176 corresponding picture. Each target picture is presented along with three distractors, which are  
177 morphosyntactically or semantically similar. The task contains a total of 32 sentence items of  
178 varying complexity, but can be stopped after item 21. We chose this option, due to our participants'  
179 young age and because they had to perform the speech perception task in the same session. To  
180 account for the varying complexity, we classified the items into three levels of task demand, based  
181 on the ELO norm data. Items closest to the median performance level of 65% were classified as  
182 medium items (n = 7). Items with higher and lower performance levels were respectively classified  
183 as easy (n = 7) and difficult (n = 7) items. In the original task, children respond by pointing. In our  
184 version of the task, they circled the corresponding pictures in their answer booklets. Correct  
185 responses were encoded as 1, incorrect responses as 0.

**186 Listening Conditions**

187 Children performed the speech perception task and the listening comprehension task in their  
188 normal classrooms. We manipulated the speaker's voice quality and the background noise  
189 condition. As for voice quality, items were randomly presented in a normal voice or an impaired  
190 voice. Concerning noise, we played back classroom noise throughout the entire experiment. SNRs  
191 varied between +2 and +9 dB (range = 8 dB), as is typical for teaching situations (Bradley & Sato,  
192 2008; Crandell & Smaldino, 2000). This SNR range is narrow considering that the just-noticeable  
193 difference in SNR has been claimed to be around 3 dB (McShefferty et al., 2015). However, past  
194 studies have shown that even small differences of 3 to 4 dB SNR may affect children's performance  
195 in speech perception (Howard et al., 2010) and listening comprehension tasks (Valente et al., 2012).  
196 In the following sections, we provide more information on the speech and noise signals and on the  
197 experimental setup.

**198 *Speech Signals***

199 Speech items for both listening tasks were recorded in two voice-quality conditions. The  
200 speaker was a female speech therapist, who first read out all items in her normal voice and then  
201 while mimicking dysphonia. We followed the recording guidelines outlined in Barsties and De  
202 Bodt (2015). Schiller et al. (2019b) described the characteristics of the two voice qualities. The  
203 acoustic analysis included the Acoustic Voice Quality Index (AVQI; Maryn et al., 2010), as well  
204 as jitter, shimmer, and HNR measures on sustained vowels. The perceptual analysis included a  
205 GRBAS rating (Hirano, 1981) on connected speech and sustained vowels, as well as consistency  
206 and authenticity ratings of the voice qualities. Acoustic and perceptual analyses confirmed that (a)  
207 the speaker's normal voice was free of a voice disorder (AVQI = 2.53; jitter (local) = 0.31%;  
208 shimmer (local) = 1.39%; HNR = 25 dB; G<sub>0</sub>R<sub>0</sub>B<sub>0</sub>A<sub>0</sub>S<sub>0</sub>); (b) the speaker's imitated impaired voice  
209 was moderately to severely dysphonic and characterized by a high degree of roughness and asthenia

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210 (AVQI = 6.89; jitter (local) = 2.77%; shimmer (local) = 9.18%; HNR = 11 dB; G<sub>3</sub>R<sub>3</sub>B<sub>2</sub>A<sub>3</sub>S<sub>1</sub>); and  
211 (c) the speaker's imitated impaired voice showed a consistent quality throughout the recordings  
212 and was perceived as reasonably authentic. Note that the same speech stimuli were used in our  
213 laboratory experiment (Schiller, Morsomme, et al., 2020), which allows for a direct comparison.

214 *Classroom Noise*

215 The noise signal was classroom noise, recorded during a mathematics class in a fourth-  
216 grade primary-school classroom. Our rationale was to use a realistic noise source that children  
217 would actually encounter during regular classroom listening. Therefore, we decided not to use  
218 speech-shaped noise as we did in Schiller, Morsomme, et al. (2020). For the recording, we used a  
219 binaural headset (BHS II, Head acoustics). Signal processing was conducted in Praat version 6.0.29  
220 (Boersma & Weenink, 2017). We cut out all intelligible speech segments from the recording, as  
221 well as the most prominent noise bursts visually detected in the spectrum. The resulting signal  
222 contained typical ambient noise found in a classroom (i.e., children clearing their throat, opening  
223 pencil cases, moving chairs, rustling paper, and occasionally whispering). The RMS level was  
224 normalized to 50 dB SPL, with a dynamic range of 30 dB (32-62 dB). Finally, we looped and time-  
225 shifted the signal to create two 45-minute noise chains (Noise A and Noise B), identical in spectral  
226 and temporal characteristics but with different starting points. In the listening experiment, we  
227 simultaneously played back these noise chains from diagonally aligned loudspeakers to create a  
228 realistic listening experience.

229 **Experimental Setup, Calibration, and Acoustic Measurements**

230 The listening experiment was conducted in eight primary school classrooms. Table 1 lists  
231 information regarding the experimental context for each classroom. Figure 2 shows a typical  
232 classroom setup. All classrooms were prepared in the same way. In each corner of the room, we  
233 positioned one loudspeaker (Neumann KH 120 A) to broadcast the classroom noise. In front of the

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234 class, where the teacher would normally stand, we positioned a fifth loudspeaker (Neumann KH  
235 120 A) to broadcast the speech signals. The loudspeakers were connected to and controlled from a  
236 Dell laptop via an audio interface (RME Babyface Pro). Chairs were arranged in four rows of seats  
237 (R1 to R4; Figure 2). Between the two middle rows (R2 and R3), we defined a central measurement  
238 position (CMP). In that position, we calibrated speech and noise presentation levels. SNRs were  
239 measured at the CMP and each seat row.

240         Presentation levels were calibrated in unoccupied classrooms. We leveled speech and noise  
241 signals in the CMP to  $\sim 70$  and  $\sim 65$  dBA (fast, A-weighted sound levels), respectively, as measured  
242 with a calibrated Class 2 sound level meter (NL-21, Rion), which was positioned on a microphone  
243 stand. Calibration was done based on quasi-stationary speech-shaped noise (same RMS level as  
244 speech and noise signals). First, we broadcast the calibration signal from the speech loudspeaker  
245 and adjusted the volume until the sound level meter in the CMP steadily showed  $\sim 70$  dBA. The  
246 same procedure was applied for the noise loudspeakers, to yield a sound level of  $\sim 65$  dBA. After  
247 calibration, we used the sound level meter to measure SNRs per seat row by moving the  
248 microphone stand to the seating positions in the center of each row. The resulting  $+5$  dB SNR in  
249 the CMP, as well as the subsequently measured SNRs in each seat row (Table 1) should be regarded  
250 as best-estimated fits, not exact or constant ratios. Uncertainties arise from the calibrated accuracy  
251 of the sound level meter ( $\pm 2$  dB), natural intensity fluctuations of speech and noise signals across  
252 time, and additional noise caused by the presence of children in the room.

253         In each classroom, we also assessed the inherent acoustic conditions. This evaluation was  
254 based on reverberation time, STI, unoccupied noise levels, and occupied noise levels.  
255 Reverberation time ( $T_{30}$ ), and STI were derived from room impulse responses in octave bands from  
256 60 Hz to 4 kHz. For this purpose, we used WinMF Measurement Software (Four Audio, 2018).  
257 The unoccupied classroom was excited with a sine sweep signal radiated from the four noise

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258 loudspeakers, which were directed towards the CMP. The receiver was an omnidirectional MM1  
259 microphone (Beyeracoustics) located in the CMP. Due to time restrictions, we did not vary receiver  
260 positions. Impulse responses were digitized and later used for calculating reverberation time and  
261 STI. Noise levels were measured using the NL-21 sound level meter, which was located in the  
262 CMP. Unoccupied noise levels ( $L_{Aeq}$ , 5 min., in dBA) were measured in empty classrooms.  
263 Occupied noise levels ( $L_{Aeq}$ , 1 min., in dBA) were measured in the presence of all participants,  
264 who were instructed to sit silently at their desks.

**265 Procedure**

266 We conducted a pilot study with a group of seven children aged 6 years old. They were  
267 tested in a meeting room at University of Liège. This pilot study helped us to determine appropriate  
268 presentation levels for speech and noise signals, improve the clarity of the task instructions and  
269 answer booklets, and estimate how much time would be required for experimental setup,  
270 calibration, and acoustic measurements (about 45 min.), to run the experiment (about 35 min.), and  
271 to remove the material (about 15 min.).

272 The main experiment was carried out between December 2018 and March 2019 in eight  
273 Belgian primary schools. During the two days that preceded the experiment in each school, children  
274 were assessed for compliance with the inclusion criteria. On the day of the experiment, while the  
275 school was still closed, three experimenters set up the material in the participants' habitual  
276 classroom. One experimenter calibrated the speech and noise presentation levels and took the  
277 acoustic measurements (except occupied noise levels). The experiment was then conducted in the  
278 first hour of the morning. As children entered the room, they were assigned random seating  
279 positions. Tables were equipped with screens (to prevent copying), answer booklets, and pens (see  
280 Appendix).

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281           After ensuring that all children were quietly seated, we measured occupied noise levels.  
282 Then the experiment was explained and the instructions for the first task (speech perception task)  
283 were read out: “You will listen to pairs of fantasy words. After each pair, your task is to decide  
284 whether the two words sounded the same or different. If they sounded the same, circle the picture  
285 of the planets that look exactly the same. If they sounded different, circle the image with the  
286 different-looking planets. Sometimes, it will be difficult to understand the speaker, because her  
287 voice sounds a bit rough. There will also be noise in the background. Just try to focus on the task  
288 and answer as best you can.” The task began with four practice items, followed by the 36 test items.  
289 Response time was restricted to 8 seconds per item, based on the maximum response times in  
290 Schiller, Morsomme, et al. (2020). Speech items were randomly presented in a normal vs. an  
291 impaired voice quality. SNRs varied depending on where participants were seated (i.e., children in  
292 the back rows performed the task under poorer SNRs than children in the front rows; see Table 1).

293           The speech perception task was directly followed by the listening comprehension task. The  
294 experimenter explained: “In this task, you will listen to sentences. Each sentence is accompanied  
295 by four pictures that you can see in your answer booklet. Your task is to circle the picture that  
296 matches the sentence you have heard. Again, understanding the speaker might be difficult, so listen  
297 carefully, focus on your task, and answer as best you can.” The task began with four practice items,  
298 followed by the 21 test items, which were played randomly in a normal or an impaired voice. SNRs  
299 remained the same as in the speech perception task. Response time was limited to 12 seconds per  
300 item, based on maximum response times in Schiller, Morsomme, et al. (2020). After the  
301 experiment, we collected the response booklets and removed the material.

### 302 **Statistical Analysis**

303           To statistically analyze the listening task data, we fitted generalized linear mixed-effects  
304 models (GLMM) using R software, version 3.6.1 (R Core Team, 2019). This was done with the

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305 glmer function of the lme4 package, version 1.1-15 (Bates et al., 2015). The assumed significance  
306 level was  $\alpha = .05$ . We modeled our data with GLMMs, because GLMMs do not require a prior  
307 transformation of binary data (Lo & Andrews, 2015). Furthermore, our study design included  
308 repeated measures, which may be accounted for in GLMMs by introducing random effects.

309 We built different models for the speech perception task and the listening comprehension  
310 task. GLMMs were specified with a binomial distribution and logit link function as in Schiller,  
311 Morsomme, et al. (2020). A forward procedure was used for model selection (Prodi, Visentin,  
312 Peretti, et al., 2019). Using R's anova function, models were compared based on the Akaike  
313 Information Criterion (Akaike, 1974). Significant effects were further investigated in pairwise  
314 comparisons using the lsmeans package (Lenth, 2016), with Tukey's HSD test accounting for  
315 multiple comparisons.

316 The final speech perception model predicted children's performance as a function of the  
317 fixed factors *voice quality* (normal vs. impaired) and *SNR* (continuous variable ranging from +2 to  
318 +9 dB). Our rationale for treating *SNR* as a continuous variable was related to the narrow range of  
319 *SNR* values (i.e., +2 to +9 dBA) resulting from the presentation-level calibration that was  
320 conducted within each of the eight classrooms. The GLMM included random intercepts for effects  
321 of participant ( $n = 77$ ), item ( $n = 36$ ), discrimination target (same vs. different), trial ( $n = 36$ ), and  
322 school ( $n = 8$ ). The final listening-comprehension model predicted performance as a function of  
323 the interaction term *voice quality* x *task demands* (easy vs. medium vs. difficult) and *SNR*,  
324 considering the random effects of participant and item.

## 325 Results

326 In the following sections, we will first report on the acoustic conditions in the eight  
327 classrooms in which the experiments were conducted, and whether they affected children's

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328 listening performance. Then we present the results regarding children's performance in the speech  
329 perception task and the listening comprehension task.

**330 Classroom Acoustics**

331 To reduce the impact of varying classroom acoustics on the results, we normalized speech  
332 and noise presentation levels in each classroom by means of calibration. As this does not cancel  
333 out all room-related differences, we further considered the following acoustic parameters in our  
334 statistical analyses: reverberation time, STI, unoccupied noise levels, and occupied noise levels.  
335 Table 2 shows the respective measurement results. Unoccupied noise levels varied between 37 and  
336 45 dBA. Occupied noise levels varied between 43 and 50 dBA. Note that the highest occupied  
337 noise levels were measured in classroom 8, although this classroom exhibited the lowest  
338 unoccupied noise levels. Reverberation times varied between 0.4 and 0.8 s. Finally, STI values  
339 ranged from 0.69 and 0.89.

340 The potential influence of these acoustic parameters on children's performance was  
341 assessed by treating them as random effects in the GLMMs of both tasks. Other random effects  
342 assessed in the GLMMs were children's age and gender. None of these random effects resulted in  
343 a statistically significant improvement of the model fits, so they were dropped from the final  
344 GLMMs. Reasons for a factor's incapacity to improve the model fits could be a poor predictive  
345 value with regard to the dependent variable or the fact that including this factor would have resulted  
346 in overfitting.

**347 The Effect of Voice Quality**

348 Figure 3 illustrates children's performance in the two listening tasks as a function of voice  
349 quality. Results from the GLMMs revealed that, in the speech perception task, children's  
350 performance was statistically significantly impeded by a speaker's impaired voice ( $\chi^2(1) = 10.3, p$   
351  $= .001$ ). Figure 3 shows the performance drop from a proportion-correct level of 0.79 ( $SE = 0.13$ ,



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352 CI [0.45, 0.94]) in the normal-voice condition to 0.73 ( $SE = 0.15$ , CI [0.37, 0.92]) in the impaired-  
353 voice condition, indicating that children discriminated phonemes in pseudo-words with about 8%  
354 lower accuracy. There was no main effect of voice quality on children's performance in the  
355 listening comprehension task ( $\chi^2(1) = 0.2$ ,  $p = .62$ ).

**356 Interaction between Voice Quality and Task Demands**

357 While voice quality alone had no statistically significant effect on children's listening  
358 comprehension, GLMM results revealed a statistically significant interaction between voice quality  
359 and task demands ( $\chi^2(2) = 11.07$ ,  $p = 0.004$ ). This interaction is depicted in Figure 4. Contrary to  
360 our expectations, pairwise comparisons by means of Tukey's HSD test showed a statistically  
361 significantly weaker performance for the normal voice than the impaired voice, when children  
362 listened to easy sentences ( $z = 3.0$ ,  $p = 0.03$ ). Under this condition, the GLMM estimated  
363 proportion-correct levels of 0.78 ( $SE = 0.06$ , CI [0.63, 0.88]) for the normal voice and 0.88 ( $SE =$   
364  $0.04$ , CI [0.78, 0.94]) for the impaired voice. When sentences were of medium difficulty,  
365 performance was slightly but not statistically significantly better in the normal-voice condition ( $z$   
366  $= -1.54$ ,  $p = 0.64$ ). In the case of difficult sentences, performance in the normal- and impaired-  
367 voice condition did not differ ( $z = -0.18$ ,  $p = 1.0$ ).

**368 The Effect of Classroom Noise**

369 The effect of classroom noise was assessed in terms of the numeric variable SNR. GLMM  
370 results revealed a statistically significant effect of SNR on children's performance in the speech  
371 perception task ( $\beta = 0.07$ ,  $z = 2.1$ ,  $p = 0.03$ ), suggesting that, with a decreasing SNR, children  
372 discriminated phonemes less accurately. However, when plotting the proportion of correct  
373 responses for each estimated SNR unit (ranging from +2 dB to +9 dB), this effect appears  
374 negligible (see the left-hand graph in Figure 5). Visual inspection of the data shows considerable  
375 variance, as indicated by the large standard errors. Finally, no statistically significant interaction

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376 between SNR and voice quality ( $\chi^2(1) = 0.14, p = 0.71$ ) was found. Regarding listening  
377 comprehension, GLMM results revealed neither a statistically significant effect of SNR ( $\beta = 0.02,$   
378  $z = 0.55, p = .58$ ) nor a statistically significant interaction between SNR and voice quality ( $\chi^2(1) =$   
379  $0.32, p = 0.57$ ). The right-hand graph in Figure 5 shows the proportion of correct responses in the  
380 listening task for each of the estimated SNR units (ranging from +9 dB to +2 dB).

### 381 **Discussion**

382 In classrooms, pupils may frequently be required to listen to dysphonic teachers and deal  
383 with high noise levels (Crandell & Smaldino, 2000; Martins et al., 2014; Mealings, 2016; Roy et  
384 al., 2004; Van Houtte et al., 2011). This prompted us to carry out in-depth investigations into the  
385 effects of impaired voice and noise on spoken language processing in normally developing  
386 children. In our previous works, we reviewed the literature regarding these effects and provided a  
387 classification along different processing dimensions (Schiller, Remacle, et al., 2020). In a  
388 laboratory experiment, we showed that speech-shaped noise and a speaker's impaired voice disrupt  
389 spoken language processing in 6-year-olds (Schiller, Morsomme, et al., 2020). The results from  
390 the present field experiment confirmed that these findings largely hold true under more realistic  
391 circumstances. Beyond that, they suggested that children's processing of dysphonic speech may  
392 vary with respect to task demands. These findings will be discussed in light of the previous  
393 literature.

#### 394 **The Effect of Voice Quality**

395 We hypothesized that listening to a dysphonic voice would significantly impair children's  
396 performance in a speech perception task (H1). Our results confirmed this hypothesis and aligned  
397 with findings from our systematic review (Schiller, Remacle, et al., 2020), our laboratory  
398 experiment (Schiller, Morsomme, et al., 2020) and another field experiment (Morsomme et al.,  
399 2011). We interpreted the negative effect of impaired voice on speech perception as an indication

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400 that dysphonic speech was less intelligible. This is probably related to the increased proportion of  
401 noise components in the spectrum, as indicated by the low HNR of 11 dB compared to a 25 dB  
402 HNR in the normal voice. Discriminating phonemes in a dysphonic speech stream may be  
403 significantly more difficult for children when they cannot deduce a word meaning from the context.

404         Interestingly, the performance drop from the normal-voice condition to the impaired-voice  
405 condition was about 9% weaker than in the speech-in-noise conditions of our laboratory experiment  
406 (Schiller, Morsomme, et al., 2020). We speculate that the speech-shaped noise used in Schiller,  
407 Morsomme, et al. (2020) induced greater energetic masking effects (i.e., greater physical  
408 overlapping of physical characteristics with the speech signal; Mattys et al., 2009) on the impaired  
409 voice than the real classroom noise. The collection of response times in this study would have  
410 allowed a more fine-grained comparison, especially because we previously showed that children's  
411 speech-in-noise perception was not only less accurate but also slower when the speaker's voice  
412 was impaired (Schiller, Morsomme, et al., 2020). Future studies are needed for an in-depth  
413 investigation of the interaction between a speaker's voice quality and noise source on speech  
414 perception.

415         Our second hypothesis (H2) stated that listening to an impaired voice would reduce  
416 children's performance in the listening comprehension task and that this effect might interact with  
417 task demands (easy, medium, difficult). Taken together, our results showed no negative effect of  
418 impaired voice on children's listening comprehension. This is in line with earlier findings by  
419 Morton and Watson (2001) and Schiller, Morsomme, et al. (2020). However, it diverges from the  
420 prevailing assumption that listening to an impaired voice (in noise) increases children's processing  
421 load, thereby leaving less resources available for comprehending the spoken message (Brännström,  
422 Kastberg, et al., 2018; Lyberg-Åhlander, Haake, et al., 2015; Lyberg-Åhlander, Holm, et al., 2015).

423 We assume that increased processing load might instead manifest in prolonged response times  
424 rather than in reduced task performance.

### 425 **Interaction between Voice Quality and Task Demands**

426 We observed an interesting interaction between voice quality and task demands. Recall that  
427 task demands refer to the degree of difficulty of the 21 sentence items as derived from the ELO  
428 norm data (Khomsi, 2001). These demands are thought to result predominantly from sentence  
429 length, word familiarity, syntactic complexity, and semantic distance between target and distractor  
430 pictures. When task demands were low (i.e., when an item results in high performance levels,  
431 according to the ELO norm data) children performed statistically significantly better in the  
432 impaired-voice condition than in the normal-voice condition. No such difference was found  
433 regarding medium or high task demands. We suspect that two opposing effects may explain the  
434 observed interaction, as explained below.

435 On the one hand, listening to an abnormal voice might have attracted children's attention  
436 back to the task in a situation when their overall concentration was fading (recall that the listening  
437 comprehension task was presented after the speech perception task). In other words, the impaired  
438 voice might have had a standout effect, as it sounded quite different to the speech children would  
439 normally encounter. In the case of easy sentences, this standout effect might have generated a  
440 performance advantage by increasing children's alertness. On the other hand, in the case of more  
441 difficult sentences, the increased processing demands might have outweighed the standout effect.  
442 This might explain why no effect of impaired voice quality was seen for moderately and very  
443 difficult sentences.

444 Our theory of the counteracting effects would also explain why Lyberg-Åhlander, Haake,  
445 et al. (2015) found disruptive effects of impaired voice on children's processing of difficult  
446 sentences but not of easier sentences. Note that the present study included only children with

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447 normal- and above normal auditory selective attention skills. These children might have had better  
448 abilities to process dysphonic speech, which might explain why their processing of difficult  
449 sentences was not impeded by the impaired voice. Lyberg-Åhlander, Holm, et al. (2015) had  
450 previously provided indications that children with strong cognitive skills may be less affected by a  
451 speaker's impaired voice than their peers. Future research is needed to validate statements  
452 regarding the interaction between a speaker's voice quality and task demands, as well as children's  
453 ability to respond to these demands.

**454 The Effect of Classroom Noise**

455 Our third hypothesis (H3) stated that children's task performance in classroom noise would  
456 decline with decreasing SNR, particularly when the speaker's voice was impaired. This was not  
457 confirmed by our results. Regarding the speech perception task, the effect of SNR was statistically  
458 significant, concurrent with previous results from laboratory experiments (Howard et al., 2010;  
459 Schiller, Morsomme, et al. 2020; Sullivan et al., 2015) and field experiments (Bradley & Sato,  
460 2008; Peng & Jiang, 2016). However, a visual inspection of the performance data per SNR failed  
461 to show a clear downward trend in performance with decreasing SNR (Figure 5). This likely relates  
462 to the small SNR range combined with potential confounding factors, as is further discussed below.  
463 Regarding the listening comprehension task, our statistical analysis showed no significant effect of  
464 SNR. This result was similar to our previous findings (Schiller, Morsomme, et al., 2020) but  
465 diverged from Valente et al.'s (2012) finding that children's performance in a listening-  
466 comprehension task significantly decreased as the SNR dropped from +10 to +7 dBA (SNR is  
467 treated as a categorical variable). Finally, no statistically significant interaction between SNR and  
468 the speaker's voice quality on children's performance in either task was found.

469 For several reasons, these results should be interpreted cautiously: (1) the SNR range was  
470 narrow (i.e., 8 dBA). Although even small SNR decreases may disrupt children's spoken language

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471 processing (Howard et al., 2010; Valente et al., 2012), a broader SNR range would have certainly  
472 made detection of noise-induced performance changes more likely. (2) SNR values were positive  
473 (i.e., varying between +2 and +8 dBA). Particularly in the case of the listening comprehension task,  
474 in which children could rely on context cues for sentence interpretation, the level of classroom  
475 noise might have been too low to impede performance. Response time measures might have  
476 revealed more subtle effects with regard to listening effort. (3) SNR values provide only an average  
477 estimate, because speech and noise signals fluctuated and SNRs were measured before children  
478 entered the classroom. Finally, (4) further uncertainties may result from the study design (e.g.,  
479 varying group dynamics, individual differences) and the measurement material (e.g.,  $\pm 2$  dB  
480 accuracy of the sound-level meter).

481 In the context of listening comprehension, the lack of a main effect of SNR or of a  
482 significant SNR x voice quality interaction on performance could also relate to practice and/or  
483 habituation effects. Because the children performed the listening tasks in classroom-typical SNRs,  
484 it possible that they were adept at processing speech under such conditions due to daily exposure.  
485 The fact that speech-in-noise training can generally improve children's processing of speech in  
486 noise was confirmed by Millward et al. (2011). The extent to which daily-life situations, such as  
487 listening in a noisy classroom or living in a noisy household, may result in similar training effects  
488 remains to be discovered (e.g., by increasingly integrating questionnaire data in experimental  
489 studies). Given that noise was present during the entire experiment, which lasted about 35 minutes,  
490 it is also possible that children became less disturbed by it over time. To date, little is known about  
491 children's habituation to noise in listening tasks. However, a study in which adults had to perform  
492 a working memory task in noise showed that noise habituation may be possible (Röer et al., 2014).  
493 More research on this interesting topic is needed.

**494 Considerations on the Acoustic Conditions within Classrooms**

495           A subordinate aim of this paper was to evaluate the acoustic conditions of the classrooms  
496 in which the listening experiments were performed. Classroom acoustics may influence children's  
497 listening conditions and therefore need to be considered in field studies. In this study, reverberation  
498 time, STI, unoccupied noise levels, and occupied noise levels did not significantly affect children's  
499 listening-task performance. Importantly, however, the unoccupied noise levels we measured (i.e.,  
500 37–45 dBA) consistently surpassed the recommended maximum thresholds of between 30 dBA  
501 (Mealings, 2016) and 35 dBA (ANSI, 2010). Occupied noise levels varied between 41 dBA and  
502 50 dBA, with the highest measure (i.e., 50 dBA) obtained in classroom 8 – a peculiar finding,  
503 because classroom 8 also showed the lowest unoccupied noise level (i.e., 37 dBA). This variation  
504 might be due to different agitation levels of the children in relation to the short measurement time  
505 of one minute. Reverberation times varied between 0.4 and 0.8 s, with the mean of 0.59 s falling  
506 barely below the recommended maximum of 0.6 s (ANSI, 2010), but still surpassing Mealing's  
507 (2016) proposed threshold of 0.4 s. STI values varied between 0.69 and 0.89, with the mean of 0.75  
508 suggesting appropriate conditions for speech transmission (Steeneken & Houtgast, 1980). Given  
509 the alarming classroom acoustic measures reported in the literature (Crandell & Smaldino, 2000;  
510 Mealings, 2016), the conditions we measured across the eight classrooms can be regarded as fair  
511 but they could definitely be improved.

**512 Limitations and Future Directions**

513           We presented and discussed the results of a field experiment that arose from a previous  
514 laboratory experiment (Schiller, Morsomme, et al., 2020). Our adaptation of the study design  
515 allowed us to test the ecological validity of our previous findings in a more naturalistic setting.  
516 Nevertheless, there are some limitations that should be acknowledged and future directions that  
517 must be discussed.

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518           One limitation was the difficulty of ruling out the effects of varying classroom  
519 characteristics on the results. Because we sought to test children under the most realistic  
520 circumstances possible, the experiment was performed in various classrooms with different shapes  
521 and acoustic conditions. To address this problem, we calibrated the sound-presentation levels in  
522 order to equalize listening conditions and we included various acoustic variables in our statistical  
523 models. Nevertheless, there might be other confounding factors we did not control for (e.g.,  
524 different group dynamics or the duration of each individual experiment). Moreover, our procedure  
525 resulted in a narrow SNR range, which might have made it difficult to detect noise effects.

526           Another limitation is that the tasks presented to the children were different from tasks they  
527 would encounter during normal lessons. During lessons, children might be required to listen for a  
528 sustained period of time. Tasks might require them to switch back and forth between speech  
529 perception and production. We did not use such tasks, as they have their own drawbacks. Prolonged  
530 speech-in-noise listening tasks preclude the assessment of low-level speech perception. Moreover,  
531 standardized test material is rarely available. It would be interesting to build on the concept of  
532 passage comprehension tasks, by creating a task in which children listen to and answer questions  
533 about even longer texts.

534           The effects of impaired voice and noise should increasingly be investigated in relation to  
535 fatigue resulting from sustained listening effort. Children might tire sooner when listening to a  
536 dysphonic teacher in noise. However, the opposite effect – an adaptation to impaired voice or  
537 noise – is also possible. More research is needed to understand the effect of prolonged exposure to  
538 impaired voice. Whenever possible, the collection of response times is recommended and may  
539 allow deeper insight into children’s listening effort.

540   **Conclusion**



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541 This study was the first to assess the combined effect of a speaker's voice quality and noise  
542 on school-aged children's spoken language processing in a realistic classroom setting. When the  
543 speaker's voice was impaired, children had more problems processing speech in noise, as indicated  
544 by the results of a phoneme discrimination task. On the level of complex listening comprehension,  
545 however, no main effect of impaired voice was detected. Response time measurements might have  
546 provided more subtle information regarding this question. An interesting finding was that, when  
547 sentences induced few processing demands, exposure to an impaired voice appeared to improve  
548 performance, possibly because it increased children's arousal. Regarding the effect of classroom  
549 noise, the results precluded firm conclusions, mainly as a consequence of a narrow SNR range.

550 Our findings indicated that, even at the very beginning of primary school, children possess  
551 a certain competency to restore acoustically degraded speech based on linguistic context. This  
552 should not, however, tempt us to assume they are unaffected by classroom noise or by a teacher's  
553 dysphonic voice. Disruptions during low-level speech perception might carry over to high-level  
554 listening comprehension and make listening more effortful.

555 Finally, in terms of classroom acoustics, we showed that none of the eight primary-school  
556 classrooms in which the listening tasks were carried out provided optimal listening and learning  
557 conditions. Concurrently with what has been observed in international noise surveys, noise levels,  
558 reverberation times, and STI values mostly deviated from the recommended standards. It is still  
559 important to tackle this problem to support children's academic performance and make both  
560 teaching and learning pleasant experiences.

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567

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702 **Table 1**703 *Information regarding the experimental setting and the artificially induced SNRs in the eight classrooms.*

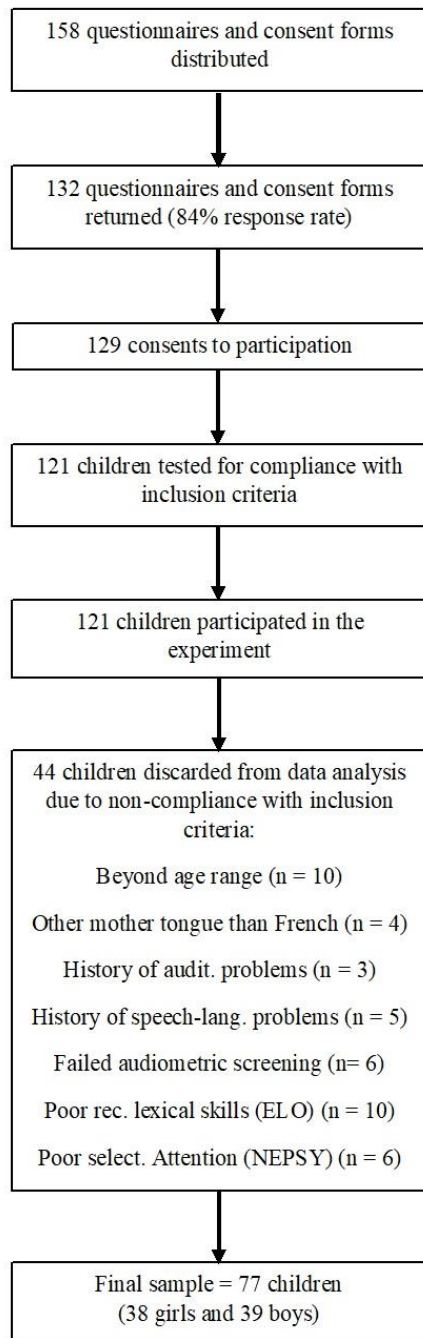
Classroom ID	Room volume (in m <sup>3</sup> )	Children present during experiment ( <i>N</i> )	Distance between speech source and seat rows (R1–R4) (in m)				SNR per seat row <sup>a</sup> (R1–R4) (in dB)			
			R1	R2	R3	R4	R1	R2	R3	R4
			1	214	16	1.2	2.3	3.0	4.2	9
2	129	20	1.2	2.3	3.2	4.3	8	7	5	4
3	213	15	1.1	2.3	3.6	4.9	9	6	4	3
4	124	20	0.7	1.7	2.9	4.2	7	6	2	0
5	121	19	2.1	3.3	4.5	5.7	6	5	4	3
6	168	19	1.3	2.4	3.9	4.9	7	6	5	4
7	59	14	0.9	1.9	2.5	–	6	5	4	–
8	118	18	1.2	2.2	3.4	4.6	9	5	3	2
<i>Mean</i>	143	18	1.2	2.3	3.4	4.7	8	6	4	3

704 <sup>a</sup>These SNRs are based on the calibrated presentation levels of the speech and noise signals.

705 **Table 2**706 *Descriptive results from the acoustic measurements taken in the eight classrooms*

Class- room ID	Unoccupied noise level ( $L_{aeq}$ in dB)	Occupied noise level ( $L_{aeq}$ in dB)	RT <sup>a</sup> ( $T_{30}$ in s)	STI <sup>b</sup>
1	45	49	0.52	0.76
2	38	42	0.79	0.67
3	38	49	0.45	0.78
4	40	41	0.36	0.89
5	39	47	0.73	0.69
6	43	49	0.72	0.70
7	37	43	0.60	0.73
8	37	50	0.52	0.76
<i>Mean</i>	40	46	0.59	0.75

707 <sup>a</sup>RT = Reverberation time708 <sup>b</sup>STI = Speech Transmission Index

709 **Figure 1**710 *Flowchart presenting the recruitment of participants and selection of the final sample*

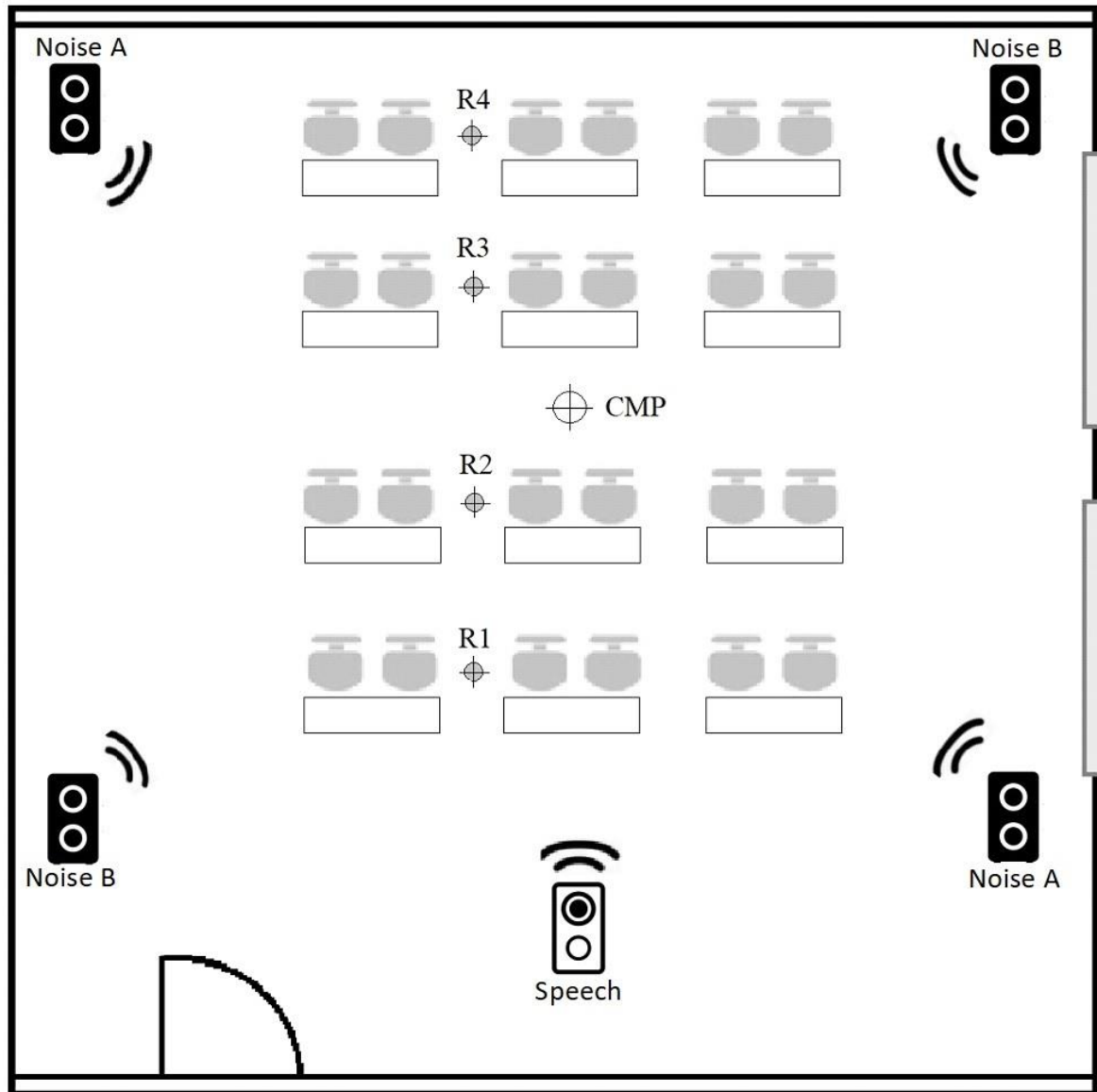
711

712 *Note.* Eight children who consented to participate were absent on the days when we assessed

713 children's compliance with the inclusion criteria.

714 **Figure 2**

715 *Diagram of the typical experimental setup in each classroom*

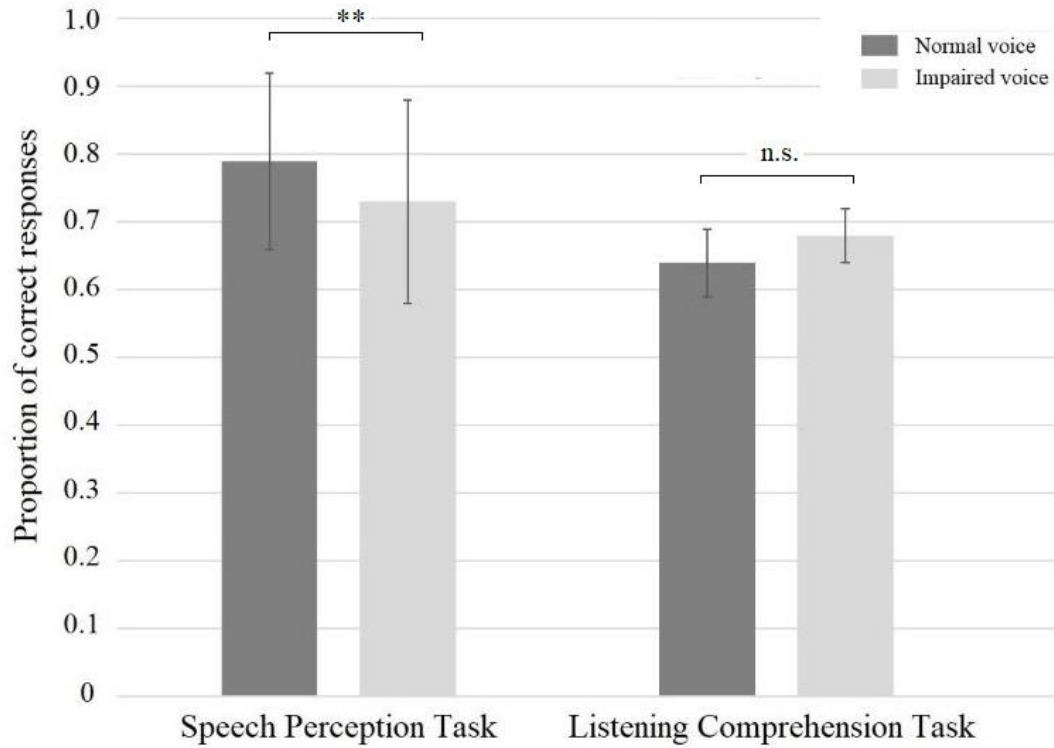


716

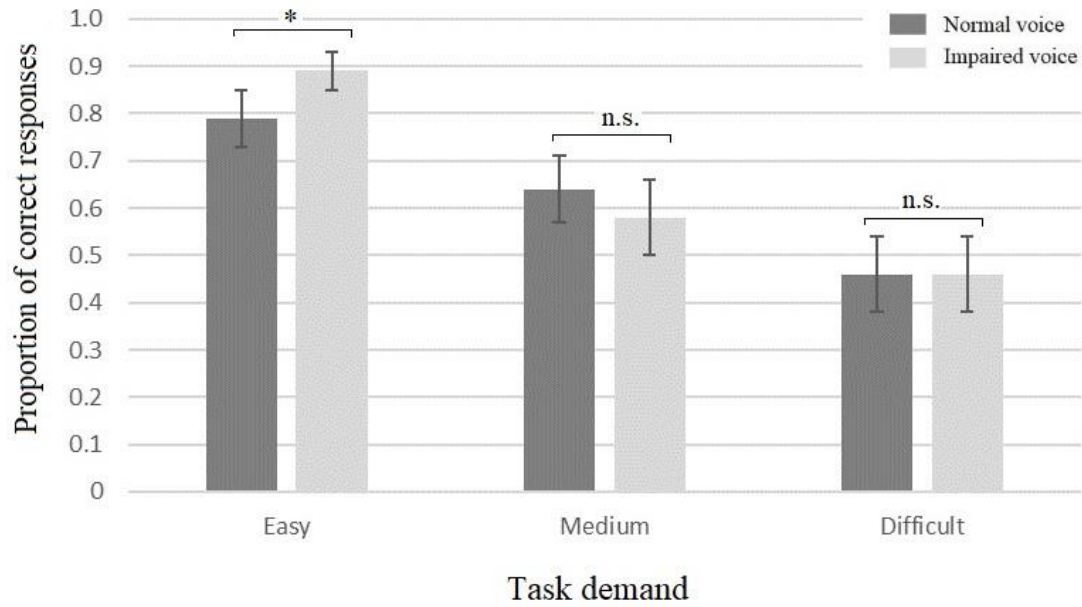
717 *Note.* Noise A and Noise B refer to the same chain of classroom noise, which was time-shifted

718 (i.e., different starting points). R = measurement points in each seat row (R1 to R4); CMP =

719 central measurement position.

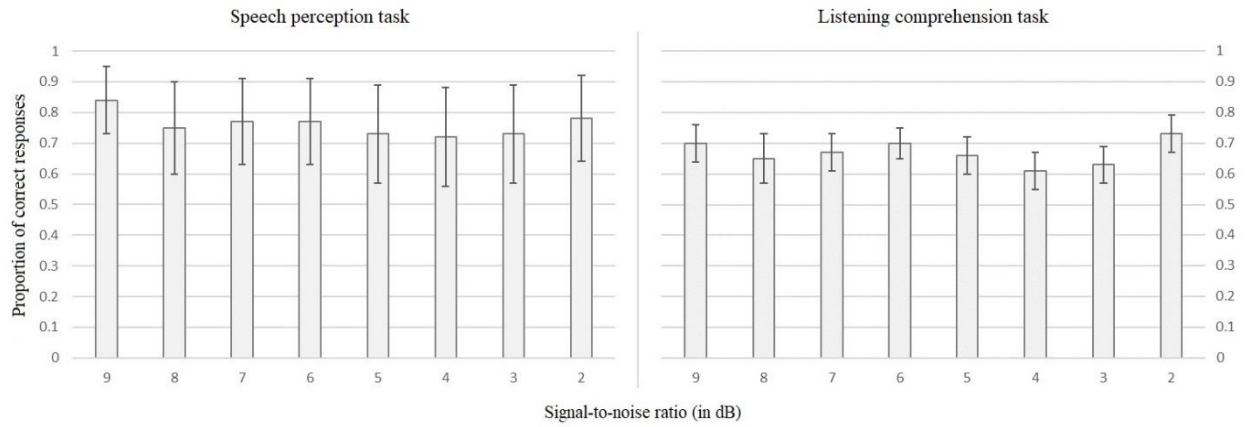
720 **Figure 3**721 *Mean task performance as a function of voice quality in the speech perception task (left) and the*722 *listening comprehension task (right). Error bars represent SE.*

723

724 **Figure 4**725 *Mean task performance as a function of voice quality and task demands in the listening*726 *comprehension task. Error bars represent SE.*

727

728

729 **Figure 5**730 *Mean task performance as a function of estimated SNR unit in the speech perception task (left)*731 *and the listening comprehension task (right). Error bars represent SE.*

732

733

## Appendix

734

Picture of the table setup



735

736 *Note.* The purpose of the screens was to prevent children from copying their neighbors' answers.

737 Each child received an answer booklet and a pen.