

Decoding spontaneous brain activity from fMRI using Gaussian Processes: Tracking brain reactivation

J. Schrouff^{1,2}, C. Kussé¹, L. Wehenkel^{2,3}, P. Maquet^{1,4}, C. Phillips^{1,2}

¹ Cyclotron Research Centre, University of Liège, Belgium

² Department of Electrical Engineering and Computer Science, University of Liège, Belgium

³ Giga-R, Systems Biology and Chemical Biology, University of Liège, Belgium

⁴ Department of Neurology, Liège University Hospital, Belgium

jschrouff@ulg.ac.be

<http://www.cyclotron.ulg.ac.be>



Agenda

- Introduction
- Data and design
- Methods
- Results
- Discussion
- Conclusions and references

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Introduction

- Univariate + Multivariate
- Controlled environment (timing and content)
- More realistic datasets?

- Memory traces:
 - Theory: reactivation of patterns during post-task rest
 - Shown in animals (Hoffman and McNaughton, 2002)
 - Tambini et al., (2010) showed reinforced correlations
 - But multivariate patterns

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Aim: Apply multivariate techniques on rest sessions following a learning task

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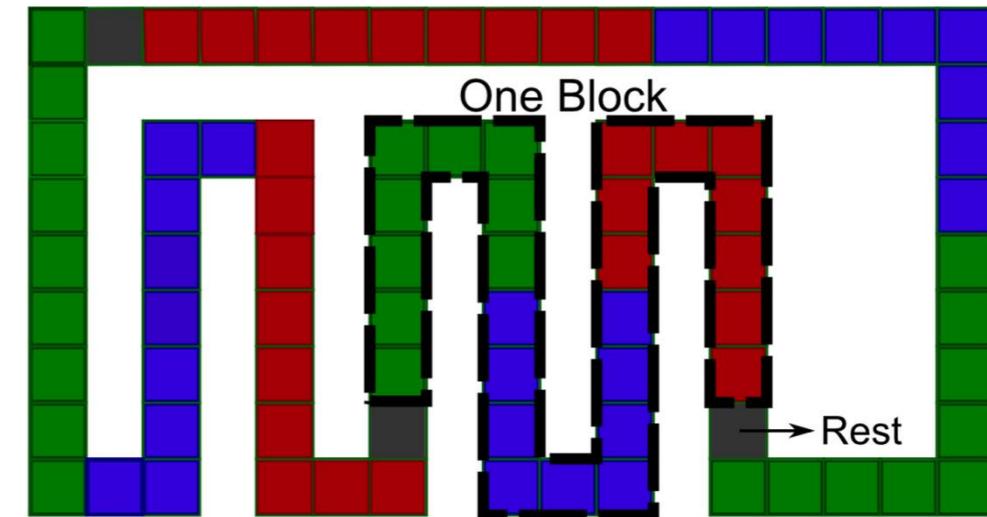
Data and design

- 14 subjects (7 F, 19-29)
- 2 conditions (fMRI) + memory test

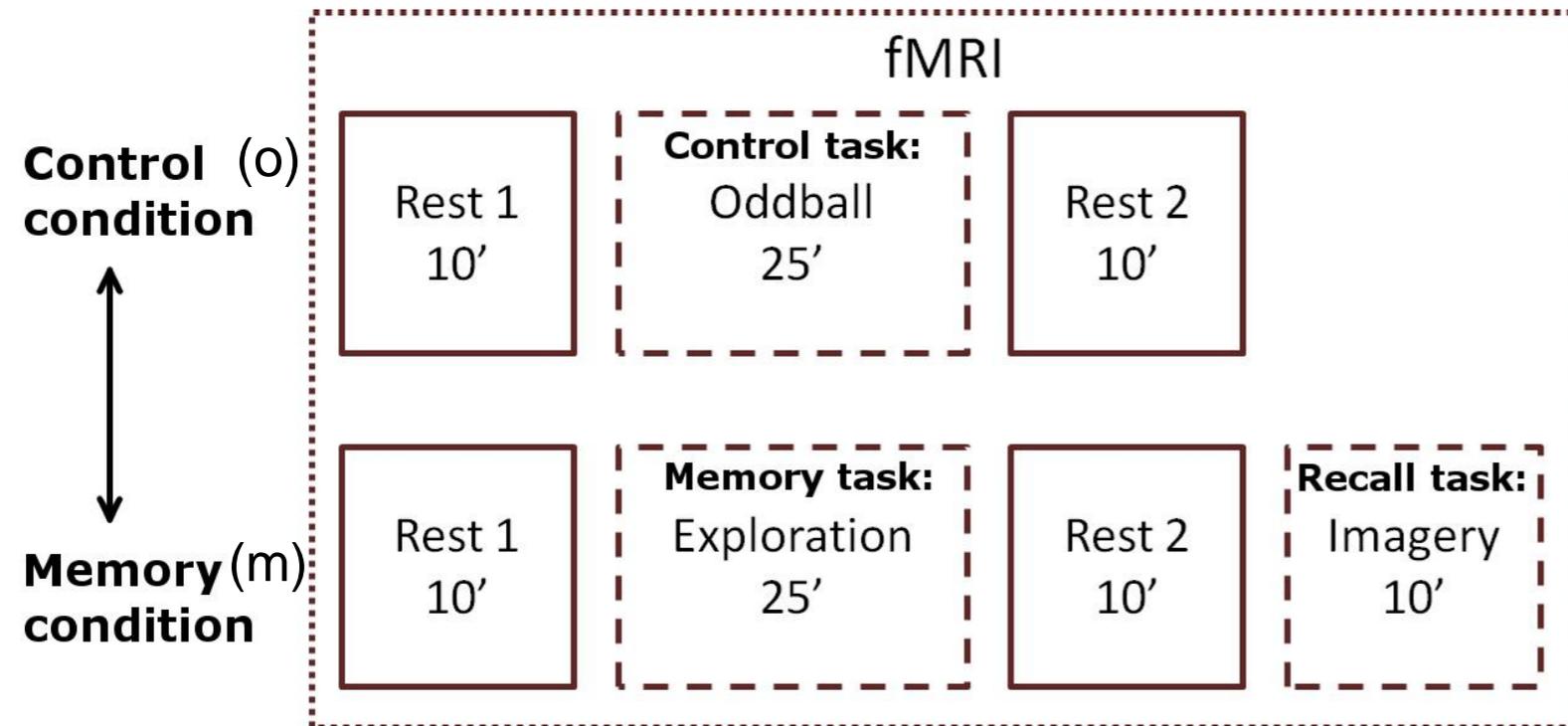
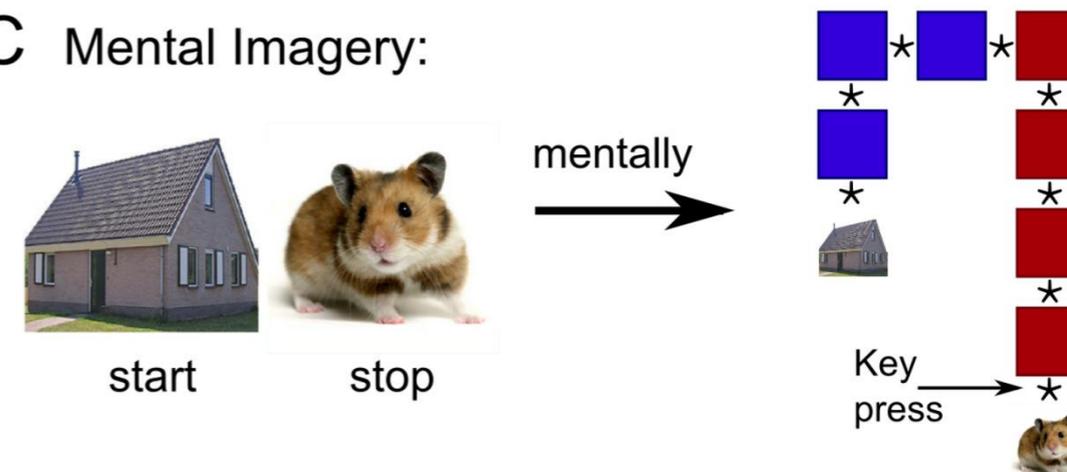
A Images:



B Maze:

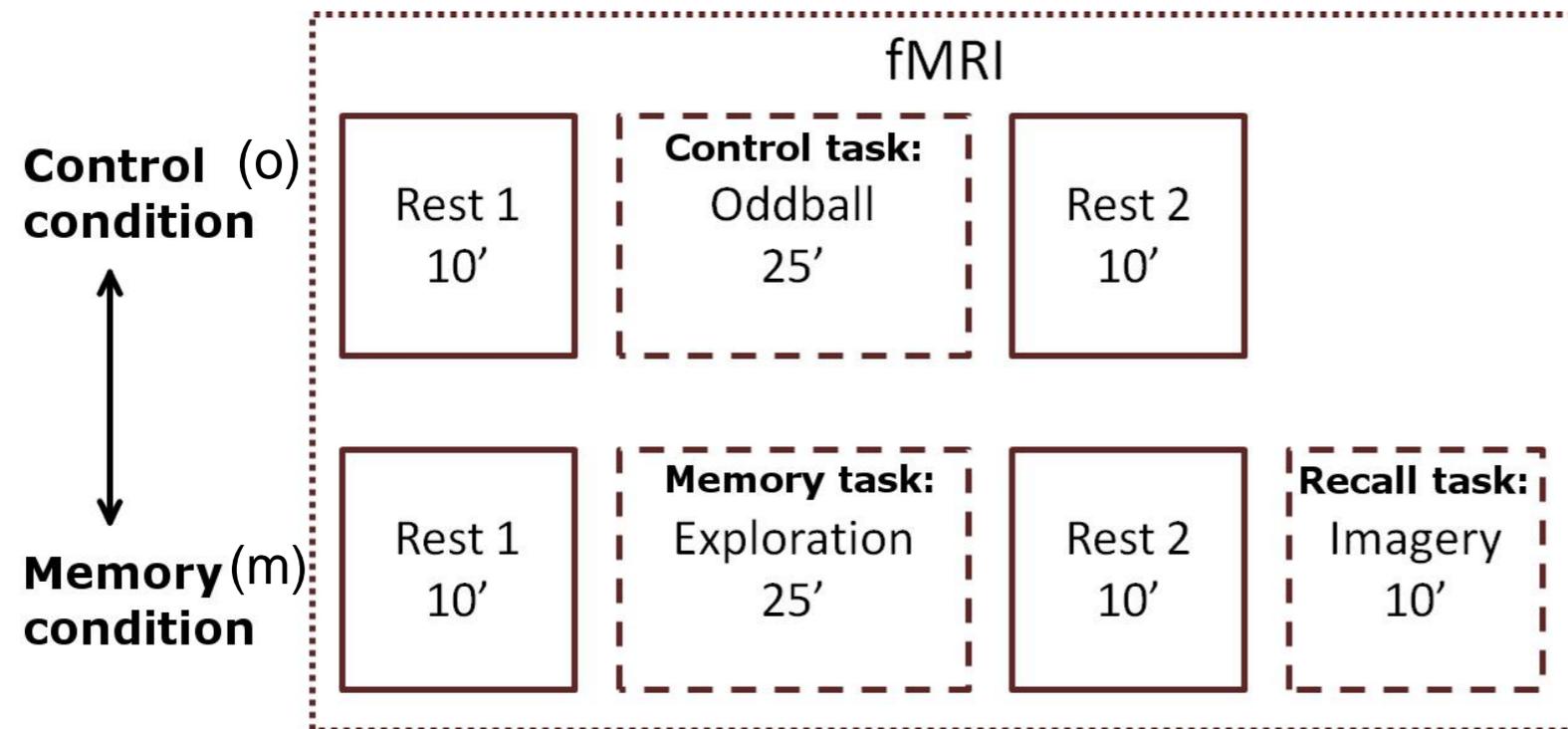


C Mental Imagery:



Data and design

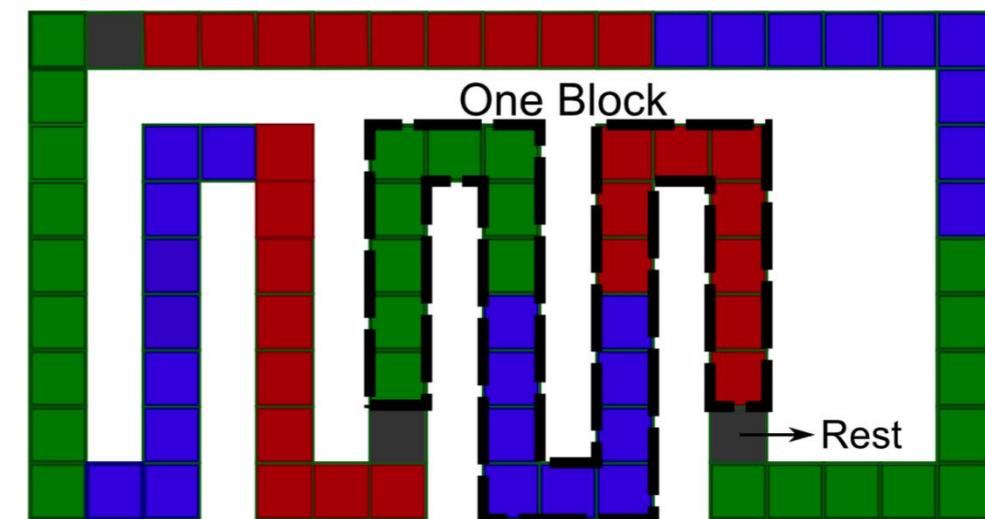
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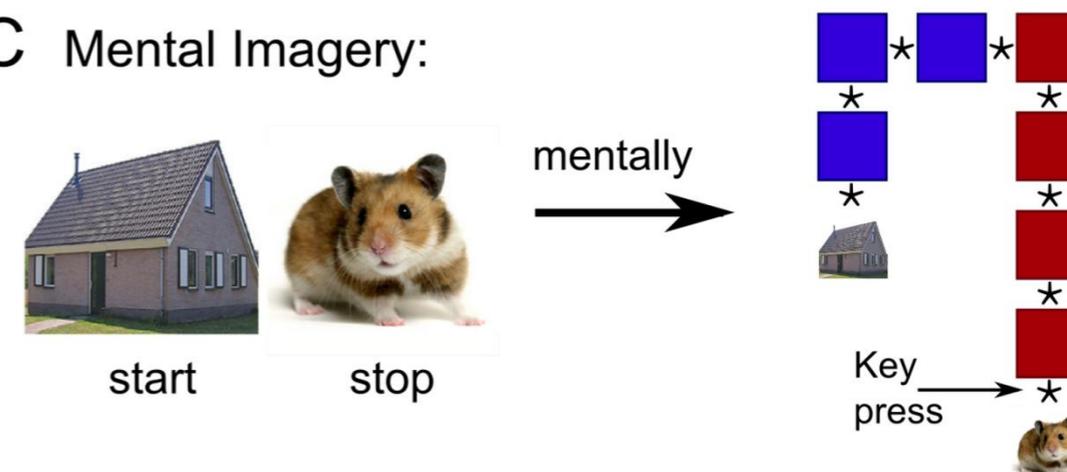
A Images:



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Goal:

1. Build model on Recall
2. Apply on rest sessions
3. Compare the two conditions

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Methods: Recall

- Schrouff et al., 2012. PLoS One
- Best procedure:
 - Univariate filter: 1000 most significant voxels in GLM
 - Multivariate wrapper: Recursive Feature Addition, SVM (forward selection, cost function on global accuracy)
 - Gaussian Processes to classify (binary)
 - Error-Correcting Output Code scheme (multiclass):

Class	F vs B	F vs A	B vs A	D_i
Faces	1	1	0.5	1.4
Buildings	0	0.5	1	0.8
Animals	0.5	0	0	1.2
<i>Test point</i>	<i>0.5</i>	<i>0.4</i>	<i>0.8</i>	<i>Buildings</i>

- Balanced and class accuracies with p-values

Methods: Rest

Intuitions:

- Each scan = test point  each scan = prediction
- But no 'true' label to compare...

- Confidence of the classifier
- Baseline level?

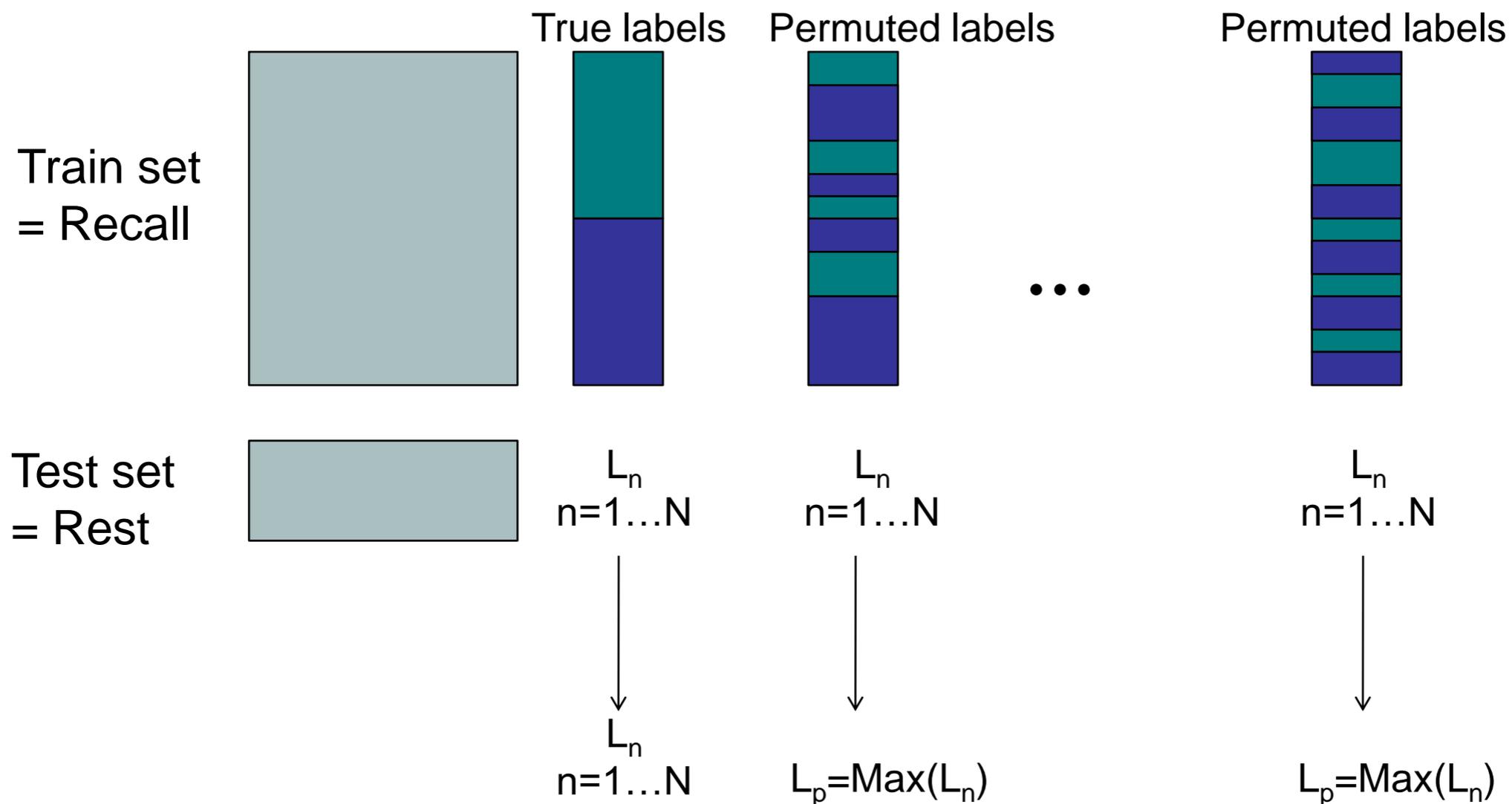
- Compare conditions  each rest = number

Methods: Rest

Class	F vs B	F vs A	B vs A	D_i
Faces	1	1	0.5	1.4
Buildings	0	0.5	1	0.8
Animals	0.5	0	0	1.2
Test point	0.5	0.4	0.8	Buildings

■ $sD = \text{sort}(D_i), \quad i = 1 \dots K \quad (1)$

$L = |sD(1) - sD(2)| \quad (2)$



Methods: Rest

$$L_{perm} = L_p, \quad p = 1 \dots P \quad (1)$$

$$p(n) = L_{perm} > L_n \quad (2)$$

$$Pr(Rest) = \frac{1}{N} \times \sum_{n=1}^N p(n) < 0.05 \quad (3)$$

- Increase in pattern detection:
 - $Pr(R2_m) - Pr(R1_m)$: memory condition
 - $Pr(R2_o) - Pr(R1_o)$: control condition
- Correlation with D' , behavioral performance:
 - C_m
 - C_o
 - $C_m - C_o$
 - p-values via permutations of D'

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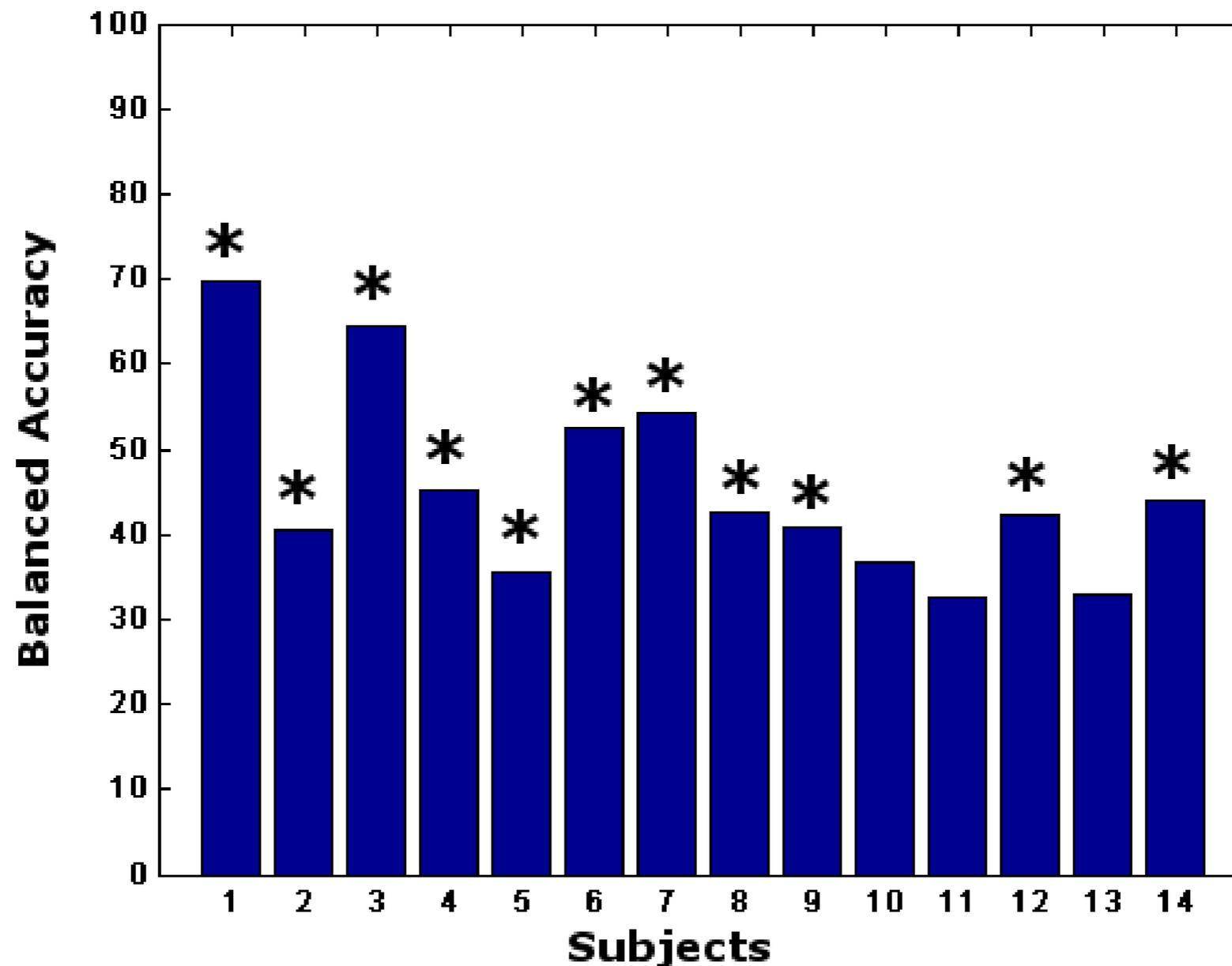
Results: Behavior

- Anxiety, depression: 2 outliers (blue)
- Number of events: less buildings
- Performance: less buildings, 1 outlier (green)

Subjects	D' (Faces)	D' (Buildings)	D' (Animals)	D' (total)
S1	2.7299	2.3960	3.5556	3.6054
S2	4.7430	1.9853	3.8699	3.1680
S3	4.7430	3.8699	3.5556	4.6816
S4	4.7430	2.0822	3.8699	3.2307
S5	3.8699	2.9325	4.7430	4.2904
S6	4.7430	2.4407	4.7430	3.5662
S7	4.7430	1.6514	3.8699	2.9588
S8	3.5556	3.1854	3.8699	4.2904
S9	4.7430	0.7218	3.1854	2.1661
S10	2.3550	3.0503	2.6025	2.5447
S11	3.1854	1.6831	2.4738	3.1824
S12	2.4407	0.9392	3.1253	1.9400
S13	2.3550	1.9848	3.8699	2.5579
S14	2.6025	2.6397	4.7430	3.0062

Results: Recall

- Feature selection: visual path + hippocampus
- Classification: 11/14, 32.98 to 69.78% ($H_0 \neq 33\%$)



Results: Rest

- Increase in Pr

Selection	Pr(m)	Pr(o)	p(dif)
No outliers	1.1136	-0.2636	0.0578

- Correlations with D'

Selection	C_m	p(C_m)	C_o	p(C_o)	p(dif)
No outliers	0.4968	0.0580	-0.0137	0.5040	0.0400

- Trend for C_m
- Significant difference between C_m and C_o

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Discussion

- Recall = unbalanced categories with overlapping BOLD
- Rest = no labels
 - ➡ Is what we observe the truth?
 - Significant difference between the correlations
 - Supporting the theory of pattern reactivation
- Further investigate:
 - Outliers do not learn?
 - Why $\text{Pr}(m) < 0$?
- If new subject: look at $\text{Pr}(m)$ to predict performance?

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Conclusion

- Method for classifying rest sessions
- Promising results but more investigation needed
- Pattern reactivation during post-task rest linked to memory performance?

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Thank you for your attention