Biorthogonalization Techniques for Least Squares Temporal Difference Learning

Tobias Jung

Montefiore Institute, University of Liège, Belgium email: tjung@ulg.ac.be

Abstract

We consider Markov reward processes and study OLS-**LSTD**, a framework for selecting basis functions from a set of candidates to obtain a sparse representation of the value function in the context of least squares temporal difference learning. To support efficient both updating and downdating operations, OLS-LSTD uses a biorthogonal representation for the selected basis vectors. Empirical comparisons with the recently proposed MP and LARS frameworks for LSTD are made.

Introduction

The answer to the first is simple. Given ϕ_1, \ldots, ϕ_k , we form from the observed sample transitions (1) the two $N \times k$ matrices

$$\tilde{\Phi}_{k} = [\alpha_{1}|\cdots|\alpha_{k}], \text{ where } \alpha_{i} = \begin{bmatrix} \phi_{i}(x_{0}) \\ \vdots \\ \phi_{i}(x_{N-1}) \end{bmatrix}$$
$$\tilde{\Phi}_{k}' = [\alpha_{1}'|\cdots|\alpha_{k}'], \text{ where } \alpha_{i}' = \begin{bmatrix} \phi_{i}(x_{1}) \\ \vdots \\ \phi_{i}(x_{N}) \end{bmatrix}$$

and the $N \times 1$ vector \hat{R} with entries $[\hat{R}]_i = r^{\pi}(x_i, x_{i-1})$. Let $\mathcal{V}_k = \operatorname{span}\{\alpha_1, \ldots, \alpha_k\}$ and let $P_{\mathcal{V}_k}$ denote the orthogonal projection onto \mathcal{V}_k . In least squares temporal difference learning (LSTD), the coefficients w are obtained by solving the following equation

Whenever an unselected basis vector α_* is selected in *Step* 2, the remaining $\psi_i^{(k)}$ need to be reorthogonalized with respect to the new $\mathcal{V}_{k+1} = \mathcal{V}_k \oplus \langle \alpha_* \rangle$.

Biorthogonal representation of selected elements

Each selected basis vector α_i spanning \mathcal{V}_k is associated with a biorthogonal basis vector $\beta_i^{(k)}$ with the property $\langle \beta_i^{(k)}, \alpha_j \rangle = \delta_{ij}$ for $j = 1, \dots, k$. The $\beta_i^{(k)}$ span the same space \mathcal{V}_k and are chosen such they represent the projection onto \mathcal{V}_k in terms of the original (non-orthogonalized) basis vectors α_i ; i.e.,

$$\mathbf{D}$$
 (k)

Markov reward processes



A Markov reward process over state space X (e.g., $X \subset$ \mathbb{R}^{D}) is specified through the two components

• $p^{\pi}(\cdot | x_t)$ (transitions)

• $r^{\pi}(x_{t+1}, x_t)$ (reward)

Assume in the following that we don't know p^{π}, r^{π} .

The problem

We are given a history of observations obtained from executing π over a sequence of N steps:

 $\{x_0, r_1, x_1, \dots, x_{N-1}, r_N, x_N\}$ ("training" data) (1)

$$\tilde{\Phi}_k w = P_{\mathcal{V}_k} \big(\tilde{R} + \gamma \tilde{\Phi}'_k w \big),$$

(3)

the solution of which "converges" (with growing number of samples N) to the solution of a projected version of the original fixed point equation (2) weighted by the stationary state distribution (Bertsekas, 2007).

Feature generation or feature selection?

The second question raises a conceptual issue and is more difficult to answer. The problem one faces is one of *feature selection* (i.e., given a large set of candidate ϕ_i , which ones to use in the representation of V) and *feature generation* (i.e., where do the candidate ϕ_i 's come from). Our aim with this contribution will be to only address the (easier) problem of feature selection.

Feature selection in LSTD via OLS

Assume that we are given a large set of basis function *candidates* $\{\phi_1, \ldots, \phi_M\}$ together with our training samples (1). From the basis functions and samples we can compute the corresponding basis vectors $\{\alpha_i\}_{i=1}^M$, $\{\alpha'_i\}_{i=1}^M$ as defined

$$P_{\mathcal{V}_k} z = \sum_{i=1} \langle \beta_i \rangle, z
angle lpha_i.$$

With a biorthogonal basis representation, $P_{\mathcal{V}_{k}}$ can be easily updated in both directions $P_{\mathcal{V}_{k\oplus i}}$ (adding an element) and $P_{\mathcal{V}_{k \ominus i}}$ (deleting an element) [3].

Add: Initially, set $\beta_1^{(1)} = \alpha_1 / \|\alpha_1\|$. Then, whenever in step k unselected basis vector α_* gets selected, the current $\beta_i^{(k)}$ are modified as follows:

 $\beta_* = \psi_*^{(k)} / \|\psi_*^{(k)}\|^2, \quad \beta_i^{(k+1)} = \beta_i^{(k)} - \beta_* \langle \beta_i^{(k)}, \alpha_* \rangle / \|\alpha_*\|$ for $i = 1, \ldots, k$ and appending $\beta_{k+1}^{(k+1)} = \beta_*$.

Del: To decide whether we want to remove an element from the currently selected ones, we find the one with the minimum contribution

Del:
$$i^* = \underset{i=1,...,k}{\operatorname{argmin}} |\langle \beta_i^{(k)}, \tilde{R} + \gamma \tilde{\Phi}'_k w_k \rangle| / ||\beta_i^{(k)}||$$

Whenever an element *j* is deleted, we downdate the projection $P_{\mathcal{V}_{k \ominus i}}$ by setting:

 $\beta_* = \beta_i^{(k)} / \|\beta_i^{(k)}\|, \quad \beta_i^{(k-j)} = \beta_i^{(k)} - \beta_* \langle \beta_*, \beta_i^{(k)} \rangle.$

Empirical comparison with LARS and MP

where $x_i \sim p^{\pi}(\cdot | x_{i-1})$ and $r_i = r^{\pi}(x_i, x_{i-1}), i = 2, ..., N$. Our goal is to be able to estimate how "good" any given state $x \in X$ is, provided that the system will always develop according to π . The "goodness" of a state is measured in terms of the expected accumulated reward that we will receive from it. More precisely, we want to estimate the quantity (infinite horizon discounted sum of expected rewards) $V^{\pi}(x) = \mathbb{E}\{\sum_{t=0}^{\infty} \gamma^{t} r^{\pi}(x_{t+1}, x_{t}) \mid x_{0} = x\}$, where $\gamma \in (0,1)$ is a discount factor, and which obeys the linear fixed point equation $(\forall x)$

> $V^{\pi}(x) = \mathbb{E}_{x' \sim p^{\pi}(\cdot | x)} \left\{ r^{\pi}(x', x) + \gamma V^{\pi}(x') \right\}.$ (2)

Since we do not know p^{π} and r^{π} (and even if we did, the state space is typically too large to solve the equation exactly), we have to somehow use the training data to infer a function $V(\cdot; w)$, parameterized by w, such that V(x; w) is close to $V^{\pi}(x)$.

Where does it arise?

Estimating the value function V^{π} (from samples), which is also known as policy evaluation, arises as the fundamental computational substep in policy iteration for determining optimal control policies π^* in the context of reinforcement learning / approximate dynamic programming. Furthermore, there are some applications where knowing V^{π} by itself is of interest, e.g., intrusion detection or marketing.

above; note that only the α_i will be used to represent V. The framework we propose works incrementally by combining forward selection with backward deletion steps. At each step k of the procedure, we maintain a list of currently selected basis vectors and will

• either add from the unselected basis vectors the one which contributes the most (reduces the most the norm of the Bellman residual wrt the current LSTD solution), • or **delete** from the selected basis vectors the one which contributes the least,

• or do a combination of both

Basic forward selection

Assume that at step k, $\mathcal{V}_k = \operatorname{span}\{\alpha_i\}_{i=1}^k$, i.e., that the indices are ordered such that the first k correspond to the selected basis vectors. Let $\mathcal{V}_{k\oplus i} = \mathcal{V}_k \oplus \langle \alpha_i \rangle$, $i = k+1, \ldots, M$, be the (k + 1)-dimensional space if unselected basis vector α_i is selected next, and let $P_{\mathcal{V}_{k \oplus i}^{\perp}} = I - P_{\mathcal{V}_{k \oplus i}}$ be the projection onto the orthogonal complement space (in \mathbb{R}^N). Each step of the forward selection now performs the following operations:

1. Find index $i^* \in \{k+1, \ldots, M\}$ which maximizes reduction of the Bellman residual in the current LSTD solution w_k for \mathcal{V}_k :

We examine variants of OLS-LSTD in the benchmark problem mountain car (nonlinear optimal control, deterministic, 2-dimensional state space), following the optimal policy π^* during sample generation (starting from random) initial states) and thus trying to estimate V^* .

Methods compared

- **OLS-F** (k_{max}) : select k_{max} basis vectors via forward selection.
- **OLS-FB** (k_{max}) : select $2 \times k_{max}$ basis vectors via forward selection, then remove k_{max} via backward deletion.
- **OLS-FB2**(λ): add $\ell 0$ regularization to (3). At each step, either add or delete a basis vector until no further improvement is possible.
- MP-F(k_{max}): implemented as described in [1].
- LARS(β): implemented as described in [2].

Mountain car

Stats: 2504 training samples, 7513 test samples, 1365 basis function candidates (RBFs on a grid at various levels of coarseness).

LARS-LSTD

OLS-FB2-LSTD

Solution via LSTD

Assume a linearly parameterized $\tilde{V}: X \times \mathbb{R}^k \to \mathbb{R}$

 $\tilde{V}(\cdot;w) = \sum_{i=1}^{n} w_i \phi_i(\cdot)$

with coefficients $w_i \in \mathbb{R}$ and where $\pi_i : X \to \mathbb{R}$ is a basis function or "feature" that extracts a certain property from the state. Now there are two questions:

1. How to choose w_i , given the ϕ_i ?

2. How to choose the ϕ_i ?

$$i^* = \underset{i=k+1,...,M}{\operatorname{argmin}} \operatorname{err}_{k\oplus i}, \quad \text{where } \operatorname{err}_{k\oplus i} = \|P_{\mathcal{V}_{k\oplus i}^{\perp}} (\tilde{R} + \gamma \tilde{\Phi}_k' w_k)\|^2$$

2. Add $\alpha_* = \alpha_{i^*}$ to the list of selected basis vectors. Set $\mathcal{V}_{k+1} =$ span{ $\alpha_1, \ldots, \alpha_k, \alpha_*$ }, append a column to $\tilde{\Phi}_{k+1} = [\tilde{\Phi}_k \mid \alpha_*], \tilde{\Phi}'_{k+1} =$ $[\tilde{\Phi}'_k \mid \alpha'_*]$ and swap elements such that index k+1 corresponds to index i^* .

3. Compute w_{k+1} as LSTD solution for \mathcal{V}_{k+1} , i.e., solve $\tilde{\Phi}_{k+1}w =$ $P_{\mathcal{V}_{k+1}}(\tilde{R} + \gamma \tilde{\Phi}'_{k+1} w).$

Orthogonal representation of unselected elements

To efficiently determine the novel contribution for each unselected basis vector in Step 1, we store $\psi_i^{(k)} = P_{\mathcal{V}_i^{\perp}} \alpha_i$, $i = k + 1, \ldots, M$. The next best element to add is then simply

Add: $i^* = \underset{i=k+1,...,M}{\operatorname{argmax}} |\langle \psi_i^{(k)}, \tilde{R} + \gamma \tilde{\Phi}'_k w_k \rangle| / ||\psi_i^{(k)}||.$

$\overline{\beta} =$	Error (abs)	nBasis	$\overline{\lambda} =$	Error (abs)	nBasis	
50	5.22	25	20	14.61	19	
10	2.86	57	5	2.82	53	
1	1.78	138	1	1.79	126	
0.1	1.58	321	0.1	1.42	290	
MP-LSTD		OLS-F-LSTD		OLS-FB-LSTD		
nBasisError(abs)		nBasi	nBasisError (abs)		nBasisError (abs	
25	3.21	25	7.75	25	2.89	
50	2.80	50	2.83	50	1.94	
100	1.75	100	1.96	100	1.91	
200	1.63	200	1.57	200	1.50	
300	1.60	300	1.37	300	1.34	

Related work

[1] C. Painter-Wakefield and R. Parr. Greedy algorithms for sparse reinforcement learning. In: Proc. of ICML, 2012

[2] J. Zico Kolter and Andrew Y. Ng. Regularization and feature selection in leastsquares temporal difference learning. In: Proc. of ICML, 2009

[3] M. Andrle, L. Rebollo-Neira, and E. Sagianos. Backward-optimized orthogonal matching pursuit approach. IEEE Signal Processing Letters, 11(9):705-708, 2004