

# Modelling of Joints with Clearance and Friction in Multibody Dynamic Simulation of Automotive Differentials

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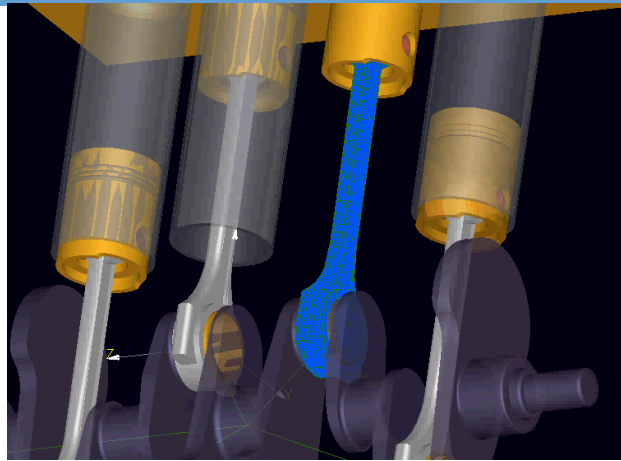
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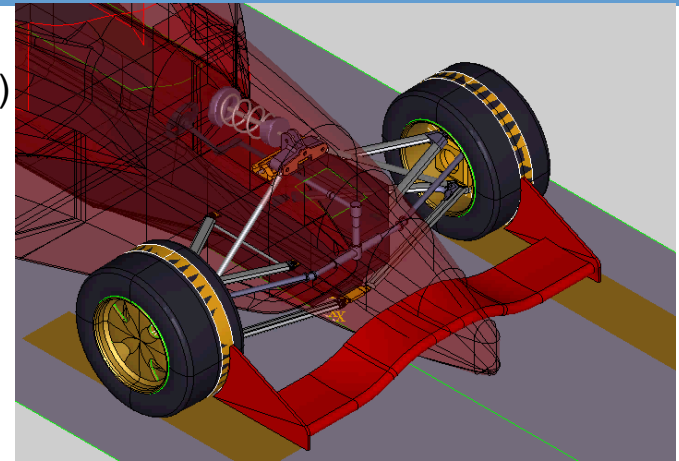
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# Driveline modeling

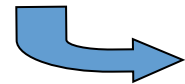


Motor

(Courtesy:  
LMS- SAMTECH)



Vehicle dynamics



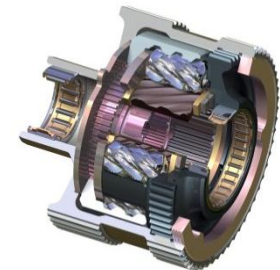
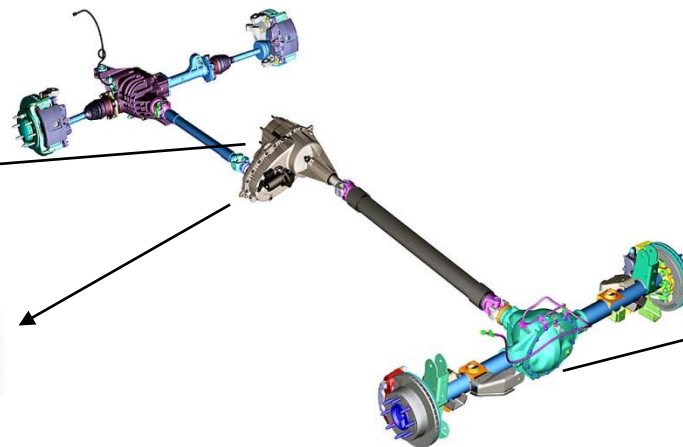
Transmission line



Gear box



Clutch

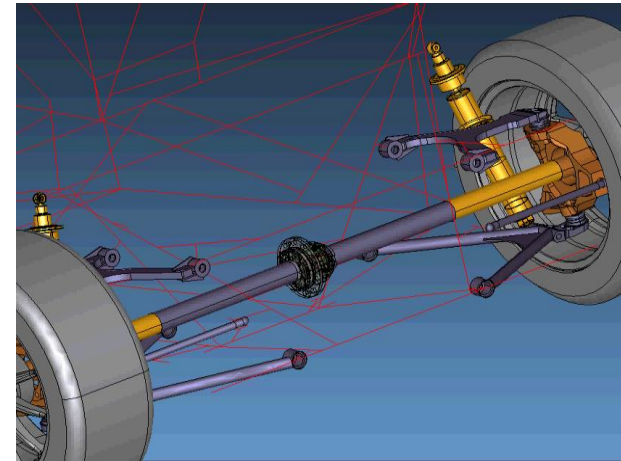
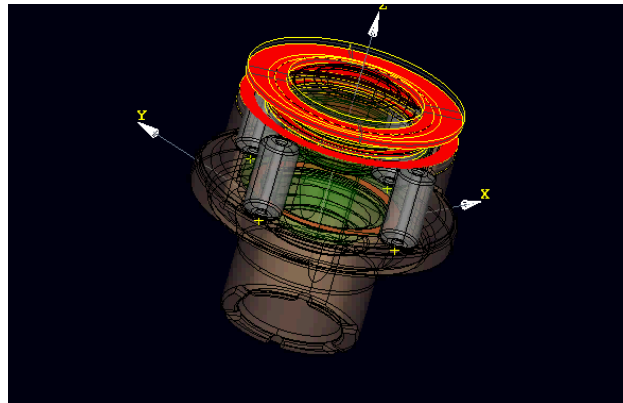
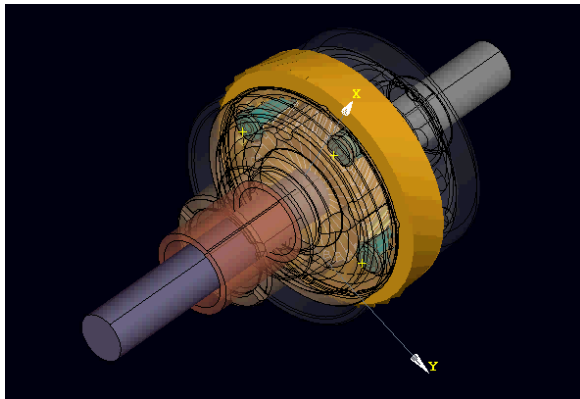


Differential

- Complex phenomena involved: backlash, stick-slip, contact, discontinuities, hysteresis, non linearities → Numerical problems

# Planet gear – planet carrier joints

- Previous work:
  - development of global multibody models of TORSEN differentials
  - validation by comparison with experimental data

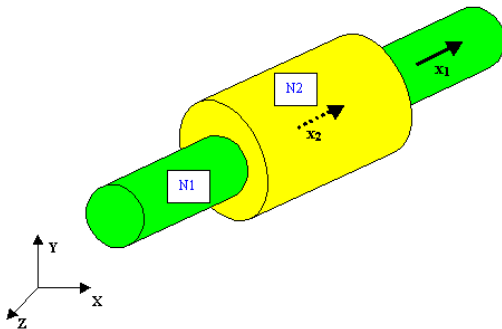


- **Modeling assumption:** joints between planet gears and differential housing have been modeled with idealized cylindrical joints.

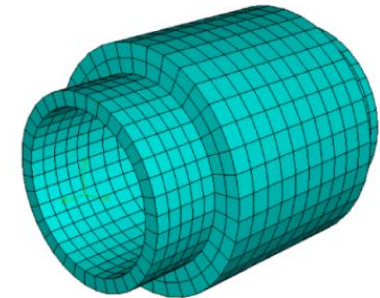
# Planet gear – planet carrier joints

- In TORSEN differentials and some other automotive transmission components composed of a planetary gear train, the planet gears are not linked to the planet carrier with a material rotation axis.

Global 3D joint which accounts for clearance, misalignment and friction



- Global kinematic constraints
- Perfect joints without defects
  - Easy to implement
  - No CPU-time expensive



- Contact condition between FE
- Real geometrical shapes → Imperfections represented
  - Not trivial to achieve
  - Very CPU time expensive

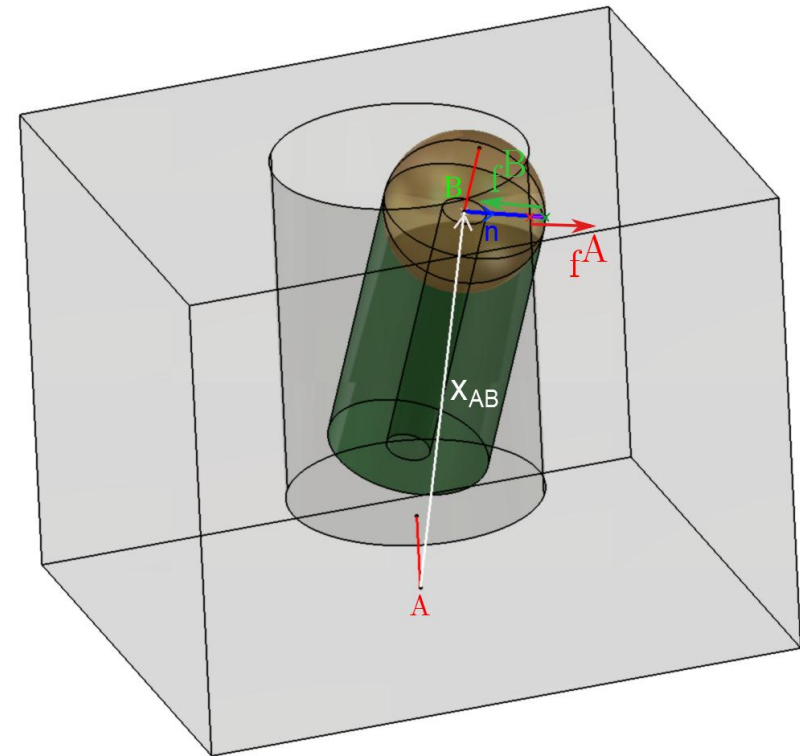
# Outline

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- Joint description: geometry, kinematics
- Contact law: continuous impact modelling
- Formulation of the contact and friction forces
- Description of the application: TORSEN differential
- Numerical Results
- Conclusion

# Geometry of the new joint

- Global joint to model the transient behaviour
- Contact conditions, based on a penalty method, between the pin and the inner cylinder (rigid bodies)
- Assumptions:
  - Contact can occur on the top and/or on the bottom of the pin → new element defined for one pin extremity and used twice for each cylindrical joint
  - Low clearance → Spherical shape (radius  $r_A$ ) considered at pin extremities
  - Joint defined between two nodes:
    - Node A on the axis of hollow cylinder (= planet carrier)
    - Node B at the face center of the pin (= planet gear)



# Finite Element method in multibody systems dynamics

(Gérardin and Cardona, 2001)

- Modelling of rigid and flexible bodies, kinematic joints and force elements
- Absolute nodal coordinates: no distinction between rigid and elastic coordinates → nonlinear flexible effects and large deformations can be taken into account

- Equations of motion + constraints

$$M(q) \ddot{q} + g(q, \dot{q}, t) + \Phi_q^T (p\Phi + k\lambda) = 0$$

$$k \Phi(q, t) = 0$$

- Representation of large 3D rotations: parametrization with the cartesian rotation vector + update lagrangian approach

$$\delta\Theta = T(\Psi_{inc}) \delta\Psi_{inc}$$

- Implemented in SAMCEF/MECANO





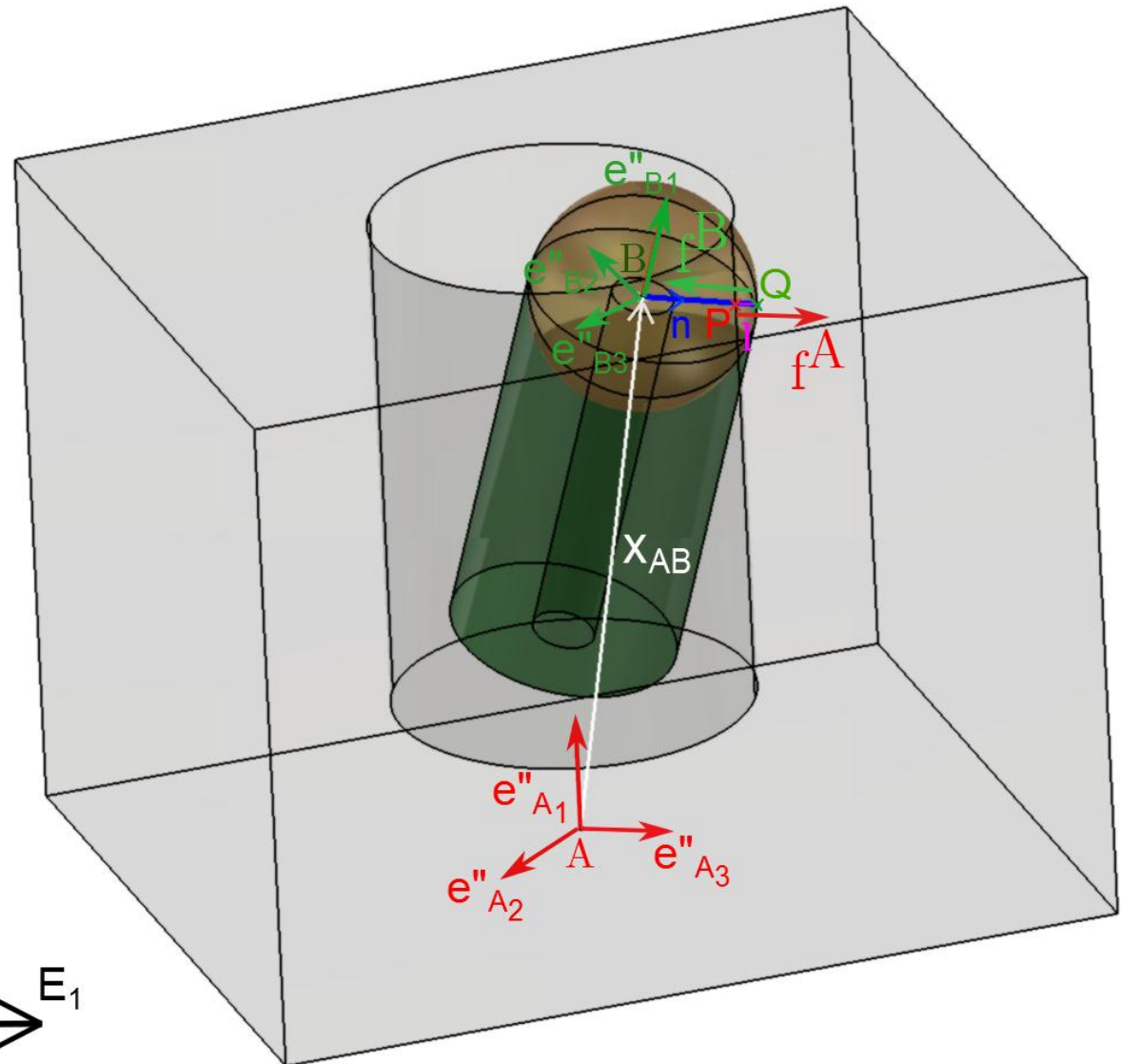
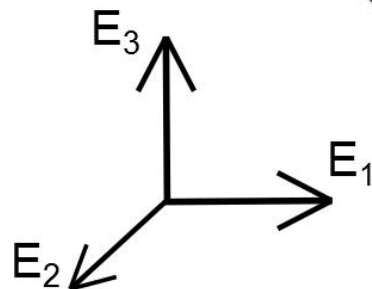
# Kinematic description

- Local material frames attached to bodies A and B

$$\begin{aligned} e''_{A_i} &= \mathbf{R}_A e_{A_i} \\ &= \mathbf{R}_A \mathbf{R}_1 \mathbf{E}_i \end{aligned}$$

$$\begin{aligned} e''_{B_i} &= \mathbf{R}_B e_{B_i} \\ &= \mathbf{R}_B \mathbf{R}_1 \mathbf{E}_i \end{aligned}$$

( the triads are assumed parallel at the initial configuration,  $t = 0$  s )





# Continuous impact modelling

- Restitution coefficient:
  - summarizes the kinetic energy loss
  - depends on shapes and material properties of colliding bodies and their relative velocity
  - roughly estimated by experience, determined by costly experiments or multi-scale simulations

- Contact force law

$$f_c(l, \dot{l}) = k l^n + c l^n \dot{l}$$

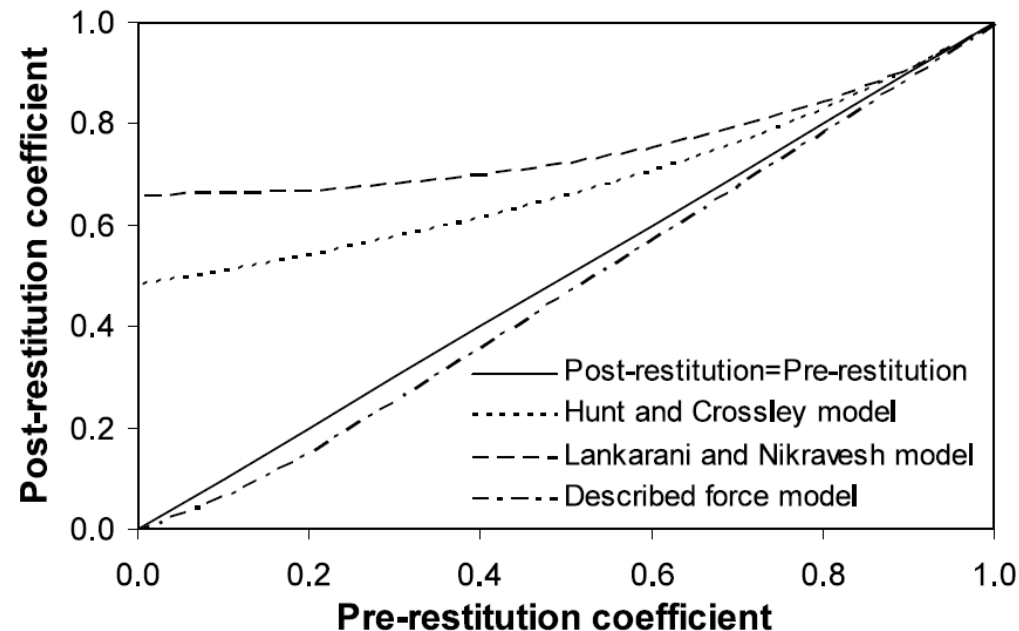
$$c = \frac{8(1 - e)k}{5e\dot{l}_s}$$

Restitution coefficient

$$0 \leq e \leq 1$$

Total energy loss

No energy loss



(Flores, 2011)

# Contact force

- Force element: no algebraic constraint

- Virtual work of the normal contact forces

$$\delta W_n = \delta \mathbf{x}_P^T \mathbf{f}^A + \delta \mathbf{x}_Q^T \mathbf{f}^B$$

- Virtual displacements of the contact points

$$\delta \mathbf{x}_P = \delta \mathbf{x}_A - \tilde{\mathbf{x}}_{AP} \mathbf{R}_1 \mathbf{R}_A \delta \Theta_A$$

$$\delta \mathbf{x}_Q = \delta \mathbf{x}_B - \tilde{\mathbf{x}}_{BQ} \mathbf{R}_1 \mathbf{R}_B \delta \Theta_B$$

- Expression of contact forces

$$\mathbf{f}^B = -\mathbf{f}^A = f_c \mathbf{n}$$

# Contact force

- Definition of the normal direction

$$\mathbf{n} = \frac{\left(\mathbf{I} - \mathbf{e}_{A_1}'' \mathbf{e}_{A_1}''^T\right) \mathbf{x}_{AB}}{\left\| \left(\mathbf{I} - \mathbf{e}_{A_1}'' \mathbf{e}_{A_1}''^T\right) \mathbf{x}_{AB} \right\|}$$

- Relative penetration (l) and penetration velocity

$$\begin{aligned} l &= \mathbf{x}_{PQ}^T \mathbf{n} = \mathbf{x}_{AB}^T \mathbf{n} + r_B - r_A \\ \dot{l} &= \dot{\mathbf{x}}_{PQ}^T \mathbf{n} + \mathbf{x}_{PQ}^T \dot{\mathbf{n}} \end{aligned}$$

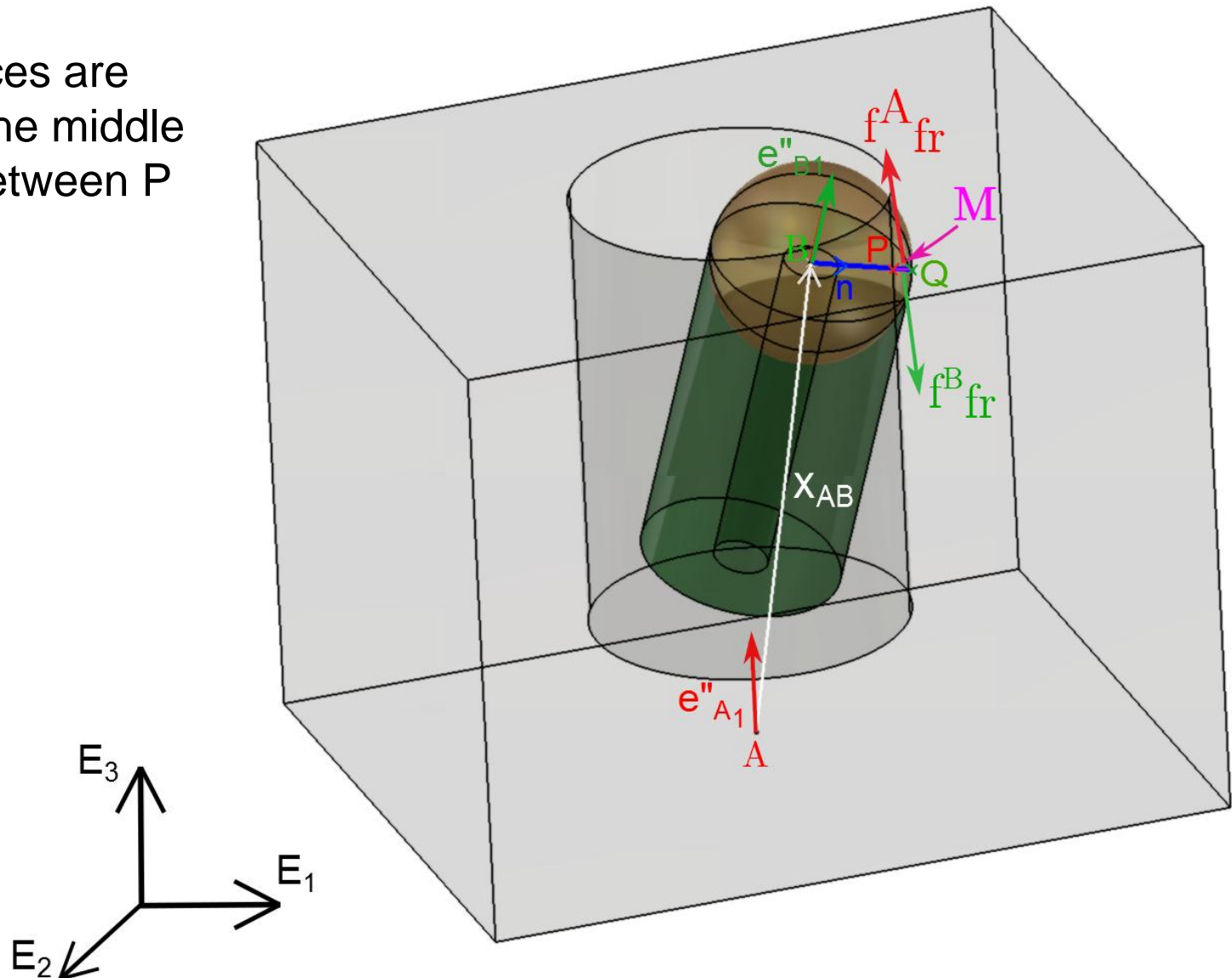
- Contribution to the internal forces of the multibody system

$$\delta W = \delta \mathbf{q}^T \mathbf{g}^{int}(\mathbf{q}, \dot{\mathbf{q}})$$

$$\mathbf{q} = \begin{Bmatrix} \mathbf{x}_A \\ \Psi_{A \text{ inc}} \\ \mathbf{x}_B \\ \Psi_{B \text{ inc}} \end{Bmatrix} \quad \mathbf{g}_n^{int}(\mathbf{q}, \dot{\mathbf{q}}) = f_c \begin{Bmatrix} -\mathbf{n} \\ -\mathbf{T}^T(\Psi_{A \text{ inc}}) \mathbf{R}_A^T \mathbf{R}_1^T \tilde{\mathbf{x}}_{AB} \mathbf{n} \\ \mathbf{n} \\ 0 \end{Bmatrix}$$

# Friction force

- Friction forces are applied at the middle point (M) between P and Q



# Friction force

- Virtual work of friction forces

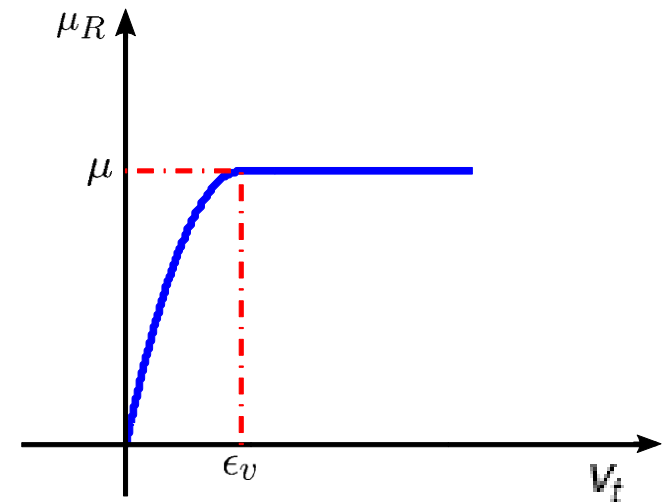
$$\delta W_{fr} = \delta \mathbf{x}_M^A{}^T \mathbf{f}_{fr}^A + \delta \mathbf{x}_M^B{}^T \mathbf{f}_{fr}^B$$

- Expression of the friction force

$$\mathbf{f}_{fr} = -\mu_R(v_t) \mathbf{f}_c \mathbf{t}$$

- with the regularized friction coefficient

$$\mu_R(v_t) = \begin{cases} \mu \left( 2 \frac{v_t}{\epsilon_v} - \left( \frac{v_t}{\epsilon_v} \right)^2 \right) & v_t < \epsilon_v \\ \mu & v_t \geq \epsilon_v \end{cases}$$

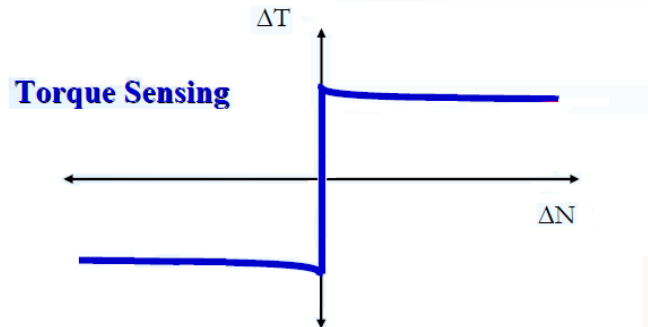


- Contribution to the internal forces of the multibody system

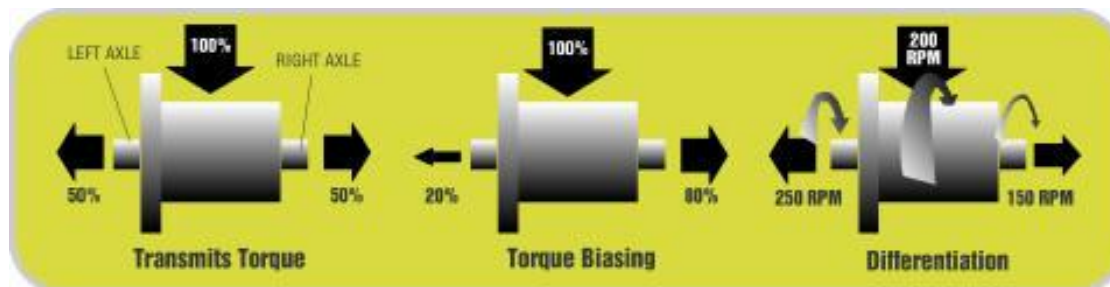
$$\mathbf{q} = \begin{Bmatrix} \mathbf{x}_A \\ \Psi_{A \text{ inc}} \\ \mathbf{x}_B \\ \Psi_{B \text{ inc}} \end{Bmatrix} \quad \mathbf{g}_{fr}^{int}(\mathbf{q}, \dot{\mathbf{q}}) = \begin{Bmatrix} -\mathbf{f}_{fr} \\ -\mathbf{T}^T(\Psi_{A \text{ inc}}) \mathbf{R}_A^T \mathbf{R}_1^T \tilde{\mathbf{x}}_{AM} \mathbf{f}_{fr} \\ \mathbf{f}_{fr} \\ \mathbf{T}^T(\Psi_{B \text{ inc}}) \mathbf{R}_B^T \mathbf{R}_1^T \tilde{\mathbf{x}}_{BM} \mathbf{f}_{fr} \end{Bmatrix}$$

# TORSEN differential

- Limited slip differential
  - Allow a variable torque distribution between the output shafts
    - ➔ avoid spinning when ground adherence is not sufficient on one driving wheel
- Torque transfer before differentiation (torque sensing)
- Full mechanical system

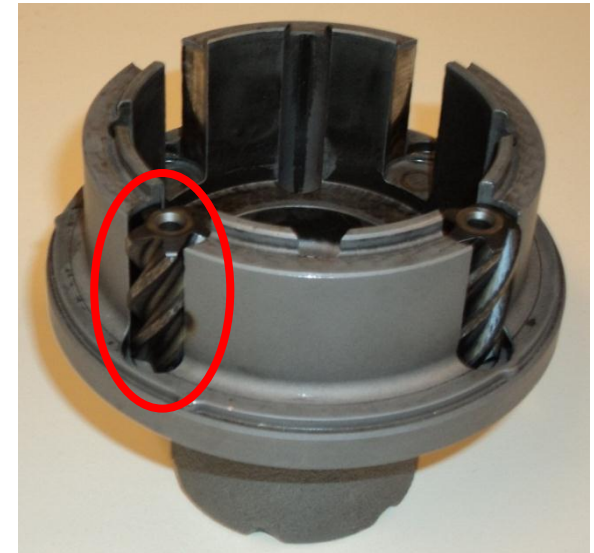
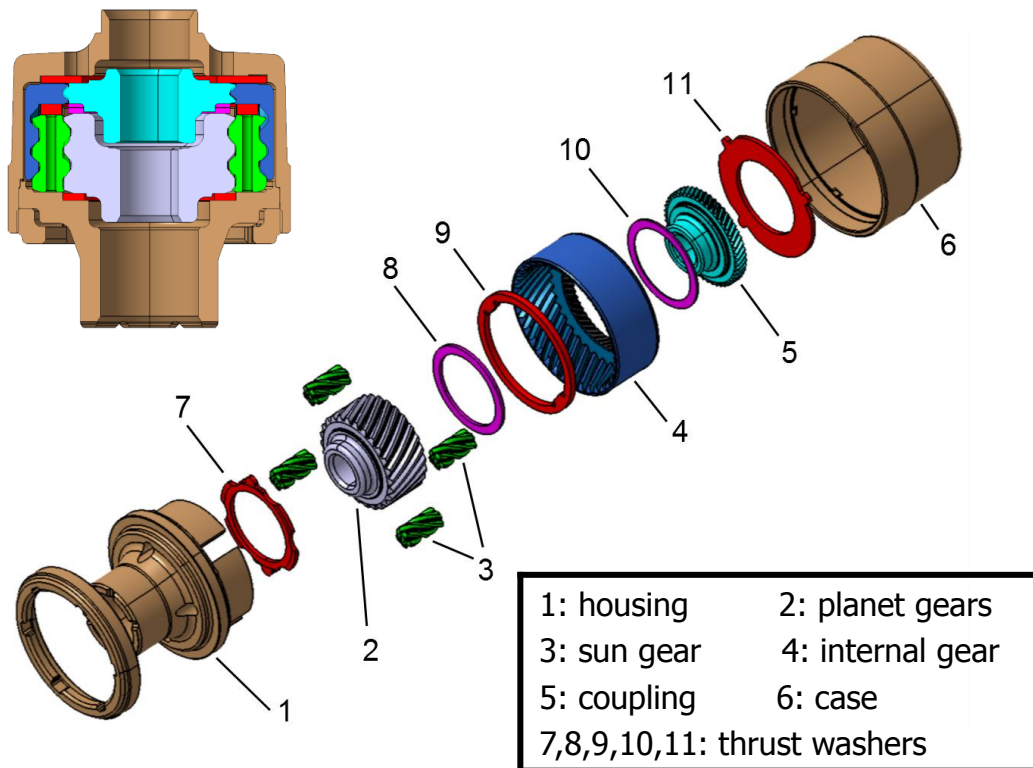


**JTEKT**



# Type C TORSEN differential

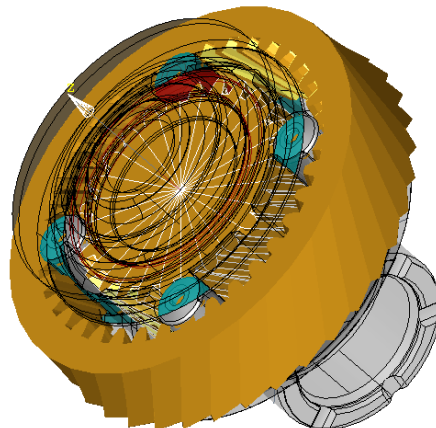
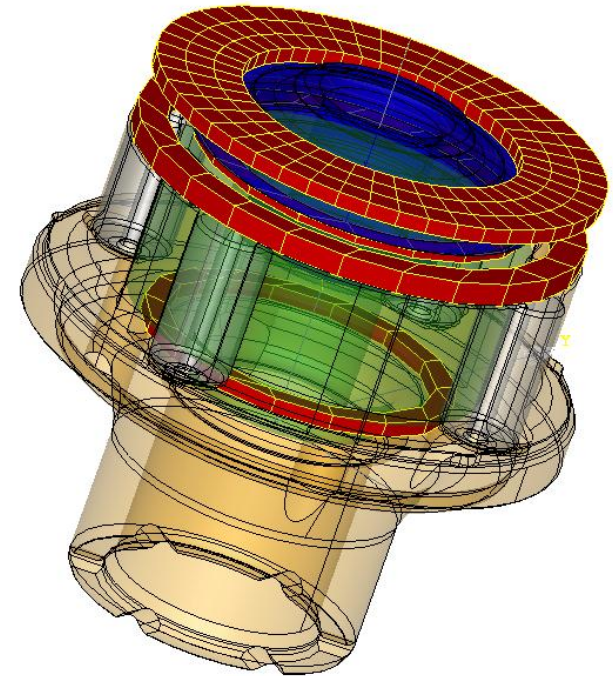
- Housing, helical gear pairs and thrust washers
- Locking due to relative friction gears  $\leftrightarrow$  washers & gears  $\leftrightarrow$  housing
- 4 working modes
- Central differential





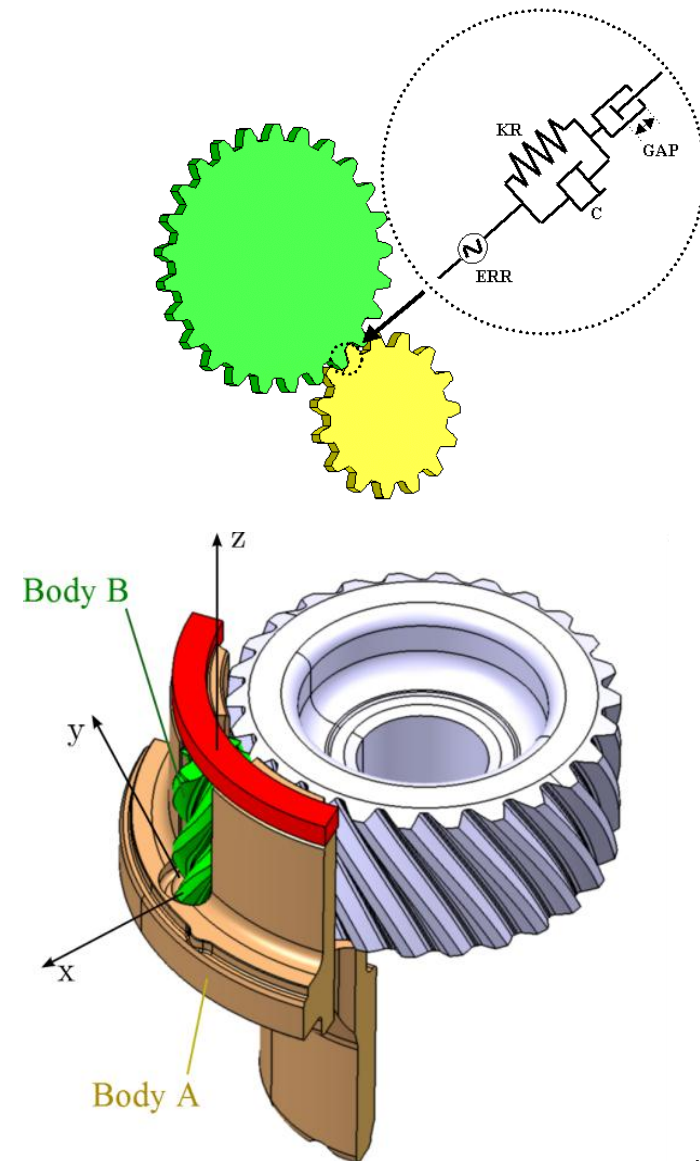
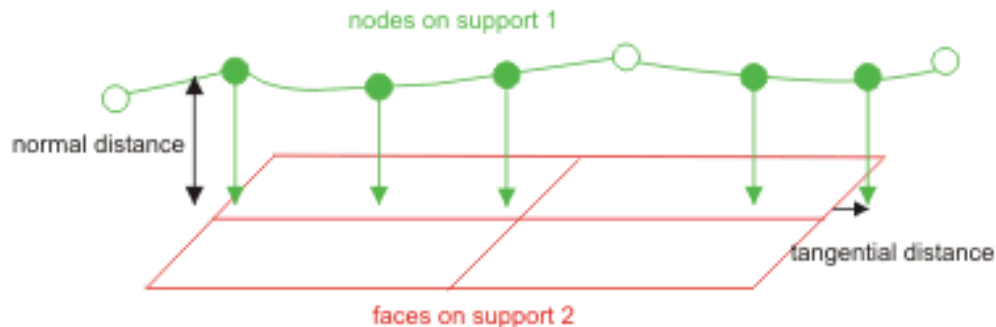
# Model description

- 15 bodies:
  - 10 *rigid*: gear wheels, housing
  - 5 *flexible*: thrust washers
- $\approx 43000$  generalized coordinates
- Kinematic constraints :
  - 8 gear pair elements
  - 5 contact relations
  - 1 screw joint
  - 4 PG/housing joints

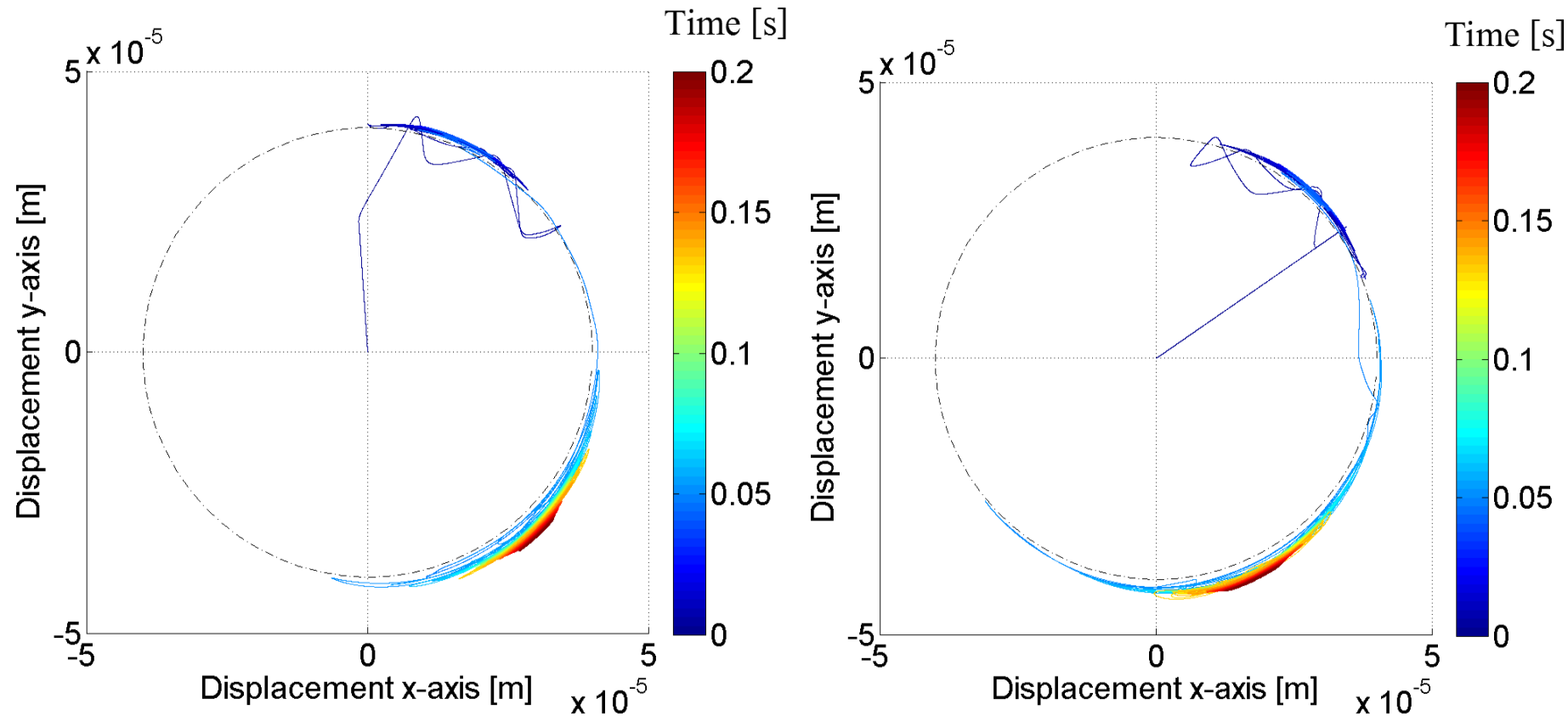


# TORSEN differential modelling

- Gear pair element:
  - Global kinematic joint defined between 2 nodes: one on each gear wheels (rigid body)
  - Spring, damper, backlash, load transmission error, friction,...
- Contact condition:
  - Flexible/flexible or rigid/flexible
  - Augmented lagrangian or penalty method



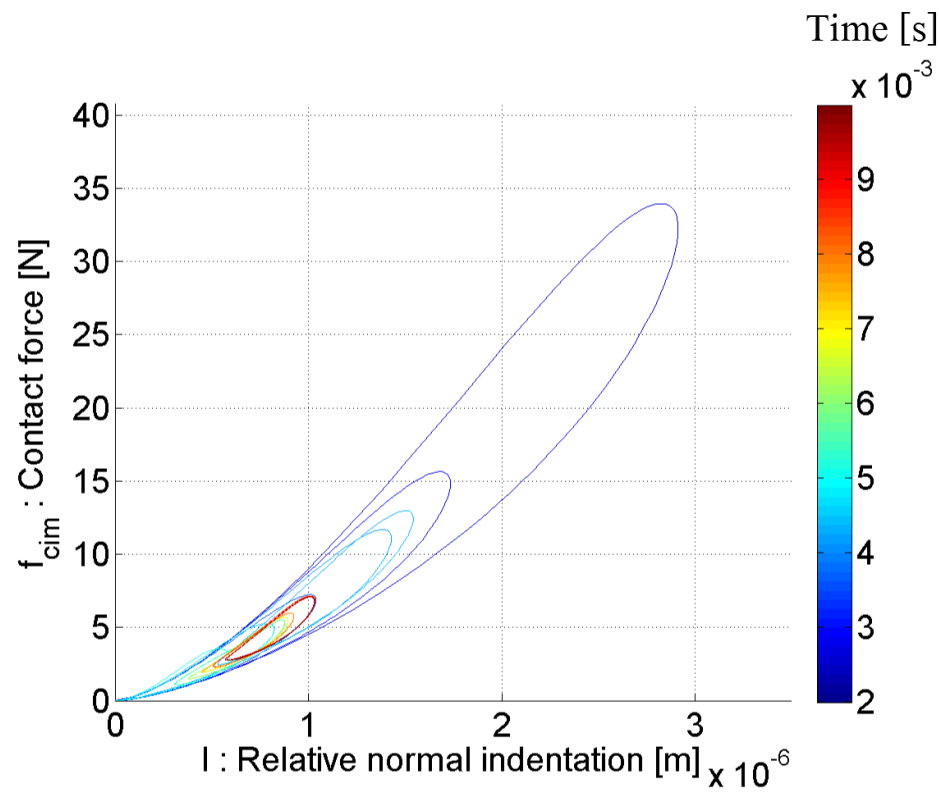
# Trajectory of the planet gears



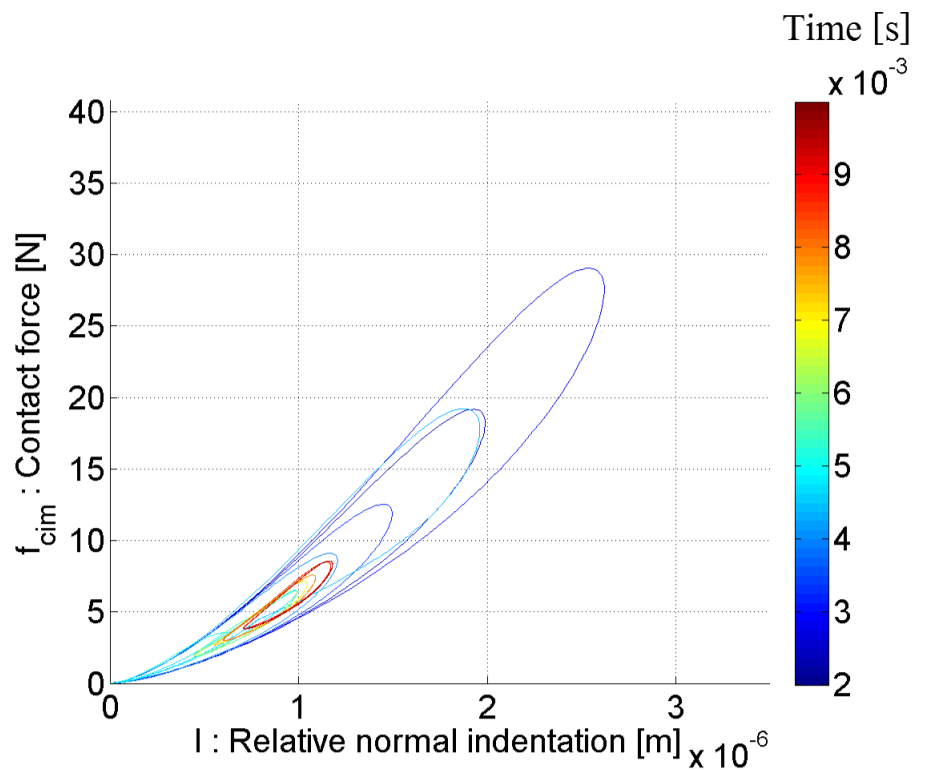
(a) Bottom face center

(b) Top face center

# Hysteresis loop of the contact forces

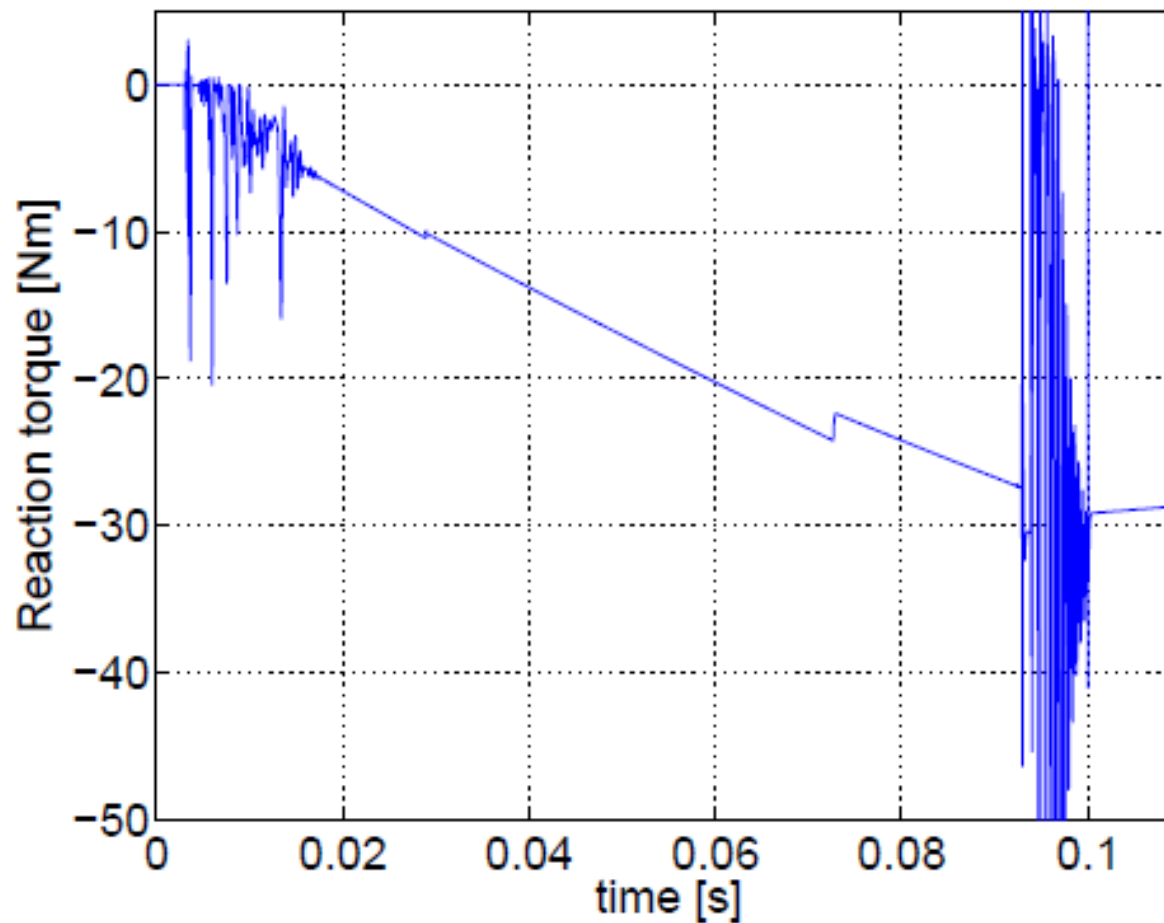


(a) Planet gear bottom



(a) Planet gear top

# Reaction torque on output shaft



# Conclusion & outlook

- Development of a non-ideal cylindrical joint
  - clearance, misalignment, friction forces, impact forces
  - continuous contact law with restitution coefficient
  - Test for the joint *planet gear – planet carrier* in TORSEN differentials
- Small time steps needed ( $h < 10^{-6}$  s) to allow convergence
  - ➔ new contact formulation
- Difficulties to determine some parameters (friction coefficient, restitution coefficient)
- New gear pair element to account for any kind of misalignment

# Thank you for your attention !

## Modelling of Joints with Clearance and Friction in Multibody Dynamic Simulation of Automotive Differentials

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# Contact stiffness computation

- Contact condition between flexible finite element models of the two contacting bodies
  - ➔ accurate but not trivial to elaborate and very CPU time expensive
- Analytical formula:
  - ➔ approximated value

$$k = \frac{2 \pi}{3(\sigma_1 + \sigma_2)} \left( \frac{-\frac{1}{e} \frac{dE}{de}}{A} \right)^{\frac{1}{2}} K^{-\frac{3}{2}}$$

with

$$\sigma_i = \frac{1 - \nu_i^2}{E_i} \quad A = \frac{1}{D_1} - \frac{1}{D_2}$$