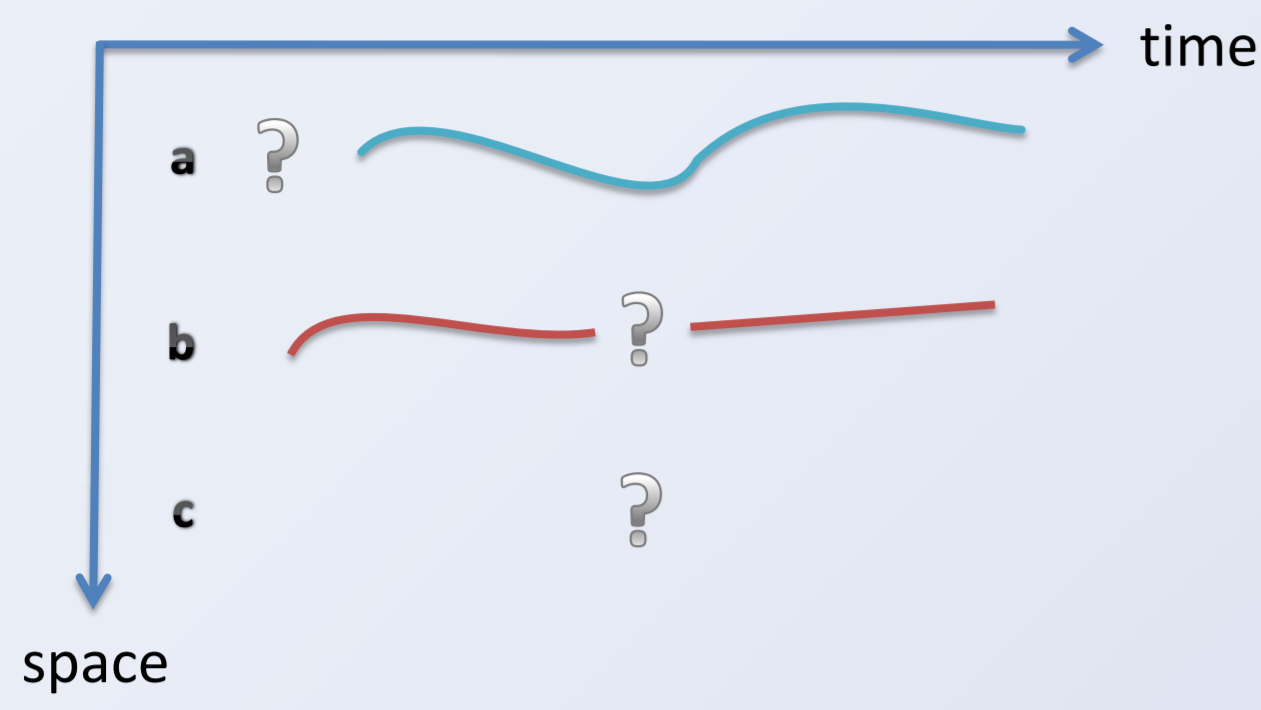


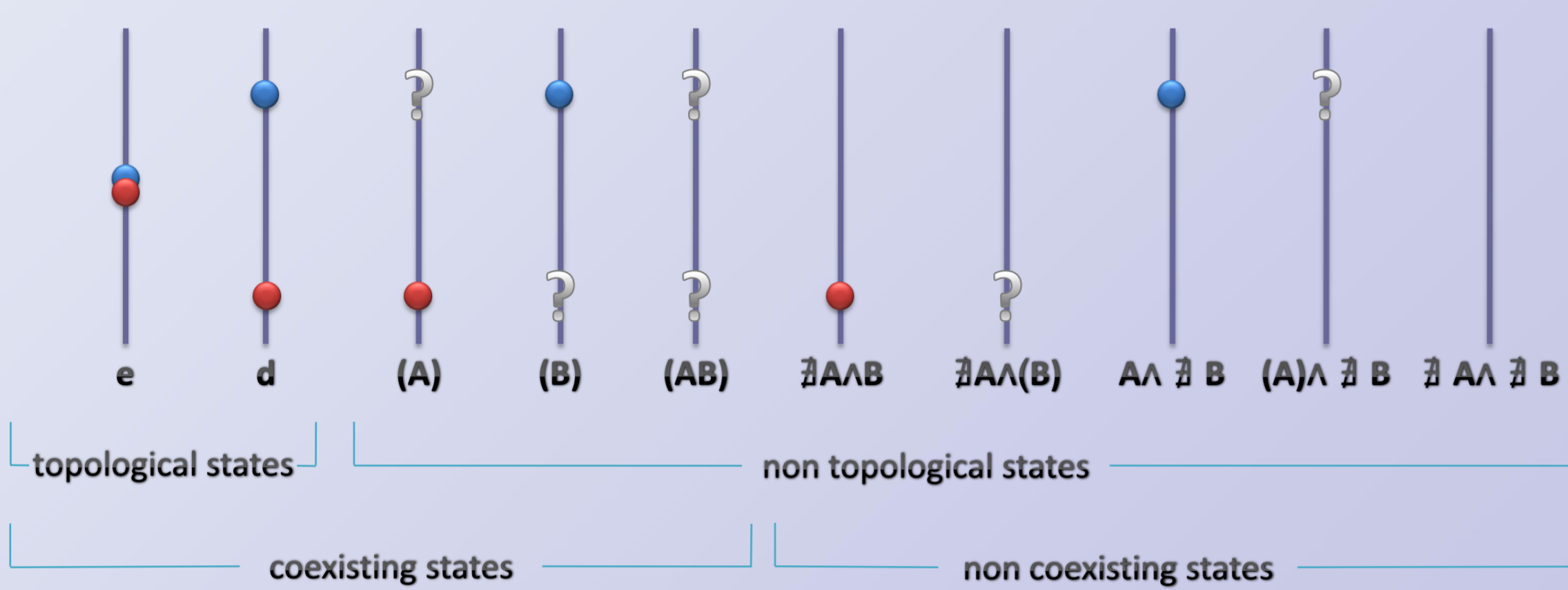
Life and Motion Configuration

Spatio-Temporal States



Spatio-temporal (S-T) evolutions of objects can be rather complex, it is **not limited to sharing or not sharing common place during given time interval**. Questions like existence, appearance, presence ... occur.
 What is the "spatio-temporal status" of a baby before his birth (a)?
 Is a key still present when in a pocket (b)?
 When does a person start to exist for a bank (c)?

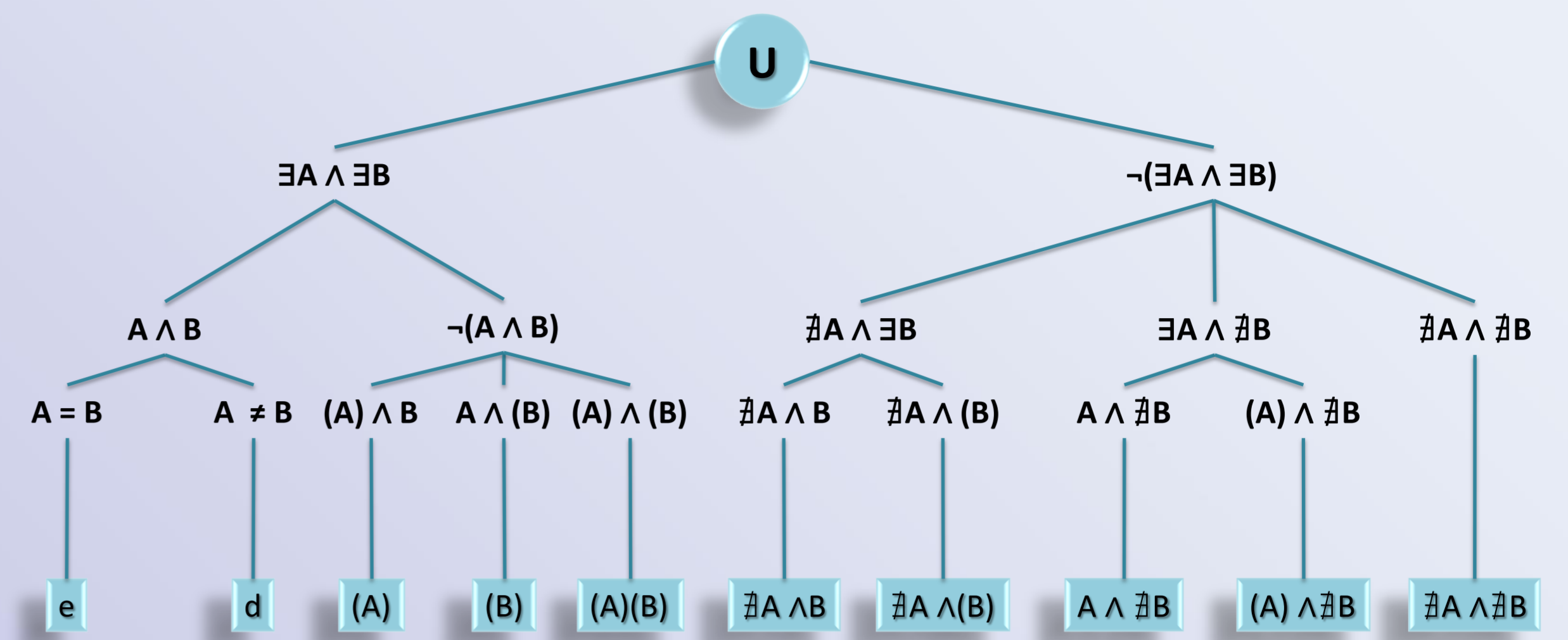
A new representation of relationships between objects is presented. It **gathers notions of existence, presence and spatial interaction** between two objects at a given time into a concept called "**spatio-temporal states**". A "S-T state" is defined as a *particular relationship between two objects at a given time*. The model is currently developed for point objects only.



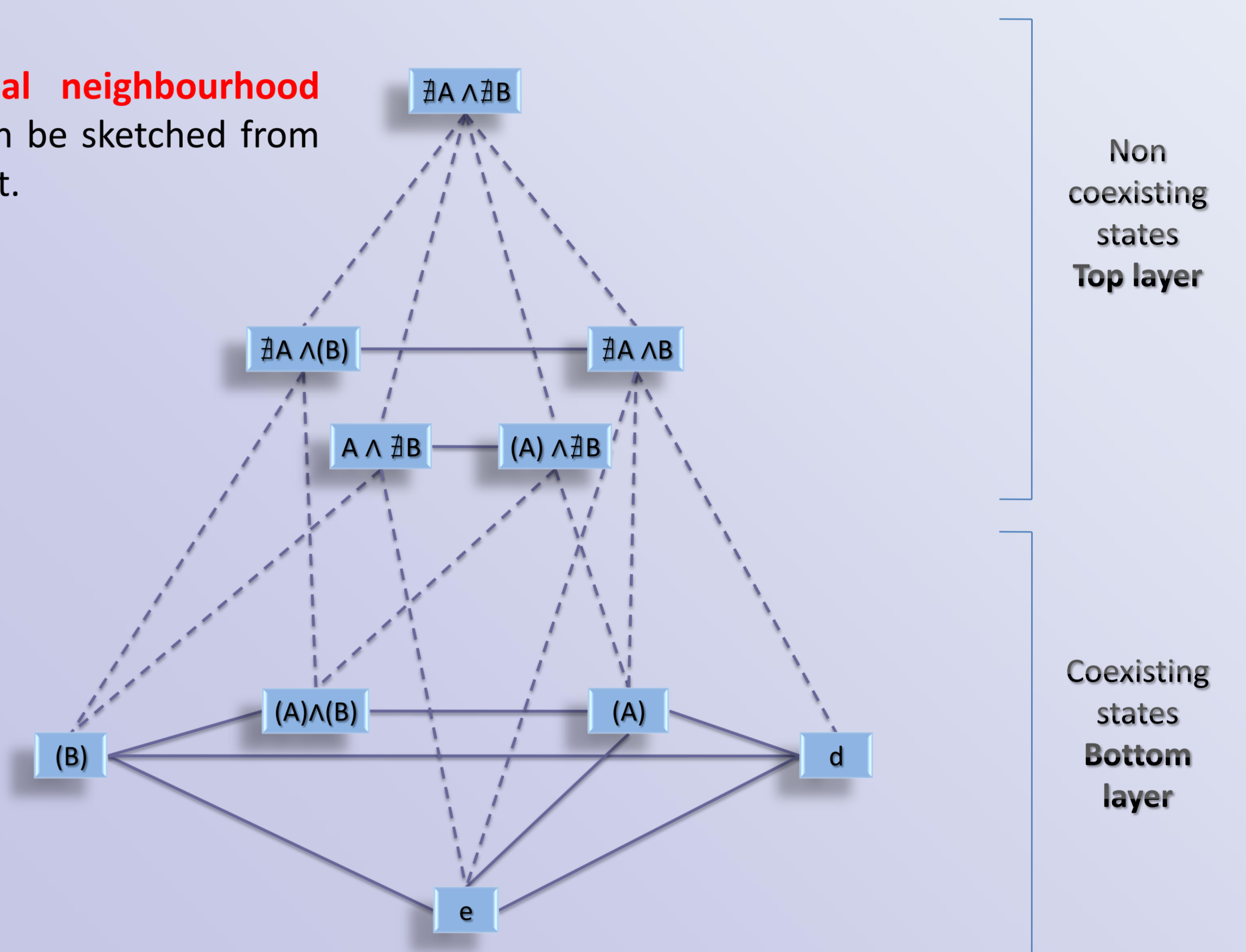
A set of **ten spatio-temporal states** is constructed using basic topological relationships and binary properties of presence and existence.

Reasoning on S-T States

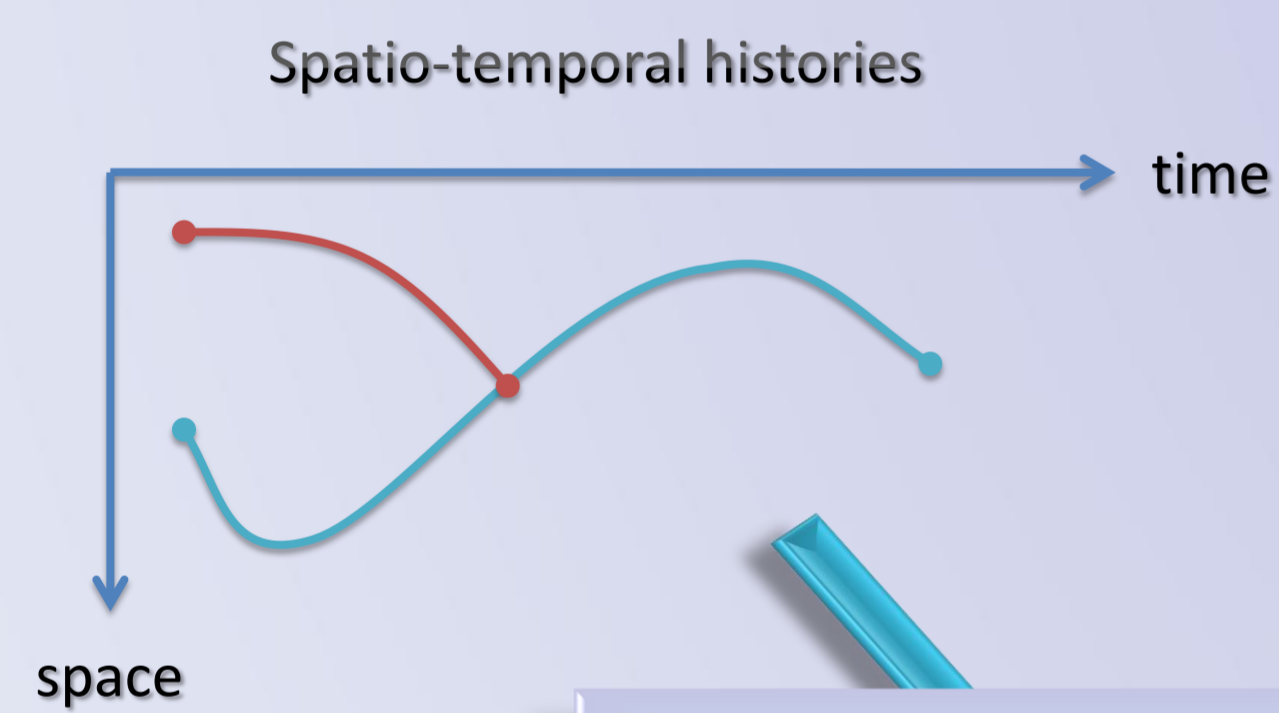
S-T states compose a **jointly exhaustive and pairwise disjoint set** of relationships. They can be organised as **decision tree**.



A **conceptual neighbourhood diagram** can be sketched from S-T States set.

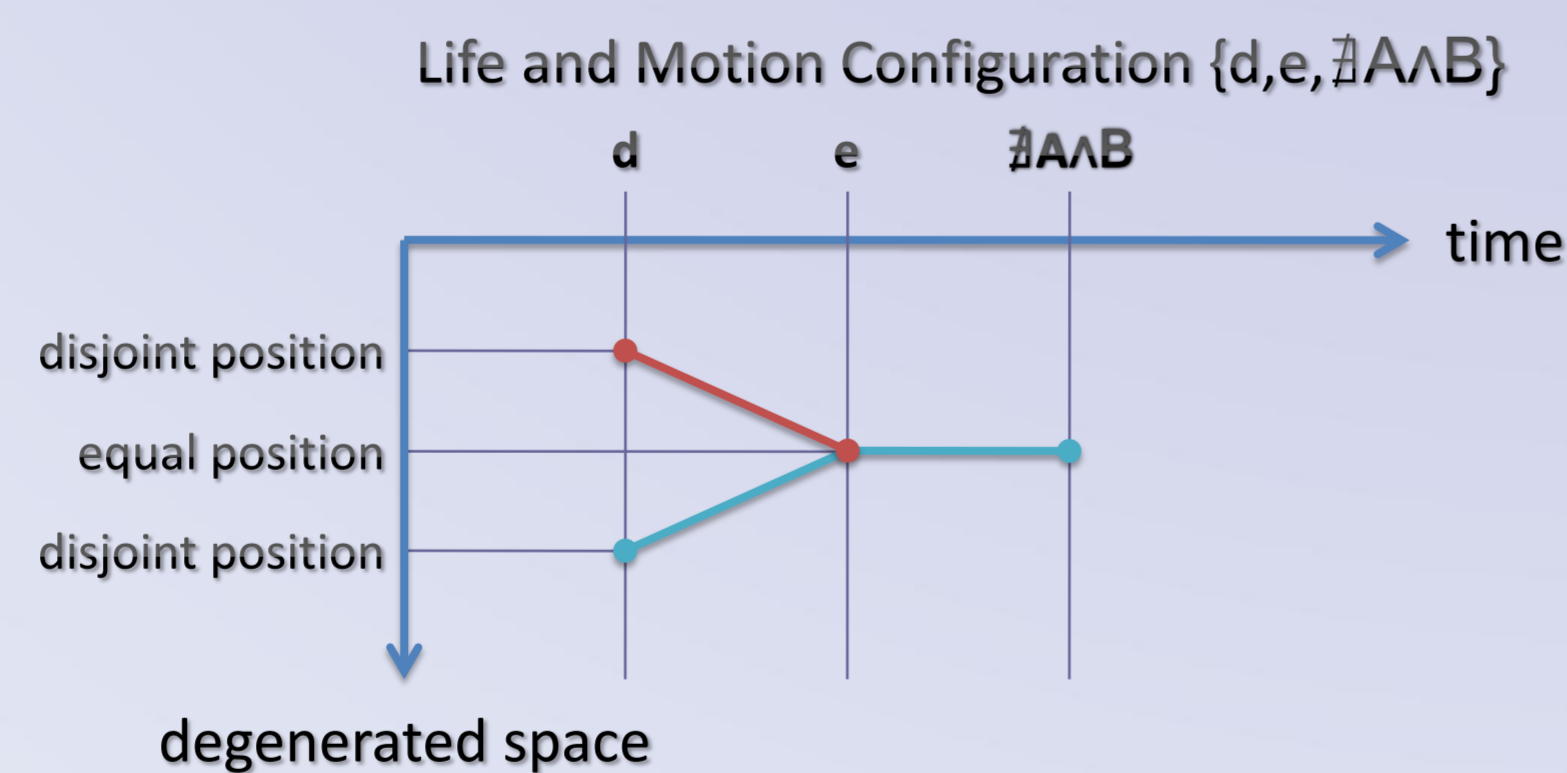


Life and Motion Configuration Generation



An **infinite number of spatio-temporal histories** exists. Formalizing S-T histories with successive S-T states leads to a **finite set of Life and Motion Configurations (LMC)**.

Formalization of S-T histories with Life and Motion Configurations



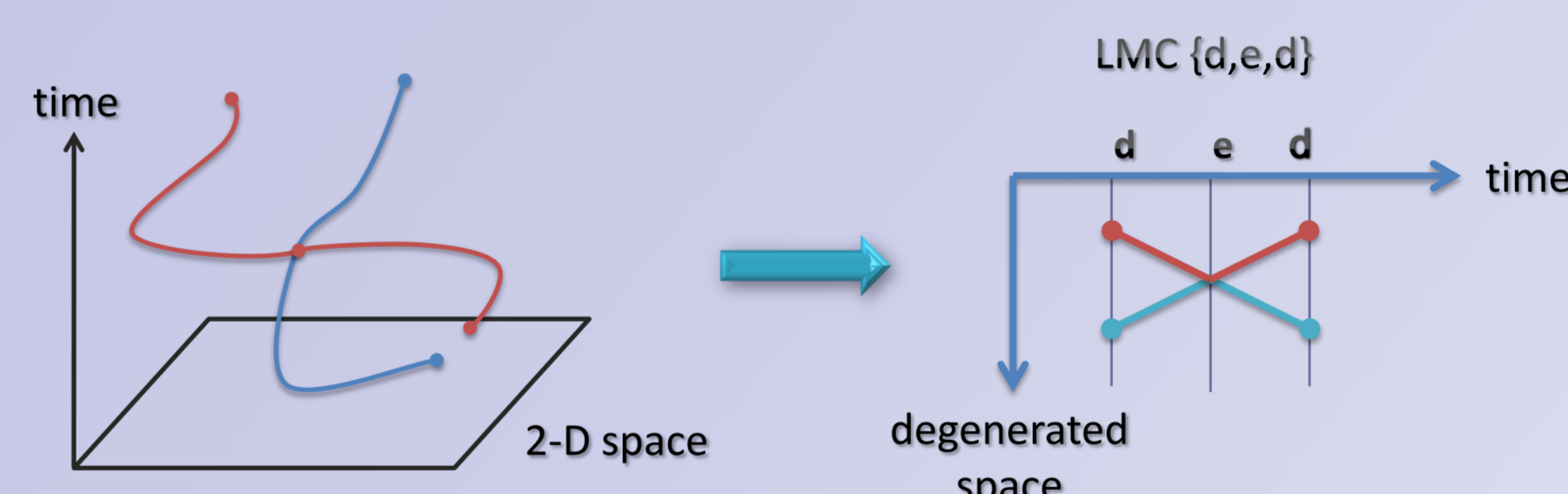
S-T histories with **same properties** of spatial relation, presence and existence will be formalized in a **same Life and Motion Configuration**.

$(A^*)B(A^*)B(d,A)$	$(A^*)B(A^*)B(d,∃A^*B)$	$(A^*)B(A^*)B(A)(A)$	$(A^*)B(A^*)B(A)(∃A^*B)$	$(A^*)B(A^*)B(∃A^*B,∃A^*B)$	$((A^*)B,e,e)$	$((A^*)B,e,d)$	$((A^*)B(A),d,d)$	$((A^*)B(A),d,(B))$	$((A^*)B(A),d,A^*B)$
$(A^*)B(B),d,∃A^*B)$	$(A^*)B(B),(A)(A)$	$(A^*)B(B),(A),∃A^*B)$	$(A^*)B(B),∃A^*B,∃A^*B)$	$(A^*)B(A^*)B,e,e)$	$(A^*)B(A^*)B,e,d)$	$(A^*)B(A^*)B,e,(A)$	$((A^*)B,d,d,∃A^*B)$	$((A^*)B,d,d,∃A^*B)$	$((A^*)B,d,d,A^*B)$
$(A^*)B,d,∃A^*B,∃A^*B)$	$(A^*)B,d,∃A^*B,∃A^*B)$	$(A^*)B,d,∃A^*B,∃A^*B)$	$(A^*)B(B),e,e)$	$(A^*)B(B),e,d)$	$(A^*)B(B),e,(A)$	$(A^*)B(B),e,∃A^*B)$	$((A^*)B,d,e,∃A^*B)$	$((A^*)B,d,e,∃A^*B)$	$((A^*)B,d,e,A^*B)$
$(A^*)B,d,d,∃A^*B)$	$(A^*)B,d,d,A^*B)$	$(A^*)B,d,d,(A^*)B)$	$(A^*)B,d,d,∃A^*B)$	$(A^*)B,d,(A)(A)$	$(A^*)B,d,(A),∃A^*B)$	$(A^*)B,d,(A),∃A^*B)$	$((A^*)B,e,d,∃A^*B)$	$((A^*)B,e,d,∃A^*B)$	$((A^*)B,e,d,A^*B)$
$(A^*)B,d,e,∃A^*B)$	$(A^*)B,d,e,A^*B)$	$(A^*)B,d,e,(A^*)B)$	$(A^*)B,d,e,∃A^*B)$	$(A^*)B,d,d,e)$	$(A^*)B,d,d,d)$	$(A^*)B,d,d,(A)$	$((A^*)B,e,e,∃A^*B)$	$((A^*)B,e,e,∃A^*B)$	$((A^*)B,e,e,A^*B)$

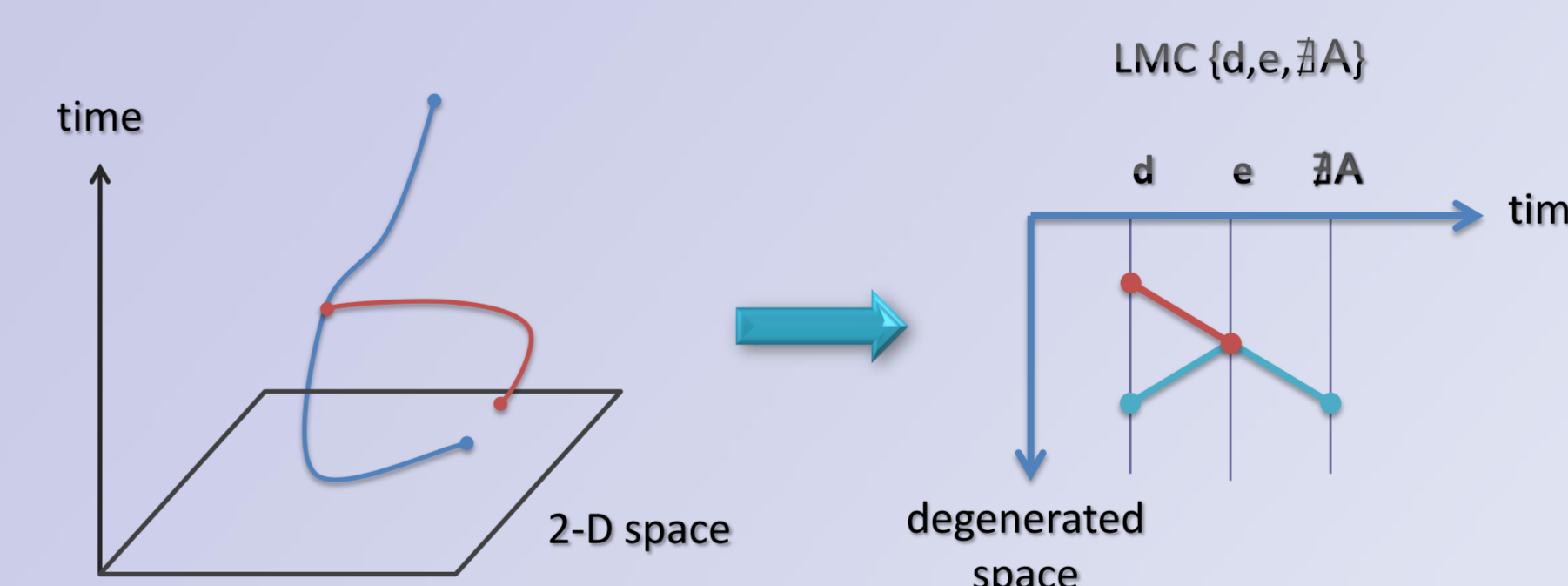
Subset of the 4435 possible Life and Motion Configurations of level 4

Life and Motion Configuration Application

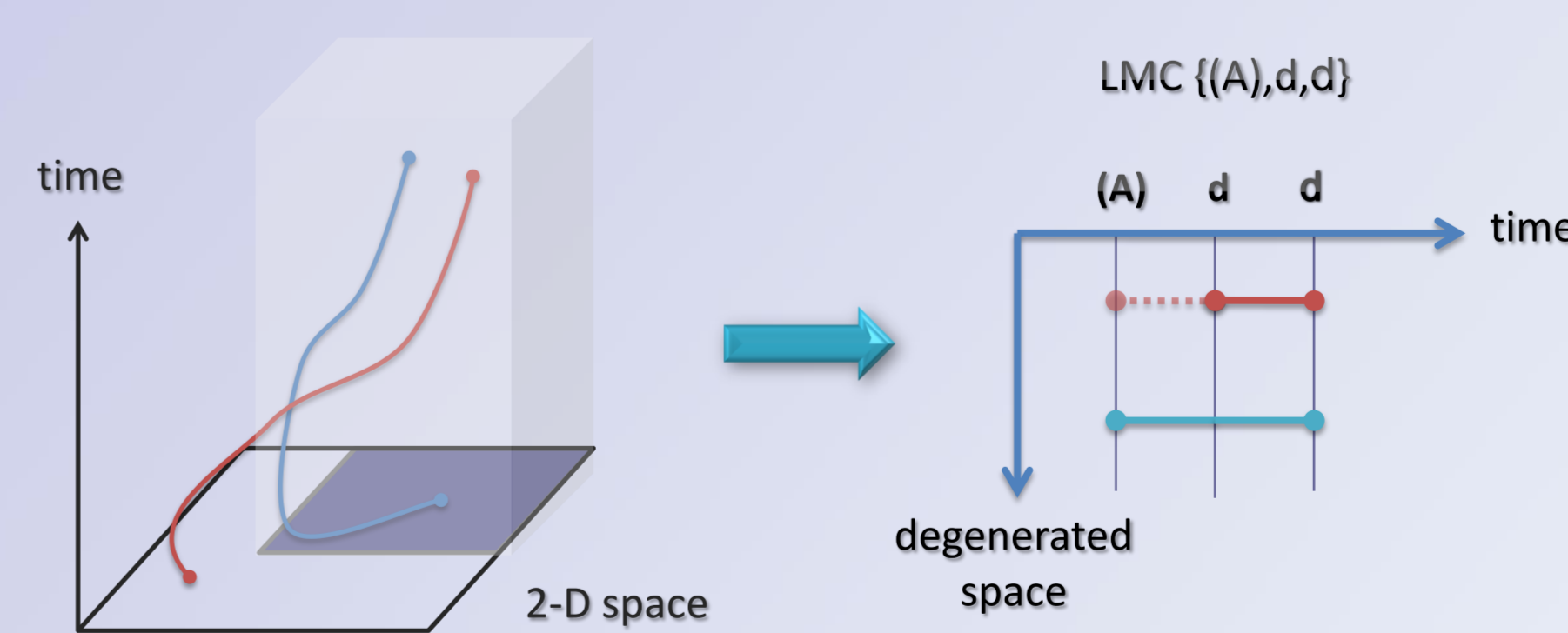
Reasoning on **LMC** provides important information on each similar situation. Three crime mapping examples of S-T relationships between a murderer (blue) and his victim (red) are presented.



These S-T histories present a **spatio-temporal meeting**, the victim escapes his murderer. These relations could be retrieved with LMC with a {d,e,d} form.



This shows a **spatio-temporal interception**, the murderer kills his victim. LMC with {∃A} just after {e} shows this relation.



Information is provided from **analysed area** (grey box) where the murderer is tracked. The victim exists but is **not present** at first. LMC manages this property with the absence sign (A).

These examples show the **usefulness of the Life and Motion Configurations** constructed on **basic operators of topology** extended with concepts of **presence and existence** to reason on spatio-temporal situations.