

# How to introduce « geography » into database ?

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## How to introduce « geography » into database?

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### Outline of the seminar

JP Donnay – 2004

1. **Geographic or spatial data**
  - Form and content
2. **Geographic versus cartographic data:**
  - A simple semantic difference or two distinct realities?
3. **Mapping software solutions:**
  - CAD format + spreadsheet
4. **Desktop GIS solutions:**
  - FMS + DBMS
5. **Enterprise GIS solutions:**
  - FMS + Geo-relational
6. **First DBMS companies' solutions:**
  - Flat relational
7. **The good use of BLOB:**
  - “Spatial-enabled” database
8. **Present issues:**
  - Standards required !
  - GIS architecture of today



- For the man of the street, geographic data are :
  - Names of **places** (« toponyms »)
  - Descriptive characteristics of **places** (figures...)
    - Place : some part of the Earth !
    - Names : geographical identifier
    - Descriptive characteristics: geographical **attributes**
    - Attributes which could be attached to some identified part of the Earth !

- **It's a part of the geographical information... but incomplete**
- **Not suitable for geographical analysis, but for e.g. demographic or economic studies**

1	Monaco	16,428.2
2	Singapour	5,390.5
3	Malte	1,200.0
4	Maldives	973.9
5	Bahrein	872.3
6	Bangladesh	864.5
7	La Barbade	602.4
8	Maurice	572.7
9	Nauru	495.3
10	Corée du Sud	467.6
11	Saint-Marin	411.5
12	Tuvalu	401.7
13	Pays-Bas	378.8
14	Îles Marshall	348.2
15	Liban	335.4
16	Belgique	333.3
17	Japon	333.3
18	Inde	310.8



- The specific part of the information required to perform geographical analysis is the « geometry » of the places
- **Geometry :**
  - Geometrical description of the footprint of the geographical entities
  - **Requiring :**
    - A surface of reference
      - Ellipsoid, sphere or plane
    - A coordinate system
      - 3D or 2D, rectangular or polar (jobs for geodesy and cartographic projections)

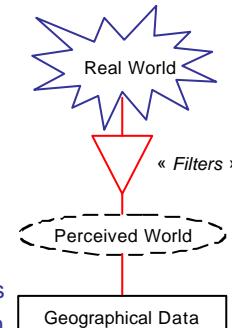


- **Geographical data = Geometry + Identifier + Attributes**



- How to obtain geographical data ?

- Several techniques working on the field – or a “snapshot” of the field (e.g. aerial photos, satellite image)
  - Record of the “Real World”
  - No scale, but **accuracy** and **precision**
- Selection of the technique according to:
  - Hardware and its precision
  - The kind of geographical entities to delineate and the required accuracy
- All techniques:
  - Can always provide planimetric (X, Y) coordinates
  - Can often provide height (elevation), possibly with a different precision
  - Can only observe **materialized entities** (buildings, parcels, roads...)
  - Are limited by some physical restrictions (distance, clouds, shade...)
  - Provide information in **digital** format



- Topographic surveying

- Precise and accurate (< 1 cm)
- Local coverage



- Aerial photogrammetry

- Precise and accurate (~ 10 cm)
- Regional to national coverage



- Satellite remote sensing

- Various accuracies and precisions
  - Resolution from 60 cm to > 1 km
- From local to worldwide coverage



- All are supported for a decade by GNSS

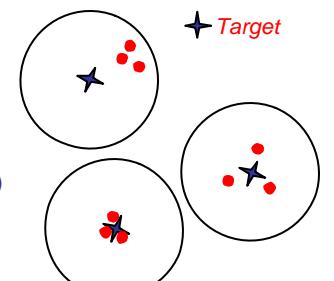
- Global & Navigation Satellite Systems (e.g. Navstar GPS)



- Geometric precision & accuracy

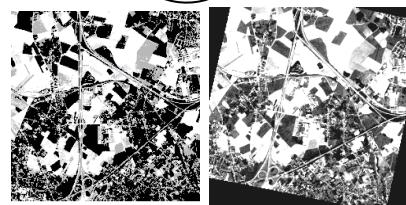
- Precision:

- One measure: number of significant digits
    - Several measures of one quantity:
      - Dispersion index (standard deviation)
    - Largely due to the hardware and the measurement process



- Accuracy:

- Difference between the “real” position and the recorded position
    - Root mean square error (RMSE) in the various dimensions
    - Depends on the precision, the quality of the reference, the geometric correction process



Same precision  
different accuracies

- Geographic data types

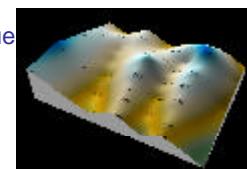
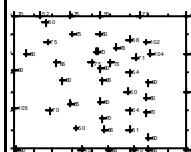
- Materialized versus abstract geographic entities

- Abstract entities are not visible on the field or photo (ex. **Boundaries**)
      - Abstract entities must be located by computation / interpolation between materialized entities
      - Lower accuracy



- Discrete versus continuous geographic data

- Discrete entity:
      - Occupies a finite part of the territory
    - Continuous phenomenon (ex. **Relief**):
      - Occupies the whole territory
      - Infinity of points (ex. infinity of elevation value)
        - Survey limited to a sample of points
        - Surface reconstituted by interpolation





- Geometric footprint of geographic data

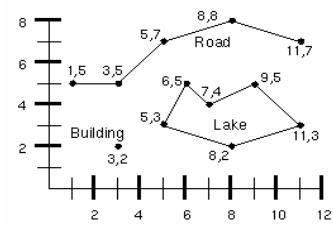
- All materialized entity has an area, delineated by a polygon
  - Ex. Parcel, building, river, electricity pole, etc.
  - Footprint defined by a 2-D geometric primitive
- According to the required accuracy, the footprint of the entities can be simplified:
  - A river or a road can be simplified to its central axis
    - Definition and record of a linear geographic entity
    - Footprint defined by a 1-D geometric primitive
  - A pole or a manhole can be simplified to its center
    - Definition and record of a punctual geographic entity
    - Footprint defined by a 0-D geometric primitive
  - This reduction of dimensionality – so called “conceptual generalization” – modifies the qualities of data and the kind of process which are supposed to be applied on these data



- Digital format for the geometries

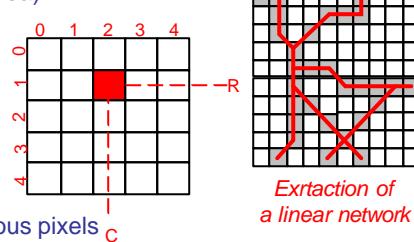
- Vector format

- Primitive = point (x,y)
- Coordinates: floating numbers
- Precision: possibly high
- Geometries:
  - Point
  - Polyline (connected segments)
  - Polygon (closed polyline + area)



- Raster format

- Primitive = pixel (area)
- Coordinates: integer (image row & col indices)
- Precision = resolution
- Geometries: extracted from specific arrangements of contiguous pixels



**• Mapping = a representation process****– Plane :**

- Cartographic projection
- From geodetic coordinates to rectangular (x, y) coordinates in km

**– At scale :**

- From (x, y) in km to (x, y) in mm
- Not possible to draw all geographic entities at true scale

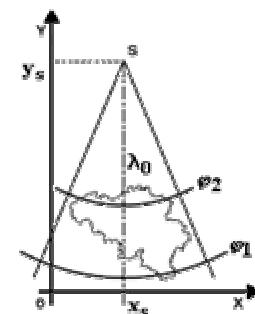
– Limits of visual capacities

**– Cartographic processes include :**

- Cartographic generalization
- Cartographic symbolization

**Cartographic data ? Geographic data !**

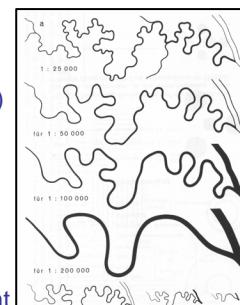
« the map is not the territory »

**• Cartographic generalization****– Selection**

- Point data : kept or withdrawn (functionally based)
- Line / polygon data : kept if larger than minimum length / area + functional aspect

**– Simplification (various algorithms)**

- Deletion of small curves and small details along the lines and boundaries
- Enlargement of small details functionally important
- Change of dimensionality (e.g. polygon – axis)

**– Moving**

- Required to keep consistency in the location of objects after selection and simplification

**– Caricature, merging, fusion, classification, etc.****– Mainly depending on the final scale**



- **Cartographic symbolization**

- **Graphical variables & rules (semiology)**

- Selection of the graphic variable matching the characteristics of the portrayed attribute

- Nominal scale

- Ordinal scale

- Quantitative scale

- Enlargement of the symbols in order to perceive the variations of the graphics (e.g. colour)

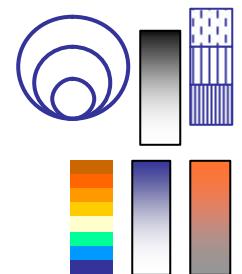
- Use of **pictograms** instead of footprints of the features
      - Conventional pictograms imposed for some categories of objects

- **Visualization device**

- Graphical parameters depending on **device capabilities**

- Resolution (display, printer, image setter...)

- Colour rendering (screen, inks...)



- **Quality of cartographic data**

- **Generalization + symbolization**

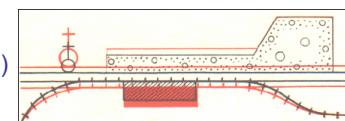
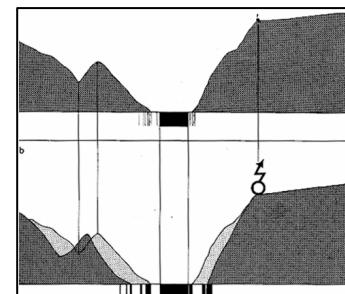
- Change size of features
    - Change shape of features
    - Move position of features
    - Change dimensionality of features
    - Add graphical attributes to features
    - Change semantic of features

- **Alterations cannot be propagated through the whole map**

- Must be minimized on most important features (rivers, road axis & junctions...)
    - Must be get over on least important features (crops & forest areas, inside city blocks, etc.)

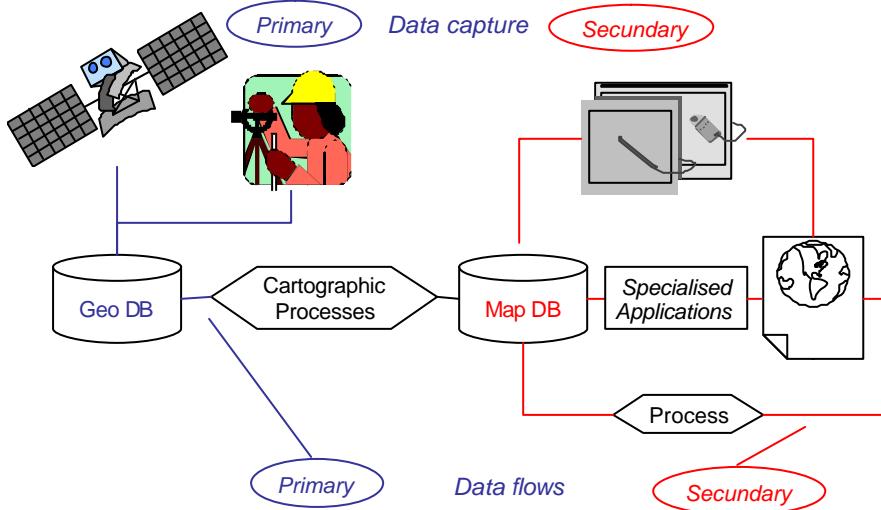
- **Cartographic data**

- Have **positional & semantic qualities** different from geographic data





### Cartographic data

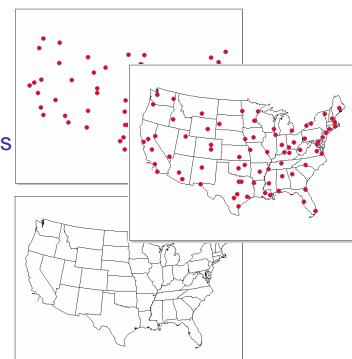


### Mapping software

- Hybrid / Dual Data Model

- Geometric data :

- Position :
      - Geodetic or rectangular coordinates
      - CAD (vector) format (ASCII)
      - Sequential organization



- Separate layers :

- Different geometries
    - Map layers + Map layout

- Logical relationship :

- Composition
    - No geometric relationship

- Attribute data :

- ASCII files or spreadsheet files
    - One file or one sheet / One geometric layer
    - Sequential organization

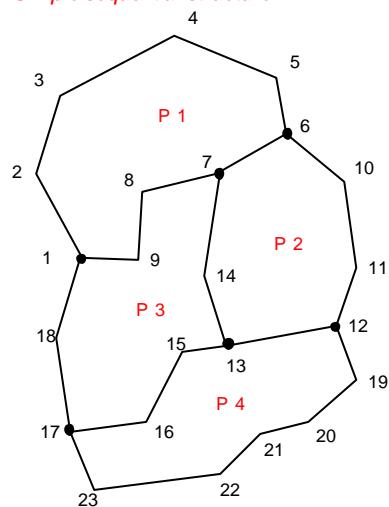


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x2, y2
x3, y3
x4, y4
x5, y5
x6, y6
x7, y7
x8, y8
x9, y9
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Separator
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Separator
P3
x7, y7
x14, y14
Separator
P2
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x49, y49
x50, y50

```

Simple sequential structure

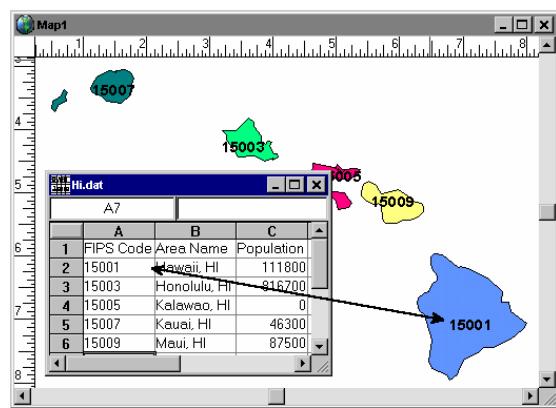
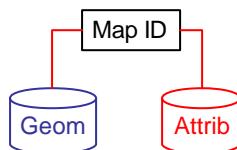


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## – Cartographic ID :

- Separate access to geometry vs. attributes
- 1 to 1 relationship between geometry and attribute thanks to the cartographic ID (number)





- **GIS or GI-S or G-IS ?**

- **Ambiguity about Geographical Information Systems**

- Vendors and laymen viewpoint : GI Software (+ hardware + data)
    - US academic viewpoint : GI Science (geographic processes & analysis)
    - **Computer science** viewpoint (French-speaking literature) : specialized Information System (cf. multimedia Information Systems)

- **Information System**

- Connected to the theory of **organization modeling**
      - Processing System – Information System – Decision System
    - Connected to **database** theory
      - System made of (one or) several databases managed by one or several DBMS, using similar or distinct models and languages

- **Question at issue : how to put geometry into the database ?**

- In vector format ? In raster format ? With positions and geometric relationships ? Keeping connection with attributes ?
    - No operational solution before the mid of the '90 !

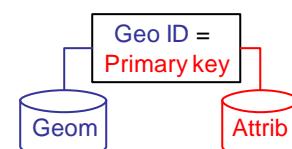


- **Hybrid / Dual Data Model**

- **Very similar to mapping software solutions**

- **The main difference : the management of the attributes**

- Attribute values are managed by a **DBMS** (desktop : Access, Dbase...)
      - One **main table** (relation) where the primary key = geographic ID
      - Possibility to join other tables with SQL jointure
    - Transactions and requests on attributes are performed thanks to **SQL interface** :
      - If the result of the SQL select instruction contains geographic IDs :
        - » The corresponding geometries are **displayed** in a map
      - Extended SQL statements often implemented to support simple spatial requests
        - » Distance, buffer, area, etc.





- **Geometries in vector or raster format**

- **Vector based GIS**

- Geometries managed by a File Management System (FMS)

- » CAD format or ASCII files

- » Generally **proprietary binary format** to improve efficiency

- Position : geodetic or rectangular coordinates

- Logical relationships :

- » Composition

- » No geometric relationship

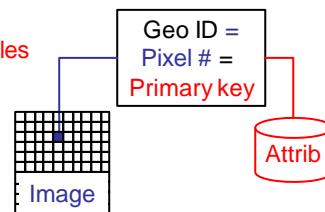
- **Raster based GIS**

- Spatial information stored in **image files**

- » Spatial requests performed by image processing facilities

- Attributes managed by **DBMS**

- » Attribute requests performed by SQL statements



- **ArcView : an example of desktop vector based GIS software**

- **Shapefile :**

- Proprietary format of data files used by ArcView

- One **shapefile** is made of 3 files : 2 for geometries – 1 for attributes

- **Main file** (suffix **shp**) :

- » Collection of coordinates in 2 ( $x, y$ ), 3 ( $x, y, z/m$ ) or 4-D ( $x, y, z, m$ )

- » Sequential presentation of the geographic entities

- » One type of geometry / file (but many types are available)

- **Index file** (suffix **shx**) : addresses of the beginning of each geographic entity in the main file (pointers for direct access)

- **dBase file** (suffix **dbf**) : main table of attribute values

- » One tuple = one geographic entity

- » Sequential number = geographic ID (= sequential number of geometries in the Main file)

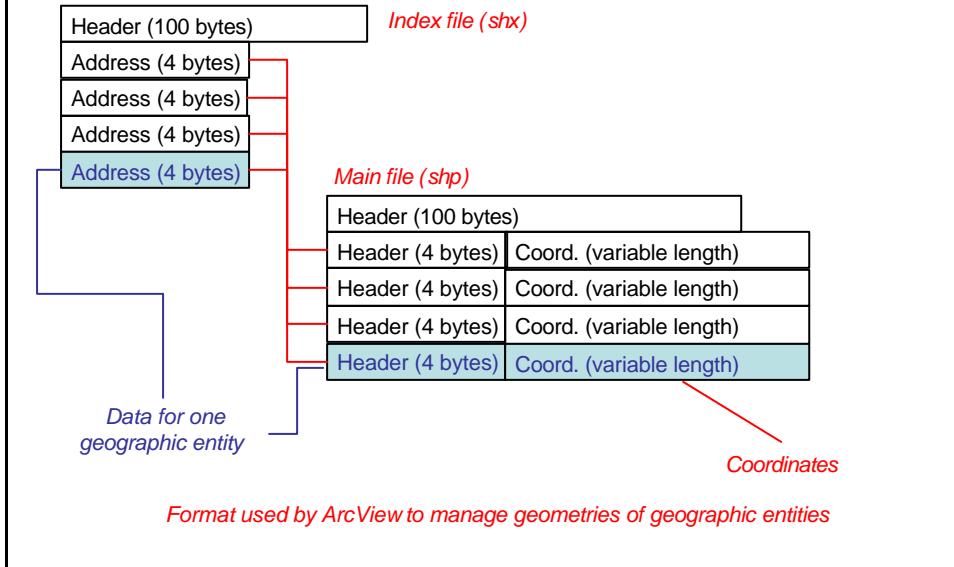
- » Transactions and requests : interactive SQL interfaces



## How to introduce « geography » into database? Desktop GIS

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## How to introduce « geography » into database? Desktop GIS

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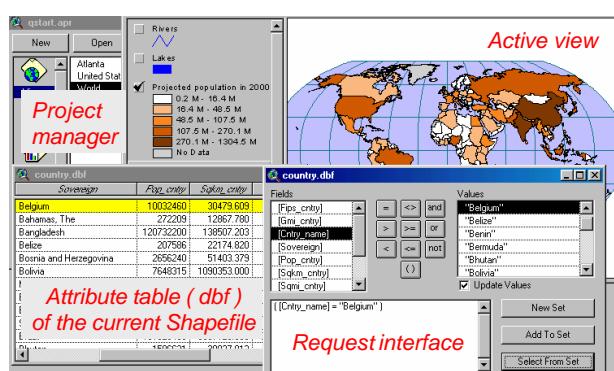
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### – Structure of the application

- **Project :**
  - Collections of *themes* (one theme = one Shapefile) selected by the user
- **View** (in the sense given by database theory) : view of the data contained in one theme of the project :
  - Attribute table
  - Map of the geographic entities
  - Attached layout (legend)

### – Interfaces

- Project manager
- Interactive request interface





- Idrisi : an example of desktop raster based GIS software

- Reference image :

- Image of the geometries of the geographic entities
    - Any geographic entity has an area (min = 1 pixel)
    - **Mandatory** for all operations (cannot be altered)
    - **Pixel value = geographic ID**
      - Integer ( $\geq 0$ )
      - Same pixel value = same geographic entity
        - » True for neighbor or **not** neighbor pixels
      - Number of distinctive pixel values = number of geographic entities
      - **Pixel value = primary key of the attribute table**

Reference image  
Pixel # = Geographic ID

2	2	3	3
2	2	3	5
1	2	2	5
6	6	1	5

Id.	Fréquence	Attribut 1	...	Attribut n
1	2	...	...	...
2	6	...	...	...
3	3	...	...	...
4	0	...	...	...
5	3	...	...	...
6	2	...	...	...

Attribute table  
connected to  
the reference  
image

- Attribute management

- Attribute values managed by DBMS Access
    - One **main table** containing :
      - One tuple = one geographic entity
        - » At least as many tuples as pixel values in the reference image
      - One field = geographic ID (integer)
    - SQL interface

Attribute table

Id.	Fréq.	Population	...
1	2	140	
2	6	120	
3	3	60	
4	0	45	
5	3	90	
6	2	180	

Reference image

2	2	3	3
2	2	3	5
1	2	2	5
6	6	1	5

Population  
Frequency

Population	Frequency
20	20
20	20
70	20
90	70

SQL instruction

Id.	Population
1	70
2	20
3	20
5	30
6	90

20	20	20	20
20	20	20	30
70	20	20	30
90	90	70	30

LUT

Thematic image

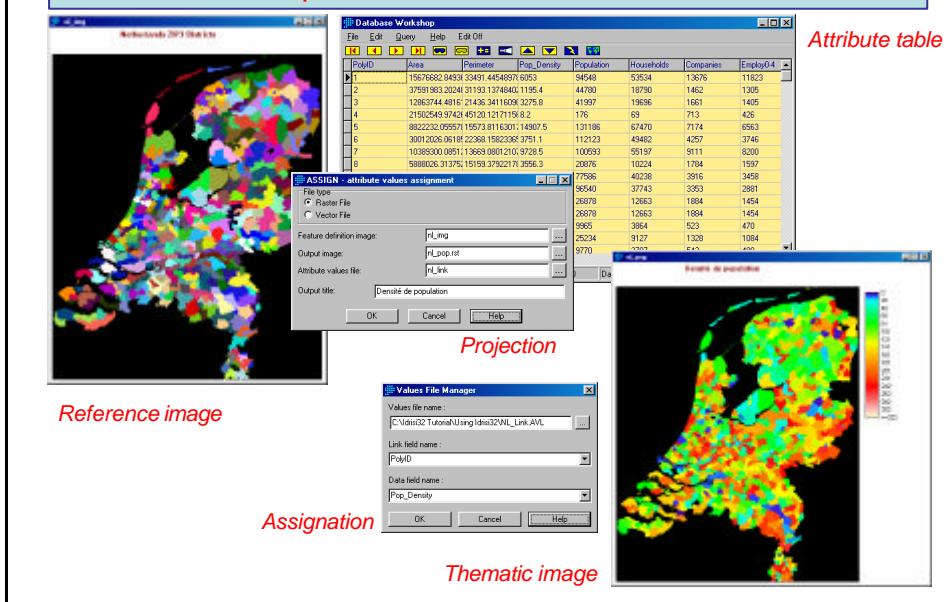
- The result of a SQL request is visualized in a thematic image in 2 steps:
      - Creation of a 2 columns **Look Up Table** by the **projection** of
        - » The ID attribute
        - » The thematic attribute **converted in number**
      - **Assignation** of the LUT to the reference image **Thematic image** to carry out the thematic image



## How to introduce « geography » into database? Desktop GIS

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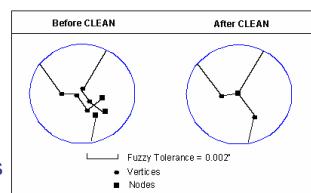
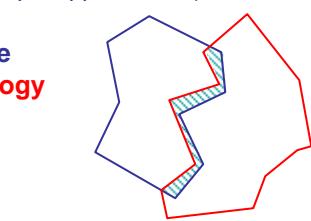


## How to introduce « geography » into database? Topology

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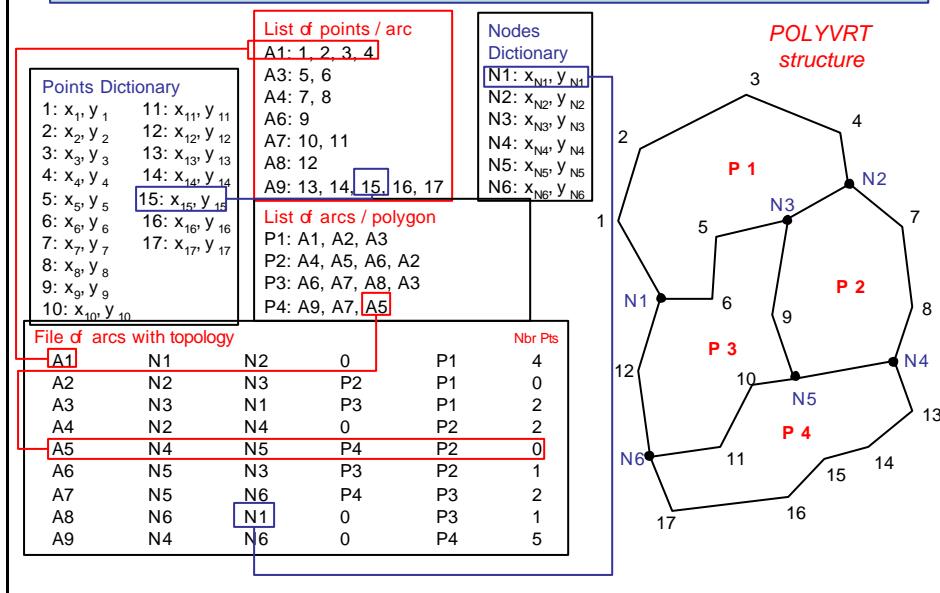
JP Donnay – 2004

- Extended spatial requests
  - Until now, geometries are limited to position and logical relationships (coordinates, composition)
    - These elements limit spatial requests to simple applications (in vector format)
  - Extended spatial requests require more information about geometry : the **topology**
    - Neighbourhood
    - Superposition
  - **Topology of a map can be extracted automatically provided that:**
    - Layer contains only one kind of geometry (polylines or polygons)
    - Positions are **cleaned** to avoid dangling nodes and sliver polygons
    - Geometric primitives are seen as elements of the **graph theory** (node, arc, path)



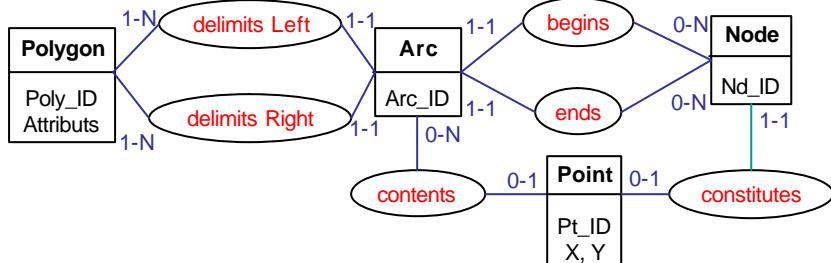


## Topology



## Geo-relational

- Relational schema
  - Topology (node, arc, polygon) can be formalized in E/R schema



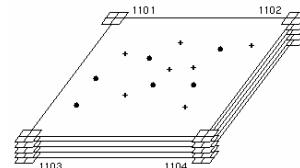
- This schema can be implemented in a Relational DB
  - However the positional data (nodes and points coordinates) are only retrieved through a huge number of jointures !
- The **Geo-Relational** solutions
  - Only conserve topologic information in a relational DB
  - Let positional information in binary files (direct access, proprietary format)



- Arc-Info (until vers. 7) : an example of enterprise GIS using a geo-relational implementation

- **Geometries :**

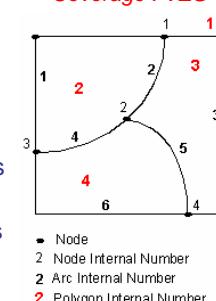
- **Topologic primitives** : isolated nodes, arcs & polygons
  - Identified by internal numbers
  - Contain positional data (nodes & arcs) & topologic information (arcs)
  - Stored in dedicated files (**proprietary format**)
- **User's geometries = feature classes**
  - Nodes, arcs, polygons + composed features (regions...)
  - Receive User IDs
  - IDs (internal + user), topologic info (if any) & computed geometric attributes of feature classes are stored in **tables** (**proprietary format**)
- **Coverage :**
  - Portion of space, referenced by tic points and MBR coordinates
  - All geometries (collection of files) concerning one theme are gathered in one coverage



- **Attributes & topology :**

- **Info** : R-DBMS managing tables of feature classes
- **Feature class table** : automatically generated table
  - **View** of the corresponding table contained in the coverage
    - » IDs, topologic info, geometric attributes
  - Generation of one table for every feature class contained in every coverage
- User's attributes can be added to any feature class table

**Coverage : VEG**



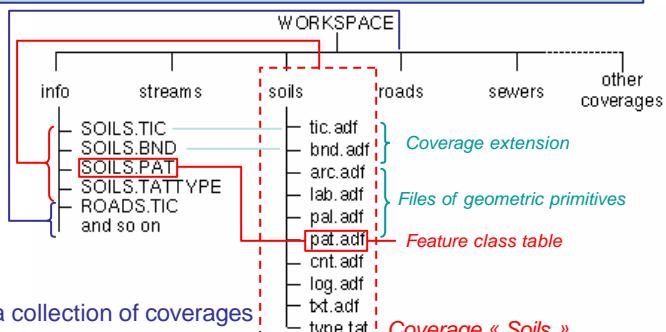
**Feature class table (arc)**  
available in « Info »

All these attributes are  
generated by the system

FNODE	TNODE	LPOLY	RPOLY	LENGTH	VEG#	VEG-ID
1	3	2	1	5.0	1	1
1	2	3	2	2.0	2	2
1	4	1	3	10.0	3	3
2	3	4	2	1.9	4	4
4	2	4	3	3.9	5	5
3	4	4	1	5.1	6	6



### – Structure of the GIS :

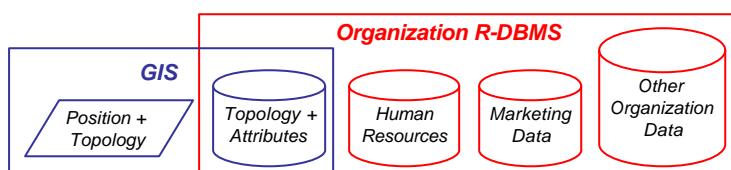


- **Workspace** : a collection of coverages (themes) concerning one application constitutes a workspace
- **Directories** : every coverage is a directory in a workspace
  - The views of all tables are gathered in one directory **Info**, the only directory “open” to the user for SQL transactions
- **Application modules** : Arc-Info offers a complete collection of software modules able to exploit both coverage and info directories, in order to perform extended spatial requests (notably based on topology relationship)



### • Hybrid GIS

- e.g. **Geo-relational**
  - FMS (position + topology) + R-DBMS (topology + attributes)
- **Problems for the organization :**
  - A part of data are **out** of the DBMS
    - **No guarantee** about : security, daily data management, archive & back-up, etc.
  - Depending on a **dedicated** software
    - Hardware & software compatibility
    - Organization data are stored in proprietary formats
    - **No guarantee** about extended maintenance and viability





- Integrated model

- Required by organizations
- R-DBMS : position + topology + attributes ?
- (see E/R schema p. 29)

```
Polygon (Poly_ID, Attribute_1, ..., Attribute_n)
TablePolArc (Poly_ID, Arc_ID, N°_Order_Arc)
Arc (Arc_ID, #Nd_Begin, #Nd_End, #Poly_Left,
#Poly_Right)
TableArcPt (Arc_ID, Pt_ID, N°_Order_Pt)
Node (Nd_ID, #Pt_ID)
Point (Pt_ID, X, Y)
```

- Drawback : number of jointures to obtain the coordinates of any point
  - Due to the topology !
- Topology requested for extended spatial analysis (a few % of requests !)
  - Topology can be automatically extracted from clean geo-data
- Flat relational : R-DBMS : position + attributes
  - Topology on the fly if requested !



- Oracle Spatial Cartridge

- « *Spatial Data Option* » (SDO) of Oracle R-DBMS (mid of '90s)
- **Spatial cartridge concept covers :**
  - A strictly relational implementation (*normalized schema*)
  - Vector data model : simple & composed features, **without topology**
    - Compatible with the future OGC standard (see below)
  - A method for spatial indexing (based on quadtrees)
  - An extension of SQL statements, in order to allow spatial requests and geometric processes
- **Data model (3 levels)**
  - **Element** (primitive) : point data (1), line data (2) & polygon data (3)
  - **Geometry** (user feature) : made of one or several elements, assigned to only one user ID (main key for the jointure with attribute tables)
  - **Layer** : geo-referenced support of one or several geometries, supporting the spatial index
  - 4 tables generated by specific SQL instructions
    - Spatial indexation is automatically achieved by the system



## – Structure of the tables

## • SDO-LAYER

OrdCnt	Level	NumTiles	CoordSys
number	number	number	varchar

– **OrdCnt** : nbr of columns for coordinate data in the table SDO-GEOM– **Level** : quadtree tessellation level– **NumTiles** : option for variable size tessellation– **CoordSys** : name of the reference coordinate system

## • SDO-GEOM

GID	ESeq	ETYPE	Seq	X1	Y1	...	Xn	Yn
number	number	number	number	number	number	...	number	number

– **GID** : Geometry ID– **ESeq** : order n° of the current element in the geometry (0,...)– **ETYPE** : element type (1, 2 or 3)– **Seq** : order n° of the current tuple in the element (0,...)

## • SDO-DIM

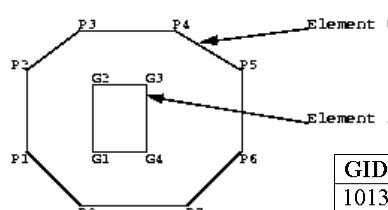
– Table documenting the dimensions used to define the layer

## • SDO-INDEX

– Table concerning the quadtree spatial index



Geometry 1013:



Record of a composed polygon  
(2 elements)  
in Spatial Cartridge

Tables :  
SDO-LAYER  
SDO-DIM  
SDO-GEOM

OrdCnt	Level	NumTiles	CoordSys
4	1	NULL	

DimNum	LB	UB	Tolerance	DimName
1	0	100	0.05	X axis
2	0	100	0.05	Y axis

GID	ESeq	ETYPE	Seq	X1	Y1	X2	Y2
1013	0	3	0	P1(X)	P1(Y)	P2(X)	P2(Y)
1013	0	3	1	P2(X)	P2(Y)	P3(X)	P3(Y)
1013	0	3	2	P3(X)	P3(Y)	P4(X)	P4(Y)
1013	0	3	3	P4(X)	P4(Y)	P5(X)	P5(Y)
1013	0	3	4	P5(X)	P5(Y)	P6(X)	P6(Y)
1013	0	3	5	P6(X)	P6(Y)	P7(X)	P7(Y)
1013	0	3	6	P7(X)	P7(Y)	P8(X)	P8(Y)
1013	0	3	7	P8(X)	P8(Y)	P1(X)	P1(Y)
1013	1	3	0	G1(X)	G1(Y)	G2(X)	G2(Y)
1013	1	3	1	G2(X)	G2(Y)	G3(X)	G3(Y)
1013	1	3	2	G3(X)	G3(Y)	G4(X)	G4(Y)
1013	1	3	3	G4(X)	G4(Y)	G1(X)	G1(Y)



- Success of Oracle SDO

- Wishes of the organizations

- To keep their “costly” data in standard and reliable DBMS
    - To have access to transparent schemas

- Limits of SDO

- Large redundancy (coordinates)
    - Limited features types (versus e.g. geo-relational capabilities)
    - Poor efficiency of spatial indexing
    - Very limited spatial analysis and geometric processing

- Evolution of the relational model and R-DBMS

- BLOB (*Binary Long OBject*)
  - Object-relational extensions
  - SQL 3 / MM
  - Stored procedures



- Examples of object-relational statements

- Abstract types & reference sharing :

- (TYPE) **Point** (Pt-ID Int, X Float, Y Float)
    - (TYPE) **Node** (Nd-ID Int, Position REF(Point) )
    - (TYPE) **Polyline** (Pli-ID Int, List (Point), Attribute-1 ... )

- Methods :

- (TYPE) **Segment** (Seg-ID Int, Pt1 REF (Point), Pt2 REF (Point),  
FUNCTION Compute\_Length (S Segment) RETURNS (Float)  
...END FUNCTION

- Example of request :

```
SELECT Compute_Length(S)  
FROM TableSegment S
```

- Heritage & specialization :

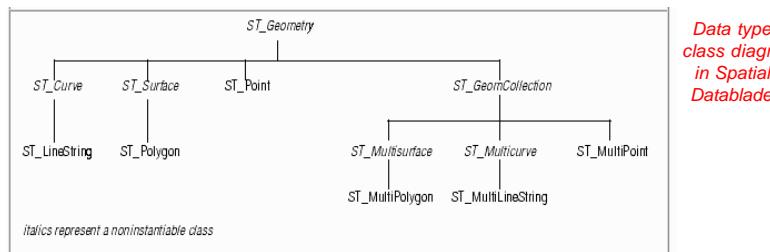
- (TYPE) **Polyline** (PLL-ID Int, List (Point) )
    - (TYPE) **RoadAxis** UNDER Polylign (Nom String)



- Advantages for geographic data
  - Multiplication of geographic features
    - Definition of any kind of feature thanks to **abstract types**
      - So called “extended data types”
    - O-O design of the database (UML + dedicated spatial extensions)
      - Geographic features (class & objects) close to the users’ concerns
  - Storage of complex features in **BLOB**
    - Including Images !
  - Number of jointures dramatically reduced
    - Thanks to the **sharing by reference**
  - Definition of spatial and geometric procedures
    - Written in dedicated languages based on SQL (or C or Java)
    - Stored on the server
- Emergence of “spatial enabled” databases
  - From the leader companies of DBMS : Oracle, Informix, IBM...
  - Repositioning of the standard GIS companies : ESRI, MapInfo...



- **Informix Spatial DataBlade Module**
  - Extension to Informix DBMS (IDS or IIF) providing extended spatial data types and associated functions available via SQL 3



- Spatialization of the database is performed thanks to :
  - A “**spatial column**” in the feature table
  - A couple of **metadata tables** giving :
    - Information on the type of feature in the spatial column
    - Information on the geo-reference system

– The “**spatial column**”

- Corresponds to one field of the table containing the feature ID and possible feature attributes (= “**spatial table**”)
- Can only refer to **one** type of spatial data
  - Different tables must be used to store the various spatial data types
- Contains the geometry (position data) of the feature or (generally) a pointer to a BLOB (large geometries)

Spatial table (ex. polygone)					
se-row-id	Area-id	Name	Size	Type	Zone
					<ST_Polygon>

Spatial table (ex. point)			
se-row-id	Site-id	Name	Location
			<ST_Point>

– The “**Geometry table**”

- Specify the name and the content of the spatial columns in all spatial tables of the database

– The “**Reference table**”

- Specify the spatial reference for all spatial tables of the database



se-row-id	Area-id	Name	Size	Type	Zone
					<ST_Polygon>

DB-name	User-id	Table-name	Col-Spat-name	Col-type	SR-id

SR-id	Descript.	Ref	Ref-id	FOX	FOY	XYUnit	FOZ	ZUnit	FOM	MUnit	SRText
											<WKT>

*Spatialization of a table & tables of metadata according to the Spatial DataBlade*

*System of reference in Well-Known Text format (OGC standard)*

*False origin & units in x, y, z, m*



- Pitfalls of object-relational solutions
  - Diversity of spatialization approaches
    - Extended data types : any kind of spatial feature could be created, according to user's domain
    - BLOB : sophisticated data structures could be stored in a "black box"
    - Spatial procedures : emergence of un-standard SQL statements
    - Etc.
  - The increasing role of spatial data (economic & strategic)
    - Clear distinction between data providers (specialized agencies) and data users
      - Importance of data quality and metadata
      - Requirements for data exchange and data remote access
        - Internet plays a key role in distributed databases
    - Projects of spatial data clearinghouse, spatial data gateways, spatial data infrastructures
  - Everything calls for standards !

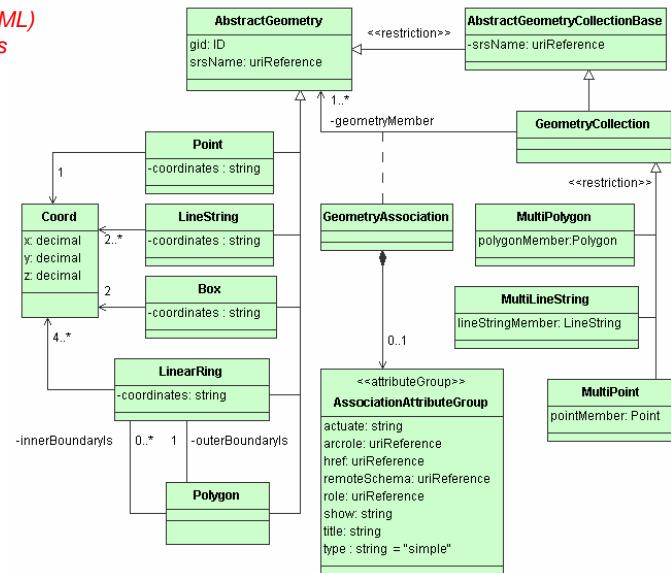


- An international concern for about 20 years
  - ISO TC 211, CEN TC 287, national and sectoral committees
    - Antagonisms between NMA in the public sector, and between many middle-size private companies
- Significant advances since the end of the '90s
  - FGDC (Federal Geographic Data Council) : metadata standards
  - OGC (Open GIS Consortium) :
    - Member driven, "non profit" industry consortium (258 members)
    - Quite slow advances until the end of the '90s : US public agencies + international "GIS" companies + universities
    - Since the end of the '90s : new members (Oracle, IBM, Microsoft, etc.) impose the standards, on the basis of :
      - Object definition of spatial features
      - Spatial enabled O-R databases
      - Internet interoperability
- Norms ISO CD 191xx
  - Published from 2001, and still in progress



## Standards required !

## Object schema (UML) of OGC geometries



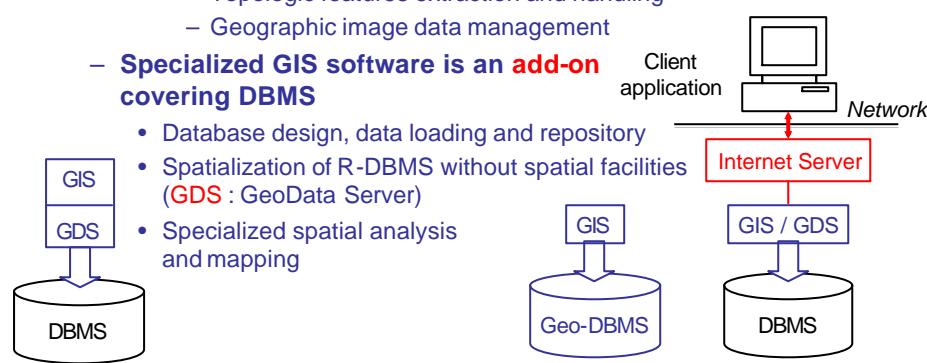
- GIS architecture of today

- Spatial enabled database is the rule

- Oracle solutions (Spatial Object - 8i, 9i, [10g]) = 90 % implementations !
- DBMS progressively perform **all tasks** related to spatial data
  - Long transactions, spatial indexation
  - Topologic features extraction and handling
  - Geographic image data management

- Specialized GIS software is an **add-on** covering DBMS

- Database design, data loading and repository
- Spatialization of R-DBMS without spatial facilities  
(**GDS** : GeoData Server)
- Specialized spatial analysis and mapping

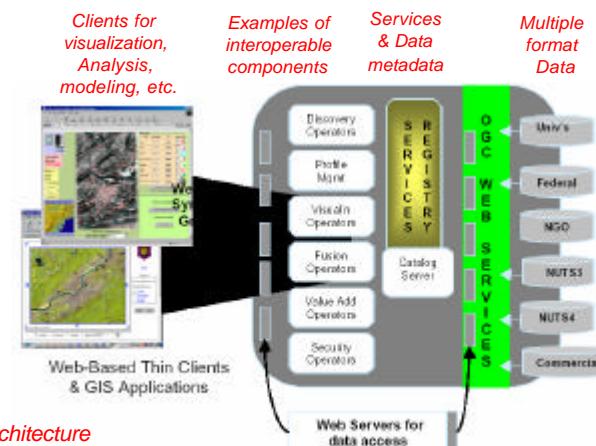




– Standardized metadata and normalized schemas are published on Internet to set up future distributed GIS

- Emergence of services allowing remote access to various objects :

- Spatial data selected by the producers
- Interoperable components processing standardized data



Example of geo-data services architecture



Thank you for your attention ...